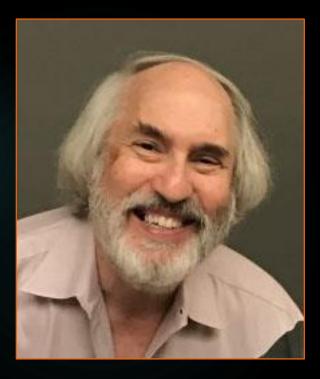
January 6, 2022 Team Project Pitch Day

ENGR110/210 Perspectives in Assistive Technology



David L. Jaffe, MS

Instructor



Do You Have Any Questions?



Thanks to:

Students:

- Enrolling and participating in the course
- Filling out lecture evaluations and comments
- Haas Center for Public Service:
 - Funding
- Community Members:
 - Participating and "adding to the conversation"
- Project Suggestors:
 - Suggesting great projects
 - Working with students

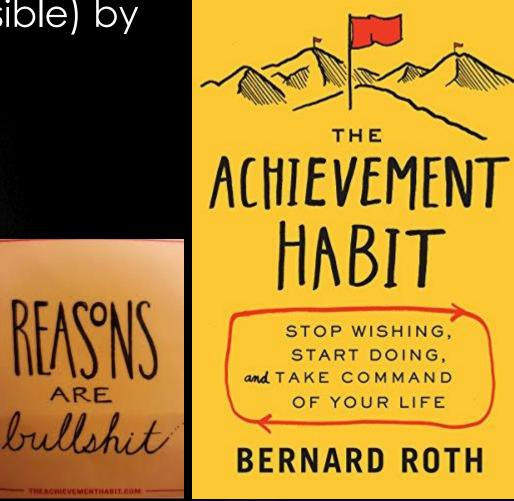


Suggestor

actor, adjudicator, adjustor, advisor, alienator, animator, aviator, capacitor, competitor, consolidator, creator, defector, dictator, director, discriminator, doctor, eliminator, estimator, evaluator, fabricator, facilitator, innovator, instructor, interrogator, investigator, liberator, navigator, orator, perpetrator, predecessor, predictor, procrastinator, proctor, professor, renovator, resistor, sponsor, suggestor, suitor, supervisor, tailor, traitor, visitor

Missing a required class session

- 1. Let me know (beforehand, if possible) by email
- 2. Do <u>not</u> provide a reason
- 3. Make up the missed class session promptly



Enrolled Student Attendance List

All enrolled and auditing students: Please fill out Google Attendance Form in every class session to verify your presence.



Candidate Team Projects

For students taking the course for three credits

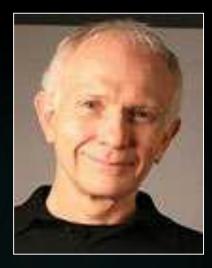
Follow along on the class session webpage

After all pitches, use the Google Form to indicate your top 5 project choices.



I will compile all project choices on the course website to facilitate project selection and team formation

Tuesday, January 11th



Creating Assistive Technologies -Understanding the Problem

Gayle Curtis - UX Design Consultant

Leftovers from Tuesday

Persistent vegetative state - loss of higher brain functions



Terry Schiavo

2. Moses' disability: In a test of baby Moses' capability to destroy the kingdom of Pharaoh, angel Gabriel guided Moses' hand to pick up live coal, which he took up and put in his mouth. This burned his tongue, causing him difficulty in speaking, but saved his life.



Leftovers from Tuesday

- "Assistive Tech"
- "Wheelchair Bound"
- "Disabling Situation"





Today's Agenda

- 1. Introduction of Course Resource People
- 2. Overview of PRL and Room 36 Resources
- 3. Considerations for Project Selection
- 4. Brief break
- 5. Project Pitches
- 6. Open Zoom Question Time

Course Resource People

Matteo Zallio, PhD

Deborah E. Kenney, MS, OTR/L





- Douglas F. Schwandt, MS
- Jules Sherman







Rachel Wallstrom

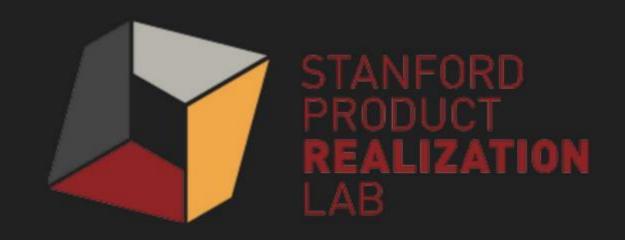
PRL Course Assistant & Former ENGR110 Student

