# AA216/CME345: PROJECTION-BASED MODEL ORDER REDUCTION

Projection-Based Model Order Reduction

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# Outline

### **1** Solution Approximation

- **2** Orthogonal and Oblique Projections
- 3 Galerkin and Petrov-Galerkin Projections
- 4 Equivalent High-Dimensional Model
- 5 Error Analysis
- 6 Preservation of Model Stability

### **Solution Approximation**

Left High-Dimensional Model

Ordinary Differential Equation (ODE)

$$\frac{d\mathbf{w}}{dt}(t) = \mathbf{f}(\mathbf{w}(t), t) \tag{1}$$

Output equation

$$\mathbf{y}(t) = \mathbf{g}(\mathbf{w}(t), t) \tag{2}$$

**y**  $\in \mathbb{R}^q$ : Vector of output variables (typically  $q \ll N$ )

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y ∈ ℝ<sup>q</sup>: Vector of output variables (typically q ≪ N)
 Note the absence of a parameter dependence for now

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Low Dimensionality of Trajectories

 In many cases, the trajectories of the solutions computed using High-Dimensional Models (HDMs) are contained in low-dimensional subspaces

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- The state variable or simply, the state can be written exactly as a linear combination of vectors spanning S

$$\mathbf{w}(t) = q_1(t)\mathbf{v}_1 + \cdots + q_{k_S}(t)\mathbf{v}_{k_S}$$

•  $\mathbf{V}_{S} = [\mathbf{v}_{1} \cdots \mathbf{v}_{k_{S}}] \in \mathbb{R}^{N \times k_{S}}$  is a time-invariant basis for S•  $(q_{1}(t), \cdots, q_{k_{S}}(t))$  are the generalized coordinates for  $\mathbf{w}(t)$  in S•  $\mathbf{q}(t) = [q_{1}(t) \cdots q_{k_{S}}(t)]^{T} \in \mathbb{R}^{k_{S}}$  is the reduced-order state vector

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- In matrix form, the above expansion can be written as

$$\mathbf{w}(t) = \mathbf{V}_{\mathcal{S}} \mathbf{q}(t)$$

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Low Dimensionality of Trajectories

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Substituting the above subspace approximation in Eq. (1) and in Eq. (2) leads to

$$\frac{d}{dt}(\mathbf{Vq}(t)) = \mathbf{f}(\mathbf{Vq}(t), t) + \mathbf{r}(t)$$
$$\mathbf{y}(t) \approx \mathbf{g}(\mathbf{Vq}(t), t)$$

where  $\mathbf{r}(t)$  is the residual due to the subspace approximation

-Solution Approximation

Low Dimensionality of Trajectories

The **residual**  $\mathbf{r}(t) \in \mathbb{R}^N$  accounts for the fact that  $\mathbf{Vq}(t)$  is not in general an exact solution of Eq. (1)

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• Set of N differential equations in terms of k unknowns

$$q_1(t),\cdots,q_k(t)$$

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Set of *N* differential equations in terms of *k* unknowns

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• Over-determined system (k < N)

- Orthogonal and Oblique Projections
  - └─Orthogonality
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- **Orthogonal and Oblique Projections** 
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$$\mathbf{w}^T \mathbf{y} = 0$$

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• Let **V** be a matrix in  $\mathbb{R}^{N \times k}$ 

• V is an orthogonal (orthonormal) matrix if and only if

$$\mathbf{V}^{\mathsf{T}}\mathbf{V}=\mathbf{I}_k$$

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- Orthogonal and Oblique Projections
  - Projections

### Definition

A matrix  $\Pi \in \mathbb{R}^{N \times N}$  is a **projection** matrix (or projective matrix, idempotent matrix) if

$$\mathbf{\Pi}^2 = \mathbf{\Pi}$$

Some direct consequences

• range( $\Pi$ ) is invariant under the action of  $\Pi$ 

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- **Π** is diagonalizable (follows from the previous consequence)

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### Some direct consequences

- range( $\Pi$ ) is invariant under the action of  $\Pi$
- 0 and 1 are the only possible eigenvalues of  $\Pi$
- **Π** is diagonalizable (follows from the previous consequence)
- let k be the rank of  $\Pi$ : then, there exists a basis X such that

$$\mathbf{\Pi} = \mathbf{X} \begin{bmatrix} \mathbf{I}_k \\ \mathbf{0}_{N-k} \end{bmatrix} \mathbf{X}^{-1}$$

