

## Lecture 2 Outline

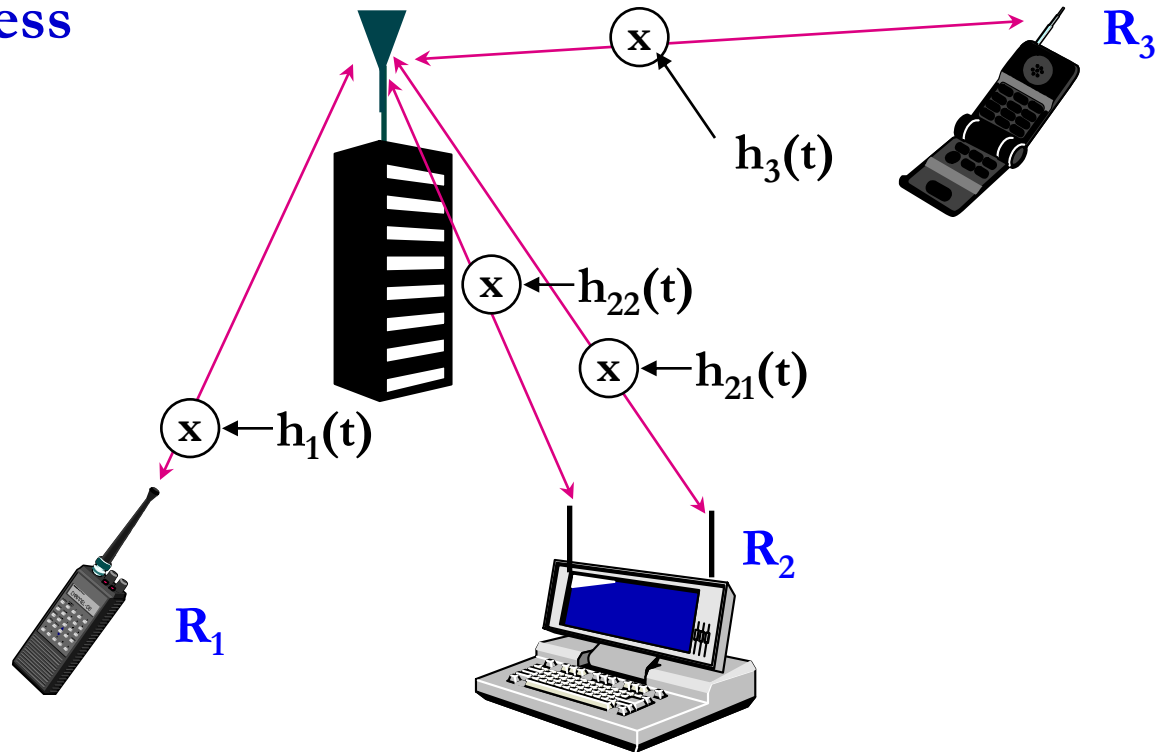
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- **Announcements**
  - HW 0 due today
  - Makeup lecture for first class (sorry for confusion):
    - Thurs eve or Friday lunch (w/ food)? Feb 2/3 or Feb 9/10?
- **Bandwidth Sharing in Multiuser Channels**
  - FD, TD, CD, SD, Hybrid
- **Overview of Multiuser Channel Capacity**
- **Capacity of Broadcast Channels**
  - AWGN, Fading, and ISI
- **Capacity of MAC Channels**
- **MIMO Channels**

# Review of Last Lecture: Uplink and Downlink

**Uplink (Multiple Access Channel or MAC):**  
Many Transmitters  
to One Receiver.

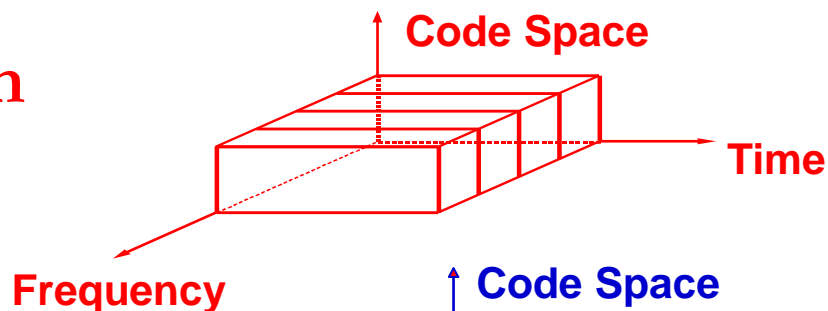
**Downlink (Broadcast Channel or BC):**  
One Transmitter  
to Many Receivers.



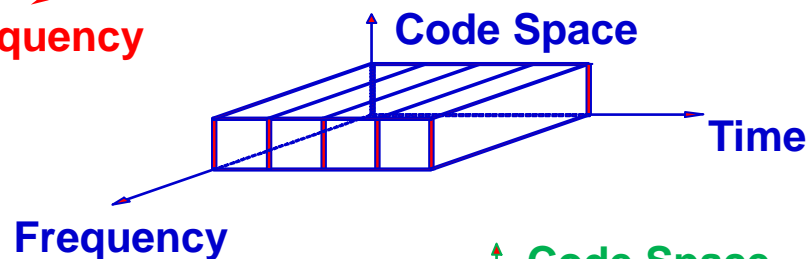
**Uplink and Downlink typically duplexed in time or frequency**

# Bandwidth Sharing

- Frequency Division



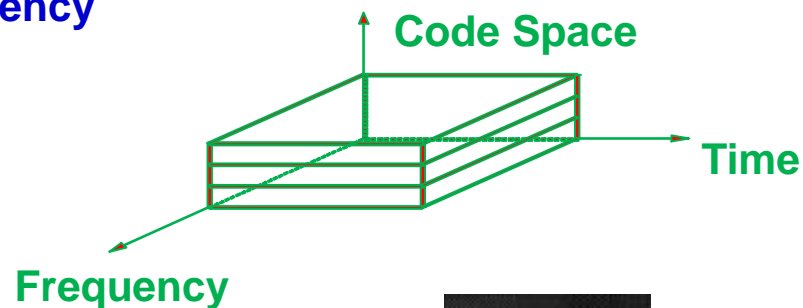
- Time Division



- Code Division

- Multiuser Detection

- Space (MIMO Systems)
- Hybrid Schemes



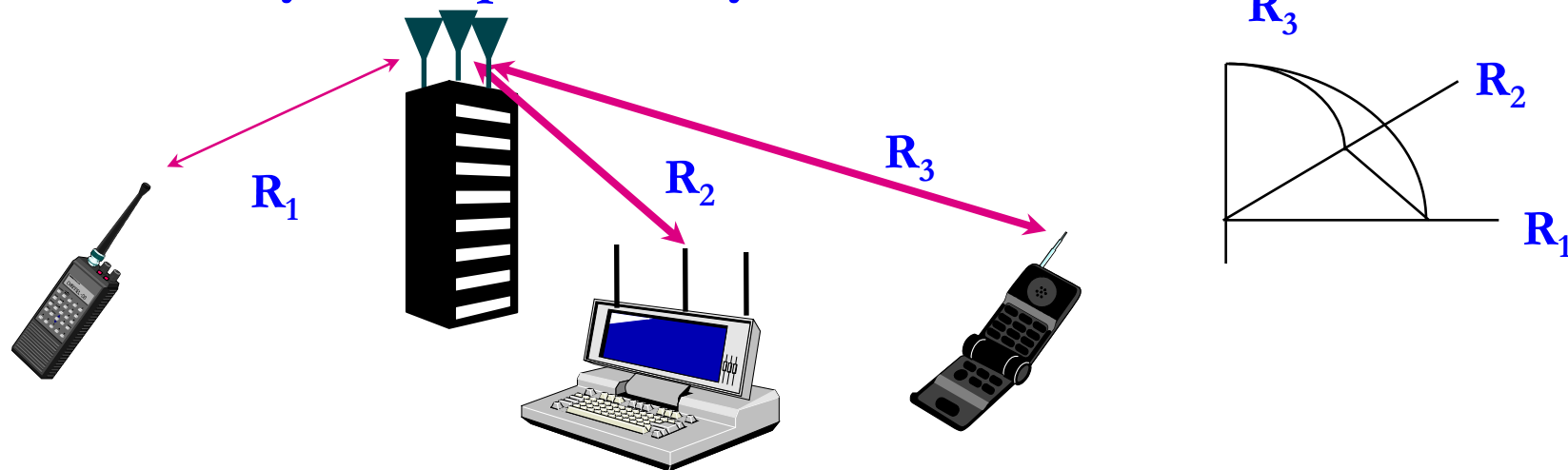
*What is optimal?* Look to Shannon.



# Multiuser Shannon Capacity

## *Fundamental Limit on Data Rates*

**Capacity:** The set of simultaneously achievable rates  $\{R_1, \dots, R_n\}$  with arbitrarily small probability of error



- Main drivers of channel capacity
  - Bandwidth and received SINR
  - Channel model (fading, ISI)
  - Channel knowledge and how it is used
  - Number of antennas at TX and RX
- Duality connects capacity regions of uplink and downlink

# Broadcast Channel Capacity Region in AWGN

- Model
  - One transmitter, two receivers with spectral noise density  $n_1, n_2: n_1 < n_2$ .
  - Transmitter has average power  $P$  and total bandwidth  $B$ .
- Single User Capacity:
  - Maximum achievable rate with asymptotically small  $P_e$

$$C_i = B \log \left[ 1 + \frac{P}{n_i B} \right]$$

- Set of achievable rates includes  $(C_1, 0)$  and  $(0, C_2)$ , obtained by allocating all resources to one user.

# Rate Region: Time Division

- Time Division (Constant Power)

- Fraction of time  $\tau$  allocated to each user is varied

$$\left\{ \mathbf{U}(\mathbf{R}_1 = \tau \mathbf{C}_1, \mathbf{R}_2 = (1 - \tau) \mathbf{C}_2); 0 \leq \tau \leq 1 \right\}$$

- Time Division (Variable Power)

- Fraction of time  $\tau$  and power  $\sigma_i$  allocated to each user is varied

$$\left\{ \mathbf{U} \left( R_1 = \tau B \log \left[ 1 + \frac{\sigma_1}{n_1 B} \right], R_2 = (1 - \tau) B \log \left[ 1 + \frac{\sigma_2}{n_2 B} \right] \right); \right. \\ \left. \tau \sigma_1 + (1 - \tau) \sigma_2 = P, \quad 0 \leq \tau \leq 1. \right\}$$

# Rate Region: Frequency Division

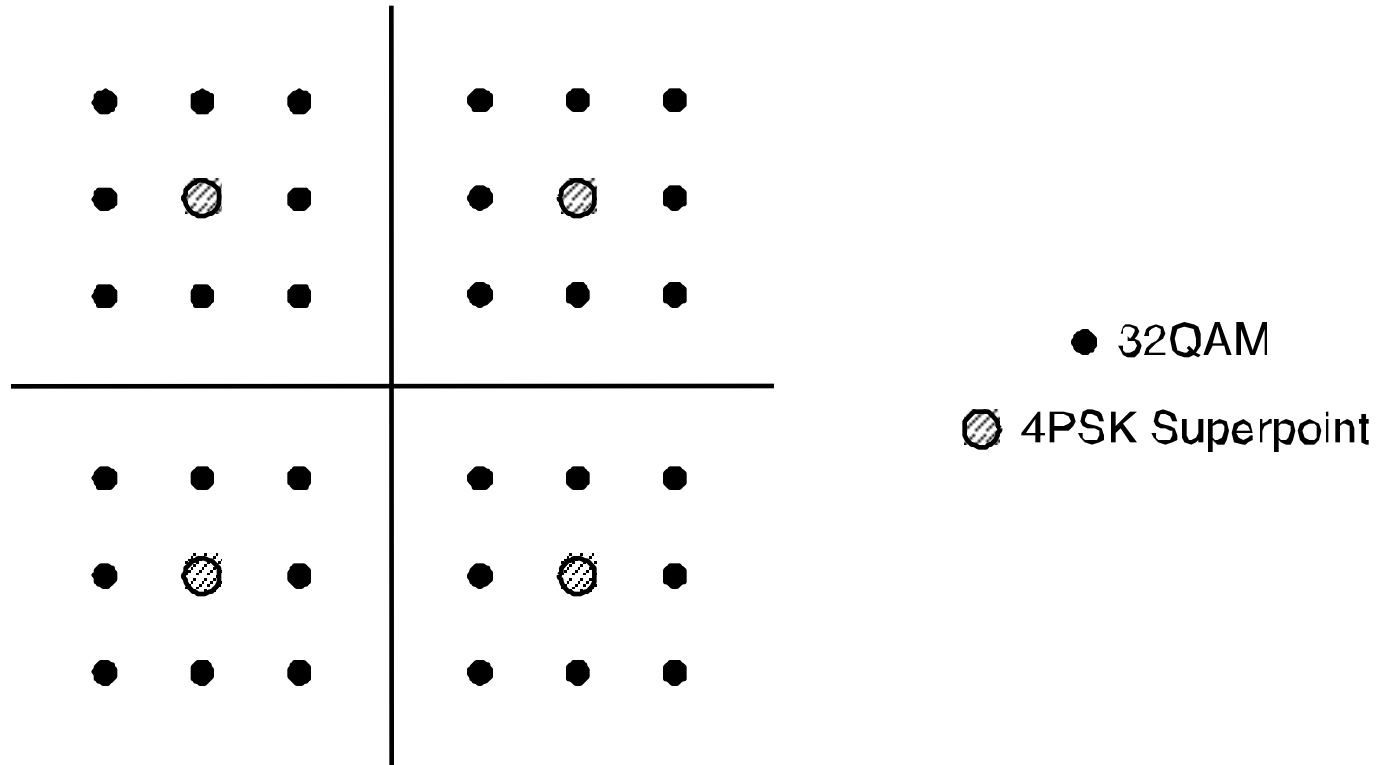
- Frequency Division

- Bandwidth  $B_i$  and power  $S_i$  allocated to each user is varied.

$$\left\{ \mathbf{U} \left( R_1 = B_1 \log \left[ 1 + \frac{P_1}{n_1 B_1} \right], R_2 = B_2 \log \left[ 1 + \frac{P_2}{n_2 B_2} \right] \right); \right. \\ \left. P_1 + P_2 = P, B_1 + B_2 = B \right\}$$

Equivalent to TD for  $B_i = \tau_i B$  and  $P_i = \tau_i \sigma_i$ .

