

Unitary transforms

- Sort pixels $f[x,y]$ of an image into column vector \vec{f} of length N
- Calculate N transform coefficients

$$\vec{c} = A\vec{f}$$

where A is a matrix of size $N \times N$

- The transform A is unitary, iff

$$A^{-1} = \underbrace{A^{*T}}_{\text{Hermitian conjugate}} \equiv A^H$$

- If A is real-valued, i.e., $A=A^*$, transform is „orthonormal“

Energy conservation with unitary transforms

- For any unitary transform $\vec{c} = A\vec{f}$ we obtain

$$\|\vec{c}\|^2 = \vec{c}^H \vec{c} = \vec{f}^H A^H A \vec{f} = \|\vec{f}\|^2$$

- Interpretation: every unitary transform is simply a rotation of the coordinate system (and, possibly, sign flips)
- Vector length is conserved.
- Energy (mean squared vector length) is conserved.

Energy distribution for unitary transforms

- Energy is conserved, but, in general, unevenly distributed among coefficients.
- Autocorrelation matrix

$$R_{cc} = E[\vec{c}\vec{c}^H] = E[A\vec{f} \cdot \vec{f}^H A^H] = AR_{ff}A^H$$

- Diagonal of R_{cc} comprises mean squared values („energies“) of the coefficients c_i

$$E[c_i^2] = [R_{cc}]_{i,i} = [AR_{ff}A^H]_{i,i}$$