(follows from the two previous consequences)

### Orthogonal and Oblique Projections

### -Projections

Consider

$$\mathbf{\Pi} = \mathbf{X} \begin{bmatrix} \mathbf{I}_k & \\ & \mathbf{0}_{N-k} \end{bmatrix} \mathbf{X}^{-1}$$

### Orthogonal and Oblique Projections

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$$\mathbf{\Pi} = \mathbf{X} \begin{bmatrix} \mathbf{I}_k & \\ & \mathbf{0}_{N-k} \end{bmatrix} \mathbf{X}^{-1}$$

decompose X as

$$\mathbf{X} = \left[ \begin{array}{cc} \mathbf{X}_1 & \mathbf{X}_2 \end{array} \right], \text{ where } \mathbf{X}_1 \in \mathbb{R}^{N \times k} \text{ and } \mathbf{X}_2 \in \mathbb{R}^{N \times (N-k)}$$

then,  $\forall \mathbf{w} \in \mathbb{R}^N$ 

$$\blacksquare \ \Pi w \in \mathsf{range}(X_1) = \mathsf{range}(\Pi) = \mathcal{S}_1$$

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■ 
$$\Pi w \in \operatorname{range}(X_1) = \operatorname{range}(\Pi) = S_1$$
  
■  $w - \Pi w \in \operatorname{range}(X_2) = \operatorname{Ker}(\Pi) = S_2$ 

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### Orthogonal and Oblique Projections

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then,  $\forall \mathbf{w} \in \mathbb{R}^N$ 

$$\begin{array}{l} \Pi w \in \mathsf{range}(X_1) = \mathsf{range}(\Pi) = \mathcal{S}_1 \\ \textbf{w} - \Pi w \in \mathsf{range}(X_2) = \mathsf{Ker}(\Pi) = \mathcal{S}_2 \end{array}$$

**\square** defines the projection onto  $S_1$  parallel to  $S_2$ 

$$\mathbb{R}^{\textit{N}} = \mathcal{S}_1 \oplus \mathcal{S}_2$$

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Orthogonal and Oblique Projections

└─Orthogonal Projections

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Orthogonal and Oblique Projections

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• Consider the case where  $\mathcal{S}_2 = \mathcal{S}_1^{\perp}$ 

• Let  $\mathbf{V} \in \mathbb{R}^{N \times k}$  be an **orthogonal** matrix whose columns span  $S_1$ , and let  $\mathbf{w} \in \mathbb{R}^N$ : The orthogonal projection of  $\mathbf{w}$  onto the subspace  $S_1$  is

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the equivalent projection matrix is

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special case #1: If w belongs to  $S_1$  – that is, w = Vq, where  $q \in \mathbb{R}^k$ 

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• special case #2: If w is orthogonal to  $S_1$  – that is,  $\mathbf{V}^T \mathbf{w} = \mathbf{0}$ 

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Orthogonal and Oblique Projections

**Orthogonal Projections** 

$$\mathbf{\Pi}_{\mathbf{V},\mathbf{V}}\mathbf{w} = \mathbf{V}\mathbf{V}^{\mathsf{T}}\mathbf{w}$$



#### Orthogonal and Oblique Projections

### -Orthogonal Projections

• Example: Helix in 3D (N = 3)

• let  $\mathbf{w}(t) \in \mathbb{R}^3$  define a curve parameterized by  $t \in [0, 6\pi]$  as follows

$$\mathbf{w}(t) = \left[egin{array}{c} w_1(t) \ w_2(t) \ w_3(t) \end{array}
ight] = \left[egin{array}{c} \cos(t) \ \sin(t) \ t \ t \end{array}
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Orthogonal and Oblique Projections

-Orthogonal Projections



- Orthogonal projection onto
  - $\blacksquare \ \mathsf{range}(\mathbf{V}) = \mathsf{span}(\mathbf{e}_1, \ \mathbf{e}_2)$

$$\mathbf{\Pi}_{\mathbf{V},\mathbf{V}}\mathbf{w}(t) = \begin{bmatrix} \cos(t) \\ \sin(t) \\ 0 \end{bmatrix}$$