# Superposition Coding



*Best user decodes fine points*

*Worse user decodes coarse points*



# Code Division

- Superposition Coding

- Coding strategy allows better user to cancel out interference from worse user.

$$\left\{ \mathbf{U} \left( R_1 = B \log \left[ 1 + \frac{P_1}{n_1 B} \right], R_2 = B \log \left[ 1 + \frac{P_2}{n_2 B + S_1} \right] \right); P_1 + P_2 = P \right\}$$

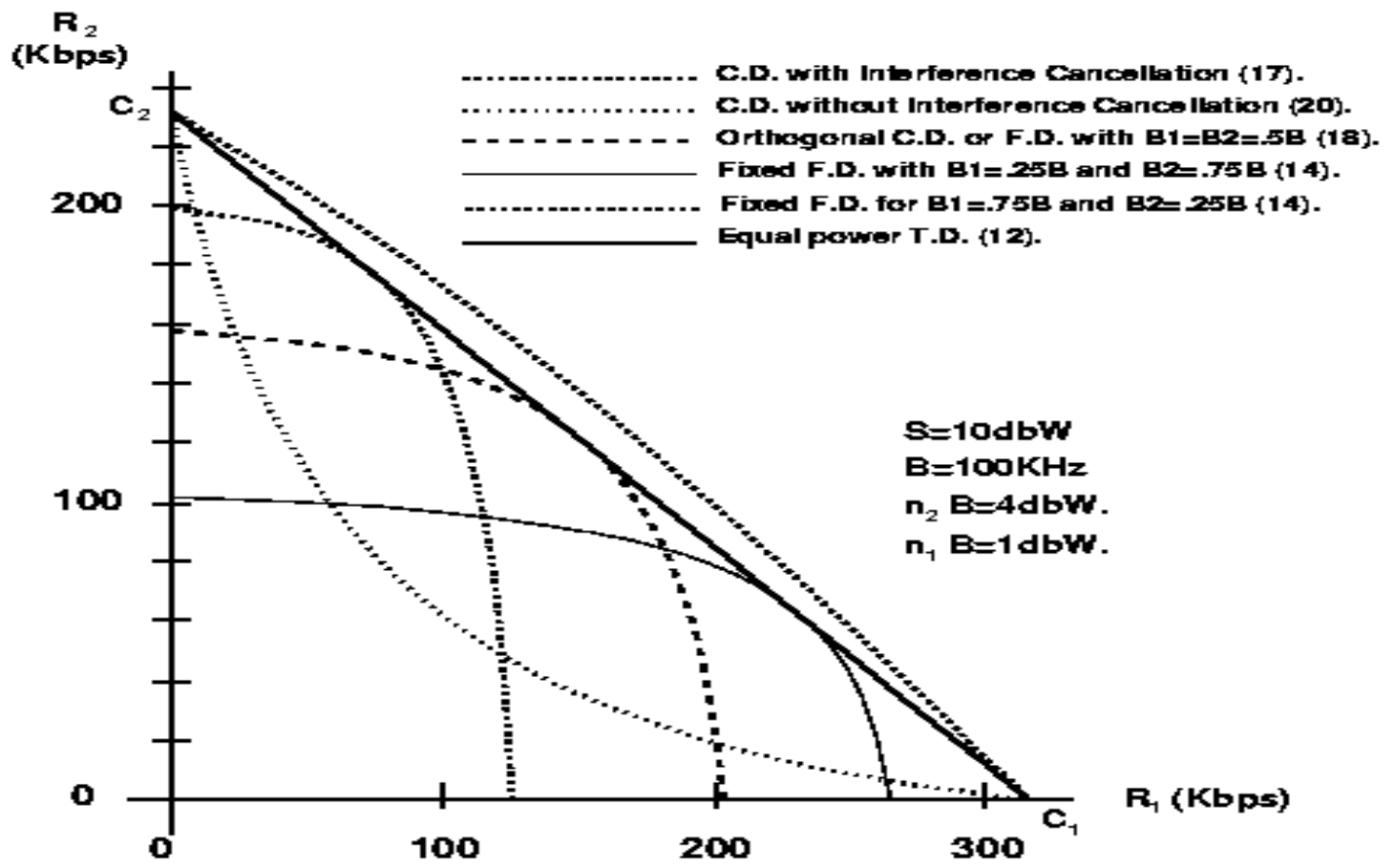
- DS spread spectrum with spreading gain  $G$  and cross correlation  $\rho_{12} = \rho_{21} = G$ :

$$\left\{ \mathbf{U} \left( R_1 = \frac{B}{G} \log \left[ 1 + \frac{P_1}{n_1 B / G} \right], R_2 = \frac{B}{G} \log \left[ 1 + \frac{P_2}{n_2 B / G + S_1 / G} \right] \right); P_1 + P_2 = P \right\}$$

- By concavity of the log function,  $G=1$  maximizes the rate region.

- DS without interference cancellation

$$\left\{ \mathbf{U} \left( R_1 = \frac{B}{G} \log \left[ 1 + \frac{P_1}{n_1 B / G + P_2 / G} \right], R_2 = \frac{B}{G} \log \left[ 1 + \frac{P_2}{n_2 B / G + P_1 / G} \right] \right); P_1 + P_2 = P \right\}$$

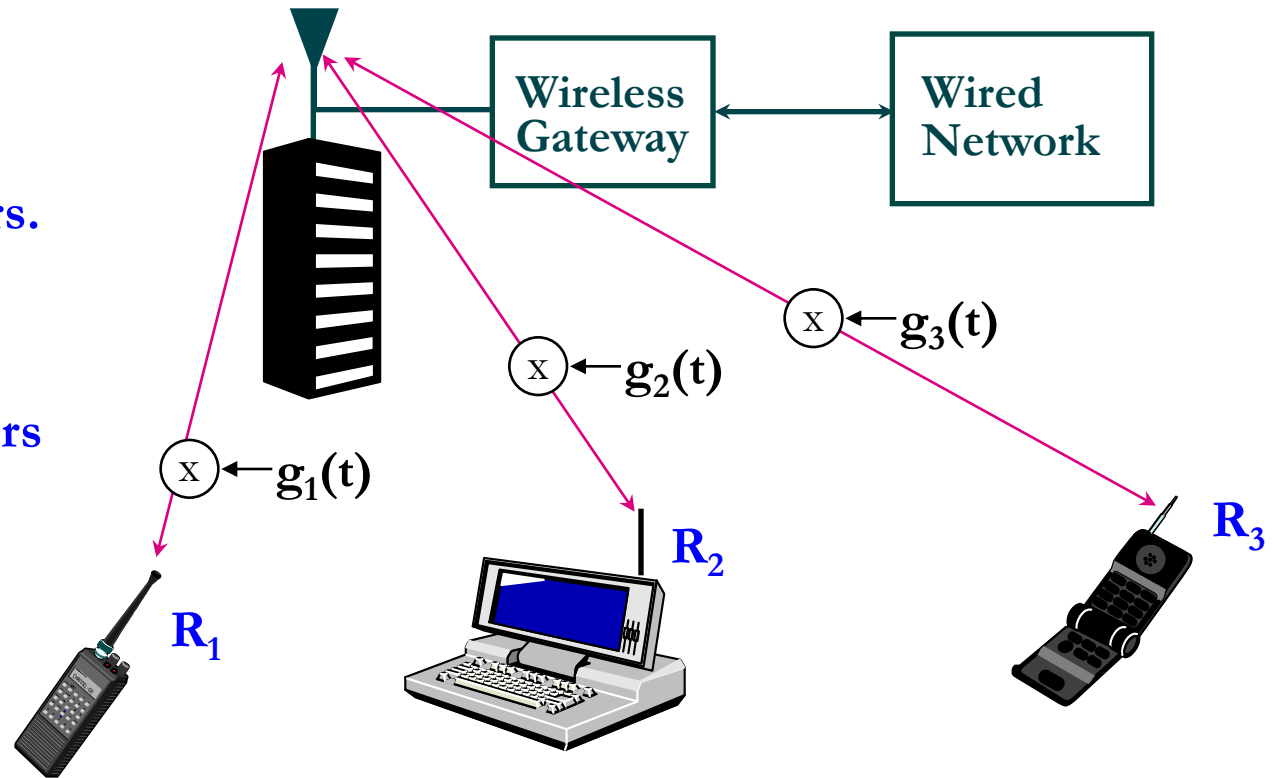


# Broadcast and MAC

## Fading Channels

**Broadcast:**  
One Transmitter  
to Many Receivers.

**Multiple Access:**  
Many Transmitters  
to One Receiver.



**Goal:** Maximize the rate region  $\{R_1, \dots, R_n\}$ , subject to some minimum rate constraints, by dynamic allocation of **power, rate, and coding/decoding**.

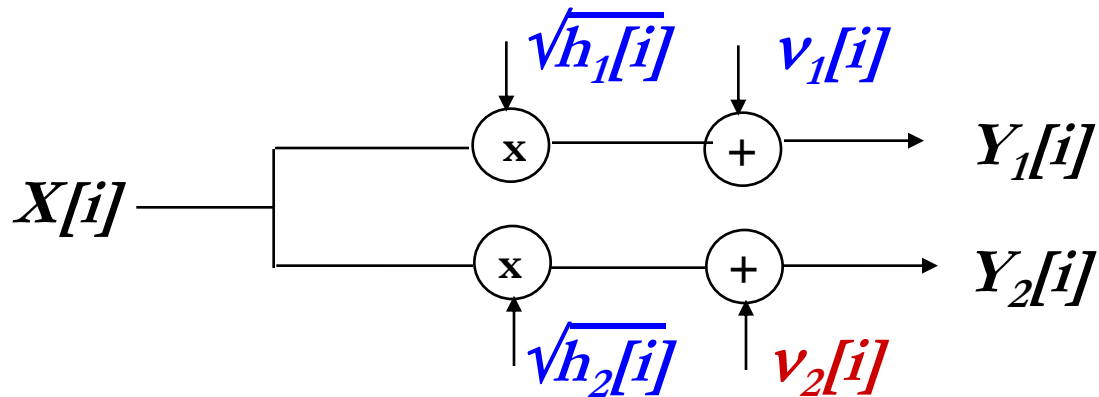
Assume transmit power constraint and perfect TX and RX CSI

# Fading Capacity Definitions

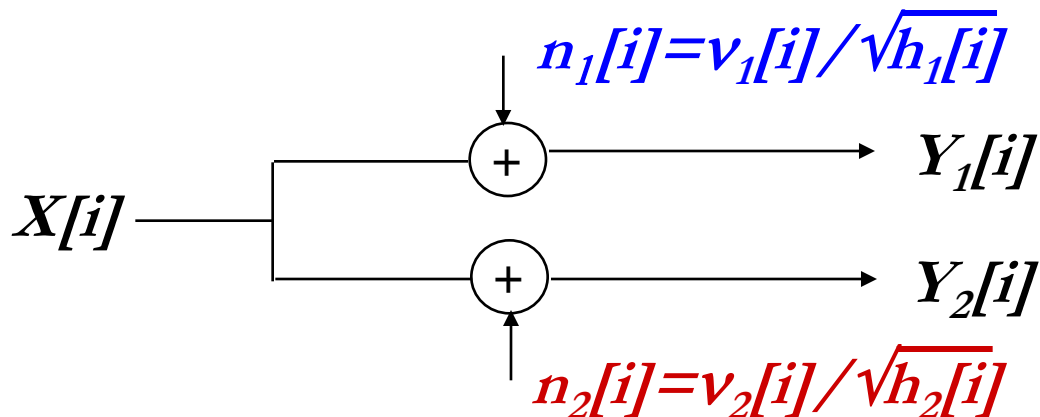
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- Ergodic (Shannon) capacity: maximum long-term rates averaged over the fading process.
  - Shannon capacity applied directly to fading channels.
  - Delay depends on channel variations.
  - Transmission rate varies with channel quality.
- Zero-outage (delay-limited<sup>\*</sup>) capacity: maximum rate that can be maintained in **all** fading states.
  - Delay independent of channel variations.
  - Constant transmission rate – much power needed for deep fading.
- Outage capacity: maximum rate that can be maintained in **all** nonoutage fading states.
  - Constant transmission rate during nonoutage
  - Outage avoids power penalty in deep fades

# Two-User Fading Broadcast Channel



At each time  $i$ :  
 $n = \{n_1[i], n_2[i]\}$



# Ergodic Capacity Region\*

- Capacity region:  $C_{ergodic}(\bar{P}) = \bigcup_{\mathcal{P} \in \mathcal{F}} C(\mathcal{P})$ , where

$$C(\mathcal{P}) = \left\{ \mathbf{R}_j \leq E_n \left[ \mathbf{B} \log \left( 1 + \frac{P_j(\mathbf{n})}{n_j \mathbf{B} + \sum_{i=1}^M P_i(\mathbf{n}) \mathbb{1}[n_j > n_i]} \right) \right], \quad 1 \leq j \leq M \right\}$$

- The power constraint implies  $E_n \sum_{j=1}^M P_j(\mathbf{n}) = \bar{P}$
- Superposition coding and successive decoding achieve capacity
  - Best user in each state decoded last
  - Power and rate adapted using multiuser water-filling: power allocated based on noise levels and user priorities

# Zero-Outage Capacity Region\*

- The set of rate vectors that can be maintained for all channel states under power constraint  $\bar{P}$

$$C_{zero}(\bar{P}) = \bigcup_{\mathcal{P} \in \mathcal{F}} \bigcap_{n \in \mathcal{N}} C(\mathcal{P})$$

$$C(\mathcal{P}) = \left\{ \mathbf{R}_j \leq B \log \left( 1 + \frac{P_j(n)}{n_j B + \sum_{i=1}^M P_i(n) \mathbb{1}[n_j > n_i]} \right), \quad 1 \leq j \leq M \right\}$$

- Capacity region defined implicitly relative to power:
  - For a given rate vector  $\mathbf{R}$  and fading state  $n$  we find the minimum power  $P^{\min}(\mathbf{R}, n)$  that supports  $\mathbf{R}$ .
  - $\mathbf{R} \in C_{zero}(\bar{P})$  if  $E_n[P^{\min}(\mathbf{R}, n)] \leq \bar{P}$

# Outage Capacity Region

- Two different assumptions about outage:
  - All users turned off simultaneously (common outage  $P_r$ )
  - Users turned off independently (outage probability vector  $\underline{P}_r$ )
- Outage capacity region implicitly defined from the minimum outage probability associated with a given rate
- Common outage: given  $(R, n)$ , use threshold policy
  - If  $P^{\min}(R, n) > s^*$  declare an outage, otherwise assign this power to state  $n$ .
  - Power constraint dictates  $s^*$  :  $\bar{P} = E_{n: P^{\min}(R, n) \leq s^*} [P^{\min}(R, n)]$
  - Outage probability:  $P_r = \int_{n: P^{\min}(R, n) > s^*} p(n)$



# Independent Outage

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- With independent outage cannot use the threshold approach:
  - Any subset of users can be active in each fading state.
- Power allocation must determine how much power to allocate to each state and which users are on in that state.
- Optimal power allocation maximizes the reward for transmitting to a given subset of users for each fading state
  - Reward based on user priorities and outage probabilities.
  - An iterative technique is used to maximize this reward.
  - Solution is a generalized threshold-decision rule.

# Minimum-Rate Capacity Region

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- Combines ergodic and zero-outage capacity:
  - Minimum rate vector maintained in **all** fading states.
  - Average rate in **excess** of the minimum is maximized.
- Delay-constrained data transmitted at the minimum rate at all times.
- Channel variation exploited by transmitting other data at the maximum excess average rate.

