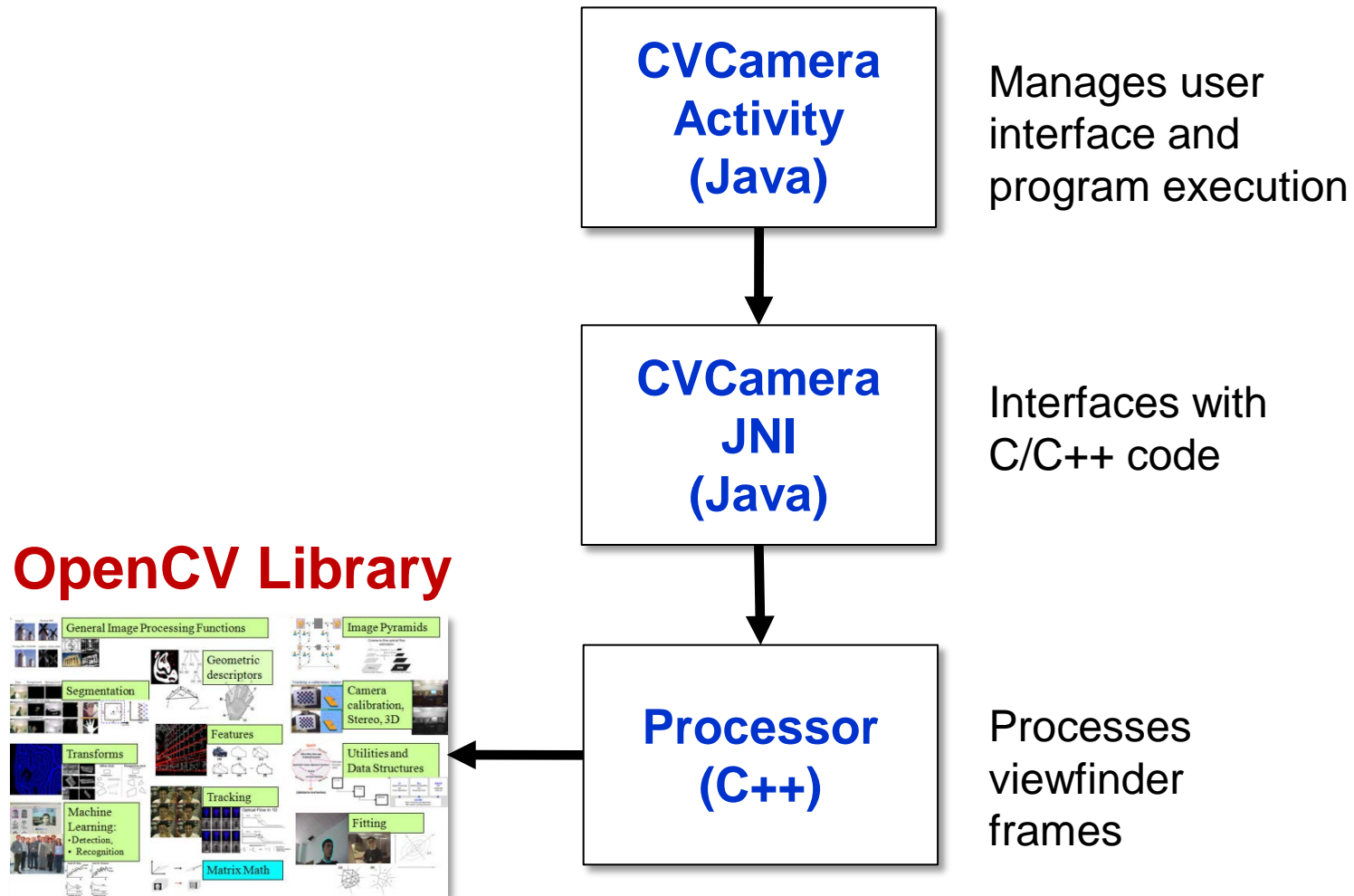


# “CVCamera” project

- Goals of this project
  - Learn how to incorporate C/C++ code into an Android project
  - Learn how to utilize OpenCV library functions
  - Learn how to draw feature keypoints on viewfinder frames
  