Orthogonal and Oblique Projections

Orthogonal Projections



Orthogonal projection onto

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Orthogonal and Oblique Projections

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Orthogonal and Oblique Projections

└Oblique Projections

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- Let  $\mathbf{V} \in \mathbb{R}^{N \times k}$  and  $\mathbf{W} \in \mathbb{R}^{N \times k}$  be two full-column rank matrices whose columns span respectively  $S_1$  and  $S_2^{\perp}$

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special case #2: If  $\mathbf{w} \in S_2$  - that is,  $\mathbf{w}$  is orthogonal to  $S_2^{\perp}$  - then  
 $\mathbf{W}^T\mathbf{w} = \mathbf{0}$  and  $\Pi_{\mathbf{V},\mathbf{W}}\mathbf{w} = \mathbf{V}(\mathbf{W}^T\mathbf{V})^{-1}\underbrace{\mathbf{W}^T\mathbf{w}}_{\mathbf{0}} = \mathbf{0}$ 

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## Orthogonal and Oblique Projections

**Oblique** Projections

Example: Helix in 3D

bases

$$\mathbf{V} = [\mathbf{e}_1 \ \mathbf{e}_2], \ \mathbf{W} = [\mathbf{e}_1 + \mathbf{e}_3 \ \mathbf{e}_2 + \mathbf{e}_3]$$

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projection matrix

$$\mathbf{\Pi}_{\mathbf{V},\mathbf{W}} = \mathbf{V}(\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$$

#### Orthogonal and Oblique Projections

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Example: Helix in 3D

bases

$$\mathbf{V} = [\mathbf{e}_1 \ \mathbf{e}_2], \ \mathbf{W} = [\mathbf{e}_1 + \mathbf{e}_3 \ \mathbf{e}_2 + \mathbf{e}_3]$$

projection matrix

$$\boldsymbol{\Pi}_{\boldsymbol{\mathsf{V}},\boldsymbol{\mathsf{W}}} = \boldsymbol{\mathsf{V}}(\boldsymbol{\mathsf{W}}^{\mathsf{T}}\boldsymbol{\mathsf{V}})^{-1}\boldsymbol{\mathsf{W}}^{\mathsf{T}} = \left[\begin{array}{rrr} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{array}\right]$$

projected helix equation

$$\mathbf{\Pi}_{\mathbf{V},\mathbf{W}}\mathbf{w}(t) = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \cos(t) \\ \sin(t) \\ t \end{bmatrix} = \begin{bmatrix} \cos(t) + t \\ \sin(t) + t \\ 0 \end{bmatrix}$$

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## Orthogonal and Oblique Projections

Oblique Projections



-Galerkin and Petrov-Galerkin Projections

Projection-Based Model Order Reduction

Start from a HDM for the problem of interest

$$\begin{aligned} \frac{d\mathbf{w}}{dt}(t) &= \mathbf{f}(\mathbf{w}(t), t) \\ \mathbf{y}(t) &= \mathbf{g}(\mathbf{w}(t), t) \\ \mathbf{w}(0) &= \mathbf{w}_0 \end{aligned}$$

•  $\mathbf{w} \in \mathbb{R}^N$ : Vector of state variables

- **y**  $\in \mathbb{R}^q$ : Vector of output variables (typically  $q \ll N$ )
- $f(\cdot, \cdot) \in \mathbb{R}^N$ : Completes the specification of the HDM-based problem

Galerkin and Petrov-Galerkin Projections

Projection-Based Model Order Reduction

 The goal is to construct a Projection-based Reduced-Order Model (PROM)

$$egin{array}{rcl} \displaystyle rac{d \mathbf{q}}{dt}(t) &=& \mathbf{f}_r(\mathbf{q}(t),t) \ \mathbf{y}(t) &\approx& \mathbf{g}_r(\mathbf{q}(t),t) \end{array}$$

where

**q**  $\in \mathbb{R}^k$ : Vector of reduced-order state variables,  $k \ll N$ 

**y**  $\in \mathbb{R}^q$ : Vector of output variables

•  $\mathbf{f}_r(\cdot, \cdot) \in \mathbb{R}^k$ : Completes the description of the PROM

The discussion of the initial condition is deferred to later

Galerkin and Petrov-Galerkin Projections

-Requirements

# A Projection-based Model Order Reduction (PMOR) method should

be computationally tractable

Galerkin and Petrov-Galerkin Projections

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- A Projection-based Model Order Reduction (PMOR) method should
  - be computationally tractable
  - be applicable to a large class of dynamical systems