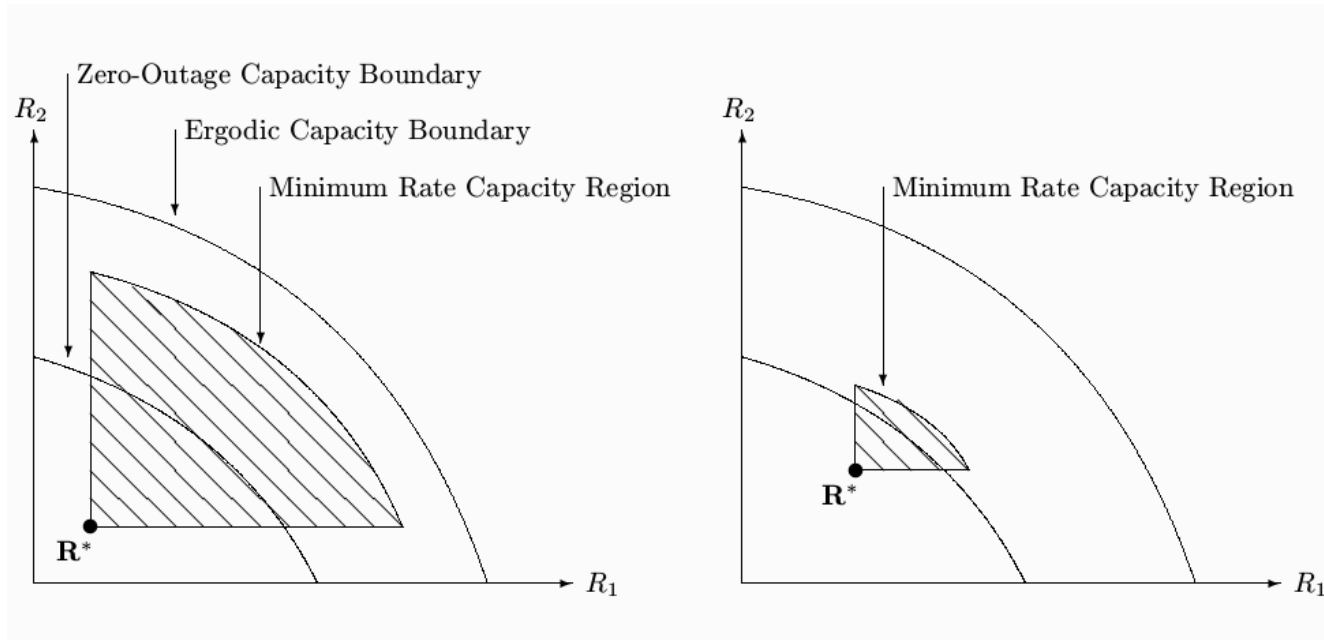
# Minimum Rate Constraints

- Define minimum rates  $\mathbf{R}^* = (R_1^*, \dots, R_M^*)$ :
  - These rates must be maintained in **all** fading states.
- For a given channel state  $\mathbf{n}$ :

$$R_j(\mathbf{n}) \leq B \log \left( 1 + \frac{P_j(\mathbf{n})}{n_j B + \sum_{i=1}^M P_i(\mathbf{n}) 1[n_j > n_i]} \right), \quad R_j(\mathbf{n}) \geq R_j^* \quad \forall \mathbf{n}$$

- $\mathbf{R}^*$  must be in zero-outage capacity region
  - Allocate excess power to maximize excess ergodic rate
  - The smaller  $\mathbf{R}^*$ , the bigger the min-rate capacity region

# Comparison of Capacity Regions



- For  $R^*$  far from  $C_{\text{zero}}$  boundary,  $C_{\text{min-rate}} \approx C_{\text{ergodic}}$
- For  $R^*$  close to  $C_{\text{zero}}$  boundary,  $C_{\text{min-rate}} \approx C_{\text{zero}} \cap R^*$

# Optimal Coding and Power Allocation

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- Superposition coding with SIC in usual order (best user decoded last) is optimal.
- Power allocation broken down into two steps:
  - First allocate the minimum power needed to achieve the minimum rates in all fading states.
  - Then optimally allocate the excess power to maximize the excess ergodic rate.
- Power allocation between users: insights
  - Excess power given to better user impacts interference of worse user but not vice versa
  - Excess power given to better user results in a higher rate increase
  - Power allocation depends on channel state and user priorities

# Minimum Rates for Single-User Channels

- Maximize excess ergodic rate:

$$\max E[\log(1 + \frac{P(n)}{n})] \quad s.t. \quad E[P(n)] \leq P, \quad R(n) \geq R^* \quad \forall n$$

- Power required to achieve  $R^*$  in state  $n$ :

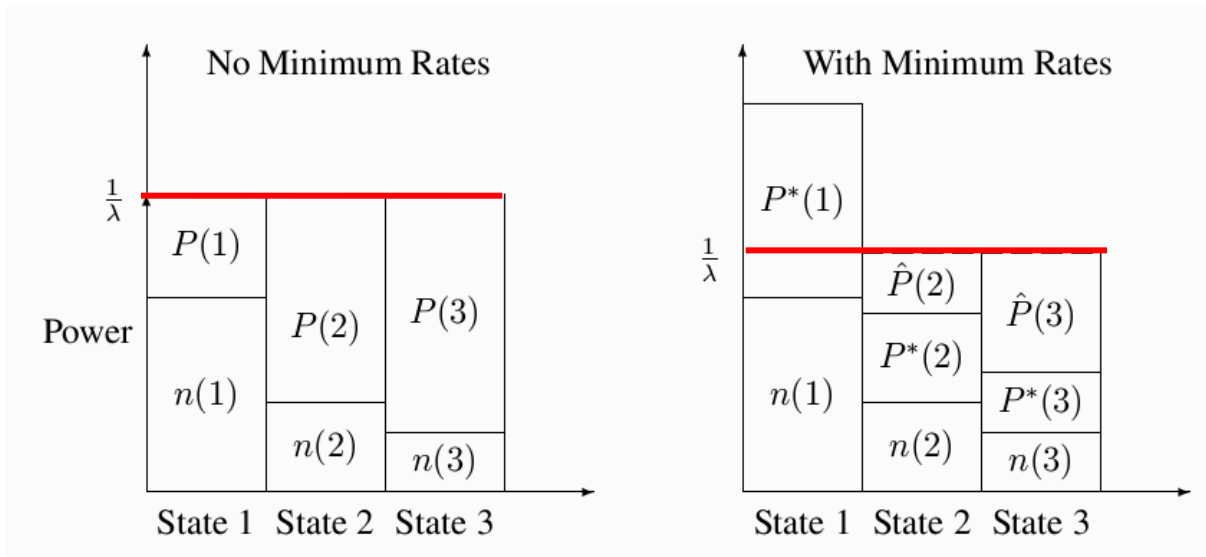
$$P^*(n) = n(e^{R^*} - 1)$$

- Optimal excess power allocation:  $P(n) = P^*(n) + \hat{P}(n)$

$$\hat{P}(n) = \begin{cases} \frac{1}{\lambda} - (n + P^*(n)) & n + P^*(n) \leq \frac{1}{\lambda} \\ 0 & \text{else} \end{cases}$$

*Waterfilling to modified noise*

# Water-filling to Modified Noise for SU Channel



- Without no minimum rate all 3 states are allocated power.
- With a minimum rate the noise level in state  $i$  increases by  $P^*(i)$ 
  - Only the two best states are allocated excess power.

# Two-User Broadcast Channel with Minimum Rates

- Min-rate capacity region boundary defined by:

$$\max_{P(n)} E_n[\mu_1 R_1(n) + \mu_2 R_2(n)] \quad s.t.$$

$$E_n[P_1(n) + P_2(n)] \leq P, \quad R_i(n) \geq R_i^* \quad \forall n$$

- Minimum power required in state  $n$  ( $n_2 > n_1$ ):

$$P_1^* = n_1(e^{R_1^*} - 1), \quad P_2^* = (P_1^* + n_2)(e^{R_2^*} - 1)$$

- Total excess power to allocate over all states

$$\hat{P} = P - E_n[P_1^*(n) + P_2^*(n)]$$



# Modified Problem

- Optimize relative to excess power ( $n_2 > n_1$ ):

$$\max_{P(n)} E_n \left[ \mu_1 \log \left( 1 + \frac{\hat{P}_1(n) + P_1^*(n)}{n_1} \right) + \mu_2 \log \left( 1 + \frac{\hat{P}(n) - \hat{P}_1(n) + P_2^*(n)}{n_2 + \hat{P}_1(n) + P_1^*(n)} \right) \right] \quad s.t.$$
$$E_n[\hat{P}(n)] \leq \hat{P}, \quad 0 \leq \hat{P}_1(n) \leq \hat{P}(n)e^{-R_2^*} \quad \forall n$$

- Excess power allocation:
  - Optimize excess power  $\hat{P}(n)$  allocated to state  $n$
  - Divide  $\hat{P}(n) = \hat{P}_1(n) + \hat{P}_2(n)$  between the two users
  - Solved via two dimensional Lagrangian or greedy algorithm

# Total Excess Power Allocation

- Optimal allocation of *excess* power to state  $\mathbf{n}$  is a multilevel water-filling:

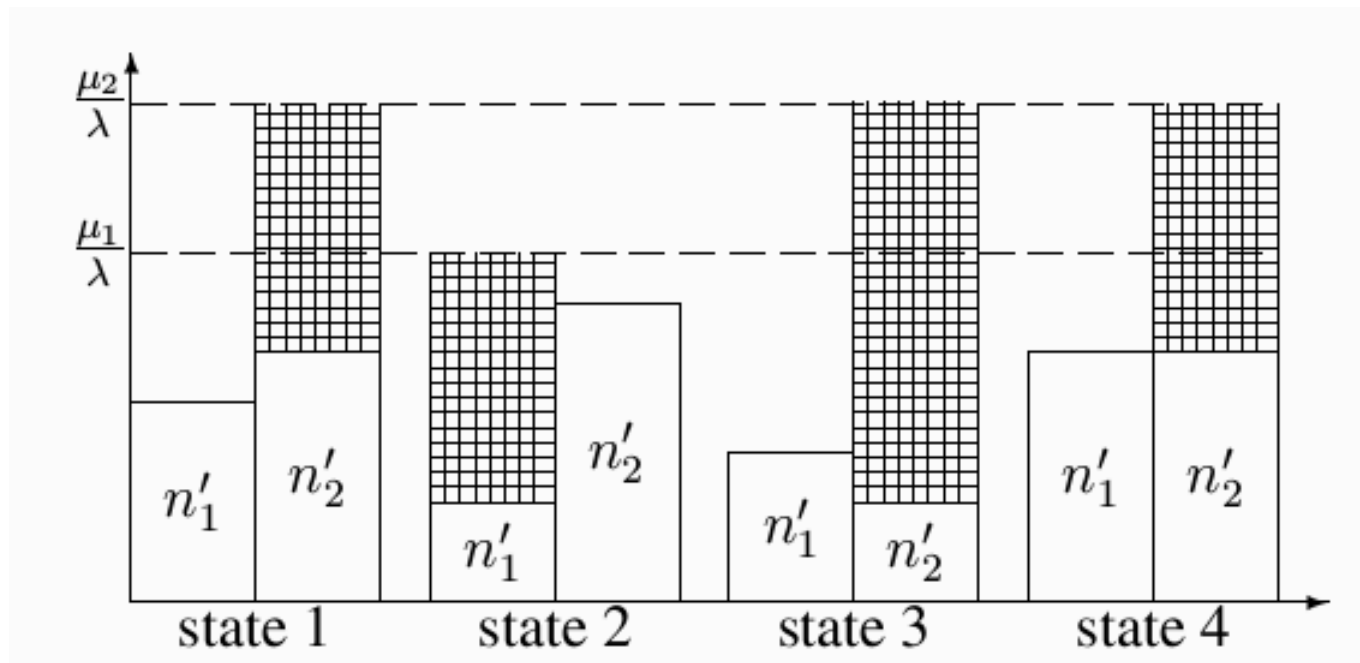
$$\hat{P}(\mathbf{n}) = \max \left( \frac{\mu_1}{\lambda} - n'_1, \frac{\mu_2}{\lambda} - n'_2, 0 \right)$$

where  $n'_1$  and  $n'_2$  are effective noises:

$$\begin{cases} n'_1 = (P_1^*(\mathbf{n}) + n_1)e^{R_2^*}, n'_2 = (P_1^*(\mathbf{n}) + n_2)e^{R_2^*} & n_1 < n_2 \\ n'_1 = (P_2^*(\mathbf{n}) + n_1)e^{R_1^*}, n'_2 = (P_2^*(\mathbf{n}) + n_2)e^{R_1^*} & n_1 \geq n_2 \end{cases}$$

and the water-level  $\lambda$  satisfies the power constraint

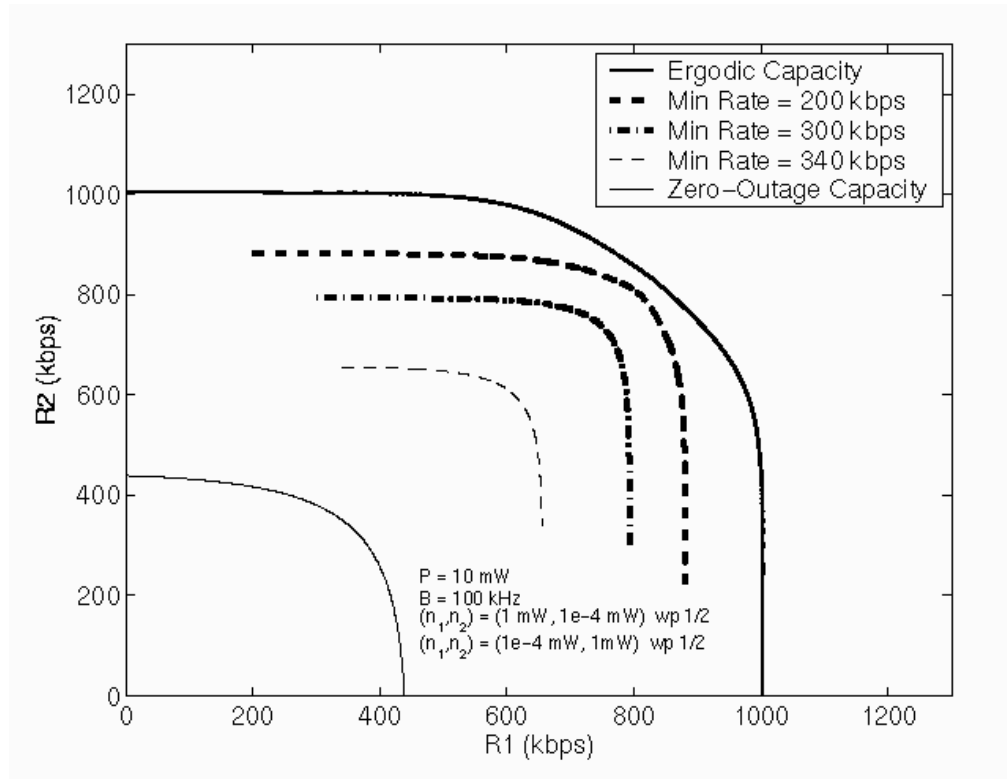
# Multi-User Water-filling



- Identical to the optimal power allocation scheme for ergodic capacity with modified noise and power constraint.
- Once  $\hat{P}(n)$  known, division between users straightforward.
  - Depends on user priorities and effective noises

# Min-Rate Capacity Region: Large Deviation in User Channels

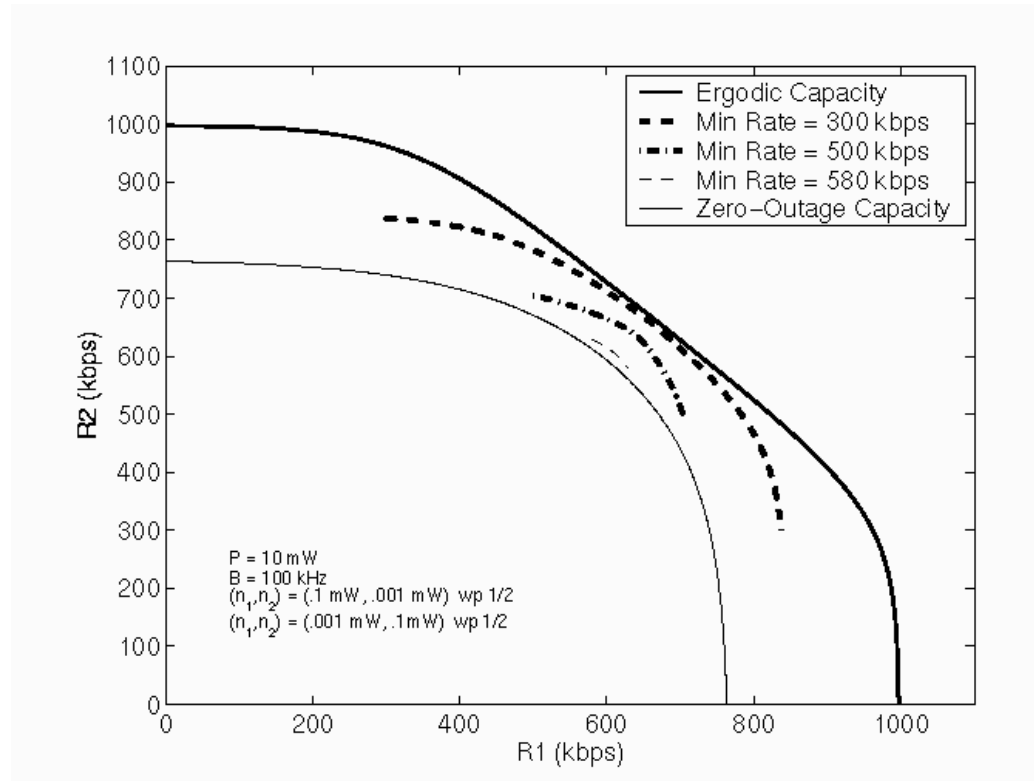
$P = 10 \text{ mW}$ ,  
 $B = 100 \text{ KHz}$



Symmetric channel with 40 dB difference in noises in each fading state (user 1 is 40 dB stronger in 1 state, and vice versa).

