# CS107 x86-64 Reference Sheet

## Common instructions

| | |
|---|---|
| **mov** src, dst | dst = src |
| **movsbl** src, dst | byte to int, sign-extend |
| **movzbl** src, dst | byte to int, zero-fill |
| **cmov** src, reg | reg = src when condition holds, using same condition suffixes as jmp |
| **lea** addr, dst | dst = addr |
| **add** src, dst | dst += src |
| **sub** src, dst | dst -= src |
| **imul** src, dst | dst *= src |
| **neg** dst | dst = -dst (arith inverse) |
| **imulq** S | signed full multiply<br>R[%rdx]:R[%rax] <- S * R[%rax] |
| **mulq** S | unsigned full multiply<br>same effect as **imulq** |
| **idivq** S | signed divide<br>R[%rdx] <- R[%rdx]:R[%rax] mod S<br>R[%rax] <- R[%rdx]:R[%rax] / S |
| **divq** S | unsigned divide - same effect as **idivq** |
| **cqto** | R[%rdx]:R[%rax] <- SignExtend(R[%rax]) |
| **sal** count, dst | dst <<= count |
| **sar** count, dst | dst >>= count (arith shift) |
| **shr** count, dst | dst >>= count (logical shift) |
| **and** src, dst | dst &= src |
| **or** src, dst | dst \|= src |
| **xor** src, dst | dst ^= src |
| **not** dst | dst = ~dst (bitwise inverse) |
| **cmp** a, b | b-a, set flags |
| **test** a, b | a&b, set flags |
| **set** dst | sets byte at dst to 1 when condition holds, 0 otherwise, using same condition suffixes as jmp |
| **jmp** label | jump to label (unconditional) |
| **je** label | jump equal ZF=1 |
| **jne** label | jump not equal ZF=0 |
| **js** label | jump negative SF=1 |
| **jns** label | jump not negative SF=0 |
| **jg** label | jump > (signed) ZF=0 and SF=OF |
| **jge** label | jump >= (signed) SF=OF |
| **jl** label | jump < (signed) SF!=OF |
| **jle** label | jump <= (signed) ZF=1 or SF!=OF |
| **ja** label | jump > (unsigned) CF=0 and ZF=0 |
| **jae** label | jump >= (unsigned) CF=0 |
| **jb** label | jump < (unsigned) CF=1 |
| **jbe** label | jump <= (unsigned) CF=1 or ZF=1 |
| **push** src | add to top of stack<br>Mem[--%rsp] = src |
| **pop** dst | remove top from stack<br>dst = Mem[%rsp++] |
| **call** fn | push %rip, jmp to fn |
| **ret** | pop %rip |

## Condition codes/flags

**ZF** Zero flag
**SF** Sign flag
**CF** Carry flag
**OF** Overflow flag

## Addressing modes

Example source operands to **mov**

**Immediate**

```
mov $0x5, dst
```

$val
source is constant value

**Register**

```
mov %rax, dst
```

%R
R is register
source in %R register

**Direct**

```
mov 0x4033d0, dst
```

0xaddr
source read from Mem[0xaddr]

**Indirect**

```
mov (%rax), dst
```

(%R)
R is register
source read from Mem[%R]

**Indirect displacement**

```
mov 8(%rax), dst
```

D(%R)
R is register
D is displacement
source read from Mem[%R + D]

**Indirect scaled-index**

```
mov 8(%rsp, %rcx, 4), dst
```

D(%RB,%RI,S)
RB is register for base (0 if empty)
RI is register for index (0 if empty)
D is displacement (0 if empty)
S is scale 1, 2, 4 or 8 (1 if empty)
source read from:
Mem[%RB + D + S*%RI]

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## Registers

| | |
|---|---|
| **%rip** | Instruction pointer |
| **%rsp** | Stack pointer |
| **%rax** | Return value |
| **%rdi** | 1st argument |
| **%rsi** | 2nd argument |
| **%rdx** | 3rd argument |
| **%rcx** | 4th argument |
| **%r8** | 5th argument |
| **%r9** | 6th argument |
| **%r10,%r11** | Callee-owned |
| **%rbx,%rbp, %r12-%15** | Caller-owned |

## Instruction suffixes

| | |
|---|---|
| **b** | byte |
| **w** | word (2 bytes) |
| **l** | long /doubleword (4 bytes) |
| **q** | quadword (8 bytes) |

Suffix is elided when can be inferred from operands. e.g. operand `%rax` implies `q`, `%eax` implies `l`, and so on

## Register Names

| 64-bit register | 32-bit sub-register | 16-bit sub-register | 8-bit sub-register |
|---|---|---|---|
| %rax | %eax | %ax | %al |
| %rbx | %ebx | %bx | %bl |
| %rcx | %ecx | %cx | %cl |
| %rdx | %edx | %dx | %dl |
| %rsi | %esi | %si | %sil |
| %rdi | %edi | %di | %dil |
| %rbp | %ebp | %bp | %bpl |
| %rsp | %esp | %sp | %spl |
| %r8 | %r8d | %r8w | %r8b |
| %r9 | %r9d | %r9w | %r9b |
| %r10 | %r10d | %r10w | %r10b |
| %r11 | %r11d | %r11w | %r11b |
| %r12 | %r12d | %r12w | %r12b |
| %r13 | %r13d | %r13w | %r13b |
| %r14 | %r14d | %r14w | %r14b |
| %r15 | %r15d | %r15w | %r15b |