

Multishot high-resolution brain diffusion-weighted imaging using phase regularized reconstruction

YUXIN HU^{1,2}, XIAOLE WANG³, EVAN G. LEVINE^{1,2}, QIYUAN TIAN^{1,2}, VALENTINA TAVIANI⁴, FRANK ONG⁵, SHREYAS VASANAWALA¹, JENNIFER A MCNAB¹, BRUCE L. DANIEL^{1,6}, AND BRIAN HARGREAVES^{1,2,6}

¹*Department of Radiology, Stanford University, Stanford, CA, United States*

²*Department of Electrical Engineering, Stanford University, Stanford, CA, United States*

³*Biomedical Engineering, Tsinghua University, Beijing, China*

⁴*GE Healthcare, Menlo Park, CA, United States*

⁵*Department of Electrical Engineering and Computer Sciences, University of California, Berkeley, CA, United States*

⁶*Department of Bioengineering, Stanford University, Stanford, CA, United States*



JOINT ANNUAL MEETING
ISMRM–ESMRMB
16–21 June 2018

SMRT 27th Annual Meeting 15–18 June 2018
www.smrt.org

Paris Expo Porte de Versailles
Paris, France

Declaration of Financial Interests or Relationships

Speaker Name: Yuxin Hu

I have the following financial interest or relationship to disclose with regard to the subject matter of this presentation:

Company Name: GE Healthcare

Type of Relationship: Research Support

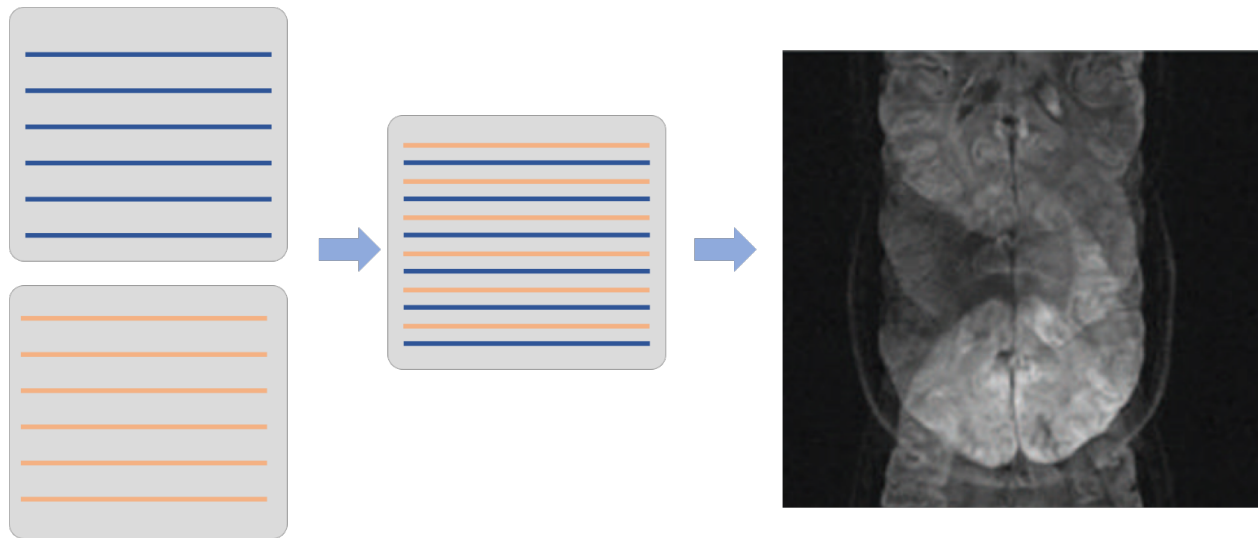
Diffusion-weighted imaging

Single-shot imaging (fast, motion insensitive)

- Limited resolution and SNR
- Heavy distortion

Multi-shot imaging

- Motion sensitive



Multi-shot DWI

- Motion-induced phase $e^{-j\theta(x,y)}$ (random and spatially smooth)
- MUSE/POCS-MUSE

$$\min_{x, \theta_1, \dots, \theta_{N_s}} \sum_{i=1}^{N_s} \|D_i F S e^{j\theta_i} x - y_i\|_2^2$$

