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A FPTAS for Computing a Symmetric Leontief Competitive Economy Equilibrium

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Abstract In this paper, we consider a linear complementarity problem (LCP) arisen from the Nash and Arrow-Debreu competitive economy equilibria where the LCP coefficient matrix is symmetric. We prove that the decision problem, to decide whether or not there exists a complementary solution, is NP-complete. Under certain conditions, an LCP solution is guaranteed to exist and we present a fully polynomial-time approximation scheme (FPTAS) for approximating a complementary solution, although the LCP solution set can be non-convex or non-connected. Our method is based on approximating a quadratic social utility optimization problem (QP) and showing that a certain KKT point of the QP problem is an LCP solution. Then, we further show that such a KKT point can be approximated with a new improved running time complexity $O((\frac{n^4}{\epsilon}) \log \log(\frac{1}{\epsilon}))$ arithmetic operation in accuracy $\epsilon \in (0, 1)$. We also report preliminary computational results which show that the method is highly effective. Applications in competitive

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market model problems with other utility functions are also presented, including global trading and dynamic spectrum management problems.

Keywords linear complementarity problem · Arrow-Debreu-Leontief

1 Introduction

Given a real n by n matrix A , consider the linear complementarity problem (LCP) to find u and v such that

$$A^T u + v = e, u^T v = 0, (u \neq 0, v) \geq 0, \quad (1)$$

where e is the vector of all ones. Note that $u^T v = 0$ implies that $u_i v_i = 0$ for all $i = 1, \dots, n$. Also, $u = 0$ and $v = e$ is a trivial complementary solution. But we look for a non-trivial solution where $u \neq 0$ (see Cottle et al. [7] for more literature on linear complementarity problems).

The LCP problem is a very powerful and rich mathematical model; but it remains difficult to solve. There is a one-to-one correspondence between the Nash equilibria of the bimatrix game and a subclass of LCP (1), so that computing a complementary solution of LCP (1) is harder than computing a bimatrix game equilibrium (e.g., see Codenotti et al. [6]). The reader may want to read Brainard and Scarf [3], Gilboa and Zemel [10], Chen, Deng and Teng [5], Papadimitriou [17], Daskalakis, Goldberg and Papadimitriou [9], and Tsaknakis and Spirakis [19] on hardness and approximation results of computing a bimatrix game equilibrium. In particular, given a non-trivial solution exists for (1), computing such, even an approximate, complementary solution is in the class of PPA (a class of problems between P and NP-complete); see Chen et al. [5]. Therefore, it becomes a major open question whether or not there is a polynomial-time approximation scheme (PTAS) to computing an approximate complementary solution (1).

In this paper, we focus on the case that A is symmetric, which corresponds to symmetric markets and bimatrix games. Applications of the symmetric LCP arise from the Arrow-Debreu competitive economy equilibrium, including the Leontief utility market for global trading and the Shannon utility model for dynamic spectrum management. We first prove that the decision problem, to decide whether or not there exists such a complementary solution, is NP-complete. Under certain conditions, for example, that all entries of A is non-negative, an LCP solution is guaranteed to exist. Then, we present a fully polynomial-time approximation scheme (FPTAS) for approximating a solution, although the LCP solution set can be non-convex or non-connected. Note that FPTAS is actually stronger and faster than PTAS. Thus, although it is too early to tell if our result has a serious implication for solving the general LCP, one conclusion seems clear: the symmetric LCP, or symmetric market and bimatrix game, is much ‘‘easier’’ to solve than the general LCP. (In fact, the symmetric bimatrix games are trivial to solve, since both players share a common objective function.)

Our method considers a quadratic social utility optimization problem (QP) and shows that a certain KKT point of the QP problem is an LCP solution. Then, we further show that, such a KKT point can be approximated with running time $O(\frac{1}{\varepsilon} \log(\frac{1}{\varepsilon}) \log(\log(\frac{1}{\varepsilon})))$ in accuracy $\varepsilon \in (0, 1)$ and a polynomial in problem dimensions. We also report preliminary computational results which show that the method is highly effective in comparison with other well known LCP solvers.

2 Connection to Competitive Market

In this section, we focus on the connection of the LCP problem, (1), to the Arrow-Debreu competitive economy equilibrium with the Leontief utility market and to the Shannon utility model for dynamic spectrum management.

