

CME 323: Distributed Algorithms and Optimization, Spring 2016

<http://stanford.edu/~rezab/dao>.

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Contents

We cover the following items in this lecture:

- Review - Master Theorem
- Review - Algorithm Analysis (Finding Closest Pair of Points)

Master Theorem

$T(n) = aT(\frac{n}{b}) + f(n)$, $a \geq 1$ (# times called), $b \geq 1$ (amount divided)

Cases:

- Case 1 ($c < \log_b(a)$)
 - $f(n) \in O(n^c)$, where $c < \log_b(a)$, i.e. the work we do outside the recursion is less than work in recursion.
 - $\implies T(n) = \Theta(n^{\log_b(a)})$
- Case 2 ($c = \log_b(a)$)
 - $f(n) \in O(n^c \log^k n)$, where $k \geq 0$, $c = \log_b(a)$, i.e. the work we do outside the recursion is on par with work in recursion.
 - $\implies T(n) = \Theta(n^c \log^{k+1} n)$
- Case 3 ($c > \log_b(a)$)
 - $f(n) \in \Omega(n^c)$, where $c > \log_b(a)$, i.e. the work we do outside the recursion is greater than work in recursion. This means total work in children should be less than parent.
 - and also, $a f(\frac{n}{b}) \leq k f(n)$ for $k < 1$, i.e. regularity condition holds.
 - $\implies T(n) \in \Theta(f(n))$

Example Problems:

- EX 1
 - $T(n) = 2T(\frac{n}{2}) + O(n)$

– $a = 2, b = 2, c = 1, k = 0, \log_2(2) = 1 = c \implies \text{Case 2} \implies T(n) = O(n \log(n))$

• EX 2

– $T(n) = \frac{1}{2} T(\frac{n}{4}) + O(1)$

– Master theorem does not apply. The $\frac{1}{2}$ factor doesn't make sense.

• EX 3

– $T(n) = T(\frac{n}{2}) + 2^n$

– Exponential outside the recursive call $\implies \text{Case 3} \implies T(n) = O(2^n)$

• EX 4

– $T(n) = 16 T(\frac{n}{4}) + n$

– $a = 16, b = 4, c = 1, \log_4(16) = 2 > 1 \implies \text{Case 1} \implies T(n) = O(n^2)$

• EX 5

– $T(n) = 3 T(\frac{n}{2}) - n^2$

– Master theorem does not apply. Cannot do negative work.

• EX 6

– $T(n) = 2 T(\frac{n}{2}) + (\frac{n}{n \log(n)})$

– Might consider Case 1. However, $f(n)$ is not poly. Master theorem does not apply.

– Linear trumps log: Compare $\frac{(\frac{n}{\log(n)})}{n^{\log_2(2)}} = \frac{1}{(\log(n))} < n^\epsilon$, for any $\epsilon > 0$

• EX 7

– $T(n) = 2 T(\frac{n}{4}) + n^{0.51}$

– $a = 2, b = 4, c = 0.51, \log_2(4) = \frac{1}{2} < c \implies \text{Case 3} \implies T(n) = O(n^{0.51})$

• EX 8

– $T(n) = 2 T(\frac{n}{4}) + \cos(n)$

– Master theorem does not apply. Periodicity of $\cos(n)$ invalidates regularity condition.

• EX 9

– $T(n) = 2 T(\frac{n}{2}) + \log(n)$

– $f(n)$ is big-O and so Case 1 still applies. Plug in any $c < 1$ and show $n^c < \log(n)$

– $a = 2, b = 2, c < 1, \log_2(2) = 1 > c \implies \text{Case 1} \implies T(n) = O(n)$

Algorithm Analysis (Finding Closest Pair of Points)