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  - be computationally tractable
  - be applicable to a large class of dynamical systems
  - minimize a certain measure of the error between the solution computed using the HDM and that computed using the PROM (error criterion)
  - preserve as many properties of the HDM as possible

Galerkin and Petrov-Galerkin Projections

└-Petrov-Galerkin Projection

Recall the residual  $\mathbf{r}(t) \in \mathbb{R}^N$  introduced by approximating  $\mathbf{w}(t)$  as  $\mathbf{Vq}(t)$ 

$$\mathbf{V}\frac{d\mathbf{q}}{dt}(t) = \mathbf{f}\left(\mathbf{V}\mathbf{q}(t), t\right) + \mathbf{r}(t) \Leftrightarrow \mathbf{r}(t) = \mathbf{V}\frac{d\mathbf{q}}{dt}(t) - \mathbf{f}\left(\mathbf{V}\mathbf{q}(t), t\right)$$

Galerkin and Petrov-Galerkin Projections

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Constrain this residual to be orthogonal to a subspace W defined by a **test basis**  $\mathbf{W} \in \mathbb{R}^{N \times k}$  – that is, compute  $\mathbf{q}(t)$  such that

$$\mathbf{W}^{T}\mathbf{r}(t) = \mathbf{0}$$

Galerkin and Petrov-Galerkin Projections

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This leads to the *descriptive form* of the governing equations of the **Petrov-Galerkin** PROM

$$\mathbf{W}^{\mathsf{T}}\mathbf{V}\frac{d\mathbf{q}}{dt}(t) = \mathbf{W}^{\mathsf{T}}\mathbf{f}(\mathbf{V}\mathbf{q}(t), t)$$

Galerkin and Petrov-Galerkin Projections

└─Petrov-Galerkin Projection

■ Assume that **W**<sup>T</sup>**V** is non-singular: In this case, the PROM can be re-written in the *non-descriptive form* 

$$\begin{aligned} \frac{d\mathbf{q}}{dt}(t) &= (\mathbf{W}^{T}\mathbf{V})^{-1}\mathbf{W}^{T}\mathbf{f}(\mathbf{V}\mathbf{q}(t), t) \\ \mathbf{y}(t) &\approx \mathbf{g}(\mathbf{V}\mathbf{q}(t), t) \end{aligned}$$

Galerkin and Petrov-Galerkin Projections

Petrov-Galerkin Projection

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 After the above reduced-order equations have been solved, the subspace approximation of the high-dimensional state vector can be reconstructed, if needed, as follows

$$\mathbf{w}(t) pprox \mathbf{V} \mathbf{q}(t)$$

Galerkin and Petrov-Galerkin Projections

Galerkin Projection

If W = V, the projection method is called a Galerkin projection and the resulting PROM is called a Galerkin PROM

-Galerkin and Petrov-Galerkin Projections

└-Galerkin Projection

- If W = V, the projection method is called a Galerkin projection and the resulting PROM is called a Galerkin PROM
- If in addition **V** is orthogonal, the reduced-order equations become

$$egin{array}{rcl} \displaystyle rac{d \mathbf{q}}{d t}(t) &= \mathbf{V}^{T} \mathbf{f}(\mathbf{V} \mathbf{q}(t),t) \ \mathbf{y}(t) &pprox \mathbf{g}(\mathbf{V} \mathbf{q}(t),t) \end{array}$$

Galerkin and Petrov-Galerkin Projections

Linear Time-Invariant Systems

Special case: Linear Time-Invariant (LTI) systems

$$\begin{aligned} \mathbf{f}(\mathbf{w}(t),t) &= \mathbf{A}\mathbf{w}(t) + \mathbf{B}\mathbf{u}(t) \\ \mathbf{g}(\mathbf{w}(t),t) &= \mathbf{C}\mathbf{w}(t) + \mathbf{D}\mathbf{u}(t) \end{aligned}$$