- Full source available on class website

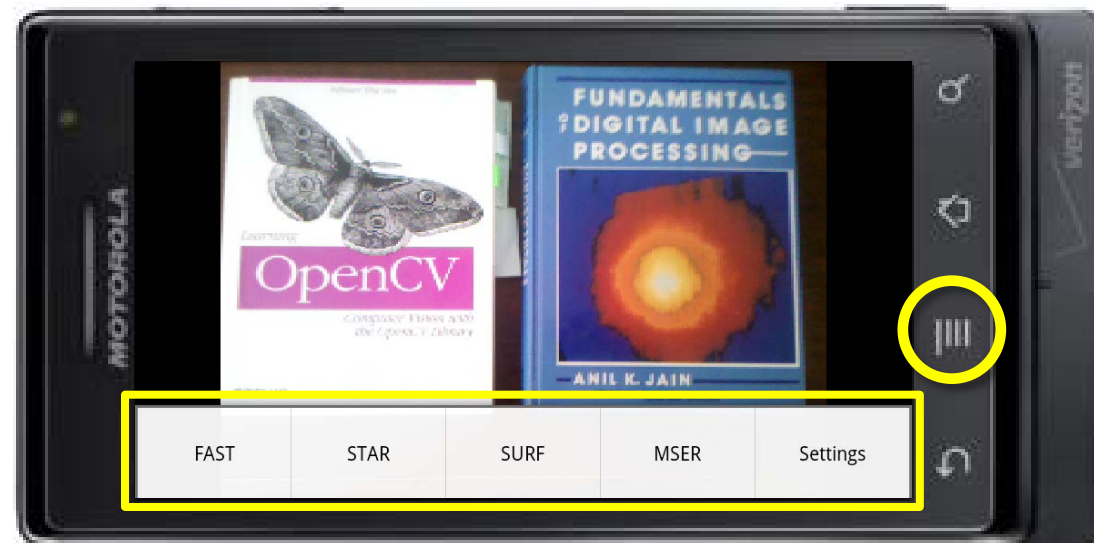
# "CVCamera" class hierarchy



# CVCamera class: menu options

```
public boolean onCreateOptionsMenu(Menu menu) {  
    menu.add("FAST");  
    menu.add("STAR");  
    menu.add("SURF");  
    menu.add("MSER");  
    menu.add("Settings");  
    return true;  
}
```

Java Code



# CVCamera class: calling feature extractors

```
public boolean onOptionsItemSelected(MenuItem item) {  
    LinkedList<PoolCallback> defaultCallbackStack =  
        new LinkedList<PoolCallback>();  
  
    defaultCallbackStack.addFirst(myGLView.getDrawCallback());  
  
    if (item.getTitle().equals("FAST")) {  
        defaultCallbackStack.addFirst(new FastProcessor());  
    }  
    else if (item.getTitle().equals("STAR")) {  
        defaultCallbackStack.addFirst(new STARProcessor());  
    }  
    else if (item.getTitle().equals("SURF")) {  
        defaultCallbackStack.addFirst(new SURFProcessor());  
    }  
    else if (item.getTitle().equals("MSER")) {  
        defaultCallbackStack.addFirst(new MSERProcessor());  
    }  
  
    myPreview.addCallbackStack(defaultCallbackStack);  
    return true;  
}
```