2.1 The Arrow-Debreu competitive with the Leontief utility

The Arrow-Debreu exchange competitive economy equilibrium problem was first formulated by Léon Walras in 1874 [20]. In this equilibrium problem everyone in a population of m traders has an initial endowment of a divisible goods and a utility function for consuming all goods—their own and others'. Every trader sells the entire initial endowment and then uses the revenue to buy a bundle of goods such that his or her utility function is maximized. Walras asked whether prices could be set for everyone's goods such that this is possible. An answer was given by Arrow and Debreu in 1954 [1] who showed that, under mild conditions, such equilibrium would exist if the utility functions were concave. In general, it is unknown whether or not an equilibrium can be computed efficiently.

Consider a special class of Arrow-Debreu problems, where each of the n traders has exactly one unit of a divisible and distinctive good for trade, and let trader i , $i = 1, \dots, n$, bring good i . This class of problems is called the *pairing class* [23]. For given prices p_j on good j , consumer i 's maximization problem is

$$\begin{aligned} & \text{maximize } u_i(x_{i1}, \dots, x_{in}) \\ & \text{subject to } \sum_j p_j x_{ij} \leq p_i, \\ & \quad x_{ij} \geq 0, \quad \forall j. \end{aligned} \quad (2)$$

Let x_i^* denote a maximal solution vector of (2). Then, vector p is called the Arrow-Debreu price equilibrium if there exists an x_i^* for consumer i , $i = 1, \dots, n$, such that

$$\sum_i x_i^* = e$$

where e represents available amount of goods on the exchange market.

The Leontief exchange economy problem is the Arrow-Debreu equilibrium when the utility functions are in the Leontief form:

$$u_i(x_i) = \min_{j: a_{ij} > 0} \left\{ \frac{x_{ij}}{a_{ij}} \right\},$$

where the Leontief coefficient matrix is given by

$$A = \begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix}.$$

It was proved that

Theorem 1 (Ye [23]) Let $B \subset \{1, 2, \dots, n\}$, $N = \{1, 2, \dots, n\} \setminus B$, A_{BB} be irreducible, and u_B satisfy the linear system

$$A_{BB}^T u_B = e, \quad A_{BN}^T u_B \leq e, \quad \text{and} \quad u_B > 0.$$

Then the (right) Perron-Frobenius eigen-vector p_B of $U_B A_{BB}$ together with $p_N = 0$ will be a Leontief economy equilibrium. And the converse is also true. U_B is the diagonal matrix with diagonal u_B , and for the definition of irreducible matrix, please refer to [11].

Theorem 1 has thus established a combinatorial algorithm to compute a Leontief economy equilibrium by finding a right block $B \neq \emptyset$, which is precisely a (non-trivial) complementary solution to the LCP problem (1).

The Leontief economy model, together with the Coub-Douglass model, have been widely used in describing certain exchange or trading market (e.g., [4]). In particular, if A is symmetric, it means that the model exhibits a symmetric bilateral trading structure such as maintaining bilateral trade balances. Computational study of the equilibrium characterization of symmetric(1) would enable us to tell where or not the bilateral trade balance policy is a good thing in global trading.

2.2 The Nash and market equilibrium in spectrum management

Dynamic spectrum management (DSM) is a technology to efficiently share the frequency spectrum among users in a communication system. This technology can be used in digital subscriber line (DSL) and multiple access of overlay cognitive radio systems to reduce cross-talk interference and improve total system throughput.

Recently, the game-theoretic formulation of DSM has attracted interest in a variety of contexts (see for examples [25, 14]). In the game-theoretic formulation, user $i \in \{1, \dots, m\}$ maximizes her data rate, the Shannon utility function ([18]), with the knowledge of other users' current power allocations in an n channel system:

$$u_i(x_i, \bar{x}_i) = \sum_{j=1}^n \log \left(1 + \frac{x_{ij}}{\sigma_{ij} + \sum_{k \neq i} a_{ik}^j x_{kj}} \right). \quad (3)$$

Here $\bar{x}_i = [x_1, \dots, x_{i-1}, x_{i+1}, \dots, x_m]$ is the power allocation of the other $m-1$ users; $\sigma_{ij} > 0$ is the noise level for user i on channel j ; and $a_{ik}^j \geq 0$ is the crosstalk coefficient for interference on channel j from user $k \neq i$ on user i .

The equilibrium power allocation x_i of user i and \bar{x}_i of the other users, is determined by the following convex optimization problem

$$\begin{aligned} x_i &= \arg \max_{x_i} u_i(x_i, \bar{x}_i) \\ \text{subject to} \quad & e^T x_i \leq 1, \\ & x_i \geq 0. \end{aligned}$$

where 1, without loss of generality, represents her desired total power demand.