# Min-Rate Capacity Region: Smaller Deviation

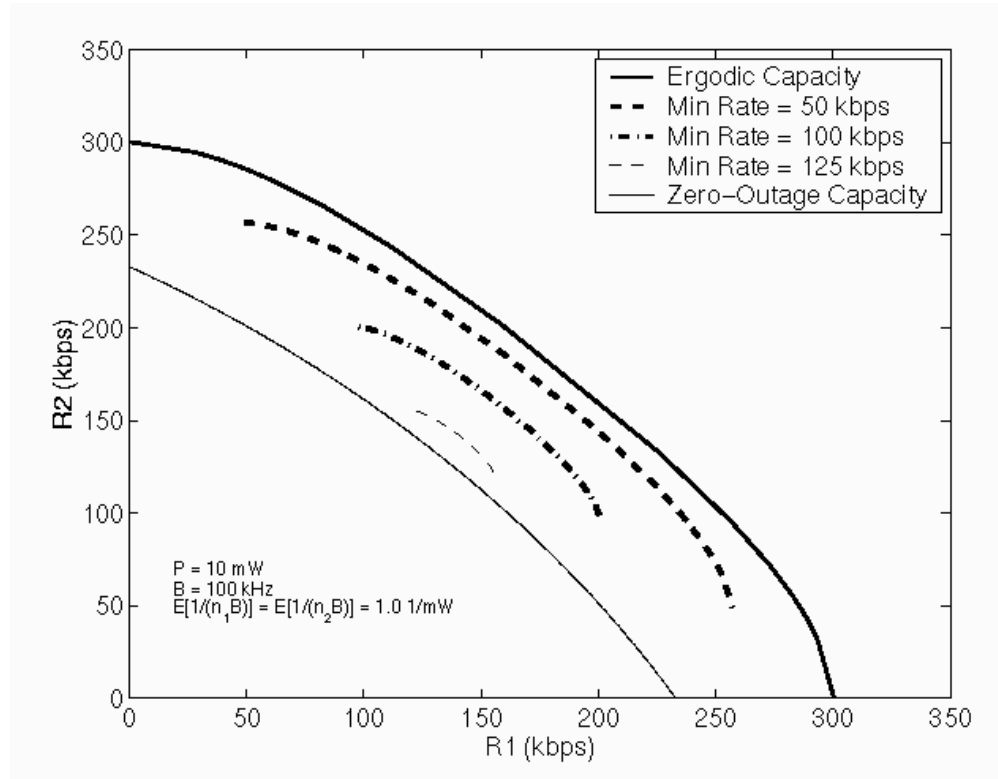
$P = 10 \text{ mW}$ ,  
 $B = 100 \text{ KHz}$



Symmetric channel with 20 dB difference in noises in each fading state (user 1 is 20 dB stronger in 1 state, and vice versa).

# Min-Rate Capacity Region: Severe Rician Fading

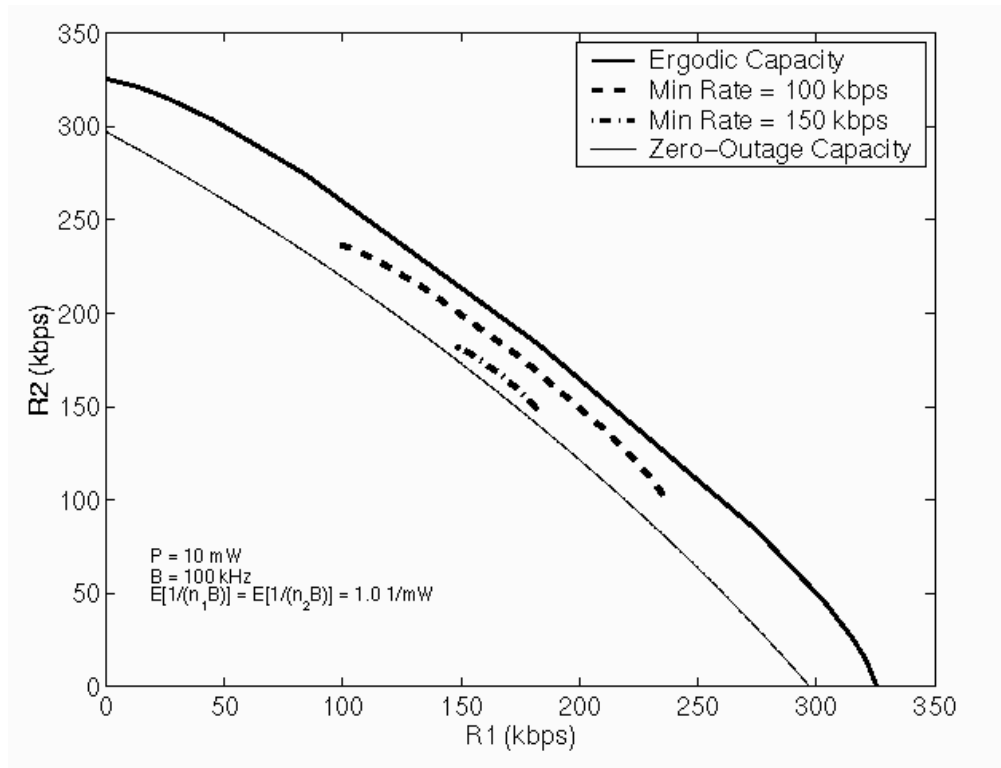
$P = 10 \text{ mW}$ ,  
 $B = 100 \text{ KHz}$



Independent Rician fading with  $K=1$  for both users  
(severe fading, but not as bad as Rayleigh).

# Min-Rate Capacity Region: Mild Rician Fading

$P = 10 \text{ mW}$ ,  
 $B = 100 \text{ KHz}$



Independent Rician fading with  $K=5$  for both users.

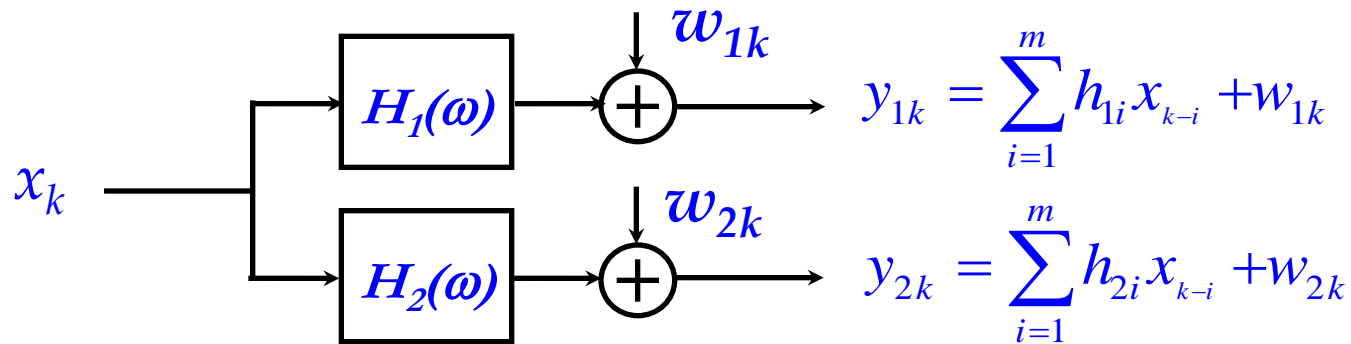
# Broadcast Channels with ISI

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- ISI introduces memory into the channel
- The optimal coding strategy decomposes the channel into parallel broadcast channels
  - Superposition coding is applied to each subchannel.
- Power must be optimized across subchannels and between users in each subchannel.



# Broadcast Channel Model



- Both  $H_1$  and  $H_2$  are finite IR filters of length  $m$ .
- The  $w_{1k}$  and  $w_{2k}$  are correlated noise samples.
- For  $1 < k \leq n$ , we call this channel the  $n$ -block discrete Gaussian broadcast channel ( $n$ -DGBC).
- The channel capacity region is  $C = (R_1, R_2)$ .

# Circular Channel Model

- Define the zero padded filters as:

$$\{\tilde{h}_i\}_{i=1}^n = (h_1, \dots, h_m, 0, \dots, 0)$$

- The  $n$ -Block Circular Gaussian Broadcast Channel ( $n$ -CGBC) is defined based on circular convolution:

$$\tilde{y}_{1k} = \sum_{i=0}^{n-1} \tilde{h}_{1i} x_{((k-i))} + w_{1k} = x_i \otimes h_{1i} + w_{1k}$$

$$0 \leq k < n$$

$$\tilde{y}_{2k} = \sum_{i=0}^{n-1} \tilde{h}_{2i} x_{((k-i))} + w_{2k} = x_i \otimes h_{2i} + w_{2k}$$

where  $((\cdot))$  denotes addition modulo  $n$ .

# Equivalent Channel Model

- Taking DFTs of both sides yields

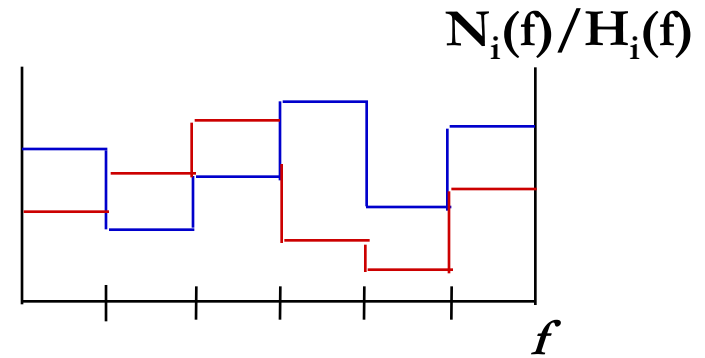
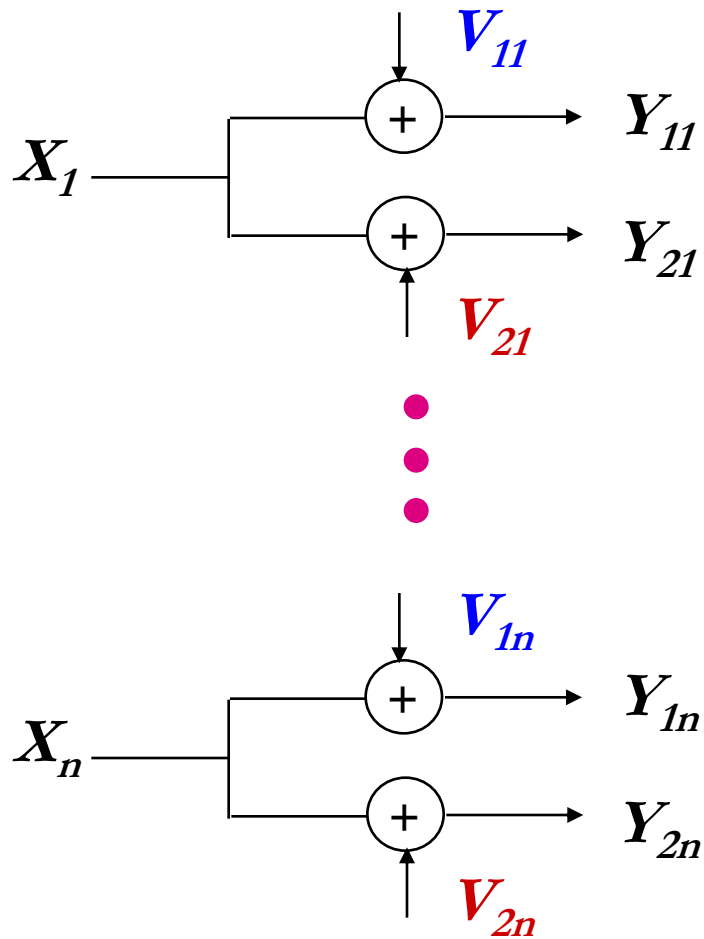
$$\begin{aligned} \tilde{Y}_{1j} &= \tilde{H}_{1j} X_j + W_{1j} \\ \tilde{Y}_{2j} &= \tilde{H}_{2j} X_j + W_{2j} \end{aligned} \quad 0 \leq j < n$$

- Dividing by  $\tilde{H}$  and using additional properties of the DFT yields

$$\begin{aligned} Y'_{1j} &= X'_j + V'_{1j} \\ Y'_{2j} &= X'_j + V'_{2j} \end{aligned} \quad 0 \leq j < n$$

where  $\{V'_{1j}\}$  and  $\{V'_{2j}\}$  are independent zero-mean Gaussian random variables with  $\sigma_{lj}^2 = n(N_l(2\pi j/n)/|\tilde{H}_{lj}|^2)$ ,  $l = 1, 2$ .

# Parallel Channel Model



# Channel Decomposition

- The n-CGBC thus decomposes to a set of n parallel discrete memoryless degraded broadcast channels with AWGN.
  - Can show that as n goes to infinity, the circular and original channel have the same capacity region
- The capacity region of parallel degraded broadcast channels was obtained by El-Gamal (1980)
  - Optimal power allocation obtained by Hughes-Hartogs('75).
- The power constraint  $\sum_{i=0}^{n-1} E[x_i^2] \leq nP$  on the original channel is converted by Parseval's theorem to  $\sum_{i=0}^{n-1} E[(X'_i)^2] \leq n^2 P$  on the equivalent channel.

# Capacity Region of Parallel Set

- Achievable Rates (no common information)

$$\{R_1 \leq .5 \sum_{j:\sigma_{1j} < \sigma_{2j}} \log \left( 1 + \frac{\alpha_j P_j}{\sigma_{1j}} \right) + .5 \sum_{j:\sigma_{1j} \geq \sigma_{2j}} \log \left( 1 + \frac{\alpha_j P_j}{(1-\alpha_j)P_j + \sigma_{1j}} \right),$$

$$R_2 \leq .5 \sum_{j:\sigma_{1j} < \sigma_{2j}} \log \left( 1 + \frac{(1-\alpha_j)P_j}{\alpha_j P_j + \sigma_{2j}} \right) + .5 \sum_{j:\sigma_{1j} \geq \sigma_{2j}} \log \left( 1 + \frac{(1-\alpha_j)P_j}{\sigma_{2j}} \right),$$

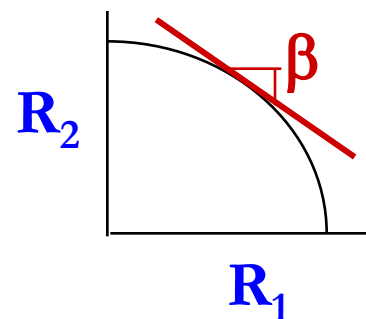
$$0 \leq \alpha_j \leq 1, \sum P_j \leq n^2 P\}$$

- Capacity Region

- For  $0 < \beta \leq \infty$  find  $\{\alpha_j\}, \{P_j\}$  to maximize  $R_1 + \beta R_2 + \lambda \sum P_j$ .

- Let  $(R_1^*, R_2^*)_{n,\beta}$  denote the corresponding rate pair.

- $\mathbf{C}_n = \{(R_1^*, R_2^*)_{n,\beta} : 0 < \beta \leq \infty\}$ ,  $\mathbf{C} = \liminf_{n \rightarrow \infty} \mathbf{C}_n$ .