•  $\mathbf{u} \in \mathbb{R}^{in}$ : Vector of input variables

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u ∈ ℝ<sup>in</sup>: Vector of input variables
corresponding Petrov-Galerkin PROM

$$\begin{aligned} \frac{d\mathbf{q}}{dt}(t) &= (\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}}(\mathbf{A}\mathbf{V}\mathbf{q}(t) + \mathbf{B}\mathbf{u}(t)) \\ \mathbf{y}(t) &= \mathbf{C}\mathbf{V}\mathbf{q}(t) + \mathbf{D}\mathbf{u}(t) \end{aligned}$$

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reduced-order LTI operators

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Galerkin and Petrov-Galerkin Projections

LInitial Condition

High-dimensional initial condition

$$\mathbf{w}(0) = \mathbf{w}_0 \in \mathbb{R}^N$$

Galerkin and Petrov-Galerkin Projections

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$$\mathbf{q}(0) = (\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}}\mathbf{w}_0 \in \mathbb{R}^k$$

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 $\hfill\blacksquare$  in the high-dimensional state space, this gives

$$\mathbf{Vq}(0) = \mathbf{V}(\mathbf{W}^T \mathbf{V})^{-1} \mathbf{W}^T \mathbf{w}_0 \in \mathbb{R}^k$$

Galerkin and Petrov-Galerkin Projections

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• this is an oblique projection of  $\mathbf{w}_0$  onto range(**V**) parallel to range(**W**)

Galerkin and Petrov-Galerkin Projections

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Error in the subspace approximation of the initial condition

$$\mathbf{w}(0) - \mathbf{V}\mathbf{q}(0) = (\mathbf{I}_N - \mathbf{V}(\mathbf{W}^T\mathbf{V})^{-1}\mathbf{W}^T)\mathbf{w}_0$$

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-Galerkin and Petrov-Galerkin Projections

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$$\mathbf{w}(0) - \mathbf{V}\mathbf{q}(0) = (\mathbf{I}_N - \mathbf{V}(\mathbf{W}^T\mathbf{V})^{-1}\mathbf{W}^T)\mathbf{w}_0$$

Alternative: use an affine approximation  $\mathbf{w}(t) = \mathbf{w}(0) + \mathbf{Vq}(t)$  (see Homework #1)
Equivalent High-Dimensional Model

 Question: Which HDM would produce the same solution as that given by the following Petrov-Galerkin PROM? (this notion will prove to be useful for the stability analysis of a PROM)

### Equivalent High-Dimensional Model

- Question: Which HDM would produce the same solution as that given by the following Petrov-Galerkin PROM? (this notion will prove to be useful for the stability analysis of a PROM)
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$$\frac{d\mathbf{q}}{dt}(t) = (\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}}\mathbf{f}(\mathbf{V}\mathbf{q}(t), t) \mathbf{y}(t) = \mathbf{g}(\mathbf{V}\mathbf{q}(t), t)$$

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 $\hfill \ensuremath{\,\bullet\)}$  pre-multiplying the above reduced-order equations by  $\ensuremath{V}$  leads to

$$\frac{d\tilde{\mathbf{w}}}{dt}(t) = \mathbf{V}(\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}}\mathbf{f}(\tilde{\mathbf{w}}(t), t) \tilde{\mathbf{y}}(t) = \mathbf{g}(\tilde{\mathbf{w}}(t), t)$$

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the associated initial condition is

$$\tilde{\mathbf{w}}(0) = \mathbf{V}\mathbf{q}(0) = \mathbf{V}(\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}}\mathbf{w}(0)$$

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Equivalent High-Dimensional Model

Recall the projector **Π**V,W

$$\mathbf{\Pi}_{\mathbf{V},\mathbf{W}} = \mathbf{V}(\mathbf{W}^T \mathbf{V})^{-1} \mathbf{W}^T$$

# Definition

Equivalent HDM

$$\begin{array}{lll} \displaystyle \frac{d\tilde{\mathbf{w}}}{dt}(t) & = & \mathbf{\Pi}_{\mathbf{V},\mathbf{W}}\mathbf{f}(\tilde{\mathbf{w}}(t),t) \\ \\ \displaystyle \tilde{\mathbf{y}}(t) & = & \mathbf{g}(\tilde{\mathbf{w}}(t),t) \end{array}$$

with the initial condition

$$ilde{\mathbf{w}}(0) = \mathbf{\Pi}_{\mathbf{V},\mathbf{W}}\mathbf{w}(0)$$

The equivalent dynamical function is

$$\tilde{\mathbf{f}}(\cdot,\cdot) = \mathbf{\Pi}_{\mathbf{V},\mathbf{W}}\mathbf{f}(\cdot,\cdot)$$