- Step1: parallel imaging on each shot*

and take the low-resolution** results to estimate $e^{j\theta_i}$

- Step2: estimate x

x: image to be reconstructed

θ : motion-induced phase to be estimated

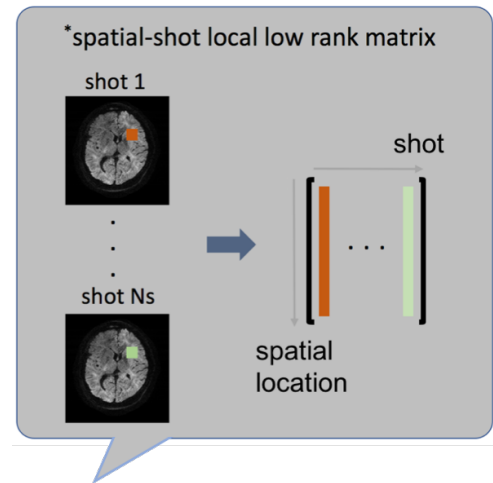
D_i and y_i : the sampling operator and
acquired data of the i^{th} shot.

F: Fourier transform

S: sensitivity map

Multi-shot DWI

- Motion-induced phase $e^{-j\theta(x,y)}$ (random and spatially smooth)
- Shot locally low-rank (shot-LLR)
 - “calibration-less parallel imaging^{*}”
 - Spatial-shot matrices
 - Slow-phase variations = low-rank



$$\min_{x_1, \dots, x_{N_s}} \sum_{i=1}^{N_s} \|D_i F S x_i - y_i\|_2^2 + \lambda \sum_{b \in \Omega} \|R_b \{x_1, \dots, x_{N_s}\}\|_*$$

Data consistency term

LLR regularization

Multi-shot DWI

- Motion-induced phase $e^{-j\theta(x,y)}$ (random and spatially smooth)
- MUSE/POCS-MUSE (non-convex)

$$\min_{x, \theta_1, \dots, \theta_{N_s}} \sum_{i=1}^{N_s} \|D_i F S e^{j\theta_i} x - y_i\|_2^2$$

- Shot locally low-rank (shot-LLR) (**convex**)

$$\min_{x_1, \dots, x_{N_s}} \sum_{i=1}^{N_s} \|D_i F S x_i - y_i\|_2^2 + \lambda \sum_{b \in \Omega} \|R_b \{x_1, \dots, x_{N_s}\}\|_*$$

x : image to be reconstructed

x_i : the i^{th} shot image to be reconstructed

θ : motion-induced phase to be estimated

D_i and y_i : the sampling operator and
acquired data of the i^{th} shot.

F : Fourier transform

S : sensitivity map

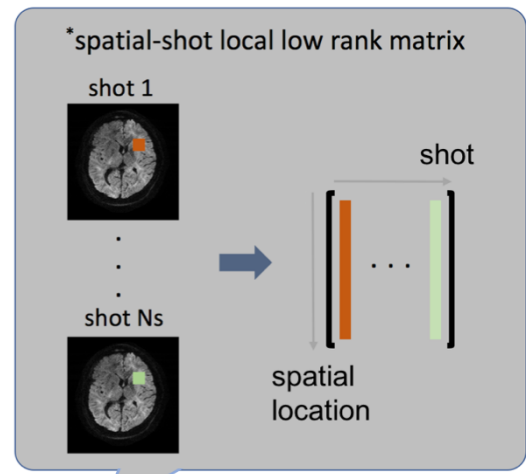
Multi-shot DWI

- Motion-induced phase $e^{-j\theta(x,y)}$ (random and spatially smooth)
- MUSE/POCS-MUSE (non-convex)