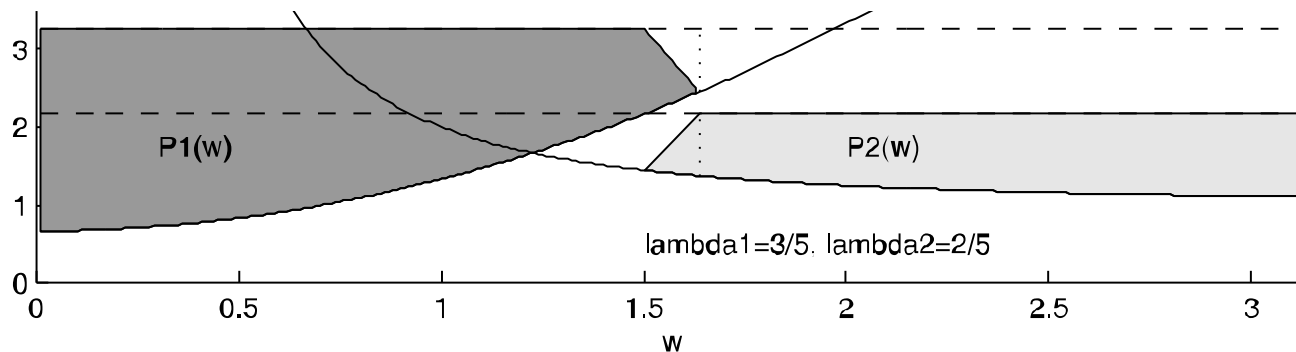
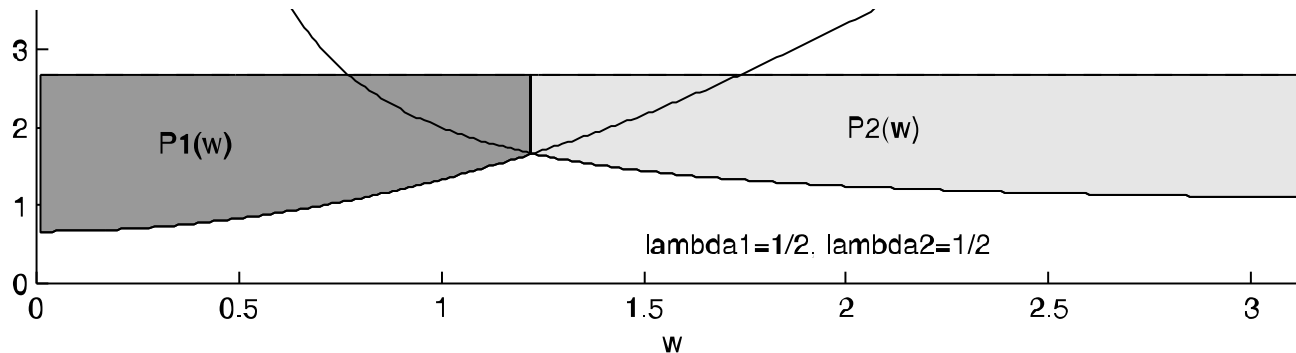
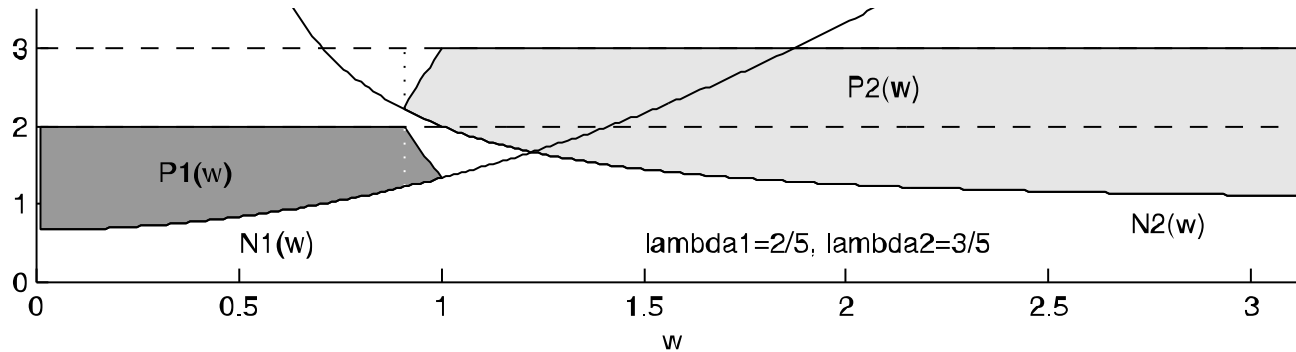


# Limiting Capacity Region

$$\{R_1 \leq .5 \int_{f:H_1(f) > H_2(f)} \log \left( 1 + \frac{\alpha(f)P(f) |H_1(f)|^2}{.5N_0} \right) + .5 \int_{f:H_1(f) \leq H_2(f)} \log \left( 1 + \frac{\alpha_j P_j}{(1-\alpha_j)P_j + \sigma_{1j}} \right),$$
$$R_2 \leq .5 \int_{f:H_1(f) > H_2(f)} \log \left( 1 + \frac{(1-\alpha(f))P(f)}{\alpha(f)P(f) + .5N_0 / |H_2(f)|^2} \right) + .5 \int_{f:H_1(f) \leq H_2(f)} \log \left( 1 + \frac{(1-\alpha(f))P(f) |H_2(f)|^2}{.5N_0} \right),$$

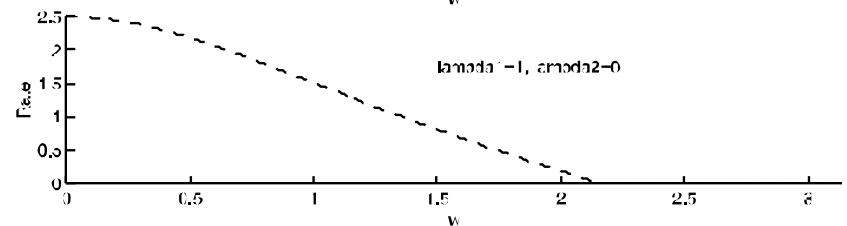
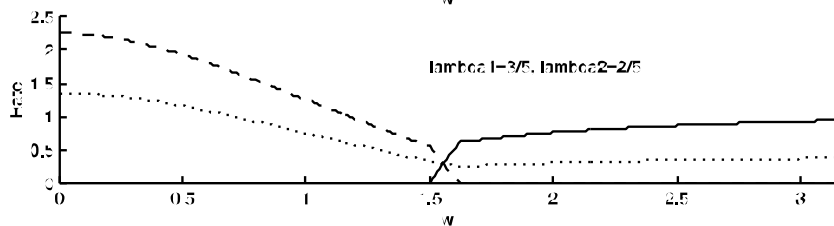
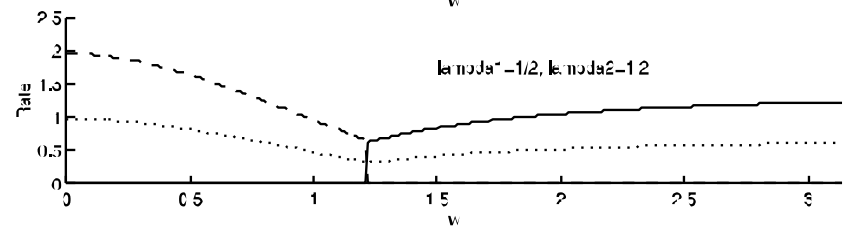
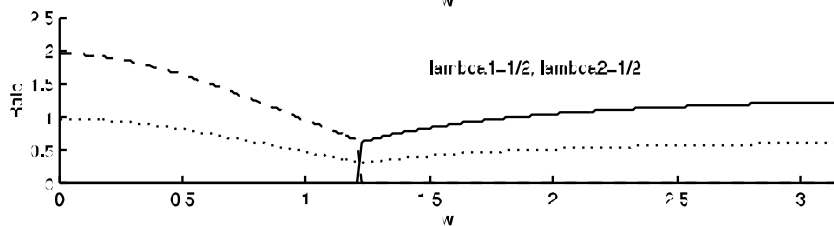
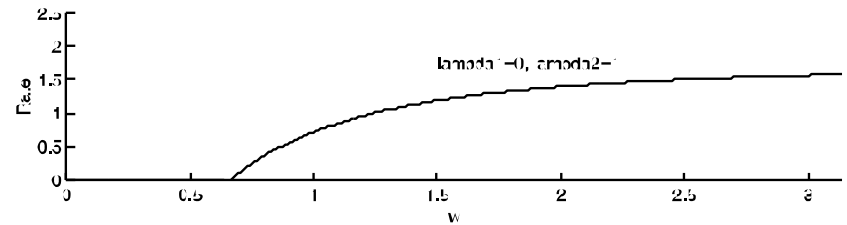
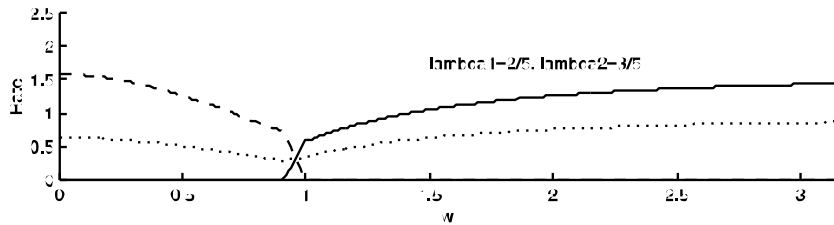
$$0 \leq \alpha(f) \leq 1, \quad \int P(f) df \leq P \}$$

# Optimal Power Allocation: Two Level Water Filling

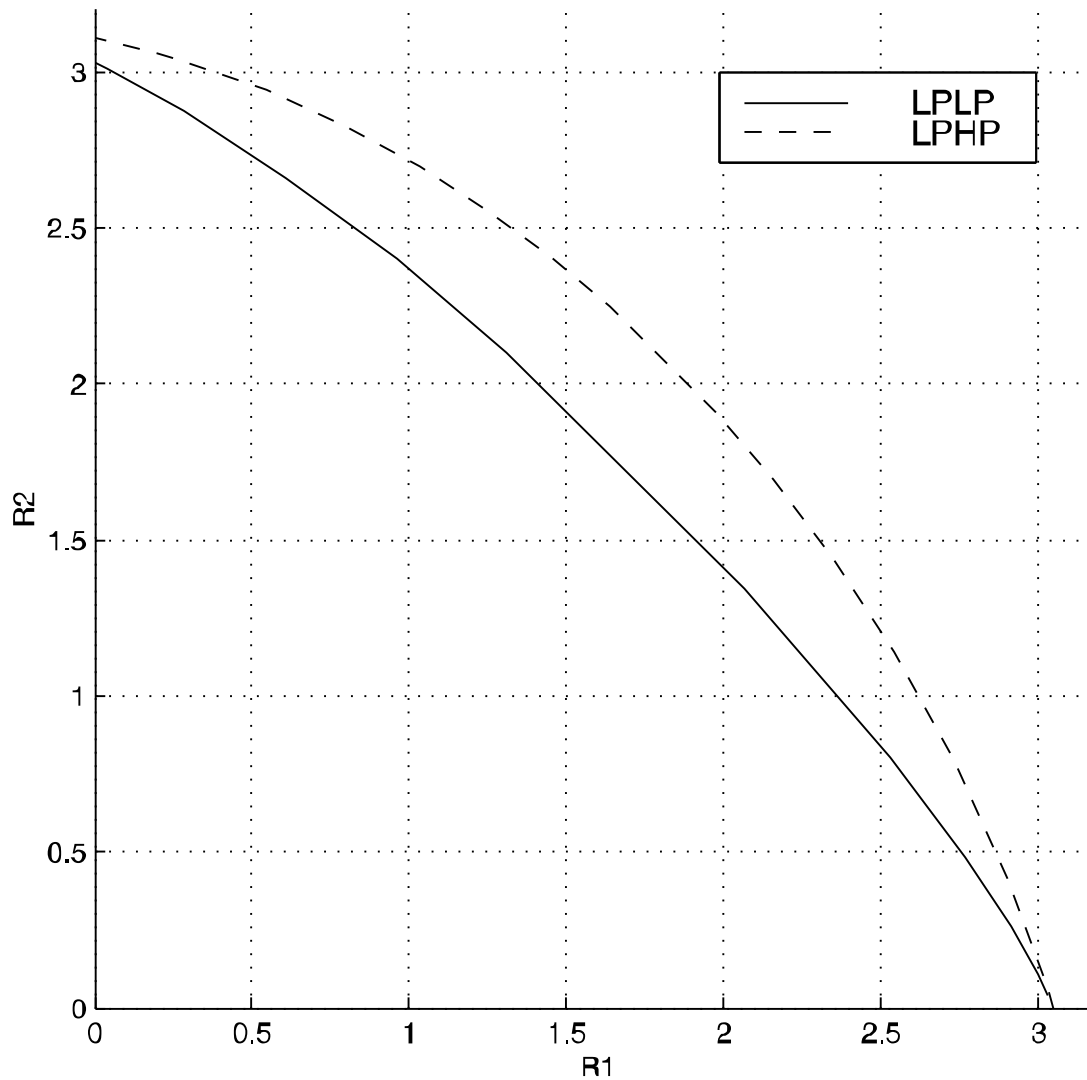




# Capacity vs. Frequency



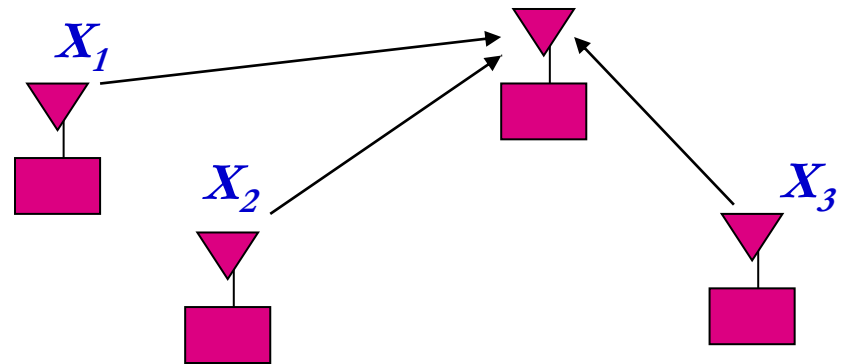
# Capacity Region



# Multiple Access Channel

- Multiple transmitters
  - Transmitter  $i$  sends signal  $X_i$  with power  $P_i$
- Common receiver with AWGN of power  $N_0B$
- Received signal:

$$Y = \sum_{i=1}^M X_i + N$$



# MAC Capacity Region

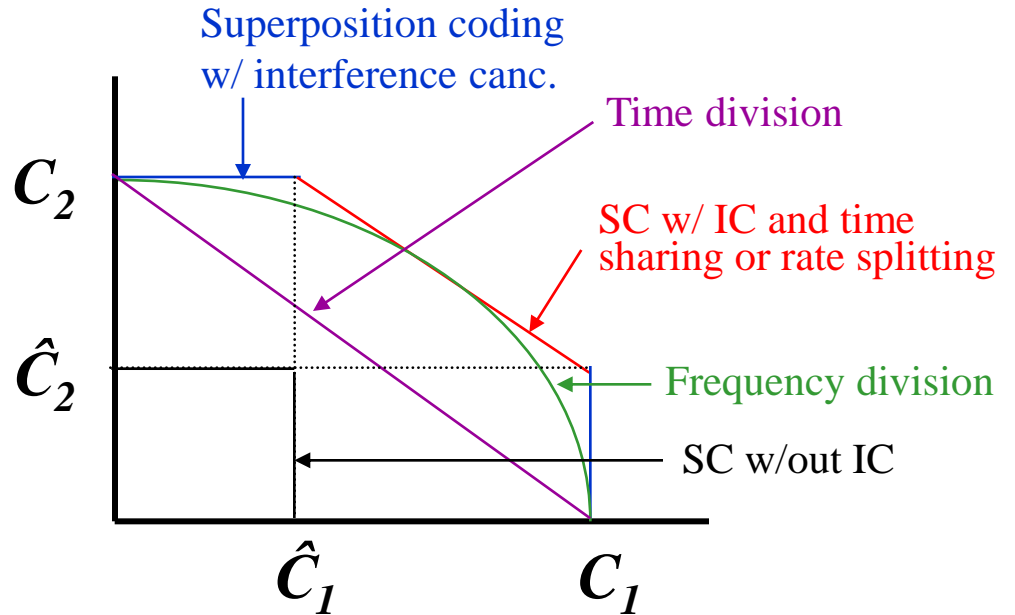
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- Closed convex hull of all  $(R_1, \dots, R_M)$  s.t.

$$\sum_{i \in S} R_i \leq B \log \left[ 1 + \sum_{i \in S} P_i / N_0 B \right], \quad \forall S \subseteq \{1, \dots, M\}$$

- For all subsets of users, rate sum equals that of 1 superuser with sum of powers from all users
- Power Allocation and Decoding Order
  - Each user has its own power (no power alloc.)
  - Decoding order depends on desired rate point

# Two-User Region



$$C_i = B \log \left[ 1 + \frac{P_i}{N_0 B} \right], i = 1, 2$$

$$\hat{C}_1 = B \log \left[ 1 + \frac{P_1}{N_0 B + P_2} \right],$$

$$\hat{C}_2 = B \log \left[ 1 + \frac{P_2}{N_0 B + P_1} \right],$$

# Fading and ISI

---

- MAC capacity under fading and ISI determined using similar techniques as for the BC
- In fading, can define ergodic, outage, and minimum rate capacity similar as in BC case
  - Ergodic capacity obtained based on AWGN MAC given fixed fading, averaged over fading statistics
  - Outage can be declared as common, or per user
- MAC capacity with ISI obtained by converting to equivalent parallel MAC channels over frequency