Equivalent High-Dimensional Model

Lequivalence Between Two Projection-Based Reduced-Order Models

Consider the Petrov-Galerkin PROM

$$\begin{aligned} \frac{d\mathbf{q}}{dt}(t) &= (\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}}\mathbf{f}(\mathbf{V}\mathbf{q}(t), t) \\ \mathbf{y}(t) &\approx \mathbf{g}(\mathbf{V}\mathbf{q}(t), t) \\ \mathbf{q}(0) &= (\mathbf{W}^{\mathsf{T}}\mathbf{V})^{-1}\mathbf{W}^{\mathsf{T}}\mathbf{w}(0) \end{aligned}$$

# Lemma

Choosing two different bases  $\mathbf{V}'$  and  $\mathbf{W}'$  that respectively span the same subspaces  $\mathcal{V}$  and  $\mathcal{W}$  results in the same reconstructed solution  $\mathbf{w}(t)$ 

In other words, subspaces are more important than bases ...

Equivalent High-Dimensional Model

Equivalence Between Two Projection-Based Reduced-Order Models

# Consequences

■ given a HDM, a corresponding PROM is uniquely defined by its associated Petrov-Galerkin projector **Π**<sub>V,W</sub>

Equivalent High-Dimensional Model

Equivalence Between Two Projection-Based Reduced-Order Models

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- given a HDM, a corresponding PROM is uniquely defined by its associated Petrov-Galerkin projector  $\Pi_{V,W}$
- this projector is itself uniquely defined by the two subspaces

$$\mathcal{W} = \mathsf{range}(\mathbf{W}) \text{ and } \mathcal{V} = \mathsf{range}(\mathbf{V})$$

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hence

$$\mathsf{PROM} \Leftrightarrow (\mathcal{W}, \mathcal{V})$$

#### Equivalent High-Dimensional Model

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hence

$$\mathsf{PROM} \Leftrightarrow (\mathcal{W}, \mathcal{V})$$

•  $\mathcal{W}$  and  $\mathcal{V}$  belong to the **Grassmann manifold**  $\mathcal{G}(k, N)$ , which is the set of all subspaces of dimension k in  $\mathbb{R}^N$ 

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AA216/CME345: PMOR - Projection-Based Model Order Reduction

### Error Analysis

## Definition

Question: Can we characterize the error of the solution computed using a PROM relative to the solution obtained using the HDM?

$$egin{array}{rcl} \mathcal{E}_{\mathsf{PROM}}(t) &= \mathbf{w}(t) - ilde{\mathbf{w}}(t) \ &= \mathbf{w}(t) - \mathbf{V}\mathbf{q}(t) \end{array}$$

assume here a Galerkin projection and an associated orthogonal basis
 V<sup>T</sup>V = I<sub>k</sub>
 projector Π<sub>V V</sub> = VV<sup>T</sup>

AA216/CME345: PMOR - Projection-Based Model Order Reduction

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- assume here a Galerkin projection and an associated orthogonal basis
   V<sup>T</sup>V = I<sub>k</sub>
   projector Π<sub>V V</sub> = VV<sup>T</sup>
- the error vector can be decomposed into two orthogonal components

$$\begin{aligned} \mathcal{E}_{\mathsf{PROM}}(t) &= \mathbf{w}(t) - \mathbf{\Pi}_{\mathbf{V},\mathbf{V}}\mathbf{w}(t) + \mathbf{\Pi}_{\mathbf{V},\mathbf{V}}\mathbf{w}(t) - \mathbf{V}\mathbf{q}(t) \\ &= (\mathbf{I}_{N} - \mathbf{\Pi}_{\mathbf{V},\mathbf{V}})\mathbf{w}(t) + \mathbf{V}\left(\mathbf{V}^{\mathsf{T}}\mathbf{w}(t) - \mathbf{q}(t)\right) \\ &= \mathcal{E}_{\mathbf{V}^{\perp}}(t) + \mathcal{E}_{\mathbf{V}}(t) \end{aligned}$$

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Error Analysis

**Orthogonal Components of the Error Vector** 

Error component orthogonal to V

$$\mathcal{E}_{\mathbf{V}^{\perp}}(t) = (\mathbf{I}_N - \mathbf{\Pi}_{\mathbf{V},\mathbf{V}}) \mathbf{w}(t)$$