Five Minute Overview of PRL & Room 36 Resources



The Stanford **Product Realization Lab** (PRL) is a multi-site teaching facility where Stanford students discover the power to create the future. Established as the Student Shops when the university opened its doors, the PRL has been at the heart of Stanford's pragmatic, results-driven curriculum for more than 125 years. Each year, under the mentorship of PRL faculty and course assistants, more than 1000 Stanford undergraduate, graduate, and professional school students make things of lasting value - innovative medical, food production, transportation, communications, and consumer products - that transform lives at home and abroad.

Stanford Product Realization Lab **Course Assistants** are chosen through a highly competitive selection process. They come from a broad array of academic fields and professional experience. All are committed to helping Product Realization Lab students achieve successful product realization through successive prototyping and rigorous experimentation with processes and materials.



- Design and Manufacturing
- Open to any current Stanford student
- Any project*, personal or class-related
- Tools and Workspace
- Training, Advice, and Inspiration from our talented and knowledgeable faculty, staff, course assistants, and user community



Leadership Team





PRL Course Assistants





ROOM 36



ROOM 36

RAPID PROTOTYPING

- Make Something!
- Build, Test, and Communicate your ideas... quickly
- No experience necessary
- Think with your hands
- ▶ Have Fun!









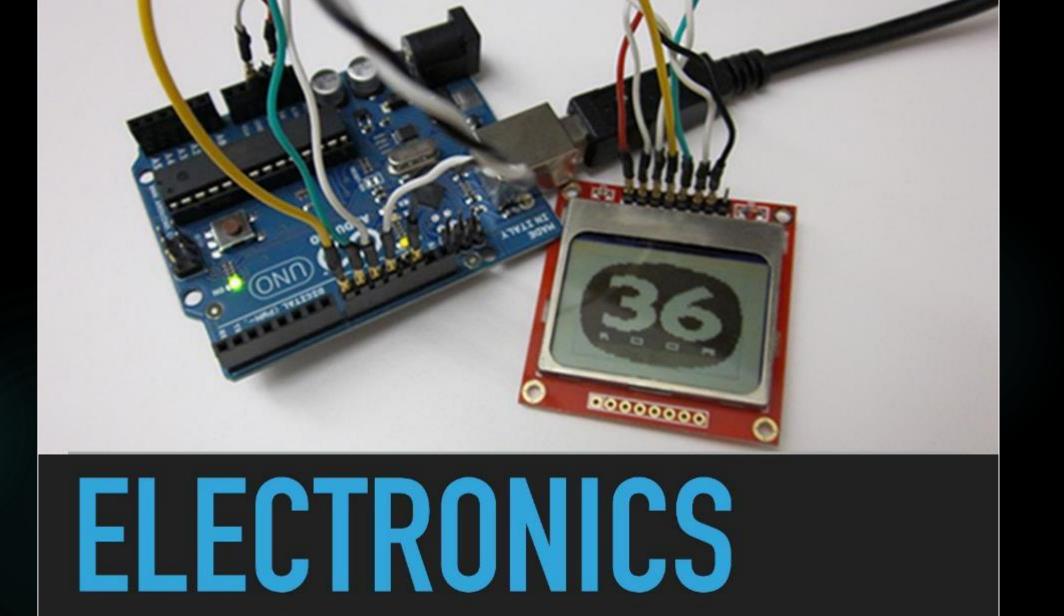
3D SCANNING







SEWING





MAIN SHOP (BLDG 610)















WOODWORKING

WELDING



ADVICE

HOW TO GET STARTED

- Visit Webshop <u>https://webshop.stanford.edu</u> Follow link
- Create a login profile with your student ID number
- Sign up for a safety orientation (roughly 75 min)
- ► There is no Shop Fee!
- That's it! Then come in and use the PRL!

SEE YOU SOON!

https://productrealization.stanford.edu

Follow link

Team Project Selection

For those working on a Team Project:



Read team project descriptions on course website:

Fill out Project Preferences Form during / after pitches:

Talk to project presenters in Break Out Rooms after the pitches



Project Preferences for Students Working on a Team Project

See http://web.stanford.edu/class/engr110/lecture01b.html for links to project descriptions.

dljaffe@stanford.edu Switch account

🙆 Draft saved

Your email will be recorded when you submit this form

* Require

Name *

Your answer

Considerations for Team Project Selection

Course load

Can you spend the time working on a project? Courses like ME103, ME170, ME203, ME210, ME218, ME310, and BioE141are very demanding.