Then, the equilibrium solution for each user is determined by

$$x_{ij} = \left(v_i - \sigma_{ij} - \sum_{k \neq i} a_{ik}^j x_{kj} \right)^+ \quad (4)$$

where the dual variable v_i is determined by the demand constraint $e^T x_i \leq 1$. Thus, we obtain the following LCP (for simplicity, we consider $n = 2$):

$$\begin{pmatrix} A_1 & 0 & -I \\ 0 & A_2 & -I \\ I & I & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ v \end{pmatrix} - \begin{pmatrix} s_1 \\ s_2 \\ 0 \end{pmatrix} = \begin{pmatrix} -\sigma_1 \\ -\sigma_2 \\ e \end{pmatrix}, \quad \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \geq 0, \text{ and } \begin{pmatrix} s_1 \\ s_2 \end{pmatrix} \geq 0, \quad (5)$$

where we look for a complementarity solution $x_1^T s_1 + x_2^T s_2 = 0$. Here matrix A_j with ones on the diagonal, $[A_j]_{ii} = 1$, and $[A_j]_{ik} = a_{ik}^j$ for $k \neq i$, $\sigma_j := [\sigma_{1j}; \dots; \sigma_{mj}]$, and $v := [v_1; \dots; v_m]$.

The Arrow-Debreu exchange competitive economy model with the Shannon utility can be also adapted in DSM, where a competitive market equilibrium for DSM is a price spectra and a frequency power allocation that independently and simultaneously maximizes each user's utility. Furthermore, under an equilibrium the market clears, meaning that the total power supply at each channel will be all allocated to users. Surprisingly, Xie et al. [21] showed that the competitive market model for DSM can also be formulated as an LCP problem.

In these models, if the matrix A_j is symmetric for all j , it means that the model exhibits a symmetric interference structure on each channel, which is typically assumed in industries. Again, computational study the equilibrium characterization of symmetric (1) would enable us to install power capacity at each channel to improve network efficiency in either Nash game-theoretic or Arrow-Debreu competitive market model.

3 Decision of the Existence of an LCP Solution

In general, it's difficult to decide if LCP (1) has a complementary solution or not, even when A is symmetric.

Theorem 2 *Let A be a real symmetric matrix. Then, it is NP-complete to decide whether or not LCP (1) has a complementary solution such that $u \neq 0$.*

Proof Given a symmetric matrix A , it's NP-complete (see Murty and Kabadi [16]) to decide if

$$\exists u \geq 0 \quad \text{such that} \quad u^T A u > 0? \quad (6)$$

The complement problem is to decide if or not for all $u \geq 0$ one has $u^T A u \leq 0$, or $-A$ is co-positive plus.

We now prove that the decision problem (6) is equivalent to the problem that if or not LCP (1) has a complementary solution $u \neq 0$.

If (1) has a complementary solution $u \neq 0$, then

$$0 = u^T (e - Au) = e^T u - u^T A u.$$

Since $u \geq 0$ and $u \neq 0$, we have $u^T A u = e^T u > 0$.

On the other hand, if the answer to the decision problem (6) is "yes", then the maximal value of the following bounded quadratic problem:

$$\begin{aligned} (QP) \quad & \text{maximize } u^T A u \\ & \text{subject to } e^T u = 1, u \geq 0, \end{aligned} \quad (7)$$

is strictly positive. Let u^* be the global maximizer of the problem. Then, u^* must satisfy the Karush-Kuhn-Tucker (KKT) conditions:

$$\begin{aligned} -2Au + \lambda e &= v \\ u^T v &= 0, \\ e^T u &= 1, \\ (u, v) &\geq 0, \lambda \text{ free.} \end{aligned} \tag{8}$$

The first two equations in (8) imply that $\lambda = \frac{2(u^*)^T Au^*}{e^T u^*} = 2(u^*)^T Au^* > 0$. Thus, $\bar{u} = \frac{2u^*}{\lambda} \geq 0$ is complementary solution of LCP (1) and $\bar{u} \neq 0$. \square

The question remains: given symmetric A , is it easy to compute one if LCP (1) is known to have a complementary solution? Note that, the complementary solution set of (1), even non-empty, is not convex nor even connected. For example, let

$$A^T = \begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix}.$$

Then, there are three isolated non-trivial complementary solutions.