Interpretation: The exact trajectory does not strictly belong to  $\mathcal{V} = \text{range}(\mathbf{V}) \Rightarrow \text{projection error}$ 

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Error component parallel to V

$$\mathcal{E}_{\mathbf{V}}(t) = \mathbf{V} \left( \mathbf{V}^{\mathsf{T}} \mathbf{w}(t) - \mathbf{q}(t) 
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Interpretation: An "equivalent" but *different* high-dimensional dynamical system is solved  $\Rightarrow$  *modeling error* 

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ight)$$

Interpretation: An "equivalent" but *different* high-dimensional dynamical system is solved  $\Rightarrow$  *modeling error* 

Note that *E*<sub>V<sup>⊥</sup></sub>(*t*) can be computed without executing the PROM and therefore can provide an **a priori** error estimate

Error Analysis

<sup>L</sup>Orthogonal Components of the Error Vector



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Error Analysis

**Orthogonal Components of the Error Vector** 



Adapted from A New Look at Proper Orthogonal Decomposition, Rathiman and Petzold, SIAM Journal of Numerical Analysis, Vol. 41, No. 5, 2003.

### Error Analysis

# -Orthogonal Components of the Error Vector

- Again, consider the case of an orthogonal Galerkin projection
- One can derive an ODE governing the behavior of the error component lying in  ${\cal V}$  in terms of that lying in  ${\cal V}^\perp$

$$\frac{d\mathcal{E}_{\mathbf{V}}}{dt}(t) = \mathbf{\Pi}_{\mathbf{V},\mathbf{V}} \left( \mathbf{f}(\mathbf{w}(t),t) - \mathbf{f}(\mathbf{w}(t) - \mathcal{E}_{\mathbf{V}}(t) - \mathcal{E}_{\mathbf{V}^{\perp}}(t),t) \right)$$
  
$$\mathcal{E}_{\mathbf{V}}(0) = \mathbf{0}$$

In the case of an autonomous linear system

$$\frac{d\mathbf{w}}{dt}(t) = \mathbf{A}\mathbf{w}(t)$$

the error ODE has the simple form

$$\frac{d\mathcal{E}_{\mathbf{V}}}{dt}(t) = \mathbf{\Pi}_{\mathbf{V},\mathbf{V}}\left(\mathbf{A}\mathcal{E}_{\mathbf{V}}(t)\right) + \mathbf{\Pi}_{\mathbf{V},\mathbf{V}}\left(\mathbf{A}\mathcal{E}_{\mathbf{V}^{\perp}}(t)\right)$$

where  $\mathcal{E}_{\mathbf{V}^{\perp}}(t)$  acts as a forcing term

Error Analysis

**Orthogonal Components of the Error Vector** 

Then, one can then derive the following error bound

Theorem

 $\|\mathcal{E}_{\textit{PROM}}(t)\| \leq \left(\|\textit{F}(\textit{T}, \textit{V}^{\textit{T}}\textit{AV})\|_2\|\textit{V}^{\textit{T}}\textit{AV}^{\perp}\|_2 + 1\right)\|\mathcal{E}_{\textit{V}^{\perp}}(t)\|$ 

where  $\|\cdot\|$  denotes the  $\mathcal{L}_2([0, T], \mathbb{R}^N)$  function norm,  $\|f\|_2 = \sqrt{\int_0^T \|f(\tau)\|_2^2 d\tau}$ , and  $F(T, \mathbf{M})$  denotes the linear operator defined by

$$F(T, \mathbf{M}) : \mathcal{L}_2([0, T], \mathbb{R}^N) \quad \rightarrow \quad \mathcal{L}_2([0, T], \mathbb{R}^N)$$
$$\mathbf{u} \quad \longmapsto \quad t \longmapsto \left(\int_0^t e^{\mathbf{M}(t-\tau)} \mathbf{u}(\tau) d\tau\right)$$

Error bounds for the nonlinear case can be found in A New Look at Proper Orthogonal Decomposition, Rathiman and Petzold, SIAM Journal of Numerical Analysis, Vol. 41, No. 5, 2003

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•  $A_r = [1]$  and therefore the Galerkin PROM is not asymptotically stable

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