Are you a TA or CA?

Do you have athletic practices?

Fabrication skills

Have you built anything before?

Project Preferences

Email Dave with selected project, team members, project name (optional) by Tuesday, January 11th

Prepare to "hit the ground running" by:
 Connecting with your Project Suggestor



Why you may want to



Take it

twice!

If you have enrolled for <u>three units</u>, you may want to consider taking the course for <u>one unit</u> or <u>waiting until next year</u> if:

- 1. You are not graduating, or
- 2. If you have limited fabrication experience, or
- 3. If you are already taking a project course like ME112, ME170, ME203, ME210, ME218, ME310, BioE141, or ...
- 4. If you have to miss lectures or field trips, or
- 5. You are unable to devote 4 hours per week to your project.









Team Project Selection

For those working on 3 credit unit Team Projects:

- Pursue project pitched by suggestor
- Meet with Dave for suggestions and approval



Individual Project Selection

For those working on 1 credit unit Individual Projects:

- Research an assistive technology topic
- Work on a CAD design of an assistive technology device
- Fabricate a functional prototype
- Build an appearance model
- Create a work of art
- Engage in an aftermarket aesthetic design
- Engage in an aftermarket functionality / usability design
- Optionally pair with another student for Understanding the Problem and Brainstorming
- Meet with Dave for suggestions and approval



Short Break

Fill out Google Forms Attendance Sheet

Hand in your Student Signup Form from Tuesday if you haven't already



Attendance Sheet - Lecture 01b Lecture 01b - Project Pitch Day - David L. Jaffe, MS & Project Suggestors	
dljaffe@stanford.edu (not shared) Switch account	Ø
Name	
Your answer	

2022 Enrolled Student Signup Sheet dljaffe@stanford.edu Switch account Your email will be recorded when you submit this form * Required Name * Your answer

Projects Pitched by Suggestor

Projects with Abby:

- Communication Aid for Nathan
- Alert Project
- Rain Shield Project
- Large Art Drawing Board
- Accessible Storage Solution
- Leash Project



Projects with Olenka at the Magical Bridge Playground:

Accessible & Inclusive Playground Attractions

Team Projects Pitched by Suggestor

Projects with Nick Z:

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- Adjustable Wheel Locks
- Personal Item Organization and Storage
- Improved Wheelchair Caster Wheel Project

Projects with Kate & McKenzie at the Cantor Arts Center:

- Exhibition Engagement Tool
- A Day at the Cantor Arts Center

Project with Gary:

Improved Ankle Foot Orthosis Mold

Team Projects Pitched by Suggestor

Project with Nick J:

Video Therapy Documentation

Project with Jorge:

Ski Pole

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Project with Danny, Kiara, and Stanford:

- Dog Feeding Aid
- Belt Buckle Project
- Scoot-Back Project
- Wearable Storage Pack

Projects Suggested by Dave



- Creative Expression
- Designing Your Afterlife
- Student-defined Projects

Projects with Abby

- "I am mobility impaired, 4'11" tall, and only able to lift 10 pounds. I am very active in advocacy and social justice issues, especially focusing on individuals with disabilities. I speak at national conventions for many organizations."
- Challenges to address:
 - Communication Aid for Nathan
 - Alert Project for Abby
 - Rain Shield Project
 - Large Art Board Project
 - Accessible Storage Project







On deck: Olenka

Communication Aid for Nathan

Explore designs for a device that would "speak for Nathan", informing people that he is "on the job" and not available to be petted or engage in human-canine conversation.



Alert Project for Abby



Explore designs to alert people in Abby's path.



Rain Shield Project

Explore designs for a suitable covering (a garment or wheelchair / scooter accessory) to protect Abby and her mobility device.



Large Art Drawing Board

Explore designs for a drawing board that will support large format art media.



Accessible Storage Solution

Explore designs for a wheelchair accessible storage solution.



Projects with Olenka at Magical Bridge Playground(s)

Accessible? Inclusive? ADA-Complaint? Let's Reimagine Playgrounds to Include ALL

Beyond "Accessible," There is Magic!