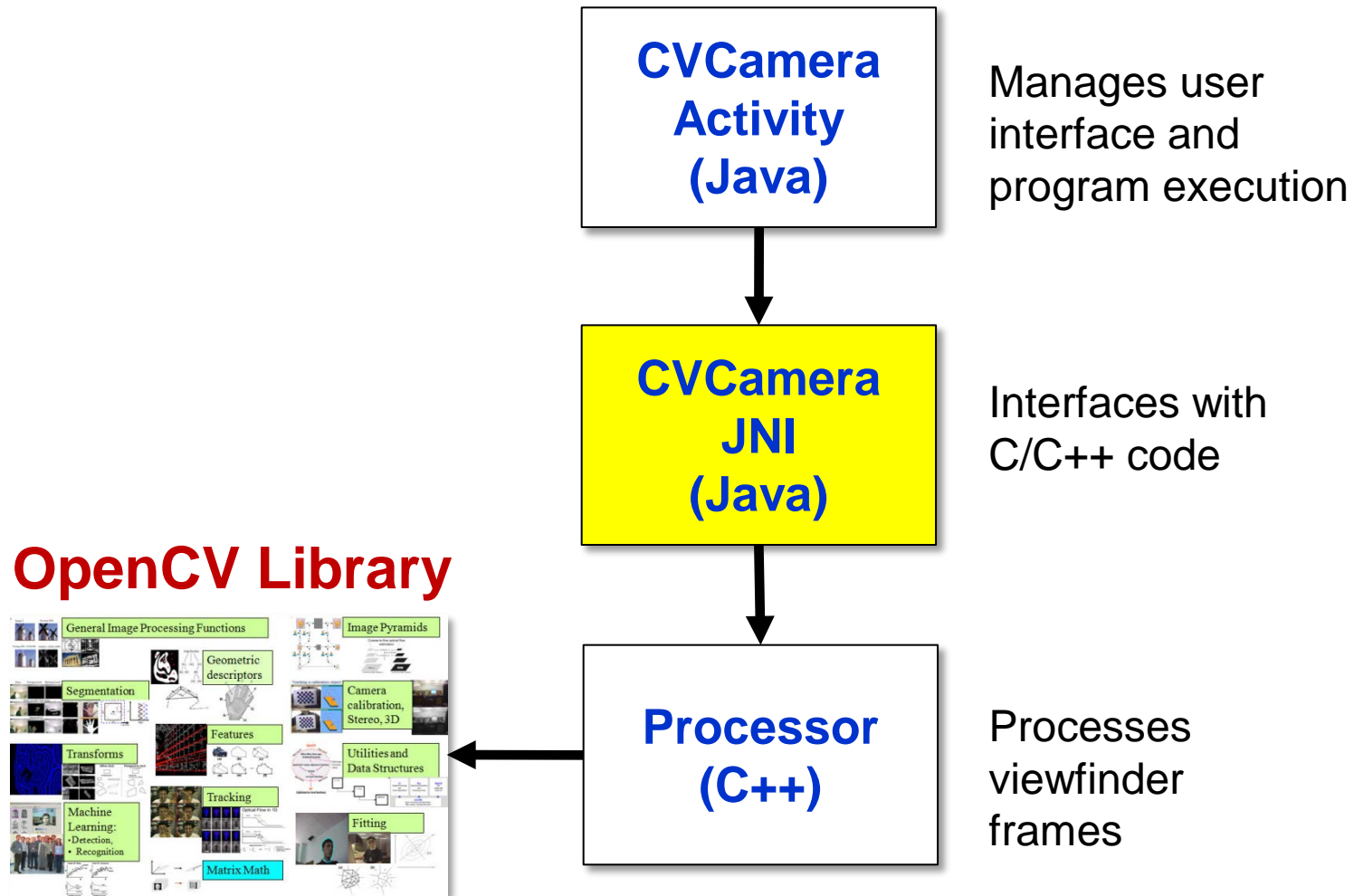
Java Code

Populate a stack of  
callback functions

First callback function  
draws the frames

Other callback functions  
call feature extractors

# "CVCamera" class hierarchy



# JNI class: interface to C/C++ code

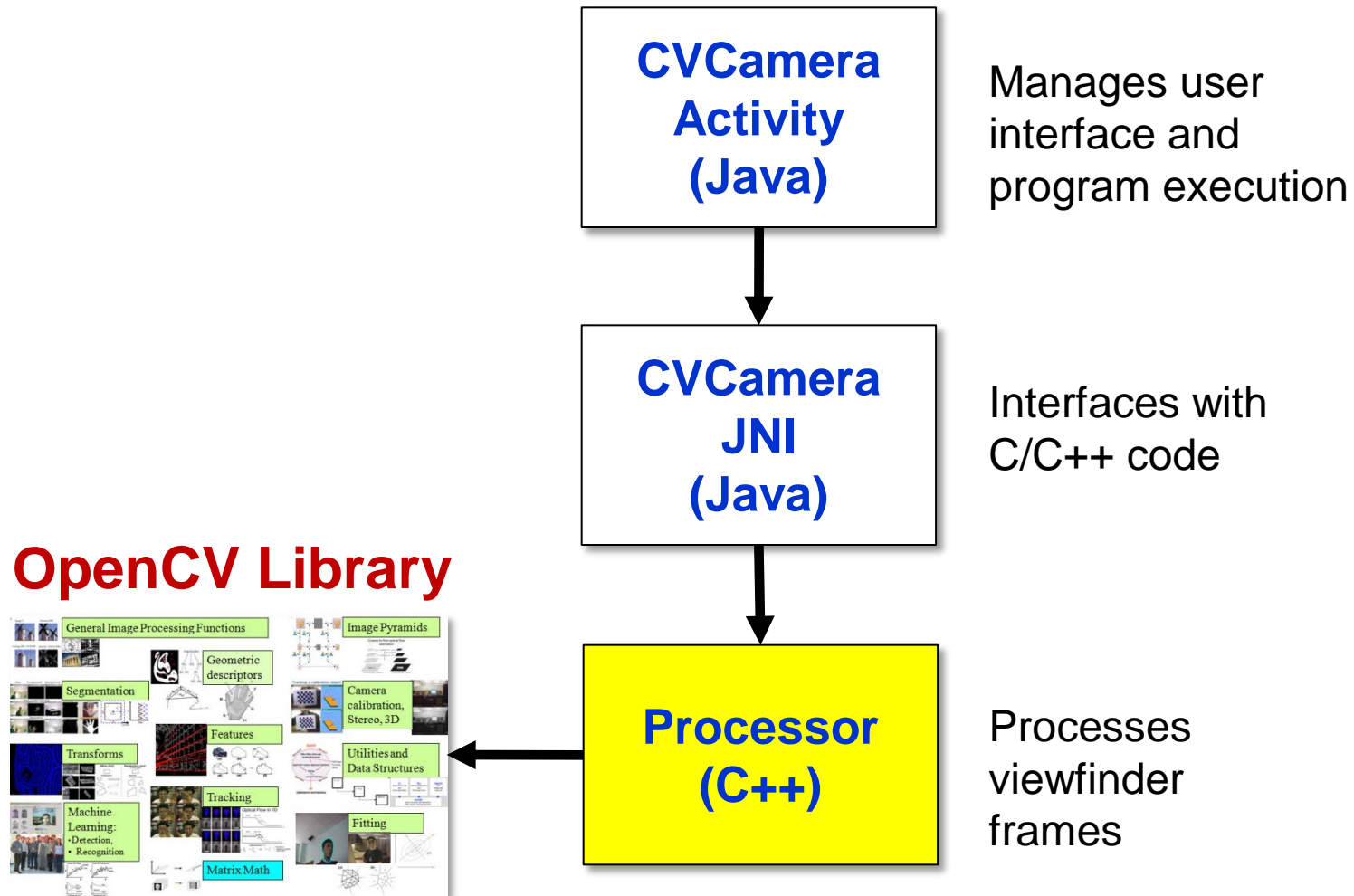
```
static {  
    try {  
        System.loadLibrary("android-opencv");  
        System.loadLibrary("cvcamera");  
    } catch (UnsatisfiedLinkError e) {  
        throw e;  
    }  
}  
  
public final static native int DETECT_FAST_get();  
public final static native int DETECT_STAR_get();  
public final static native int DETECT_SURF_get();  
public final static native int DETECT_MSER_get();  
public final static native long new_Processor();  
public final static native void delete_Processor(long jarg1);
```

