

CS106B: Programming Abstractions

Elyse Cornwall and Amrita Kaur

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Elyse Cornwall

- Stanford BS CS '22, MS CS candidate '24
 - Studied theory and human-computer interaction
- CS106A Head TA during school year
- CS section leader for 2 years as an undergrad
- From Milwaukee, Wisconsin
- Here are some photos of my cat, Sidibou!



Amrita Kaur

- Call me Amrita (pronounced um-rih-tha)
- From Columbia, Maryland
- Stanford BS Biology '20, MS CS '22
- Taught CS110A (systems), CS109 (probability)
- Absolutely love tennis and F1
- Guilty pleasure is reality TV (Survivor!!)



Just a Few of Your 20+ Section Leaders!

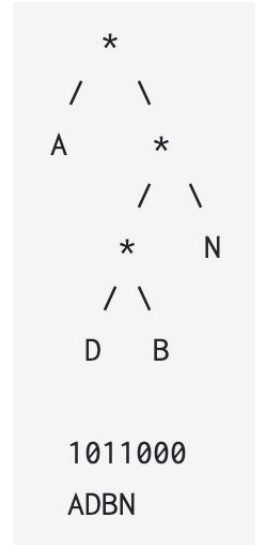
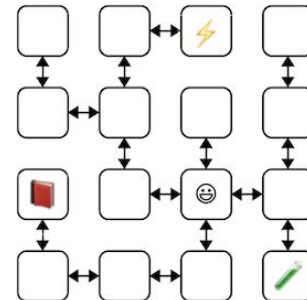
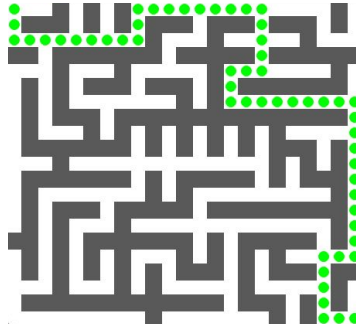
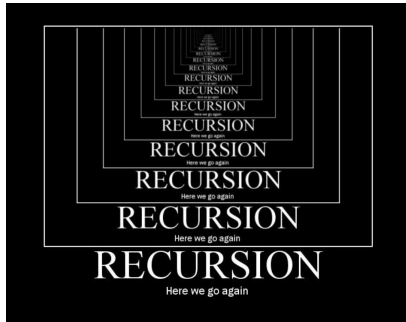


Let's get to know each other!

- Name (and pronouns if you're comfortable)
- What school you go to/where you're from
- Year + (prospective) major
- Pick one (or more!)
 - What is one hobby you want to pick up?
 - What is your strangest habit?
 - What are you looking forward to this summer?
 - Anything else you would like to share with each other :)

What is CS106B About?

- Solving interesting problems and processing large datasets
- Creating and managing complex data structures
- Analyzing the efficiency of your solutions
- Practicing good programming style and coding practices
- Gaining familiarity with the C++ programming language



What is an “abstraction”?

“The essence of abstraction is **preserving information that is relevant** in a given context, and **forgetting information that is irrelevant** in that context.”

– John V. Guttag



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Relevant: toasting the bread

Irrelevant: infrared radiation



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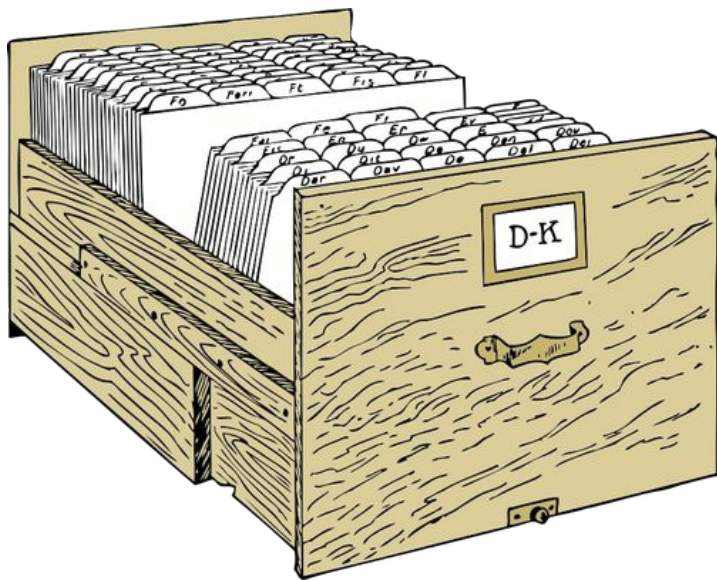
– John V. Guttag

```
bool isPerfect(long n)
```

