While analyzing the NodeIterator algorithm, we want to bound the following expression:

$$\sum_{v \in V} \deg^*(v)^2$$

Consider those nodes for which  $\deg^*(v) < t$ . Then for that partial sum we have:

$$\sum_{v \in V, \deg^*(v) < t} \deg^*(v)^2 \le \sum_{v \in V, \deg^*(v) < t} t \deg^*(v) =$$
$$= t \sum_{v \in V, \deg^*(v) < t} \deg^*(v) \le 2mt$$

Now consider those nodes for which  $\deg^*(v) \ge t$ . There are at most 2m/t such nodes. Note that  $\sum_{v \in V, \deg^*(v) \ge t} \deg^*(v)^2$  is upper bounded by the number of triangles between high-degree nodes, and since there are at most 2m/t such nodes, we have

$$\sum_{v \in V, \deg^*(v) \ge t} \deg^*(v)^2 \le (2m/t)^3$$

The total sum is bounded by the sum of the two partial sums we analyzed:

$$\sum_{v \in V} \deg^*(v)^2 \le (2m/t)^3 + 2mt$$

We can set  $t = \sqrt{m}$  to minimize the above expression. Doing so, it becomes bounded by  $O(m^{3/2})$