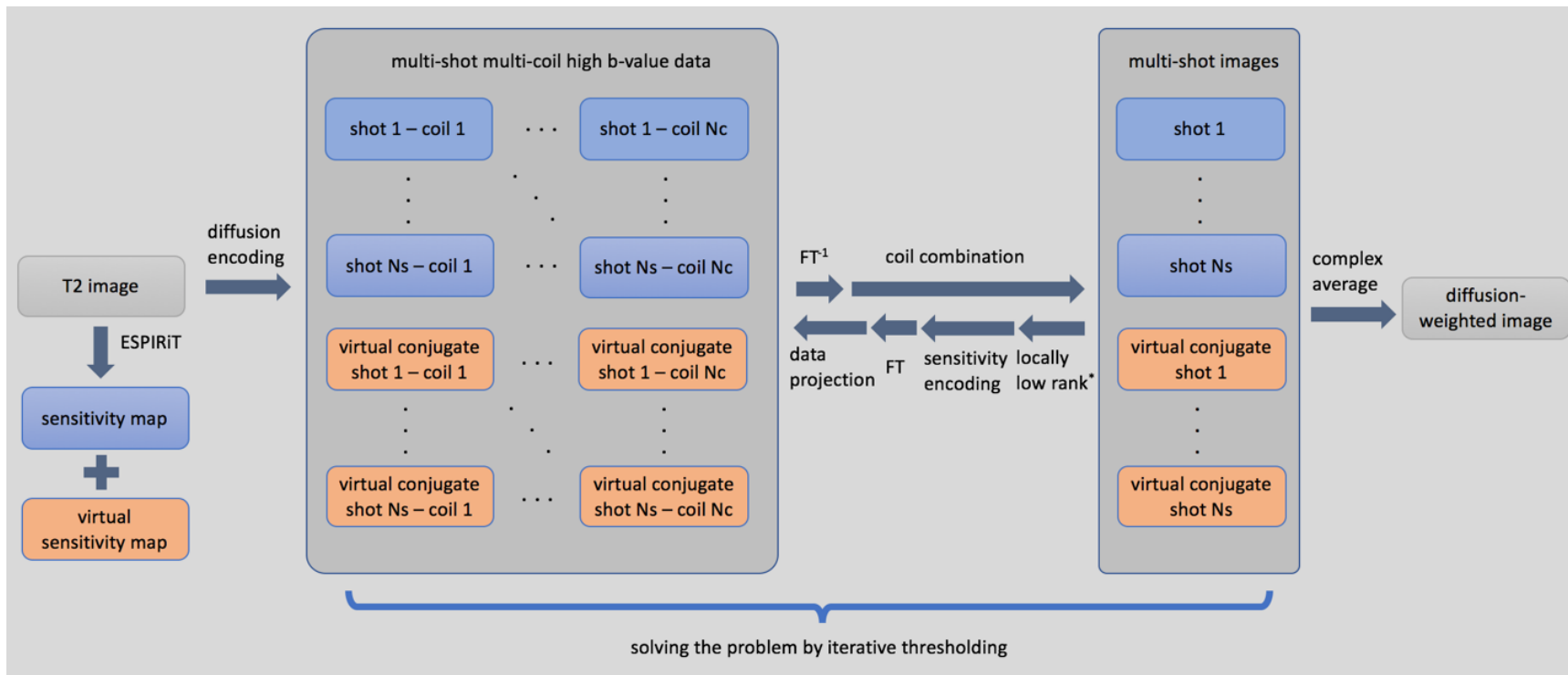
$$\min_{x, \theta_{1, \dots, N_s}} \sum_{i=1}^{N_s} \|D_i F S e^{j\theta_i} x - y_i\|_2^2$$

- Shot locally low-rank (shot-LLR) (**convex**)

$$\min_{x_{1, \dots, N_s}} \sum_{i=1}^{N_s} \|D_i F S x_i - y_i\|_2^2 + \lambda \sum_{b \in \Omega} \|R_b\{x_{1, \dots, N_s}\}\|_*$$