$$u^1 = (1/2; 0), \quad u^2 = (0; 1/2), \quad u^3 = (1/3; 1/3).$$

In the next section, however, we develop a fully polynomial-time approximation scheme (FPTAS) to compute ε -approximate complementary solution for LCP (1) when A is symmetric and $\sum_{i,j} a_{ij} > 0$, that is, the sum of all entries of A is positive. Here, an ε -approximate complementary solution is a pair $(u \neq 0, v)$ such that

$$A^T u + v = e, \quad (u \neq 0, v) \geq 0, \quad \frac{u^T v}{\bar{a}} \leq \varepsilon,$$

where \bar{a} is the largest entry in A :

$$\bar{a} = \max_{i,j} \{a_{ij}\} (> 0). \tag{9}$$

In most applications, one can scale A such that $\bar{a} = 1$, which we will assume in the following sections.

4 A Social Optimization and FPTAS

We consider a quadratic ‘‘social’’ utility function $u^T Au$, which we like to maximize over the simplex $\{u : e^T u = 1, u \geq 0\}$. This can be written as the quadratic programming problem of QP (7) in the previous section.

Suppose the non-negative Leontief coefficient matrix A is nontrivial, in other words $e^T Ae > 0$, which gives a certificate that LCP (1) has at least one non-trivial complementary solution. Furthermore, the maximal value of QP (7) is strictly greater than 0 but bounded above by \bar{a} (recall that $\bar{a} = 1$ is the largest entry of A). These facts, together with the proof of Theorem 2, lead to

Lemma 1 *Let A be symmetric. Then, every KKT point u of problem (7), with $u^T Au > 0$, is a (non-trivial) complementary solution for LCP (1).*

Computing or checking the existence of a KKT point are NP-complete problems as general LCPs are (see, e.g., Murty and Kabadi [16]), however there exists an FPTAS for computing an ε -approximate KKT point of general quadratic programming with bounded feasible region (see, e.g. [23]):

$$\begin{aligned} & \text{minimize} && q(x) := \frac{1}{2}x^T Qx + c^T x \\ & \text{subject to} && x \in \mathcal{F}_p := \{x : Ax = b, x \geq 0\}, \end{aligned} \quad (10)$$

where $Q \in R^{n \times n}$, $c \in R^n$, $A \in R^{m \times n}$, and $b \in R^m$ are given data. There is a dual problem associated with (10):

$$\begin{aligned} & \text{maximize} && d(x, y) := -\frac{1}{2}x^T Qx + b^T y \\ & \text{subject to} && (x, y, s) \in \mathcal{F}_d := \{(x, y, s) : A^T y + s - Qx = c, x, s \geq 0\}. \end{aligned} \quad (11)$$

Under the assumption that \mathcal{F}_p is bounded and non-empty, (10) has a minimizer and a maximizer. Let \underline{z} and \bar{z} be their minimal and maximal objective values, respectively. Then, an ε -approximate KKT solution for (10) is defined as an (x, y, s) such that $x \in \mathcal{F}_p$, $(x, y, s) \in \mathcal{F}_d$, and

$$\frac{x^T s}{\bar{z} - \underline{z}} = \frac{q(x) - d(x, y)}{\bar{z} - \underline{z}} \leq \varepsilon.$$

The potential function of $0 < x \in \mathcal{F}_p$ is defined as

$$\phi(x) = \rho \log(q(x) - z) - \sum_{j=1}^n \log(x_j),$$

where $\rho > n$, and $z \leq \underline{z}$, i.e. z is a lower bound on the value of the objective function over the feasible region. A potential reduction algorithm for solving an ε -approximate KKT solution of (10) is given in [23]: Starting from $0 < x^0 \in \mathcal{F}_p$, the potential reduction algorithm will generate a sequence of $\{x^k\} \in \mathcal{F}_p$ such that a potential function may be reduced by a fixed constant amount. The algorithm stops in $O(\frac{n^3}{\varepsilon}(\log(\frac{1}{\varepsilon}) + n \log n))$ iterations and returns an ε -approximate KKT point of (10). Each iteration of the algorithm solves a ball-constrained QP using $O(n^3 \log \log(\frac{1}{\varepsilon}))$ arithmetic operations. This yield an overall complexity of $O(\frac{n^6}{\varepsilon} \log \log(\frac{1}{\varepsilon})(\log(\frac{1}{\varepsilon}) + n \log n))$ arithmetic operations.