Relevant: whether n is a “perfect number”

Irrelevant: how the function works

Example: Data Compression

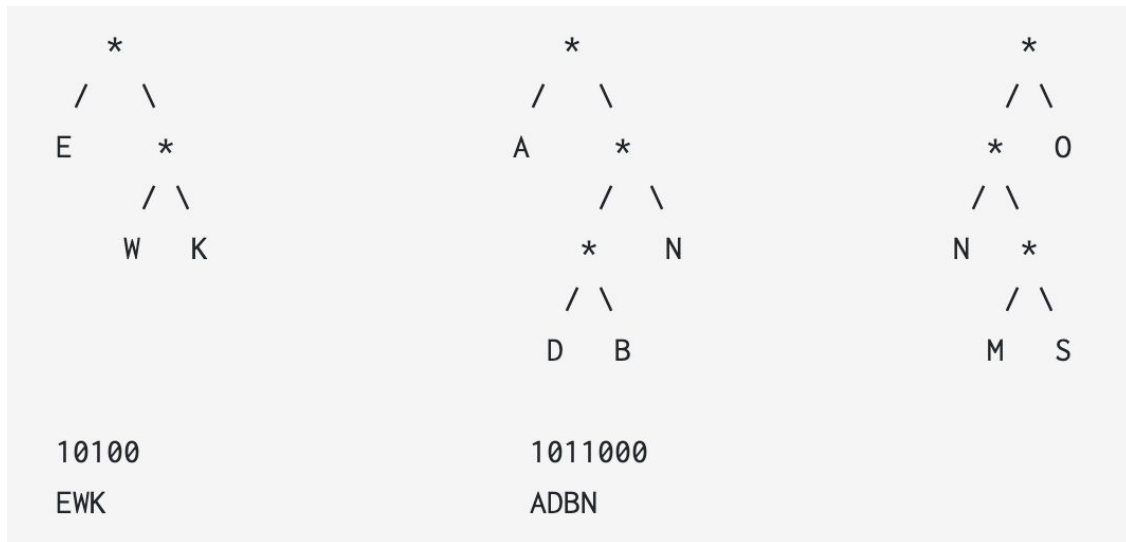


Represent all of this data...

... with only this much space!

Example: Data Compression

Using the abstraction: Huffman trees



Example: Data Compression

Building the abstraction: your C++ code

```
EncodedData compress(string messageText)
```

Roadmap



Roadmap



1. What is possible with tech and code? What isn't possible?

Roadmap



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2. How can I use programming to solve problems that I otherwise would not be able to?

Roadmap



1. What is possible with tech and code? What isn't possible?
2. How can I use programming to solve problems that I otherwise would not be able to?
3. What makes for a “good” algorithm or data structure? Why?