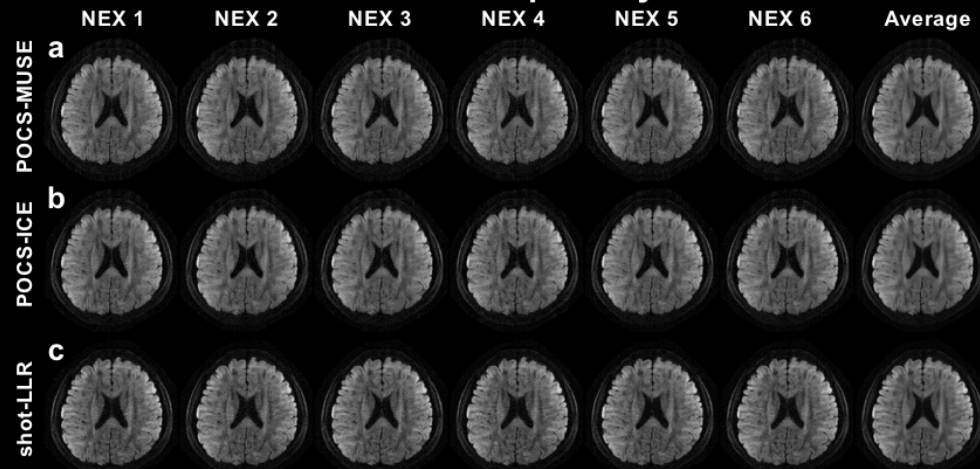


Flowchart of shot-LLR reconstruction with virtual conjugate shots

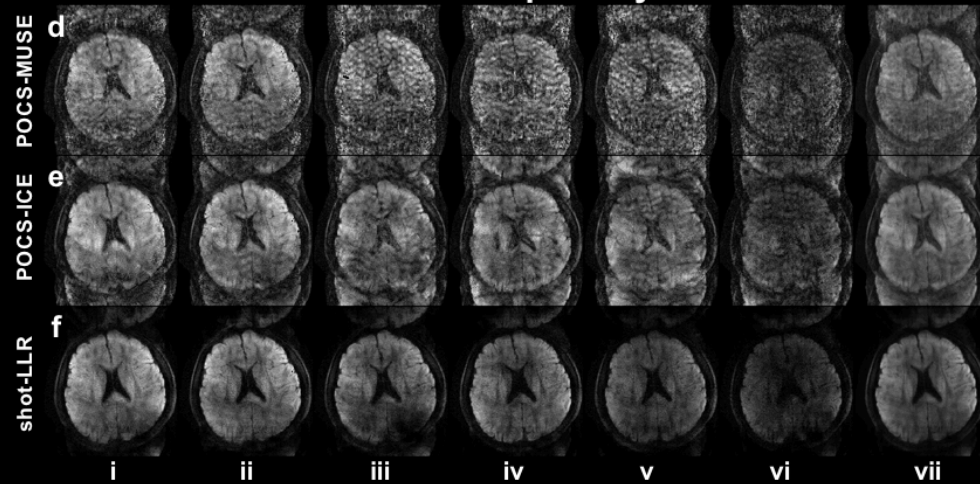


4-shot, nex = 6
a-c: normal
d-f: with severe motion

With Normal Respiratory Motion



With Severe Respiratory Motion



Non-convex model

$$\min_{m, \theta_1, \dots, \theta_{Ns}} \sum_{i=1}^{Ns} \frac{1}{2} \|D_i F S m \cdot e^{j\theta_i} - y_i\|_2^2 + \lambda_1 g_m(m) + \lambda_2 \sum_{i=1}^{Ns} g_\theta(\theta_i)$$

- Using shot-LLR as initialization
- Regularization terms on magnitude and phase
 - to improve the results
 - constraints on phase helps avoid partial Fourier reconstruction
- Phase cycling to solve artifacts from phase wrapping*

m: real-valued image to be reconstructed

θ : motion-induced phase to be estimated

D_i and y_i : the sampling operator and
acquired data of the i^{th} shot.