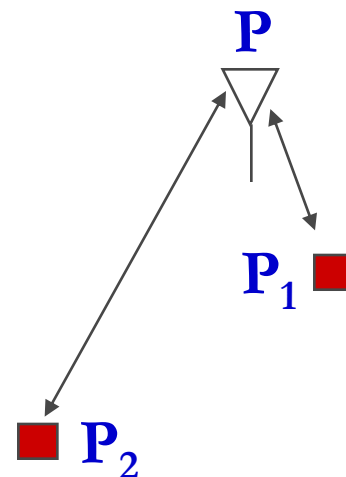
# Comparison of MAC and BC

- Differences:

- Shared vs. individual power constraints
- Near-far effect in MAC

- Similarities:

- Optimal BC “superposition” coding is also optimal for MAC (sum of Gaussian codewords)
- Both decoders exploit successive decoding and interference cancellation



# MAC-BC Capacity Regions

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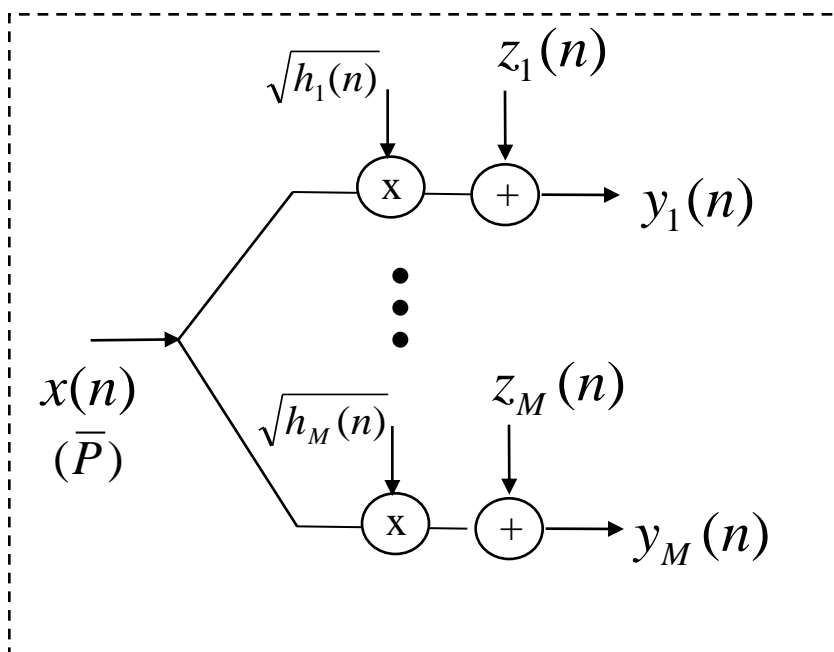
- MAC capacity region known for many cases
  - Convex optimization problem
- BC capacity region typically only known for (parallel) degraded channels
  - Formulas often not convex
- Can we find a connection between the BC and MAC capacity regions?

**Duality**

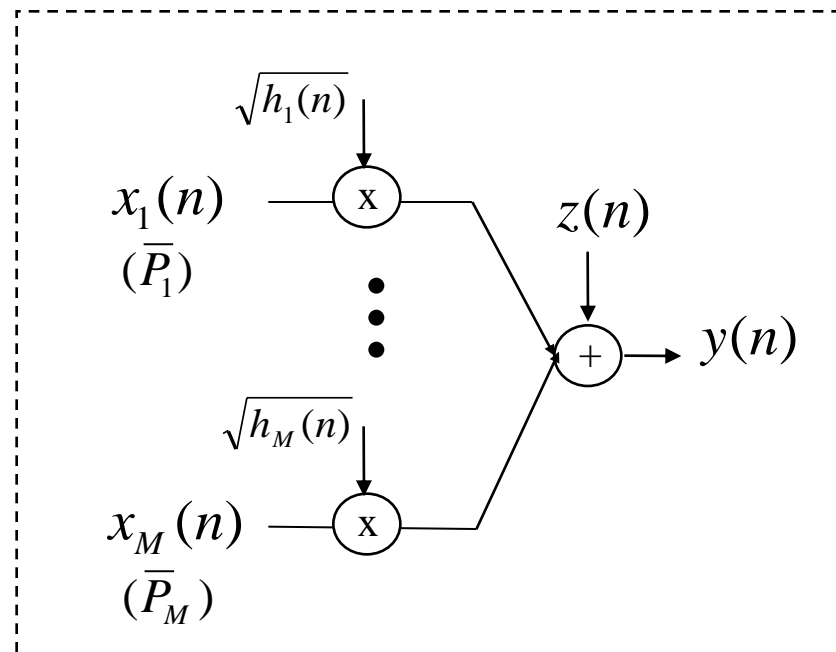


# Dual Broadcast and MAC Channels

Gaussian BC and MAC with *same* channel gains and *same* noise power at each receiver



**Broadcast Channel (BC)**



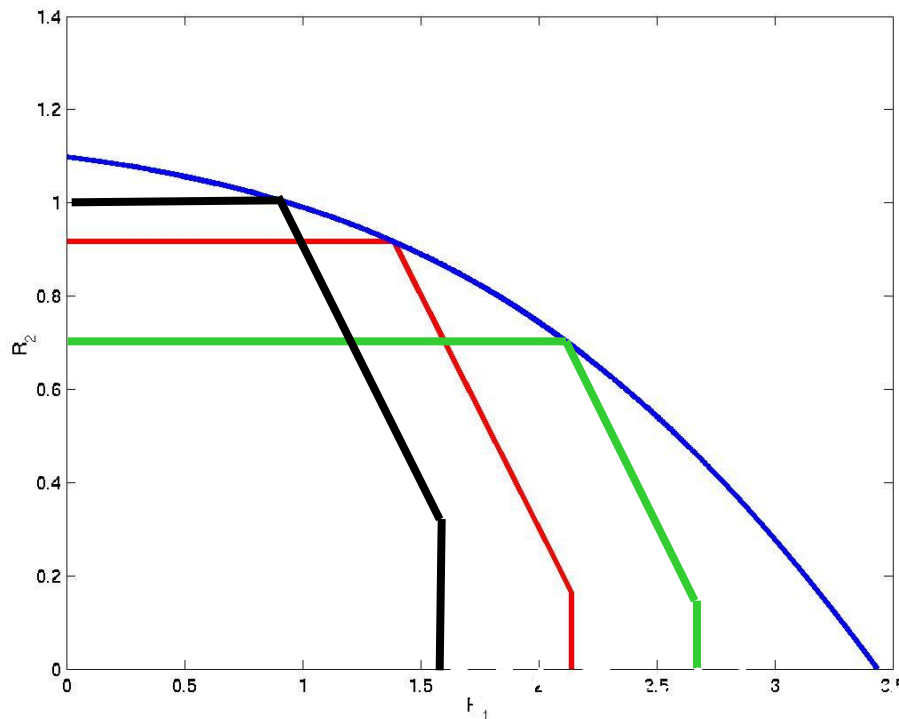
**Multiple-Access Channel (MAC)**

# The BC from the MAC

$$C_{MAC}(P_1, P_2; h_1, h_2) \subseteq C_{BC}(P_1 + P_2; h_1, h_2)$$

$h_1 > h_2$

Blue = BC  
Red = MAC



$P_1=0.5, P_2=1.5$

$P_1=1, P_2=1$

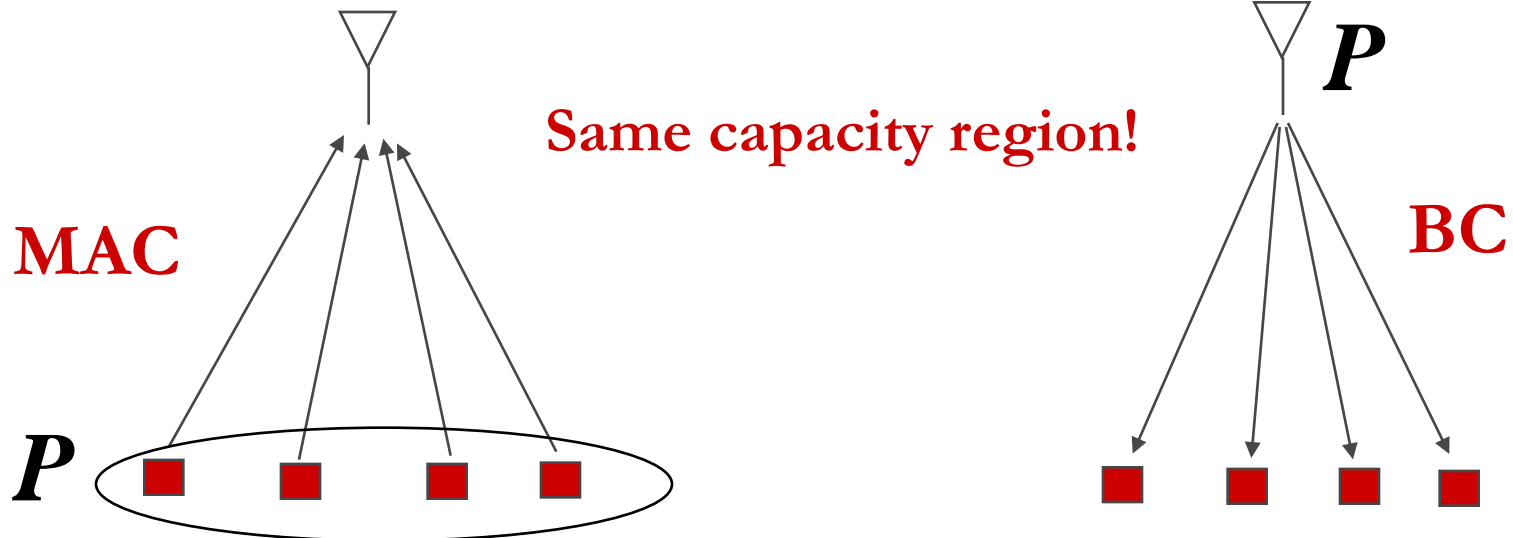
$P_1=1.5, P_2=0.5$

$$C_{BC}(P; h_1, h_2) = \bigcup_{0 \leq P_1 \leq P} C_{MAC}(P_1, P - P_1; h_1, h_2)$$

# Sum-Power MAC

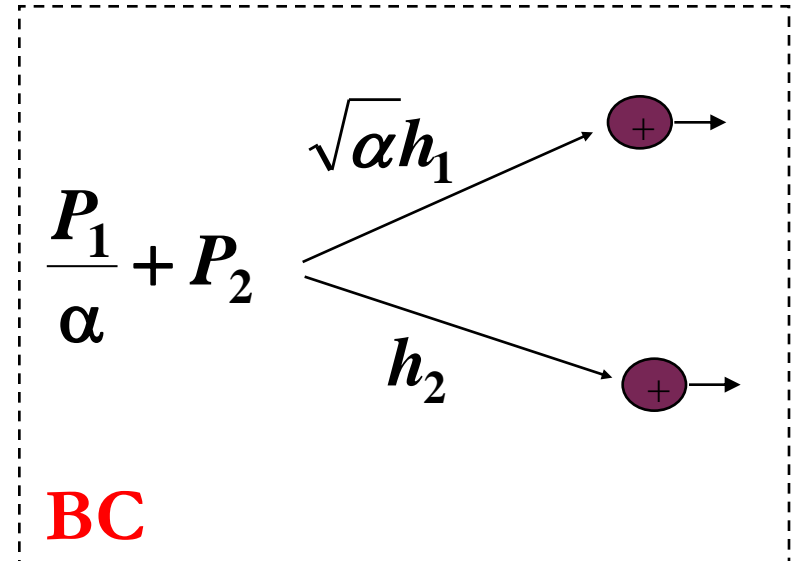
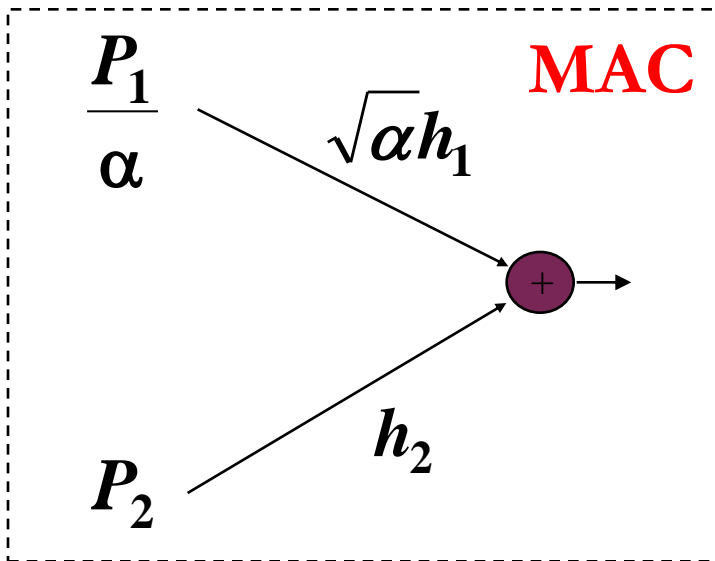
$$C_{BC}(P; h_1, h_2) = \bigcup_{0 \leq P_1 \leq P} C_{MAC}(P_1, P - P_1; h_1, h_2) \equiv C_{MAC}^{Sum}(P; h_1, h_2)$$

- MAC with sum power constraint
  - Power pooled between MAC transmitters
  - No transmitter coordination



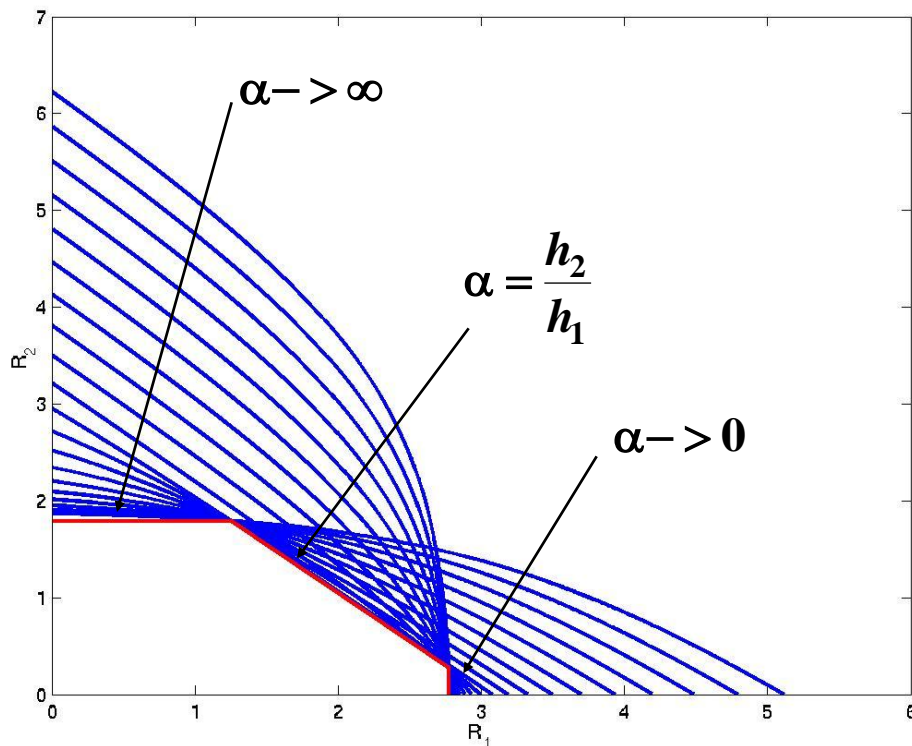
# BC to MAC: Channel Scaling

- Scale channel gain by  $\sqrt{\alpha}$ , power by  $1/\alpha$
- MAC capacity region unaffected by scaling
- Scaled MAC capacity region is a subset of the scaled BC capacity region for any  $\alpha$
- MAC region inside scaled BC region for any scaling



