

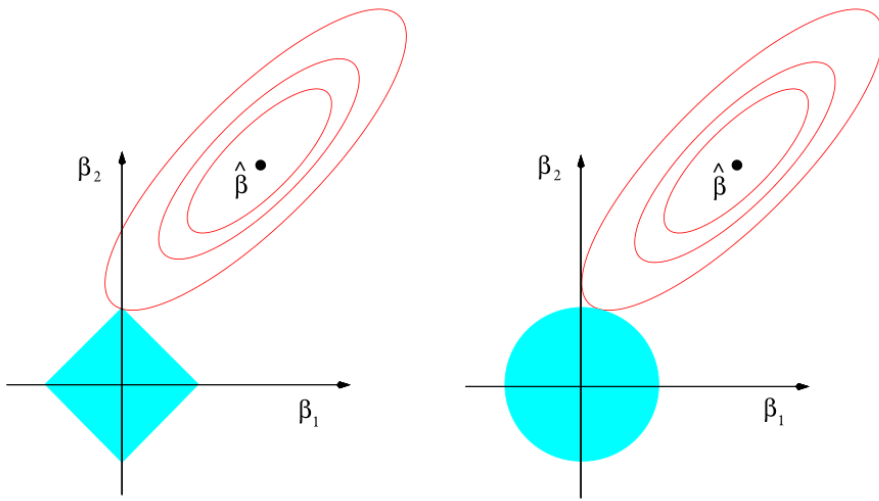
Distributed Lasso

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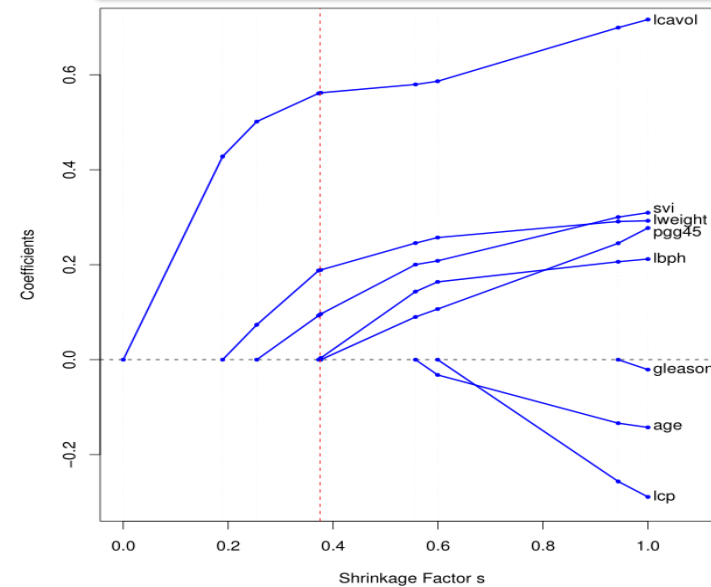
The Lasso

$$\hat{\beta}^{\text{lasso}} = \underset{\beta}{\operatorname{argmin}} \left\{ \frac{1}{2} \sum_{i=1}^N (y_i - \beta_0 - \sum_{j=1}^p x_{ij} \beta_j)^2 + \lambda \sum_{j=1}^p |\beta_j| \right\}$$

Sparsity



Coefficient Path



Existing distributed methods

By SGD (Spark)

- Sparsity not guaranteed
- Problem when $p \gg n$
- Coefficient path ?



Shotgun (Distributed Coordinate Descent)

- Too much communication
- Convergence issues (need locks)
- $n \gg p$? (Data stored by column)



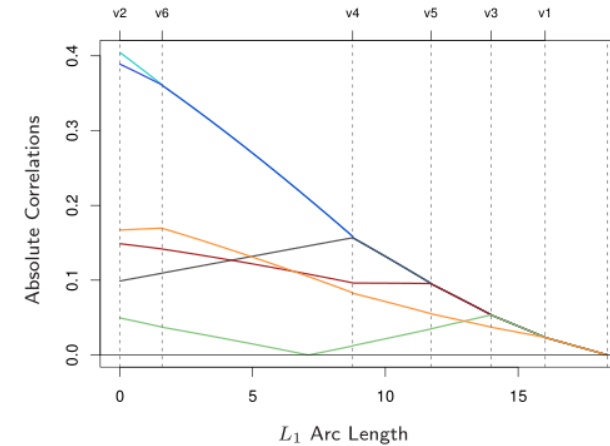
Least Angle Regression (LAR)

Algorithm

- Relax the penalty at each iteration
- Add features most correlated with the residual
- Increase coefficients to keep correlation tied

Computations

- Dot products between columns
- $k \times k$ matrix inversion
- $\min(n, p)$ iterations



Correlations with residual

$$\delta_k \leftarrow (X_{A_k}^T X_{A_k})^{-1} X_{A_k}^T r_k$$

New coefficient direction

Distributed LAR

Tall and Skinny $p \ll n$

- p^2 fits in memory, n does not
- Data stored by rows
- B machines, I iterations:
 - Communication:
 $O(p^2 B)$
- Computations:
 $O\left(pI\left(p + \log(B) + \frac{n}{B}\right)\right)$

Small and Fat $p \gg n$

- n^2 fits in memory, p does not
- Data stored by columns
- B machines, I iterations:
 - Communication:
 $O(n^2 B)$
- Computations:
 $O\left(nI\left(n + \log(B) + \frac{p}{B}\right)\right)$

Almost Square $p \sim n$

- p and n fit in memory, n^2 and p^2 do not
- If $I < \sqrt{n}$ both methods work
- More iterations:
 - Inversion using distributed block matrix
 - SGD to solve linear system
 - Forward Stagewise