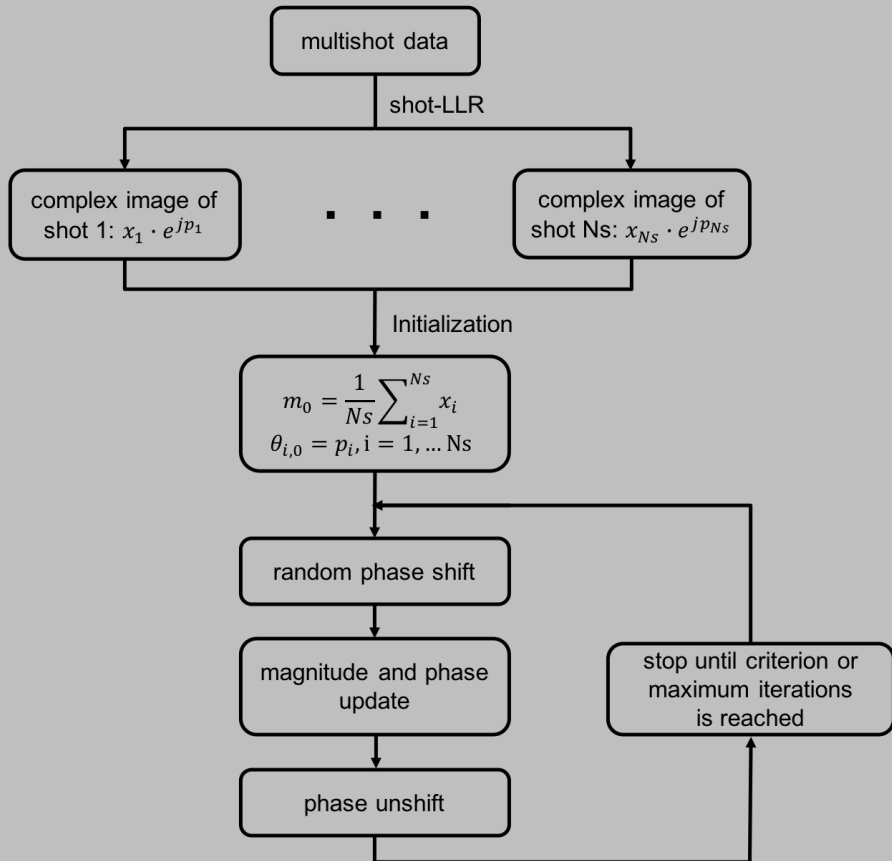
F: Fourier transform

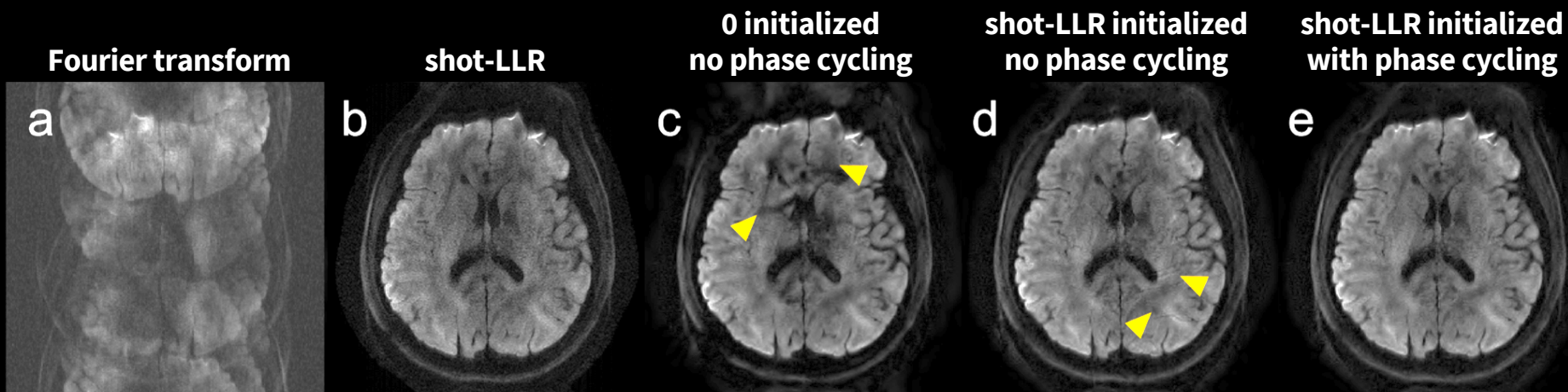
S: sensitivity map

g_m and g_θ : regularization terms on
magnitude and phase

*Ong, F., Cheng, J. Y., & Lustig, M., MRM 2018.