Roadmap

Using Abstractions

Building Abstractions

Roadmap

Using Abstractions

Abstract Data
Structures

Building Abstractions

Roadmap

Using Abstractions

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Object-Oriented
Programming

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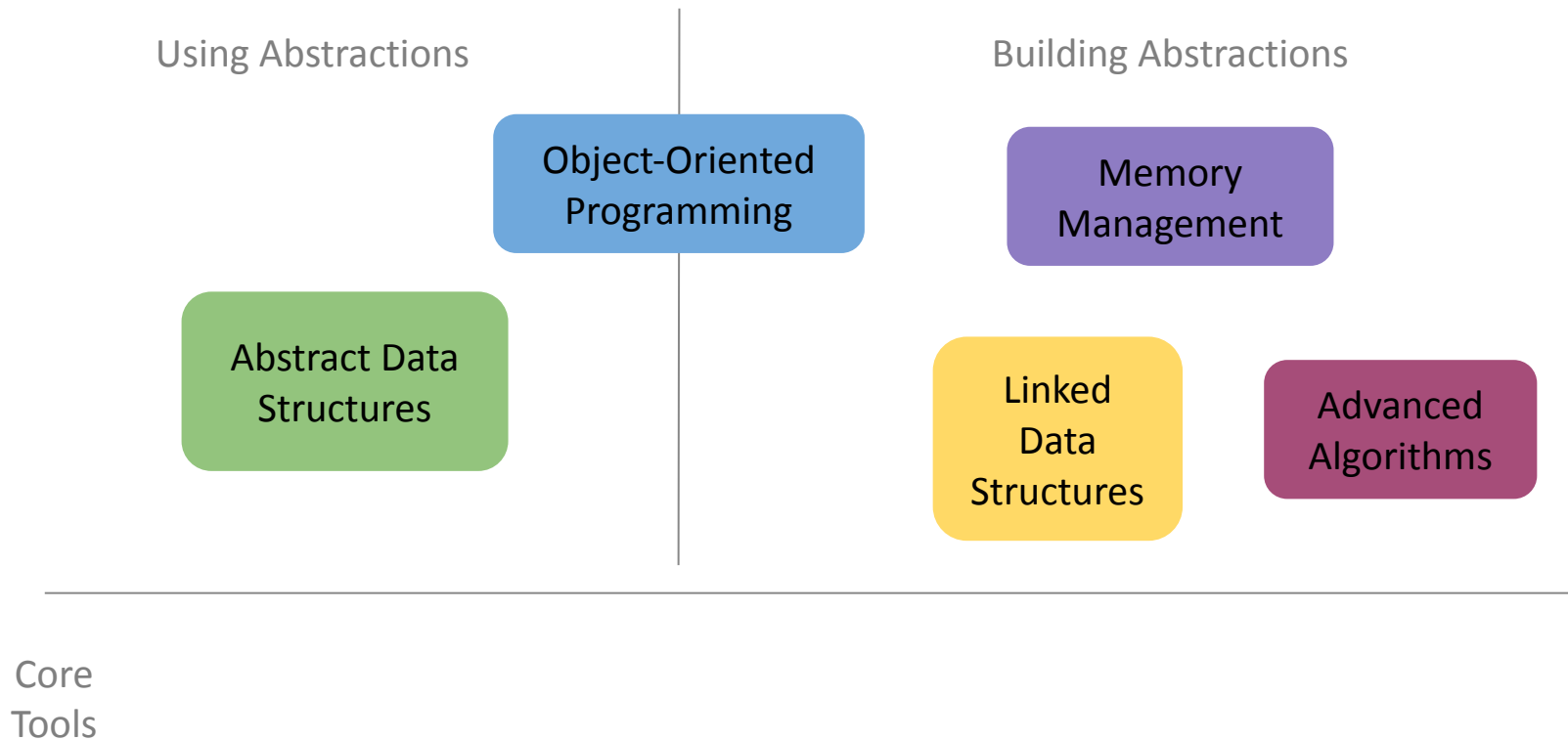
Building Abstractions