Next, we improve this result by designing a tailored algorithm for computing an ε -approximate KKT point of (7).

4.1 Tailored potential function for the social problem

Our potential function for solving (7) is

$$P(u) = \rho \log(\bar{a} + 1 - u^T Au) - \sum_{j=1}^n \log(u_j) = \rho \log(2 - u^T Au) - \sum_{j=1}^n \log(u_j),$$

where $\rho = 4(n + \sqrt{n})/\varepsilon$. Since $u^T Au \leq \bar{a} = 1$ for any $u \in \{u : e^T u = 1, u > 0\}$,

$$P(u) \geq -\sum_{j=1}^n \log(u_j) \geq n \log(n).$$

Let the initial point $u^0 = \frac{1}{n}e$. Then, since $e^T Ae \geq 0$,

$$P(u^0) = \rho \log\left(2 - \frac{1}{n^2}e^T Ae\right) + n \log(n) \leq \rho \log(2) + n \log(n),$$

and, for any $u \in \{u : e^T u = 1, u > 0\}$,

$$P(u) - P(u^0) \geq -\rho \log(2). \quad (12)$$

Given $u \in \{u : e^T u = 1, u > 0\}$, let $\Delta = 2 - u^T Au$ and let $d_u, e^T d_u = 0$, be a vector such that $u^+ := u + d_u > 0$. Then

$$\begin{aligned} & \rho \log(2 - (u^+)^T Au^+) - \rho \log(2 - u^T Au) \\ &= \rho \log(\Delta - d_u^T A d_u - 2(Au)^T d_u) - \rho \log \Delta \\ &= \rho \log((\Delta - d_u^T A d_u - 2(Au)^T d_u)/\Delta) \\ &\leq \frac{\rho}{\Delta} (-d_u^T A d_u - 2(Au)^T d_u). \end{aligned}$$

In addition, if $\|U^{-1}d_u\| \leq \beta < 1$, where $U = \text{Diag}(u)$, then $u^+ := u + d_u > 0$ and

$$-\sum_{j=1}^n \log(u_j^+) + \sum_{j=1}^n \log(u_j) \leq -e^T U^{-1}d_u + \frac{\beta^2}{2(1-\beta)}.$$

Thus, if $\|U^{-1}d_u\| \leq \beta < 1$, not only $u^+ = u + d_u > 0$ but also

$$P(u^+) - P(u) \leq \frac{\rho}{\Delta} \left(-d_u^T A d_u - \left(2Au + \frac{\Delta}{\rho} U^{-1}e \right)^T d_u \right) + \frac{\beta^2}{2(1-\beta)}. \quad (13)$$

4.2 Solving a ball-constrained QP problem

To achieve a potential reduction at u , we minimize the quadratic function of d_u on the right-hand side of (13) subject to an ellipsoid constraint:

$$\begin{aligned} z^* := \text{minimize} & \quad -d_u^T A d_u - \left(2Au + \frac{\Delta}{\rho} (U)^{-1}e \right)^T d_u \\ \text{subject to} & \quad e^T d_u = 0, \\ & \quad \|U^{-1}d_u\|^2 \leq \beta^2. \end{aligned}$$

This is the so-called ball-constrained quadratic program, where the radius of the ball is β . This problem is known to be solved efficiently by a trust-region method

in practice (e.g., [15]), and by a Newton method or semidefinite programming in theory (e.g., [23]).

Let the optimal solution and multiplier of the problem be d_u^* and λ^* , respectively; and

$$\begin{aligned} u^+ &= u + d_u^*, & s^+ &= -2Au^+ + \lambda^*e, & \text{and} \\ p^* &= \frac{\rho}{\Delta}Us^+ - e. \end{aligned} \quad (14)$$

It has been shown ([23]) that

$$z^* \leq -\beta \frac{\Delta}{\rho} \|p^*\|,$$

so that

$$\frac{\rho}{\Delta} \left(-(d_u^*)^T A d_u^* - \left(2Au + \frac{\Delta}{\rho} U^{-1}e \right)^T d_u^* \right) \leq -\beta \|p^*\|,$$

and

$$P(u^+) - P(u) \leq -\beta \|p^*\| + \frac{\beta^2}{2(1-\beta)}.$$

There is no need to solve the ball-constrained problem exactly; we only need to stop at a d_x^* and λ^* such that

$$\frac{\rho}{\Delta} \left(-(d_u^*)^T A d_u^* - \left(2Au + \frac{\Delta}{\rho} U^{-1}e \right)^T d_u^* \right) \leq -(1-\varepsilon)\beta \|p^*\|,$$

and

$$P(u^+) - P(u) \leq -(1-\varepsilon)\beta \|p^*\| + \frac{\beta^2}{2(1-\beta)}.$$

The arithmetic operation complexity to compute such an approximate solution is $O(n^3 \log \log(\frac{1}{\varepsilon}))$.

