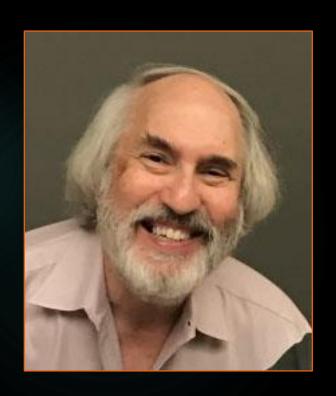
# January 26, 2023 The Design and Control of Exoskeletons for Rehabilitation

### ENGR110/210 Perspectives in Assistive Technology



David L. Jaffe, MS
Instructor

17
Years



CLEARING A PATH FOR PEOPLE WITH SPECIAL NEEDS CLEARS THE PATH FOR EVERYONE! Submitted by Marlo Kohn

## Questions?







#### Warden David Jaffe





#### Stanford Prison Experiment - 1971

- Simulation of a prison environment guards & prisoners
- Guards were urged to act aggressively
- Guards became increasing brutal
- Psychological abuse
- One of the most "unethical psychological experiments in history"
- Unscientific and fraudulent



# Reminder - Work with Diligence

Service of the servic

- ▶ Time is your team's most precious resource
- ▶ 2.5 weeks of class until Mid-term Presentations Tue, Feb 14th

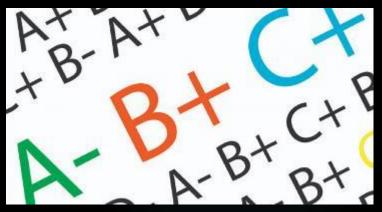




# Grading - Team Projects



Deliverable	%
Mid-term Presentation	10
Mid-term Report	10
End-of-term Presentation	20
End-of-term Report	20
Prototype Design & Functionality	20
Individual Reflection	10
Participation	10

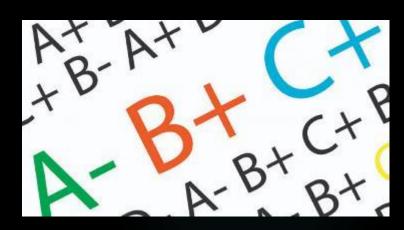


Participation includes attending class sessions, meeting with instructor, actively listening, posing questions to the guest speakers and the course instructor, engaging in class discussions, verbalizing thoughts and analyses, and submitting Weekly Project Reports or meeting with the course instructor.

# Grading - Individual Projects



Deliverable	%
End-of-term Presentation	40
End-of-term Report	40
Individual Reflection	10
Participation	10



Participation includes attending class sessions, meeting with instructor, actively listening, posing questions to the guest speakers and the course instructor, engaging in class discussions, verbalizing thoughts and analyses, and submitting Weekly Project Reports or meeting with the course instructor.

### Students working on fabrication projects Activities for the remainder of the quarter



- Understand the Problem / Challenge
- Work as a team or individually
- Fabricate low-cost prototypes
- Discuss and demonstrate the prototypes to the project suggestor
- Receive and analyze their feedback and suggestions
- Redesign and fabricate a refined prototype
- Iterate the process until the end of the quarter
- Take photos
- Report your project progress as a team





- Continue research on topic
- Interview additional people including clients
- Include your perspectives, draw conclusions
- Report your project progress

#### Persona





- The characterization of a typical / average person who represents the consumer group for a prototype being designed or a product being commercialized
- May not be a real person
- However, every person with a disability or older adult differs in their challenges, goals, preferences, and prejudices
- Consider products with versions, adjustability, ability to be customized, accessories, modularity, universally designed

# Tuesday, January 31st





Bionic Ears: Cochlear Implants and the Future of Assistive Technology

Lindsey Dolch Felt, PhD

Stanford University

Program in Writing and Rhetoric

# Today



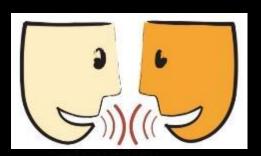


The Design and Control of Exoskeletons for Rehabilitation

Katherine Strausser, PhD

<u>Ekso Bionics - Technical Lead, Exoskeletons</u>

#### Break Activities





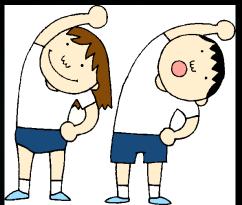


- Stand up and stretch
- ▶ Take a bio-break
- ▶ Text message
- Web-surf
- Respond to email
- ▶ Talk with classmates
- Reflect on what was presented in class













#### Short Break