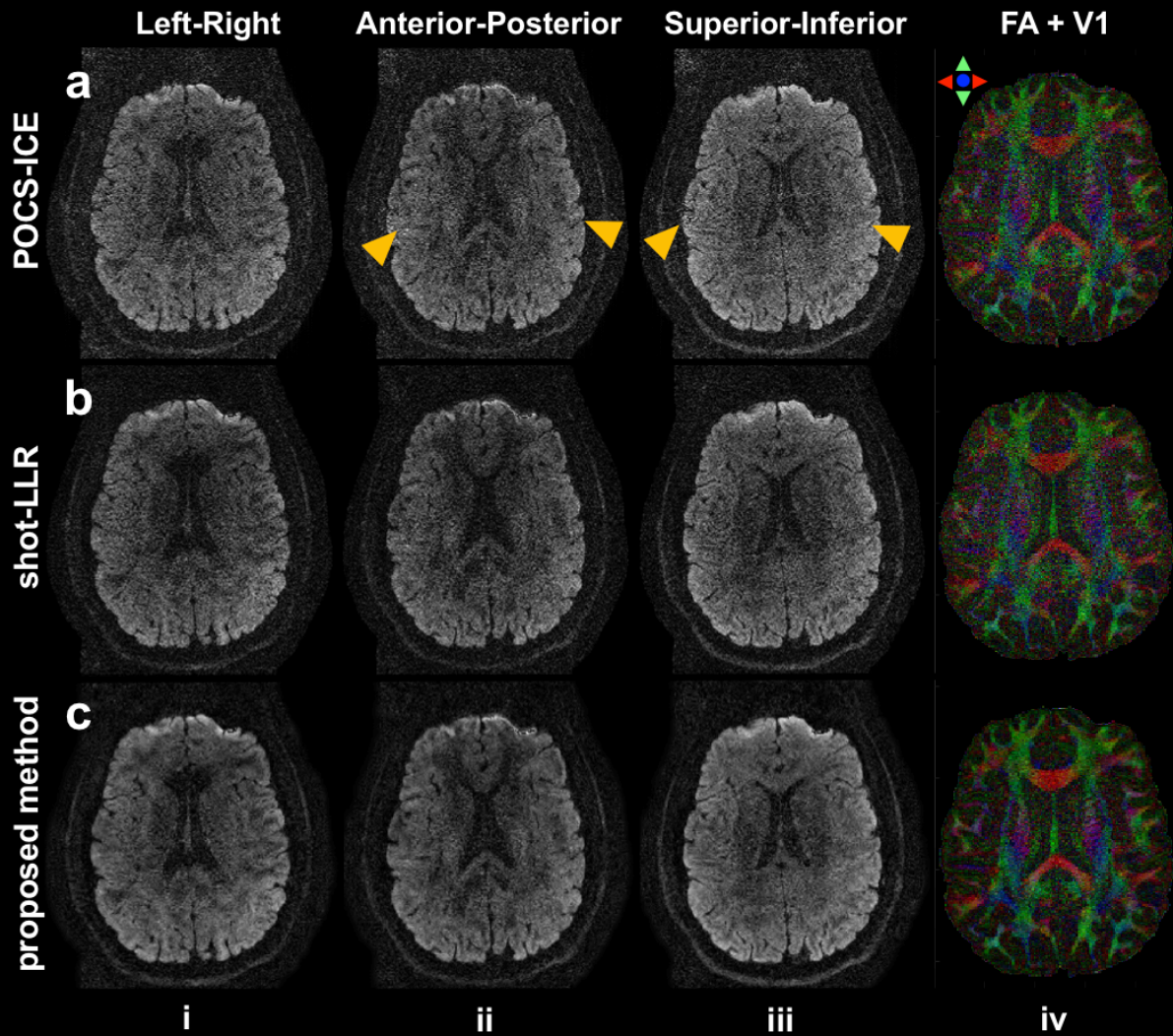
shot-LLR initialized phase regularized reconstruction