4.3 FPTAS for computing a KKT point of the social problem

Now we see that if $\varepsilon \leq \frac{1}{4}$ and $\|p^*\| \geq 1$, and if β is chosen as $1/4$, then

$$P(u^+) - P(u) \leq -\frac{5}{96}.$$

Therefore, according to the potential lower bound (12) and the choice of ρ we must have

Lemma 2 *In $O(\frac{n}{\varepsilon})$ iterations or $O(\frac{n^4}{\varepsilon} \log \log(\frac{1}{\varepsilon}))$ arithmetic operations of the potential reduction algorithm, we must have $\|p^*\| < 1$.*

What happens if $1 > \|p^*\| = \|\frac{\rho}{\Delta}Us^+ - e\|$? First, we must have

$$s^+ = -2Au^+ + \lambda e \geq 0.$$

Furthermore,

$$\begin{aligned} \|\frac{\rho}{\Delta}Us^+ - e\|^2 &= (\frac{\rho}{\Delta})^2 \|Us^+ - \frac{u^T s^+}{n} e\|^2 + \|\frac{\rho u^T s^+}{n\Delta} e - e\|^2 \\ &\geq \|\frac{\rho u^T s^+}{n\Delta} e - e\|^2 \\ &= \left(\frac{\rho u^T s^+}{n\Delta} - 1\right)^2 n. \end{aligned}$$

Hence, $\|p^*\| < 1$ implies

$$\frac{n - \sqrt{n}}{\rho} \leq \frac{u^T s^+}{\Delta} \leq \frac{n + \sqrt{n}}{\rho}.$$

Moreover,

$$\begin{aligned} (u^+)^T s^+ &= u^T U^{-1} U^+ s^+ \\ &\leq \|U^{-1} U^+\| u^T s^+ \\ &\leq (1 + \beta) u^T s^+ \leq 2u^T s^+. \end{aligned}$$

Therefore, from the choice of ρ we have

$$\frac{(u^+)^T s^+}{\Delta} \leq \frac{2(n + \sqrt{n})}{\rho} \leq \varepsilon/2$$

or, since $\Delta \leq 2$,

$$(u^+)^T s^+ \leq \Delta \varepsilon/2 \leq \varepsilon.$$

That is, u^+ is an ε -KKT point for (7).

Moreover, $P(u^+) < P(u^0)$ implies that

$$\rho \log(2 - (u^+)^T Au^+) < \rho \log\left(2 - \frac{1}{n^2} e^T Ae\right)$$

or

$$(u^+)^T Au^+ > \frac{1}{n^2} e^T Ae \geq 0,$$

that is, any point u^+ generated by the algorithm must have $(u^+)^T Au^+ > 0$. To conclude, using Lemmas 1 and 2 we have

Theorem 3 *There is a FPTAS to compute an ε -approximate non-trivial complementary solution of LCP (1) when A is symmetric and $e^T Ae > 0$. Moreover, such a solution is an ε -approximate equilibrium of the symmetric Leontief economy when all entries of A are positive.*

5 Preliminary Computational Results

Here, we computationally compare three types of methods to solve the complementarity problem of (1): 1) the QP-based potential reduction algorithm (referred as QP) presented in this paper; 2) a homotopy-based path-following algorithm (referred as HOMOTOPY) developed in Dang et al. (Dang, C., Ye, Y., Zhu, Z., A path-following algorithm for computing a Leontief economy equilibrium. In preparation, 2008); 3) Mixed Complementarity Problem (MCP) general solvers PATH (Ferris and Munson, <http://www.gams.com/dd/docs/solvers/path.pdf>) and MILES (Rutherford, <http://www.gams.com/dd/docs/solvers/miles.pdf>), where both solvers use a Lemke type algorithm that is based on a sequence of pivots similar to those generated by the simplex method for linear programming; see Lemke [13].

