1. **True/False**

State whether the following statements are True or False as it would be evaluated in Python (i.e., how it was described in lecture). Assume that the variable x has a boolean value of False and that the variable y has the value 10.

(a) \(x \text{ and } (8 < y < 12)\)

   False. Note: Due to operator precedence, you do not actually need the parentheses here.

(b) \('\text{CME ' + '193'} == 'cme193'\)

   False

(c) \((y != 12 - 2) \text{ or } x\)

   False. Note: Due to operator precedence, you do not actually need the parentheses here.

(d) \('py' * 2 + 'thonic' == 'pypythonic'\)

   True

2. **Arithmetic**

State what \(x\) is after each of the following scripts is executed.

(a) \(x = 2\)
   \(y = 3\)
   \(x *= y\)
   \(x /= y * 2\)

   \(x\) is 1

(b) \(x = 'py'\)
   \(x += 'thon'\)
   \(y = z = 'py'\)
   \(x += y + z\)
   \(x *= 2\)

   \(x\) is the string “pythonpypypypythonpypy”

(c) \(x = 1\)
   \(y = 2\)
   \(\text{if } x \text{ and } y:\) \(x = 3\)

   \(x\) is 3.

(d) \(x = 'hello'\)
   \(y = 2\)
   \(x += y\)

   This code actually produces an error because we cannot add an integer to a string.

(e) \(x = 'hello'\)
   \(y = 2\)
   \(x += \text{str}(y)\)

   \(x\) is the string “hello2”. The \texttt{str()} function casts the integer 2 as the string “2”.

3. Functions and Flow
For each of the following Python scripts, state what gets printed.

(a) def func_a():
    a = 2
    b = a + 3
    c = b * b
    return b + c

    print func_a()

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(b) def func_b(x):
    i = 0
    while x > 1:
        x = x / 2
        i = i + 1
    return i

    print func_b(10.0)

4. Note: this function is calculating an approximation to log₂x.

(c) def func_c():
    i = 0
    j = 0
    while (i < 16):
        if i > 3:
            i += 2
        if i < 10:
            j += i
        else:
            j -= 1
        i += 1
    return j

    print func_c()

i and j both start at 0. The following table shows how the values change at the end of each iteration of the while loop.

<table>
<thead>
<tr>
<th>i</th>
<th>j</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>3</td>
<td>3</td>
</tr>
<tr>
<td>4</td>
<td>6</td>
</tr>
<tr>
<td>7</td>
<td>12</td>
</tr>
<tr>
<td>10</td>
<td>21</td>
</tr>
<tr>
<td>13</td>
<td>20</td>
</tr>
<tr>
<td>16</td>
<td>19</td>
</tr>
</tbody>
</table>

(d) The *elif* statement combines the concepts of an *else* and an *if* statement. It follows an *if* statement. If the *if* statement is false, then the *elif* statement is evaluated. If the *elif* statement is true, that code block executes.
def func_d(x=0):
    if x < 0:
        return 'hello'
    elif x > 0:
        return 'world!'
    else:
        return ''

print func_d(104) + func_d() + func_d(-11)

"world! hello"

def func_e(a, b):
    if a == b:
        return func_e(a - 1, b + 1)
    if a > b:
        def inner_func_e(x):
            if x < 0:
                return 10
            else:
                return 7
        return inner_func_e(a) + inner_func_e(b)
    return max(a, b)

print func_e(7, 7) + func_e(7, -7) + func_e(-7, 7)

32. func_e(7, 7) recursively calls func_e(6, 8), which returns max(a, b). Python allows for function definitions within functions, which we encounter with the function call func_e(7, -7).

4. Applications
Consider the following snippet of Python code:

def func():
    step = 1
    point1 = 2
    point2 = point1 + step
    fp1 = point1 ** 3 + 3 * point1 + 3
    fp2 = point2 ** 3 + 3 * point2 + 3
    return (fp2 - fp1) / step

print func()

(a) What gets printed?

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(b) What is this function doing?

This is a (forward) finite difference method for estimating the derivative of the polynomial $x^3 + 3x + 3$.

(c) Describe some abstractions for this function. What can be provided as parameters?
step and point1 can easily be provided as parameters. We can also make the function an input, since we do not want to only be able to estimate derivatives for \( x^3 + 3x + 3 \). Instead of estimating the derivative at one point, we could estimate the derivative at several points.

Using concepts from the next lecture, here is a much more powerful function:

```python
def derivs(f, points, step=1):
    return [(f(p + step) - f(p)) / step for p in points]

print derivs(lambda(x): x ** 3 + 3 * x + 3, [2, 3, 4, 5], 0.1)
```

Note: The lambda keyword lets us define functions without a particular name. These are called anonymous functions. They are convenient for passing parameters. We will learn about anonymous functions in the second lecture.