Memory
Management

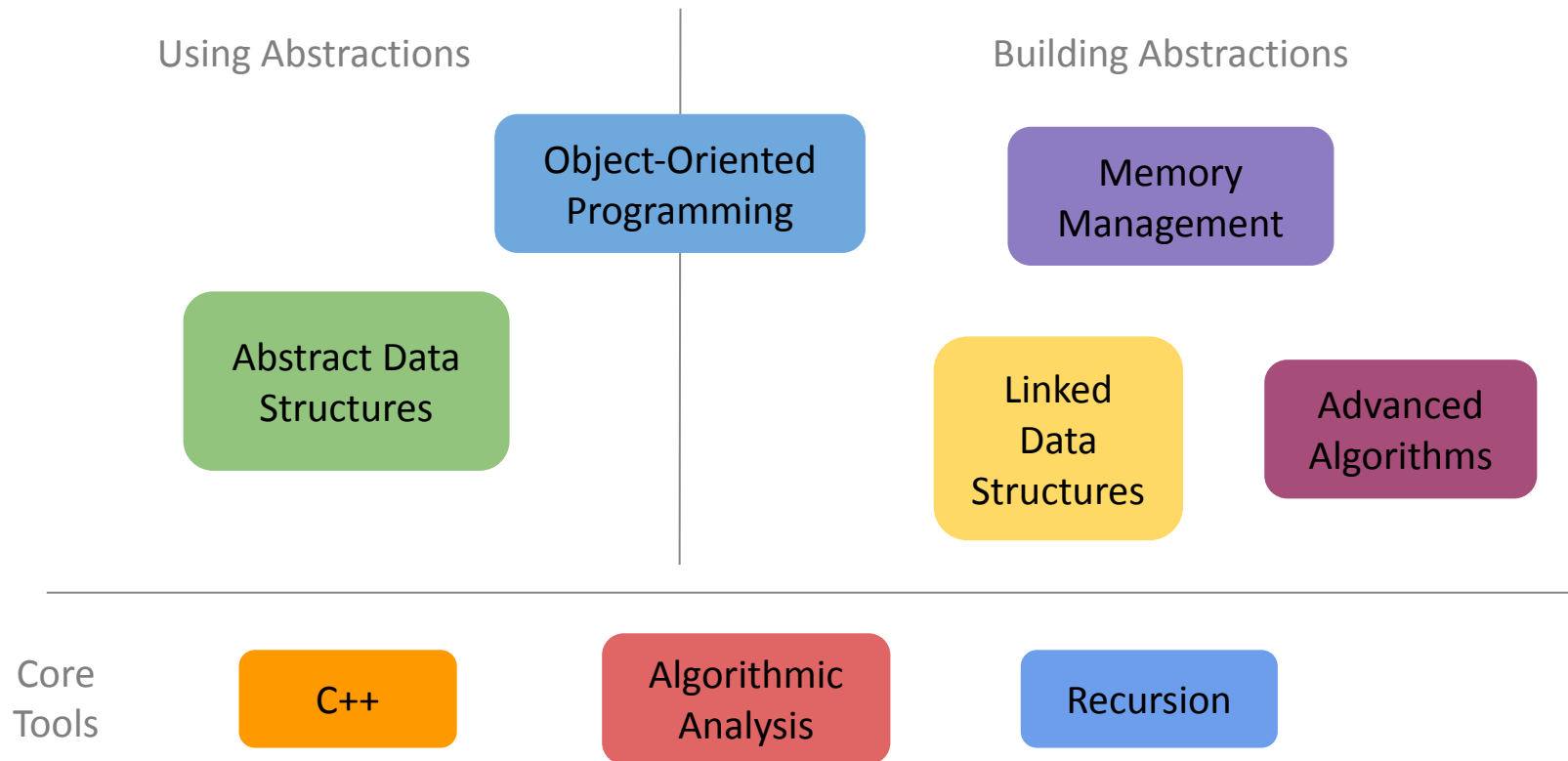
Linked
Data
Structures

Advanced
Algorithms

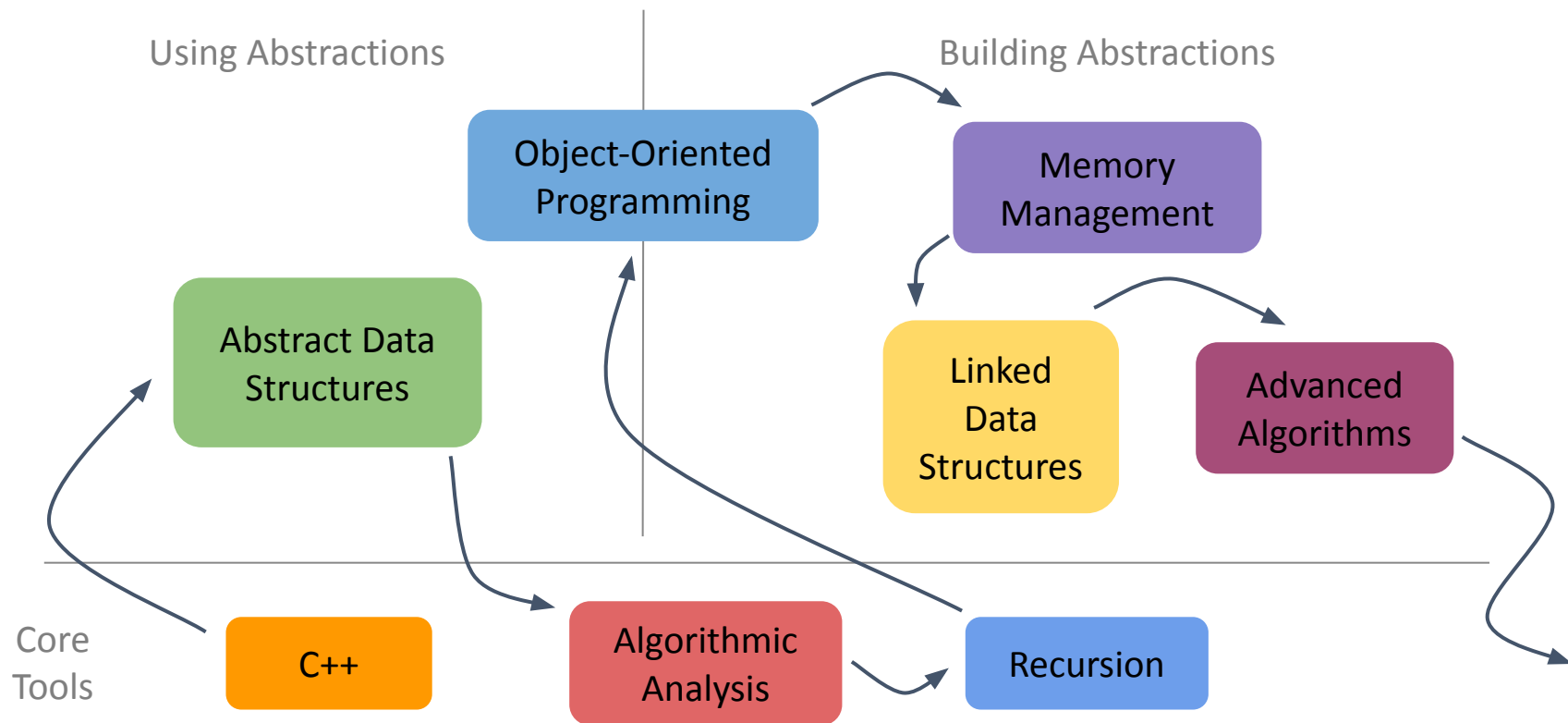
Roadmap



Roadmap



Roadmap



Class Norms

- Celebrate everyone's learning
 - Be kind
 - Don't shame others
 - You're not competing
 - Learning includes struggling
- Be actively engaged

Class Norms

You

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Us

Class Norms

You

- Celebrate everyone's learning
 - Be kind
 - Don't shame others
 - You're not competing
 - Learning includes struggling
- Be actively engaged

Us

- Prioritize your well-being
- Provide you with as many resources as possible
- Value your feedback

Course Mechanics

Course Website

<https://cs106b.stanford.edu>

And this URL will live on for the next several years, even after this quarter is over:

<https://web.stanford.edu/class/archive/cs/cs106b/cs106b.1238>

Prerequisites

- Should have either:
 - Taken CS106A
 - Taken AP CS (4 or 5 on exam)
 - Significant previous programming experience
- Take CS106A instead if you don't have much programming experience (this is where most students start!)
 - <http://cs106a.stanford.edu>
- Come talk to us if you're unsure!

Lecture and Attendance

- MTuWTh from 1:30-2:45pm in NVIDIA Auditorium
 - Most lectures will only be 60 mins, but could run over
- Lectures are recorded, but we don't want you to rely on that
- We want to encourage you to stay up-to-date with the lectures and come to class!
 - Opportunity to have 5% of your course grade (knocked off from final exam) come from lecture attendance
 - To get credit, you must either attend lecture or watch the recording before the next class, and fill out an attendance ticket on [Gradescope](#)
- Attendance will start next class (tomorrow)!