If one applies Lemke's algorithm directly to solving LCP (1), then it will return the trivial solution $u = 0$, $v = e$. To exclude it, we rewrite LCP (1) into an equivalent homogeneous LCP as follows:

$$Mz + q = w, z^T w = 0, (z, w) \geq 0, \quad (15)$$

where $z, w \in R^{n+1}$,

$$M = \begin{pmatrix} -A^T & e \\ e^T & 0 \end{pmatrix} \in M^{n+1}, q = \begin{pmatrix} 0_n \\ -1 \end{pmatrix}.$$

Then, we can obtain a solution for LCP (1) from a complementary solution of LCP (15). However, the standard Lemke algorithm may not be able to solve LCP (15) either, since it may terminate at the second iteration with a non-complementary "secondary-ray" solution. Thus, as shown below, commonly used LCP solver PATH or MILES seems cannot successfully solve LCPs (15) most of times.

Both QP and HOMOTOPY are coded in MATLAB script files, and all solvers are run in the MATLAB environment on a desktop PC (2.8GHz CPU). For the QP-based potential reduction algorithm, we set $\varepsilon = 1.e - 8$. After the termination, we use the support of u , $\{i : u_i \geq 1.e - 5\}$, to recalibrate an "exact" solution (to the machine accuracy) for LCP (1).

For different size n ($n = 20 : 20 : 100, 100 : 100 : 1000, 1500 : 500 : 3000$), we randomly generate 15 symmetric and sparse matrices A of two different types (uniform in $[0, 1]$ or binary $\{0, 1\}$) and solve them by the three methods. In the following tables, "mean_sup" the average support size of u and "max_sup" the maximum support size of u in the 15 problems, "mean_iter" the average number of iterations of QP and Homotopy algorithms (each iteration solves a system of linear equations), and "mean_time" the average computing CPU time in seconds.

From our preliminary computational results, we can draw few conclusions. First, LCP (1), although the matrix A is symmetric, seems not an easy problem to solve. Secondly, the QP-based FPTAS algorithm lives up with its theoretical expectation and it is numerically effective. Thirdly, the homotopy-based algorithm seems able to solve sizable problems, although its computational complexity is not proven to be a PTAS. Finally, as mentioned earlier, the general LCP solvers, PATH and MILES, may terminate with a "secondary-ray" solution at the second Lemke pivot, therefore fail to solve LCP (15). As a result, in our numerical experiments MILES can solve none of our test problems, and PATH can only solve a small number of test problems with size no more than 60. (PATH use an alternative

Table 1 QP for solving uniform symmetric matrix LCP

n	mean_sup	mean_iter	mean_time	max_sup
20	4.1	39.5	0.1	5
40	4.5	46.0	0.1	5
60	4.5	47.9	0.1	5
80	4.9	47.5	0.2	6
100	5.3	48.2	0.3	7
200	5.5	53.5	1.2	6
300	5.6	59.3	3.4	8
400	5.7	55.1	5.9	7
500	5.9	62.5	11.3	7
600	5.7	58.8	16.0	7
700	5.8	58.8	23.4	7
800	5.8	62.6	33.8	8
900	5.7	65.1	47.3	7
1000	6.3	65.0	60.2	7
1500	6.1	71.5	187.2	8
2000	5.9	73.5	411.9	7
2500	6.4	74.6	774.5	8
3000	6.2	78.7	1404.2	8

Table 2 HOMOTOPY for solving uniform symmetric matrix LCP

n	mean_sup	mean_iter	mean_time	max_sup
20	4.1	37.7	0.2	5
40	4.4	52.7	0.4	5
60	4.4	58.3	0.8	6
80	4.6	68.2	1.4	6
100	5.3	72.6	2.2	7
200	4.9	108.9	14.0	6
300	5.5	127.7	49.3	8
400	5.5	160.5	111.9	7
500	5.7	159.7	181.6	7
600	5.5	182.5	317.0	6
700	5.9	202.9	515.6	7
800	5.5	208.9	706.3	6
900	5.7	231.7	1039.2	7
1000	5.9	267.2	1644.0	7
1500	5.9	305.5	4726.4	7
2000	5.7	307.1	10105.2	6

Table 3 PATH for solving uniform symmetric matrix LCP

n	mean_sup	mean_time	max_sup
20	8.7	0.1004	12
40	13.8	0.3406	23
$n \geq 60$		fail to solve	