- Create new play and educational experiences for all ages and all abilities.
- Incorporate design needs of all playground users and visitors, especially those with visual impairments, sensory issues and diminished fine motor skills.









On deck: Nick Z

The Discovery:

ADA (10%)

Overlooked in Playground Design (90%)

Autism Spectrum Disorder Physical Impairments Visual/Auditory Impairments Sensory Impairments Cognitive Disabilities Older Adults Medically Fragile Wheelchair Users





A Magical Bridge Playground Means: ALL Ages ALL Abilities ALL Welcome!



ADA "Accessibility" Just Isn't Enough



- Not a single public playground has been designed with everyone's unique play needs in mind.
- ADA standards do not meet the needs of many living with a disability.
- ▶ 1 in every 4 live with a visible or invisible disability, public spaces must serve all.

Magical Bridge Playground, Palo Alto (Flagship)





"Nation's most innovative inclusive playground."

7 Unique Zones: Playhouse & Tree Deck, Slide Mound, Spinning Zone, Picnic & Performance Area, Swinging & Swaying Zone, Music Zone, and Tot Play Zone

Playground features are a mix of custom designed equipment and off-the-shelf technology often applied in unique ways.

Global interest brings 25,000 visitors a month here!

Additional Magical Bridge Custom Playgrounds Now Open:

- Addison Elementary School, Palo Alto
- Red Morton, Redwood City
- CuriOdyssey Zoo and Museum, San Mateo

Other Local Projects Underway:

- Sunnyvale
- Morgan Hill
- Mountain View
- Santa Clara
- International Sites too!

Be Part of the Magic - Join Us in Reimagining Play!





Olenka Villarreal olenka@magicalbridge.org

www.magicalbridge.org

Projects with Nick Z



- Adjustable Wheel Locks
- Personal Item Organization and Storage
- Improved Wheelchair Caster Wheel Project

On deck: Kate & McKenzie

Adjustable Wheel Locks

Explore wheel lock designs that would accommodate varying tire pressures.



Personal Item Organization and Storage

Explore designs for a way to store and organize Nick's personal items when he is on the go or at home.

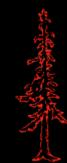
Improved Wheelchair Caster Wheel Project

Explore non-castering omni-wheels as a caster wheel replacement.