Java Code

Load libraries built by the  
Android NDK

Function prototypes for  
interface to C/C++ side

# "CVCamera" class hierarchy



# Processor class: initialize feature detectors

```
class Processor {
private:
    cv::StarFeatureDetector my_stard;
    cv::FastFeatureDetector my_fastd;
    cv::SurfFeatureDetector my_surfd;
    cv::MserFeatureDetector my_mserd;
    std::vector<cv::KeyPoint> my_keypoints;

public:
    Processor():
        my_stard(STAR detector parameters),
        my_fastd(FAST detector parameters),
        my_surfd(SURF detector parameters),
        my_mserd(MSER detector parameters)
        {}
    void detectAndDrawFeatures
        (int idx, image_pool* pool, int feature_type);
};
```

C++ Code

Different feature extractors  
stored as members

Initialize extractors in the  
class instantiation list

Function for detecting and  
drawing keypoints

# Processor class: detect and draw feature keypoints

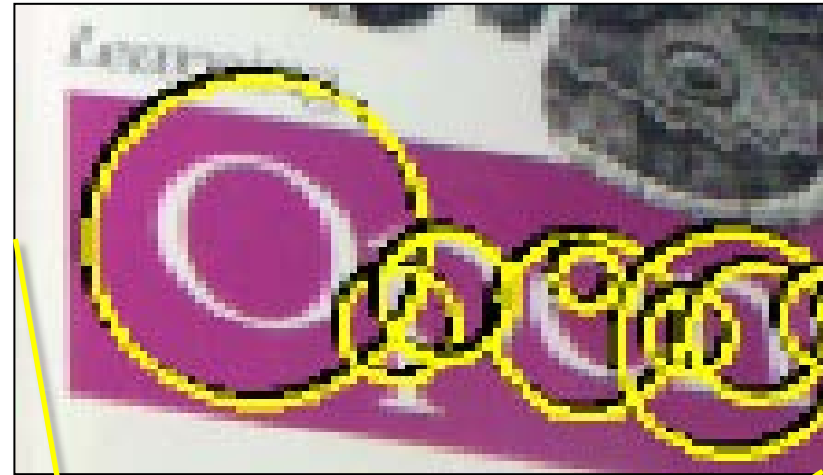
```
// Detect feature keypoints
Mat grey_im = pool->getGrey(idx);
Mat color_im = pool->getImage(idx);
my_keypoints.clear();
my_mserd->detect(grey_im, my_keypoints);

// Draw feature keypoints
vector<KeyPoint>::const_iterator it;
for (it = my_keypoints.begin();
     it != my_keypoints.end(); ++it) {

    // Draw black circle
    Point2f pt = it->pt;
    circle(color_im, pt, it->size,
           cvScalar(0,0,0,0), 2);

    // Draw yellow circle
    pt.x += 1; pt.y += 1;
    circle(color_im, pt, it->size,
           cvScalar(255,255,0,0), 2);
} // iterator
```

C++ Code



# Local feature keypoints extraction