Table 4 QP for solving binary symmetric matrix LCP

n	mean_sup	mean_iter	mean_time	max_sup
20	11.8	35.2	0.1	13
40	16.6	43.3	0.1	20
60	21.1	44.4	0.2	23
80	22.1	46.9	0.3	25
100	23.9	53.3	0.5	27
200	30.0	54.5	1.7	34
300	32.5	66.9	5.2	35
400	34.1	65.1	9.5	38
500	35.4	67.1	16.1	39
600	36.0	82.9	31.4	39
700	37.9	68.0	35.4	42
800	37.8	74.9	55.4	41
900	37.8	78.1	76.5	43
1000	38.7	82.1	106.6	42
1500	40.0	84.9	305.3	43
2000	42.4	91.4	702.2	45
2500	42.9	94.7	1382.8	47
3000	43.9	99.5	1959.4	48

Table 5 HOMOTOPY for solving binary symmetric matrix LCP

n	mean_sup	mean_iter	mean_time	max_sup
20	11.7	48.6	0.2	14
40	16.2	68.3	0.5	21
60	20.6	75.3	0.9	24
80	22.9	84.0	1.7	26
100	24.3	92.9	2.9	27
200	31.3	111.1	14.6	39
300	32.3	130.4	51.1	39
400	32.4	108.2	79.9	34
500	34.8	153.6	263.7	41
600	34.4	144.8	451.3	37
700	35.6	184.0	572.3	38
800	36.5	208.0	1628.1	37
900	37.2	261.2	4733.4	41
1000	37.2	502.8	5370.1	38

Table 6 PATH for solving binary symmetric matrix LCP

n	mean_sup	mean_time	max_sup
20	8.2	0.0445	12
40	10.2	0.3229	17
n \geq 60	fail to solve		

default pivoting rule and it switches to original Lemke's pivot rule only when the default rule fails or the users force to do so.)

6 Further Remarks

We make few final remarks and open questions.

First, in Section 2.1, since $p_N = 0$, the goods owned by traders $j \in N$ are essentially worthless in the Leontief economy equilibrium p . This is in contrary to other equilibrium models, such as the Coub-Douglass model, where u always has a full support. In the context of a global trade market among n traders, this implies that any traders in N cannot consume any good offered by any trader in B . Then why would traders in N be willing to share their goods with the trades in the set B for nothing in return? So, if $N \neq \emptyset$, the trading from traders in N would not be sustainable, and the only trading block that makes a practical sense is the one in which $p > 0$. Thus, our LCP algorithm can actually help to identify such a sensible trading block B where all traders can trade and benefit from each other, that is, to find out who would remain as active trading partners (those in B) and who would not (those in N). Furthermore, this equilibrium structure of the Leontief market may partially explain why some countries are more favorable to the global trading than others; and, consequently, certain incentive mechanisms are needed to keep those countries (in N) to be engaged in trading.

In fact, it's noticeable that the symmetric LCP solution or the symmetric Leontief equilibrium u has a small support of B . Again, in the context of a global trade market, if one needs to maintain the bilateral trade balance policy, then the Leontief matrix A will be symmetric, and it becomes a symmetric Arrow-Debreu-Leontief competitive economy equilibrium model. From the simulation in section 5 and in section 8 of [8] for symmetric and non-symmetric sparse Leontief matrix A respectively, we observe a significant difference for the support size of B between the two cases, which indicate that the bilateral balance or symmetric trade policy leads to a much smaller B , that is, much fewer traders can benefit from the trading market. Thus, the bilateral trade balance policy may not be a good policy for global trading.

Secondly, the computational results based on randomly generated data show that the support of u is relative small. Is there a theoretical justification for this fact or observation? Barany, Vempala and Vetta in [2] showed that a 2-player random game has a Nash equilibrium with supports of size two with high probability. It would be interesting to see if there is any underlying connection between them.

Thirdly, by restricting A being symmetric for bimatrix game setting described in Section 2, we must have $R = C$, that is, the two payoff matrices are identical. But in this case, a trivial, pure-strategic, and Pareto-optimal bimatrix game equilibrium is to simply play the largest entry in C . Thus, it remains to be seen if the QP-based approach offer a PTAS for computing a bimatrix equilibrium with a larger support. Note that the constant-approximation result of Tsaknakis and Spirakis [19] was indeed based on computing a KKT point of a social QP problem.

Finally, an important direction is to study the LCP problem (1) where A is not necessarily symmetric. In this case, even all entries of A being non-negative may not guarantee the existence of a (non-trivial) complementary solution; see example:

$$A^T = \begin{pmatrix} 0 & 2 \\ 0 & 1 \end{pmatrix}.$$

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