Projects with Kate & McKenzie





Exhibition Engagement Tool
A Day at the Cantor Arts Center

On deck: Gary



Proposed Cantor Projects ENGR 110/210: Perspectives in Assistive Technology



ANDERSON COLLECTION AT STANFORD UNIVERSITY

Introductions Museum Partners

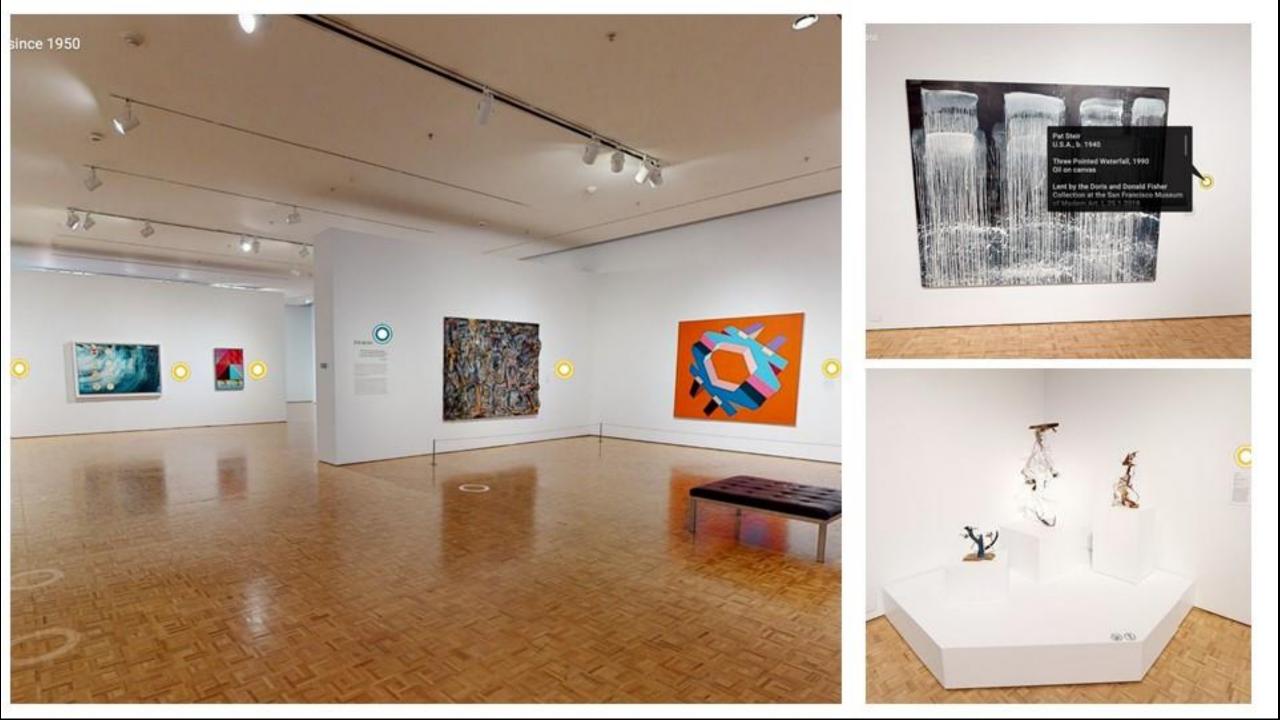


Kate Holohan (she/her) <u>kholohan@stanford.edu</u> Interim Director of Academic & Public Programs <u>Cantor Arts Center</u>



McKenzie Lynch (she/her) <u>mcklynch@stanford.edu</u> Academic Programs Coordinator <u>Cantor Arts Center</u>







Skills that may be useful

Project 1: Engagement Tool

Mechanical engineering and electronics (for a mechanical device)

Programming (web and/or app)

Graphic design

Project 2: A "Day in the Life" Film

Filmmaking & videography

Film/video editing

Interview / journalism / storytelling

What we can provide

- General information about our galleries, building, and collections
- Museum education, programming, and curatorial expertise
- Connections with members of the blind and low vision community
- Access to museum galleries (we are open to the public Wed through Sun from 11am to 5pm, and staff can be available approximately Mon through Tue from 9am to 5pm)
- Time to meet to discuss / give feedback on ideas and prototypes; please reach out about meeting as far in advance as possible

Q&A Ask us anything (at the end of class)!



Project with Gary

Improved Ankle Foot Orthosis Mold - Explore designs for a tri-planer lower limb alignment AFO capture system that can accurately capture the standing alignment from a sitting position mold for proper AFO casting and function.