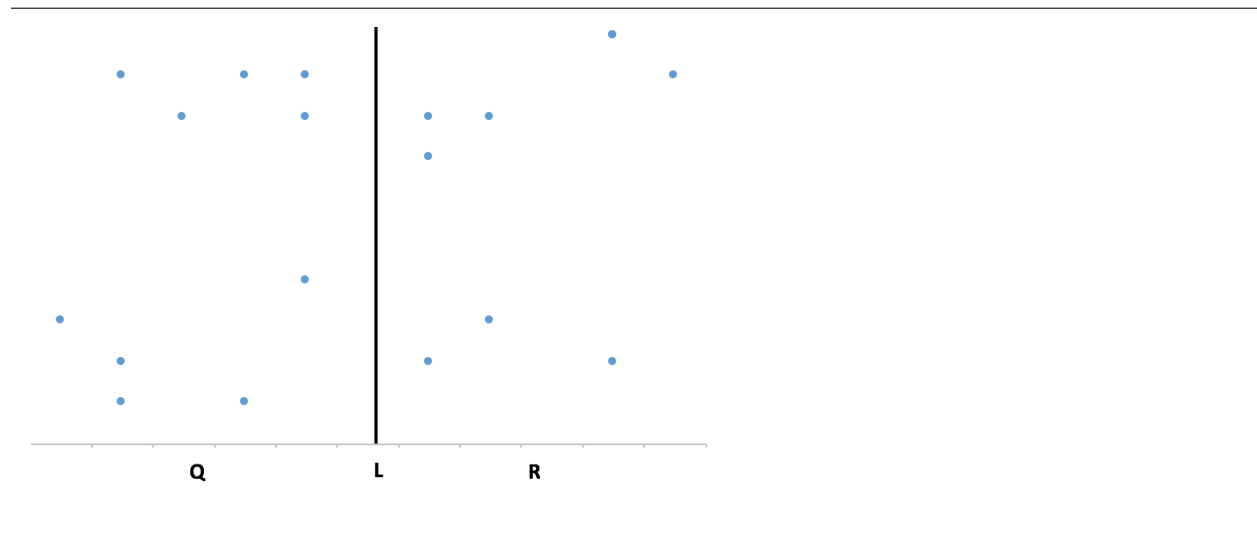
Closest Pair Problem

Given n points on a plane (2D), output the pair of points that are closest (e.g. L2, Euclidean)
 $P_i = (x_i, y_i), i = 1..n$, assume distinct points (x_i, y_i) (algorithm can be tweaked otherwise)

Naive: check all pairs and choose minimum, $O(n^2)$

Lower Bound: $\Omega(n)$

Figure 1:



Basic steps:

Sort by x coord and split on median

Problem scenario: closest pair is $q \in Q, r \in R$

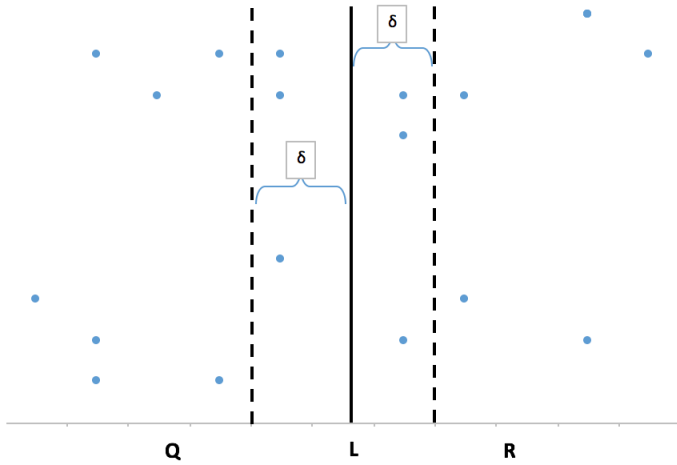
Assume you have a way to check points across median:

$$\delta_Q = \text{mindistance}(q_1, q_2 \in Q)$$

$$\delta_R = \text{mindistance}(r_1, r_2 \in R)$$

$$\delta = \min(\delta_Q, \delta_R)$$

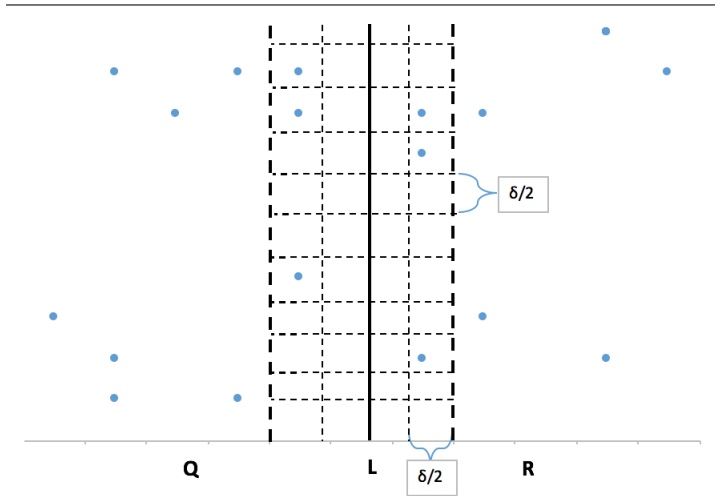
Figure 2:



Look at slab of width $2 * \delta$ centered at L
 S is points in a slab, pairwise checking $O(n^2)$

For each point $p \in S$, only need to check $O(1)$ points

Figure 3:



Claim:

There is at most 1 point in each box

Proof:

Suppose not...

$q_1, q_2 \in \text{box}$
 $\delta(q_1, q_2) \leq (\frac{\delta}{2})\sqrt{2} < \delta \implies \text{contradiction}$

Back to Figure 3 (above)...

Suppose we have a point we need to check. Anything 3 “rows” beyond has distance $\geq \frac{3}{2}\delta > \delta$, so we do not need to check anything beyond those “rows”. Because there is at most one point per box, we only need to check at most 27 points for each point (at most 12 in the rows above, at most 3 in the same row and at most 12 in the rows below). Note that this analysis can be made tighter, but we are happy with just showing $O(1)$ work right now.

Idea: Sort L by y coordinate (can be done ahead of time), S_y .

For each point in S , check next 15 points in list. We are still making all the checks, we just are getting rid of some of the replicated work. Now for each point we only do constant work.

Pseudo-Code:

Closest-Pair(P)

Construct P_x and P_y ($O(n \log(n))$ time)

$(p_0^*, p_1^*) = \text{Closest-Pair-Rec}(P_x, P_y)$

Closest-Pair-Rec(P_x, P_y)

if $|P| \leq 3$ **then**

 find closest pair by measuring all pairwise distances

end if

Construct Q_x, Q_y, R_x, R_y ($O(n)$ time)

$(q_0^*, q_1^*) = \text{Closest-Pair-Rec}(Q_x, Q_y)$

$(r_0^*, r_1^*) = \text{Closest-Pair-Rec}(R_x, R_y)$

$\delta = \min(d((q_0^*, q_1^*)), d(r_0^*, r_1^*))$

$x^* = \text{maximum } x\text{-coordinate of a point in set } Q$

$L = \{(x, y) : x = x^*\}$

$S = \text{points in } P \text{ within distance } \delta \text{ of } L.$

Construct S_y ($O(n)$ time)

For each point $s \in S_y$, compute distance from s

to each of next 15 points in S_y

Let s, s' be pair achieving minimum of these distances

($O(n)$ time)

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if  $d(s, s') < \delta$  then  
  Return  $(s, s')$   
else if  $d(q_0^*, q_1^*) < d(r_0^*, r_1^*)$  then  
  Return  $(q_0^*, q_1^*)$   
else  
  Return  $(r_0^*, r_1^*)$   
end if
```

Analysis

Pre-Work: $O(n \log(n))$, due to the sort

Recursion Work: $T(n) = 2T(\frac{n}{2}) + O(n)$ due to the pre-sort, touching all elements
 $\implies O(n \log(n))$

References

- [1] J. Kleinberg and E. Tardos. *Algorithm Design*. Pearson Education, Inc., 2006.