# The BC from the MAC

Blue = Scaled BC  
Red = MAC

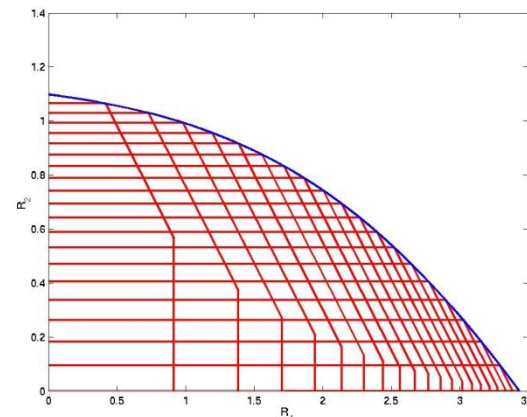


$$C_{MAC}(P_1, P_2; h_1, h_2) = \bigcap_{\alpha > 0} C_{BC}\left(\frac{P_1}{\alpha} + P_2; \sqrt{\alpha} h_1, h_2\right)$$

# Duality: Constant AWGN Channels

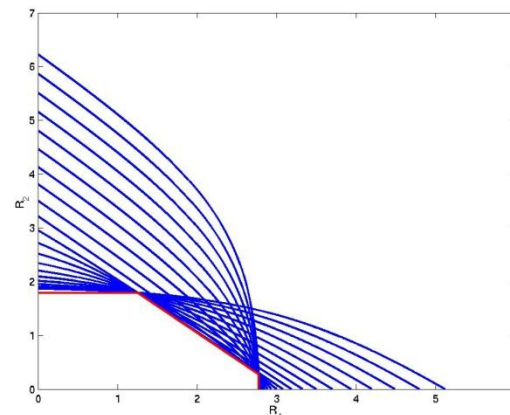
- BC in terms of MAC

$$C_{BC}(P; h_1, h_2) = \bigcup_{0 \leq P_1 \leq P} C_{MAC}(P_1, P - P_1; h_1, h_2)$$



- MAC in terms of BC

$$C_{MAC}(P_1, P_2; h_1, h_2) = \bigcap_{\alpha > 0} C_{BC}\left(\frac{P_1}{\alpha} + P_2; \alpha h_1, h_2\right)$$



*What is the relationship between the optimal transmission strategies?*

# Transmission Strategy Transformations

- Equate rates, solve for powers

$$R_1^M = \log\left(1 + \frac{h_1^2 P_1^M}{h_2 P_2^M + \sigma^2}\right) = \log\left(1 + \frac{h_1^2 P_1^B}{\sigma^2}\right) = R_1^B$$

$$R_2^M = \log\left(1 + \frac{h_2^2 P_2^M}{\sigma^2}\right) = \log\left(1 + \frac{h_2^2 P_2^B}{h_2^2 P_1^B + \sigma^2}\right) = R_2^B$$

- Opposite decoding order
  - Stronger user (User 1) decoded last in BC
  - Weaker user (User 2) decoded last in MAC

# Duality Applies to Different Fading Channel Capacities

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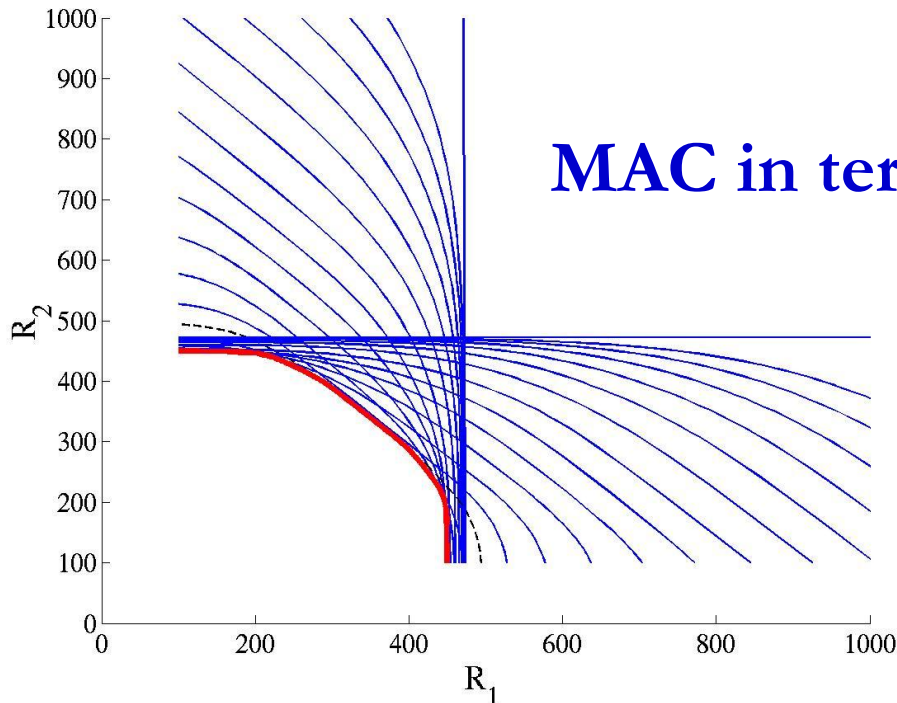
- Ergodic (Shannon) capacity: maximum rate averaged over all fading states.
- Zero-outage capacity: maximum rate that can be maintained in **all** fading states.
- Outage capacity: maximum rate that can be maintained in **all** nonoutage fading states.
- Minimum rate capacity: Minimum rate maintained in **all** states, maximize average rate in excess of minimum

Explicit transformations between transmission strategies



# Duality: Minimum Rate Capacity

Blue = Scaled BC  
Red = MAC

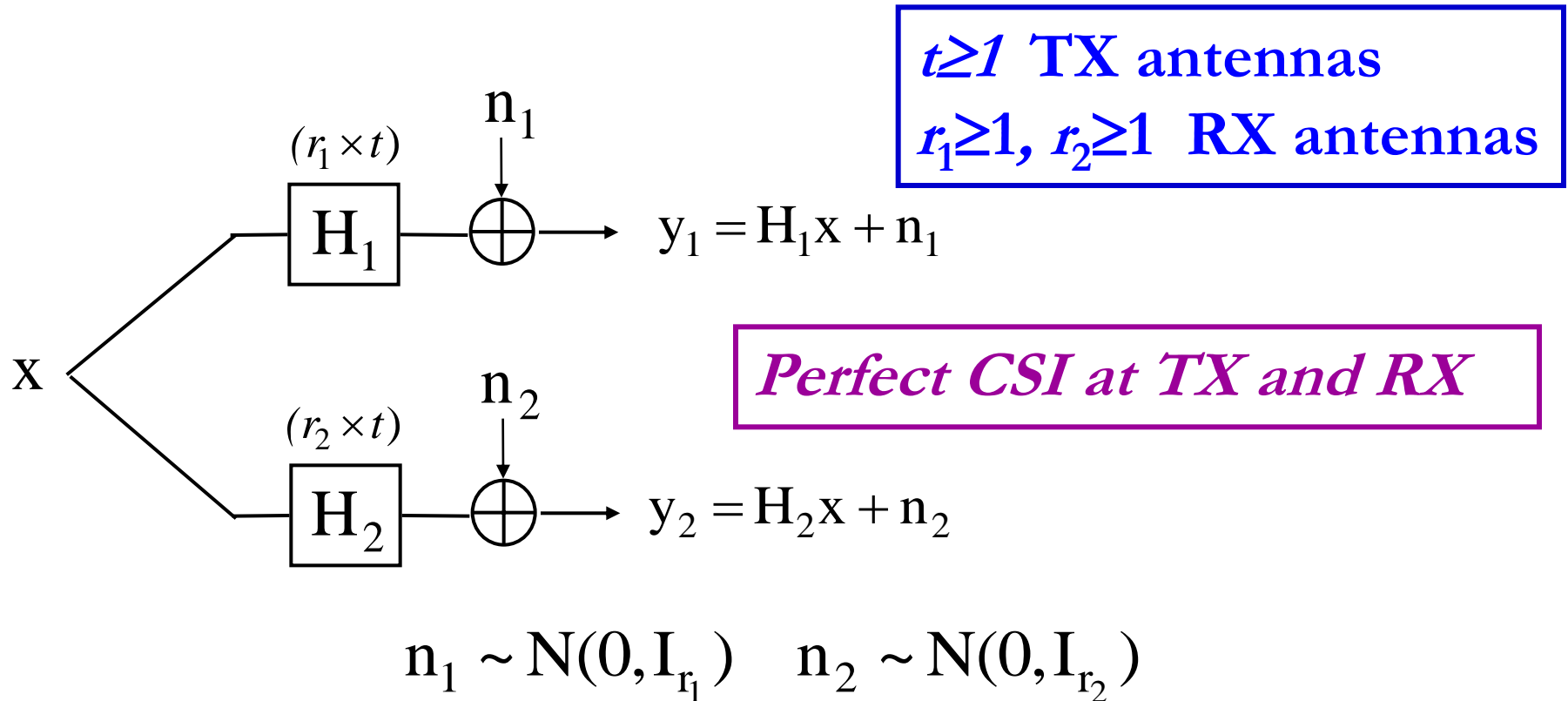


- BC region known
- MAC region can only be obtained by duality

What other capacity regions can be obtained by duality?

Broadcast MIMO Channels

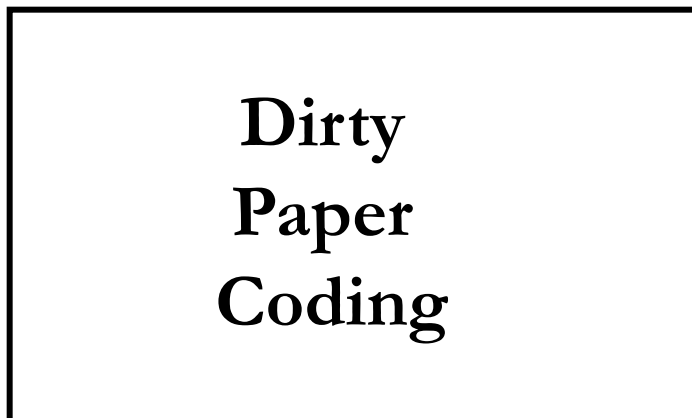
# Broadcast MIMO Channel



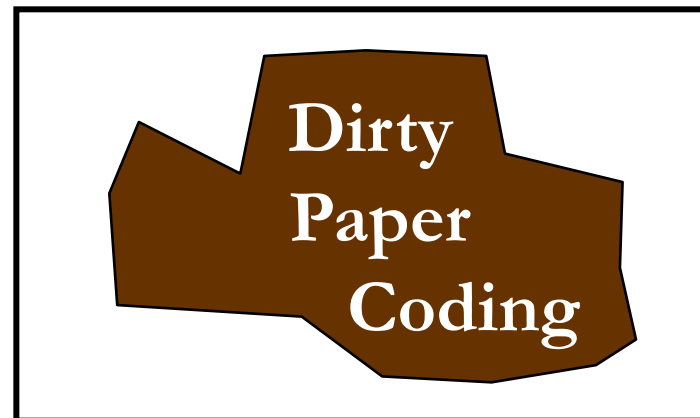
***Non-degraded broadcast channel***

# Dirty Paper Coding (Costa'83)

- Basic premise
  - If the interference is known, channel capacity same as if there is no interference
  - Accomplished by cleverly distributing the writing (codewords) and coloring their ink
  - Decoder must know how to read these codewords



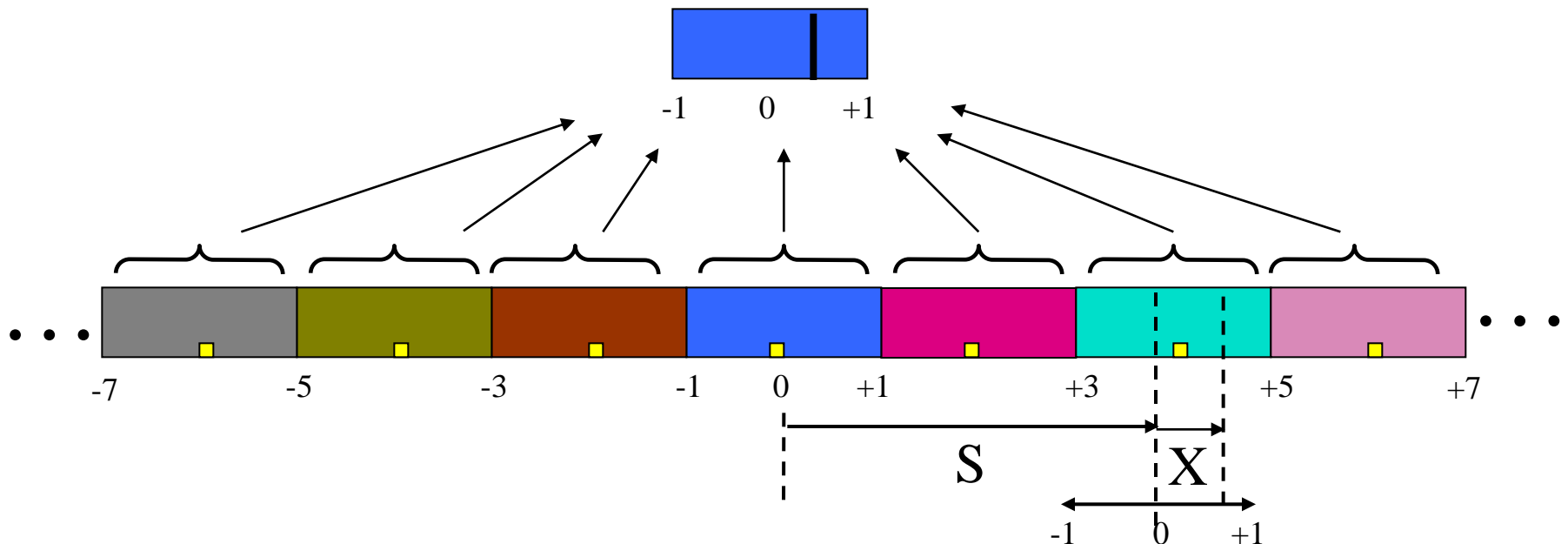
Clean Channel



Dirty Channel

# Modulo Encoding/Decoding

- Received signal  $Y=X+S$ ,  $-1 \leq X \leq 1$ 
  - $S$  known to transmitter, not receiver
- Modulo operation removes the interference effects
  - Set  $X$  so that  $\lfloor Y \rfloor_{[-1,1]} = \text{desired message}$  (e.g. 0.5)
  - Receiver demodulates modulo  $[-1,1]$



# Capacity Results

---

- Non-degraded broadcast channel
  - Receivers not necessarily “better” or “worse” due to multiple transmit/receive antennas
  - Capacity region for general case unknown
- Pioneering work by Caire/Shamai (Allerton'00):
  - Two TX antennas/two RXs (1 antenna each)
  - Dirty paper coding/lattice precoding (**achievable rate**)
    - Computationally very complex
  - MIMO version of the Sato upper bound
  - Upper bound is achievable: capacity known!