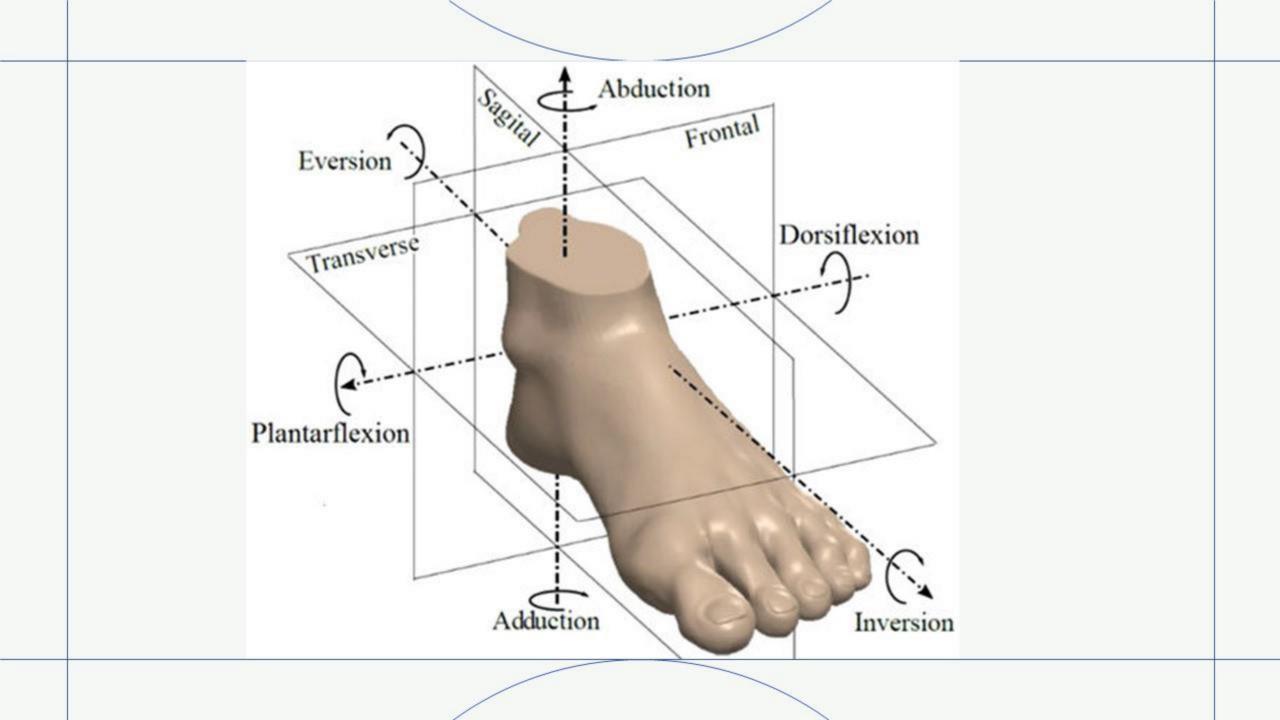


AFO casting system for improved alignment.



AFO

• While there are some types you can buy off the shelf, we deal with the complex cases that require a custom-made device.





How is an AFO custom made?

•An AFO is made from a mold of the patient's limb while sitting

 However ... since the foot and ankle position changes from standing / walking to sitting we need a method to capture and replicate the standing position for casting.

We need to "capture" the foot and ankle position, in all three planes of motion, at midstance (standing) and be able to replicate that alignment in a seated position while casting.

Project with Nick J



Video Therapy Documentation - Document Nick's selftherapy exercise efforts with the goal of helping other stroke survivors.





On deck: Jorge

Project with Jorge



Ski Pole - Explore designs for a new or modified ski pole that would enable Jorge to better participate in skiing.

On deck: Danny, Kiara & Stanford

Projects with Danny, Kiara & Stanford

- Dog Feeding Aid
- Belt Buckle Project
- Scoot-Back Project
- Wearable Storage Pack





On deck: Dave

Dog Feeding Aid

Explore designs that would enable Danny to independently feed his service dog, Korey.











Belt Buckle Project

Explore design solutions that would make it easier for Danny to buckle himself into his wheelchairs independently.

Scoot-Back Project

Explore design solutions that

- 1. would identify the slouched condition and
- 2. would enable Danny to independently restore himself to an upright seated position.

Wearable Storage Pack for Danny

Explore designs for a wearable storage pack that would enable Danny to independently and safely store his phone, wheelchair gloves, and other miscellaneous objects.





Smile and the World Will Smile Back

Dave's Suggested Projects

- Designing Your Afterlife
- Creative Expression
- Student-Defined Team Projects

Designing Your Afterlife

Designing Your Afterlife - Dave

Explore ways to preserve one's essence after death. In the technology extreme, this might manifest itself as an interactive system that responds to queries, retells stories, relates experiences, shares expertise, and expresses humor. The pre-dead user would be able to create and program his / her eternal computer-based persona before her / his demise.











Creative Expression

- Creative Expression Dave
- Explore ways to enhance creative expression for people with disabilities. This could include the creation of new activities or fabrication of new tools.





Creative Expression using an Instrumented Wheelchair

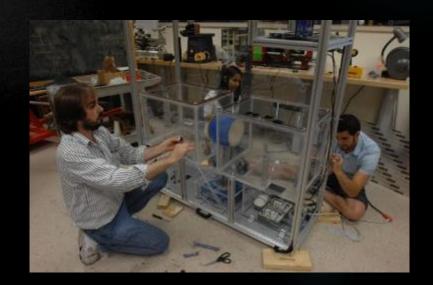
Explore ways to enhance creative expression for people with disabilities, especially those who use wheelchairs. This could include the creation of new activities or fabrication of new tools.



Student-defined Team Projects

Student-defined Projects - Dave

- Interview, observe, and discuss assistive technology problems with an individual with a disability or older adult. Address their desire to participate in one of the following activities by designing an adaptation to an existing device / tool or creating a new, more useful one:
 - Activities of daily living
 - Sports and exercise
 - Leisure activities and hobbies



Open Question Time and Non-Random Access





on projects, return here when done