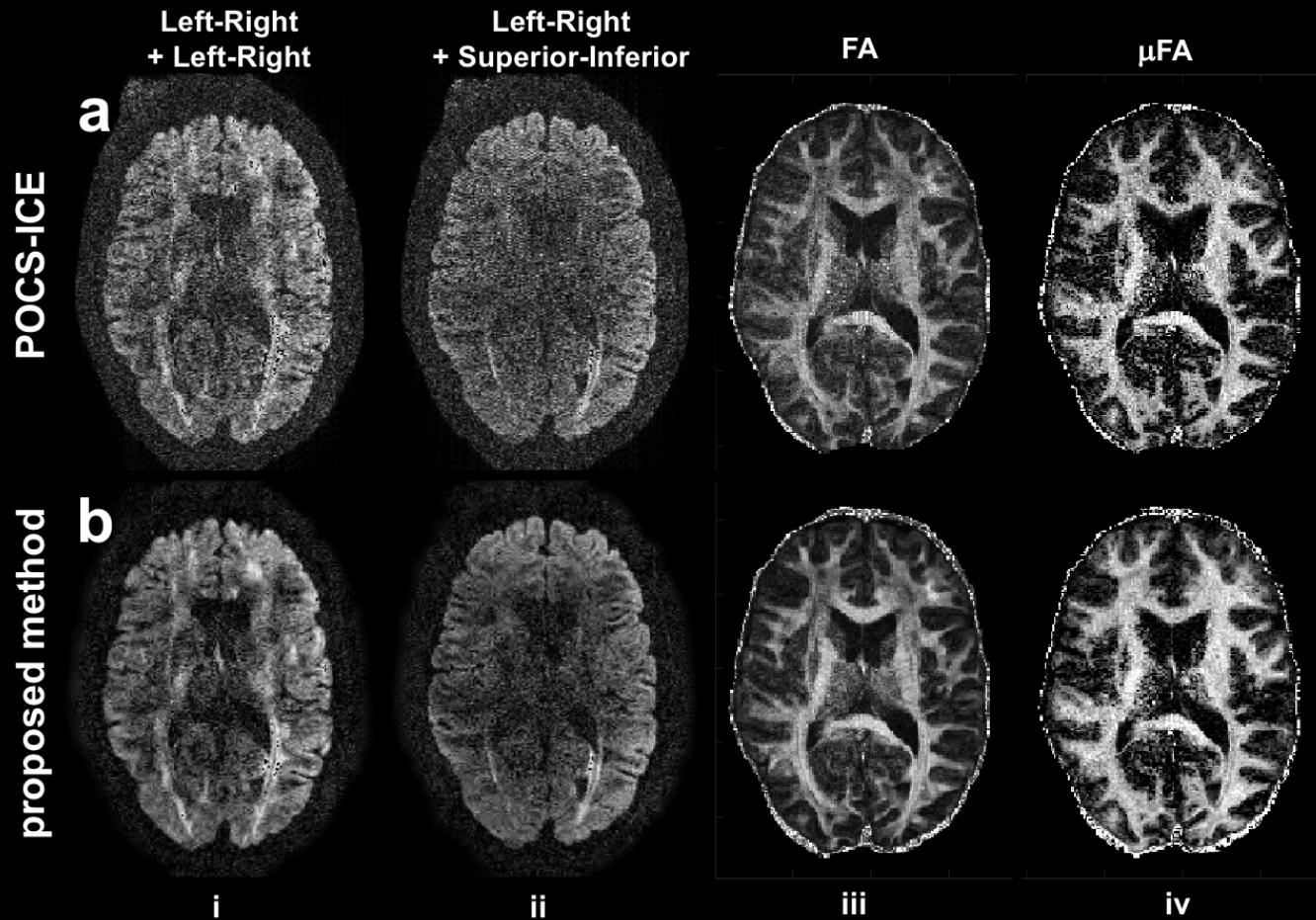


4-shot brain DW images (res: $0.85 \times 0.85 \times 3 \text{ mm}^3$, b-value = 1000 s/mm^2 , nex = 1) reconstructed by Fourier transform (a), shot-LLR (b), proposed method with zero-filled data as initialization (c), proposed method with shot-LLR as initialization and without/with phase cycling (d/e). The yellow triangles point where the errors are.

4-shot DTI
res = 0.8 mm isotropic
b-value = 1000 s/mm²
#directions = 45



4-shot double-diffusion
encoding imaging
res = $1 \times 1 \times 2 \text{ mm}^3$
b-value = 2000 s/mm^2
#directions = 120



Summary

To solve inter-shot phase variations in multi-shot DWI without navigator

- MUSE/POCS-MUSE/POCS-ICE
 - two steps: 1) explicit phase estimation; 2) final image reconstruction
- Shot-LLR
 - a relaxed model without phase estimation
- Shot-LLR initialized non-convex method
 - works well when SNR is low (high resolution/high b-value brain imaging)
 - inherits the property of handling big phase variations from shot-LLR.