# Dirty-Paper Coding (DPC) for MIMO BC

- Coding scheme:
  - Choose a codeword for user 1
  - Treat this codeword as interference to user 2
  - Pick signal for User 2 using “pre-coding”

- Receiver 2 experiences no interference:

$$R_2 = \log(\det(\mathbf{I} + H_2 \Sigma_2 H_2^T))$$

- Signal for Receiver 2 interferes with Receiver 1:

$$R_1 = \log\left(\frac{\det(\mathbf{I} + H_1 (\Sigma_1 + \Sigma_2) H_1^T)}{\det(\mathbf{I} + H_1 \Sigma_2 H_1^T)}\right)$$

- Encoding order can be switched
- DPC optimization highly complex

# Does DPC achieve capacity?

---

- DPC yields MIMO BC achievable region.
  - We call this the dirty-paper region
- Is this region **the** capacity region?
- We use duality, dirty paper coding, and Sato's upper bound to address this question
- First we need MIMO MAC Capacity

# MIMO MAC Capacity

- MIMO MAC follows from MAC capacity formula

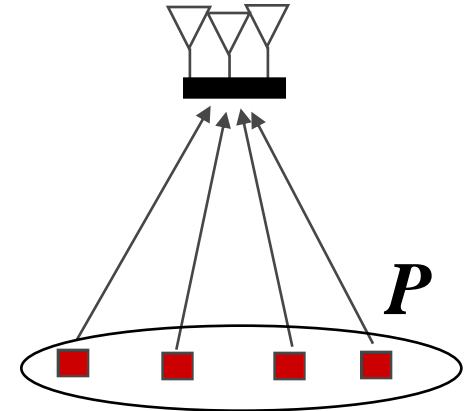
$$C_{MAC}(P_1, \dots, P_k) = \bigcup \left\{ (R_1, \dots, R_k) : \sum_{k \in S} R_k \leq \log_2 \det \left[ I + \sum_{k \in S} H_k Q_k H_k^H \right], \right. \\ \left. \forall S \subseteq \{1, \dots, K\} \right\}$$

- Basic idea same as single user case
  - Pick some subset of users
  - The sum of those user rates equals the capacity as if the users pooled their power
- Power Allocation and Decoding Order
  - Each user has its own power (no power alloc.)
  - Decoding order depends on desired rate point



# MIMO MAC with sum power

- MAC with sum power:
  - Transmitters code independently
  - Share power



$$C_{MAC}^{Sum}(P) = \bigcup_{0 \leq P_1 \leq P} C_{MAC}(P_1, P - P_1)$$

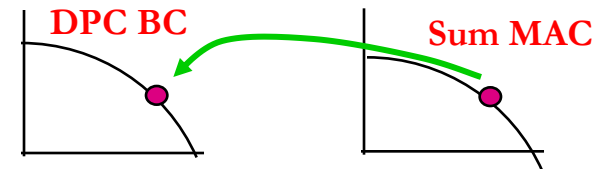
- **Theorem:** Dirty-paper BC region equals the dual sum-power MAC region

$$C_{BC}^{DPC}(P) = C_{MAC}^{Sum}(P)$$

# Transformations: MAC to BC

- Show any rate achievable in sum-power MAC also achievable with DPC for BC:

$$C_{BC}^{DPC}(P) \supseteq C_{MAC}^{Sum}(P)$$

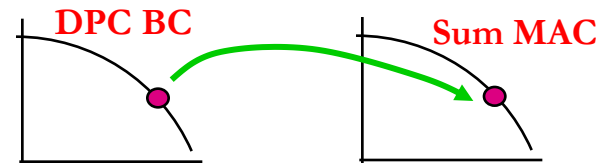


- A sum-power MAC strategy for point  $(R_1, \dots, R_N)$  has a given input covariance matrix and encoding order
- We find the corresponding PSD covariance matrix and encoding order to achieve  $(R_1, \dots, R_N)$  with DPC on BC
  - The rank-preserving transform “flips the effective channel” and reverses the order
  - Side result: beamforming is optimal for BC with 1 Rx antenna at each mobile

# Transformations: BC to MAC

- Show any rate achievable with DPC in BC also achievable in sum-power MAC:

$$C_{BC}^{DPC}(P) \subseteq C_{MAC}^{Sum}(P)$$



- We find transformation between optimal DPC strategy and optimal sum-power MAC strategy
  - “Flip the effective channel” and reverse order

# Computing the Capacity Region

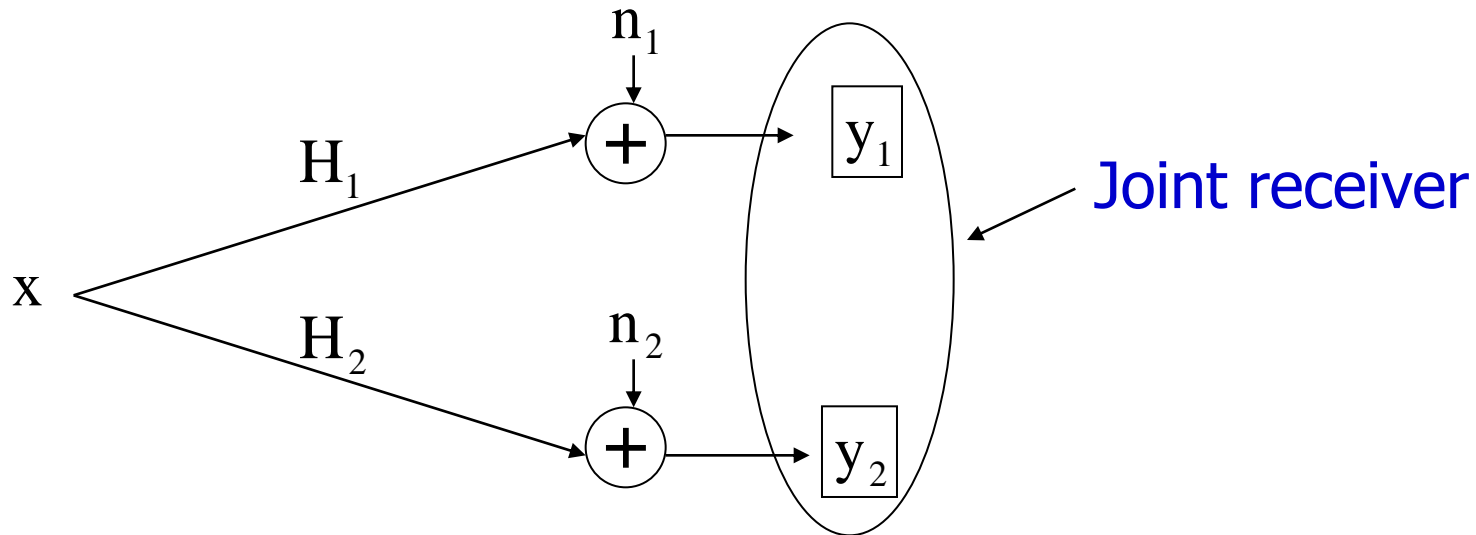
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$$C_{BC}^{DPC}(P) = C_{MAC}^{Sum}(P)$$

- Hard to compute DPC region (Caire/Shamai'00)
- “Easy” to compute the MIMO MAC capacity region
  - Obtain DPC region by solving for sum-power MAC and applying the theorem
  - Fast iterative algorithms have been developed
  - Greatly simplifies calculation of the DPC region and the associated transmit strategy

# Sato Upper Bound on the BC Capacity Region

- Based on receiver cooperation



- BC sum rate capacity  $\leq$  Cooperative capacity

$$C_{BC}^{\text{sumrate}}(\mathbf{P}, \mathbf{H}) \leq \max_{\Sigma_x} \frac{1}{2} \log |\mathbf{I} + \mathbf{H}\Sigma_x\mathbf{H}^T|$$

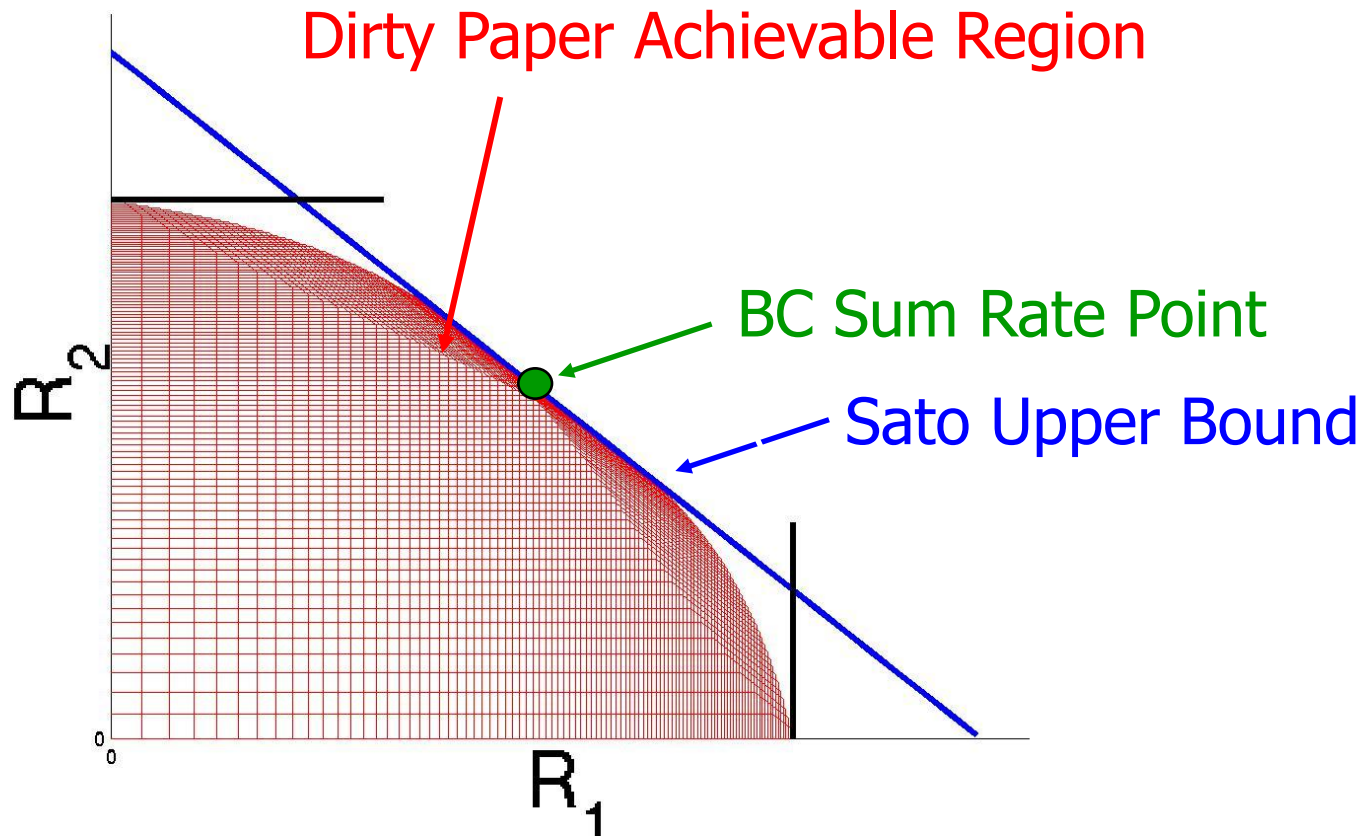
# The Sato Bound for MIMO BC

- Introduce noise correlation between receivers
- BC capacity region unaffected
  - Only depends on noise marginals
- Tight Bound (Caire/Shamai'00)
  - Cooperative capacity with worst-case noise correlation

$$C_{BC}^{\text{sumrate}}(\mathbf{P}, \mathbf{H}) \leq \inf_{\Sigma_z} \max_{\Sigma_x} \frac{1}{2} \log |\mathbf{I} + \Sigma_z^{-1/2} \mathbf{H} \Sigma_x \mathbf{H}^T \Sigma_z^{-1/2}|$$

- Explicit formula for worst-case noise covariance
- By Lagrangian duality, cooperative BC region equals the sum-rate capacity region of MIMO MAC

# MIMO BC Capacity Bounds



Does the DPC region **equal** the capacity region?

# Full Capacity Region

---

- DPC gives us an achievable region
- Sato bound only touches at sum-rate point
- Bergman's entropy power inequality is not a tight upper bound for nondegraded broadcast channel
- A tighter bound was needed to prove DPC optimal
  - It had been shown that if Gaussian codes optimal, DPC was optimal, but proving Gaussian optimality was open.
- Breakthrough by Weingarten, Steinberg and Shamai
  - Introduce notion of enhanced channel, applied Bergman's converse to it to prove DPC optimal for MIMO BC.

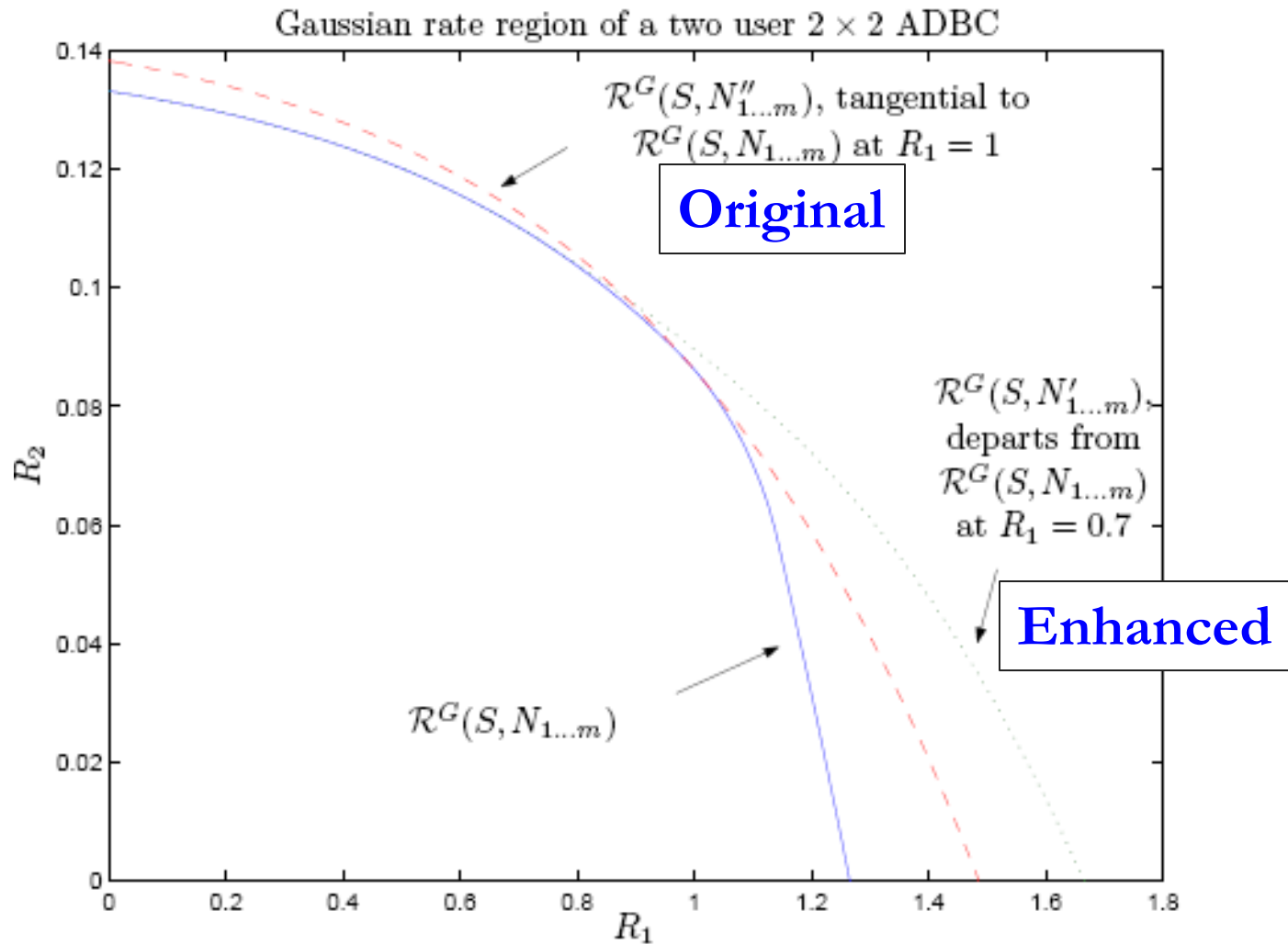


# Enhanced Channel Idea

---

- The aligned and degraded BC (AMBC)
  - Unity matrix channel, noise innovations process
  - Limit of AMBC capacity equals that of MIMO BC
  - Eigenvalues of some noise covariances go to infinity
  - Total power mapped to covariance matrix constraint
- Capacity region of AMBC achieved by Gaussian superposition coding and successive decoding
  - Uses entropy power inequality on enhanced channel
  - Enhanced channel has less noise variance than original
  - Can show that a power allocation exists whereby the enhanced channel rate is inside original capacity region
- By appropriate power alignment, capacities equal

# Illustration



# Main Points

---

- Shannon capacity gives fundamental data rate limits for multiuser wireless channels
- Fading multiuser channels optimize at each channel instance for maximum average rate
- Outage capacity has higher (fixed) rates than with no outage.
- OFDM is near optimal for broadcast channels with ISI
- Duality connects BC and MAC channels
  - Used to obtain capacity of one from the other
- Capacity of broadcast MIMO channel obtained using duality and the notion of an enhanced channel