Sections and Participation

- Weekly 50-minute section led by one of our awesome SLs
 - Discuss and solve interesting problems
- Section signups open now on [class webpage](#) (not on Axxess)
 - **Signups close Tuesday 5pm!**
 - Not first-come first-serve
- Attendance and participation are mandatory
 - ✓+ : Showed up to section on time, followed section norms, and participated in an engaged manner
 - ✓ : Showed up to section a little late and/or minimal participation
 - 0 : Did not show up to section
- Section starts this week!

Assignments

- 6 assignments
- Usually takes 10-20 hours/assignment
- Can be written problems, hands-on exercises with the tools, targeted coding tasks, and/or a larger complete program
- Due Fridays (Assns 0-2) or Wednesdays (Assns 3-6), 11:59pm PT
- Late Policy:
 - Due Date: small on-time bonus
 - Grace Period: automatic 24-hour extension for everyone, but no bonus
 - After Grace Period: deduct 15% per late day*, up to 5 days

*shit happens, so come talk to Amrita or Elyse about extensions in special circumstances

Assignment Grading

- Graded on functionality and style
 - + Exceeds our expectations, “perfect”
 - ✓ + Satisfies all the requirements, good functionality and style
 - ✓ Meets the requirements, but perhaps with small problems
 - ✓ – Has somewhat serious problems
 - Serious problems, does not show effort or understanding
 - 0 Not submitted
- Interactive grading sessions with your SL
 - Get one-on-one feedback that’s more than just your grade
 - Mandatory!

Exams

- Midterm - Monday, July 17th from 7-9pm
 - Email us ASAP if you cannot make this
- Final - Friday, August 18th from 3:30-6:30pm
 - You MUST take the exam at this time
- In-person, closed-book, closed-note

Grading Scheme

55%	Assignments
10%	Midterm Exam
20-25%	Final Exam*
10%	Section participation
0-5%	Lecture Attendance*

* varies based on how much you complete lecture attendance ticket

Getting Help - LaIR and Office Hours

- LaIR - helper hours run by our section leaders
 - Sunday - Thursday, 5-9pm PT in Durand 353
 - Conceptual and debugging help
 - Starts this Tuesday (tomorrow!)
- Office Hours with Elyse and Amrita in Durand 303
 - Elyse: Mon 3-5pm (group), Thu 3-5pm (by appointment)
 - Amrita: Wed 3-5pm (group), Fri 10am-12pm (by appointment)
 - Group: conceptual help, high-level assignment help, and CS/life talk
 - Appointment: 15 minutes to talk about whatever you want!

Getting Help - Edstem

- Your go-to for online questions!
 - Questions about lecture - use the lecture megathread
 - Questions about assignments (conceptual or debugging)
 - We may tell you to come to LalR
 - Questions about administrivia
- You should NEVER post assignment code in a public post

Getting Help - Friday Sessions

- Fridays from 1:30-2:45pm in NVIDIA Auditorium
- Conceptual review of the week's lectures and extra practice problems
- Completely optional, open to all students
- Led by two amazing SLs: Yasmine and Poojan!



Getting Help - YEAH Hours

- “Your Early Assignment Help” hours
 - Fridays from 3-4pm for assignments 1-3
 - Wednesday from 3-4pm for assignments 4-6
- Get started on assignments right after they’re released, with support from an SL
- Virtual ([zoom link](#)), will be recorded
- Completely optional, open to all students
- Led by an amazing SL: Bryant!



Stanford Honor Code

1. You cannot look at solutions that are not your own
 - a. This includes AI-generated solutions
2. You cannot share your solutions with anyone but course staff
3. You should cite any non-staff collaboration in your submission
 - a. This collaboration must still follow rules 1 and 2

We will run plagiarism detection software at the end of the quarter

Your First C++ Program: Hello World!

[Starter Project](#) - you'll need to complete Assignment 0 before you can run this code yourself :)

Announcements

- Assignment 0 (Installing Qt Creator) is due Friday at midnight
- [Sign up for section](#) - rank preferences by Tuesday 5pm!
 - Sections start this week, earliest ones are Wednesday
- Send OAE letters to Amrita and Elyse via email ASAP

Thank you!