

Appendix MATLAB Codes

```
%
% ---- EE392J Final Project ----
%
% All.m: MC Noise Reduction for B&W Films, major file
%
%
% ZHU Xiaoqing
% March, 2002
%
% -----
%

% --- Choose from different video
% start=378;
% finish=415;

% start=7810; %index of frame to start
% finish=7840; %number of frames to be processed
start=18; %index of frame to start
finish=75; %number of frames to be processed

% InFileName='america frontier.avi';
InFileName='ggb.avi';
% OutFileName='am_out.avi';
% OutFileName='ggb_out.avi';

% ----- initialize variables -----

FrameIndex=start:finish;
InSequence=aviread(InFileName,FrameIndex); % read in
FileInfo=aviinfo(InFileName);
FrameWidth=FileInfo.Width;
FrameHeight=FileInfo.Height;
BetterSequence=MedianSequence(InSequence,5);
OutSequence=BetterSequence;

MeCounter=0;
BlockSize=8;
Threshold=5;

SectionNumber=8;
SectionHeight=FrameHeight/SectionNumber;
SectionWidth=FrameWidth/SectionNumber;

%----- process frame by frame -----
CurrentFrameA=ReadSequence(InSequence,1);
CurrentFrameB=ReadSequence(BetterSequence,1);
ErrAvg(1)=mean(mean(abs(CurrentFrameA-CurrentFrameB)))+eps;
NextFrameA=ReadSequence(InSequence,2);
NextFrameB=ReadSequence(BetterSequence,2);
ErrAvg(2)=mean(mean(abs(NextFrameA-NextFrameB)))+eps;

ForwardMVF=zeros(FrameHeight,FrameWidth,2); %LastFrame => CurrentFrame
```

```

BackwardMVF=zeros(FrameHeight,FrameWidth,2); %NextFrame => CurrentFrame
for i=2:length(FrameIndex)-1
    FrameIndex(i) % indicate frame index in processing

    LastFrameA=CurrentFrameA;
    CurrentFrameA=NextFrameA;
    NextFrameA=ReadSequence(InSequence,i+1);
    LastFrameB=CurrentFrameB;
    CurrentFrameB=NextFrameB;
    NextFrameB=ReadSequence(BetterSequence,i+1);
    ErrAvg(i+1)=mean(mean(abs(NextFrameA-NextFrameB)))+eps;

    BetterFrame=CurrentFrameB;
    ErrFrame=CurrentFrameA-CurrentFrameB;
    MskFrame=abs(ErrFrame)>15;
    EdgFrame=edge(ErrFrame,'sobel');
    MCMarker=0;

    LastFrameMC=CurrentFrameB;
    NextFrameMC=CurrentFrameB;

% -- Sectionwise processing ----
for indexI=1:SectionHeight:FrameHeight
    for indexJ=1:SectionWidth:FrameWidth
        RangeI=indexI:indexI+SectionHeight-1;
        RangeJ=indexJ:indexJ+SectionWidth-1;

        LastSectionA=LastFrameA(RangeI,RangeJ);
        CurrentSectionA=CurrentFrameA(RangeI,RangeJ);
        NextSectionA=NextFrameA(RangeI,RangeJ);
        LastSectionB=LastFrameB(RangeI,RangeJ);
        CurrentSectionB=CurrentFrameB(RangeI,RangeJ);
        NextSectionB=NextFrameB(RangeI,RangeJ);

% -- Motion/Noise Detection --
        MotionMarker=0;
        BlotchMarker=0;
        ErrSection=ErrFrame(RangeI,RangeJ);
        EdgSection=EdgFrame(RangeI,RangeJ);
        MskSection=abs(ErrSection)>15;
        Err=mean(mean(abs(ErrSection)))+eps; % MAE
        Msk=mean(mean(MskSection)); % percentage of 'real' change, excluding small noise
        Edg=mean(mean(EdgSection));
        if Err/ErrAvg(i)>1.1 & Msk>.02 % detect change
            ErrLA=mean(mean(abs(LastSectionA-CurrentSectionA)))+eps;
            ErrNA=mean(mean(abs(NextSectionA-CurrentSectionA)))+eps;
            ErrLNA=mean(mean(abs(LastSectionA-NextSectionA)))+eps;

            ErrLB=mean(mean(abs(LastSectionB-CurrentSectionB)))+eps;
            ErrNB=mean(mean(abs(NextSectionB-CurrentSectionB)))+eps;
            ErrLNB=mean(mean(abs(LastSectionB-NextSectionB)))+eps;

            if abs(ErrLA*ErrLNB/ErrLNA/ErrLB-1)<.3 & abs(ErrNA*ErrLNB/ErrLNA/ErrNB-1)<.3
                MotionMarker=1;
            else

```

```

        BlotchMarker=1;
    end
end
% -----
if MotionMarker
    if MCMarker==0
        WeightMap=1./(abs(ErrFrame)+1);
        MCMarker=1;
    end

[NewSection,MVF]=WeightedMC(LastFrameA,CurrentFrameA,WeightMap,RangeI,RangeJ,BlockSize);
    ErrNew=mean(mean(abs(NewSection-CurrentSectionB)));
    if ErrNew/ErrLA<.9
        LastFrameMC(RangeI,RangeJ)=NewSection;
    end

[NewSection,MVF]=WeightedMC(NextFrameA,CurrentFrameA,WeightMap,RangeI,RangeJ,BlockSize);
    ErrNew=mean(mean(abs(NewSection-CurrentSectionA)));
    if ErrNew/ErrNA<.9
        NextFrameMC(RangeI,RangeJ)=NewSection;
    end
    MeCounter=MeCounter+1
end
end
end
% -- Improve by motion-compensated filtering --
if MCMarker==1
    BetterFrame=(LastFrameMC+NextFrameMC)/2;
    % EdgyMask=edge(LastFrameMC-CurrentFrameA,'sobel') | edge(NextFrameMC-
CurrentFrameA,'sobel') ;
    % BetterFrame(EdgyMask)=CurrentFrameA(EdgyMask);
    BetterFrame=JointDenoise(CurrentFrameB,CurrentFrameA,BetterFrame);    % filtering again to get
the post-processing result
    OutSequence=WriteSequence(OutSequence,BetterFrame,i);
end
end
% movie(OutSequence,10);
movie2avi(OutSequence,OutFileName);



---


%
% ---- EE392J Final Project ----
%
% ReadSequence.m: read in one frame from sequence
%
%
% ZHU Xiaoqing
% March, 2002
%
% -----
%
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```

function Frame=ReadSequence(InSequence,Index);
% read in one image from Sequence
TempFrame=frame2im(InSequence(Index));
Frame=double(TempFrame(:,:,1));

```

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%
% ---- EE392J Final Project ----
%
% WriteSequence.m: write out one frame to sequence
%
%
% ZHU Xiaoqing
% March, 2002
%
% -----
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```

function OutSequence=WriteSequence(OutSequence,Frame,Index)
% write frame to sequence
TempFrame=frame2im(OutSequence(1)); %ensure data structure is right
for j=1:3
    TempFrame(:,:,j)=Frame;
end
OutSequence(Index)=im2frame(TempFrame);

```

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%
% ---- EE392J Final Project ----
%
% MedianSequence.m: Temporal median filtering of sequence
%
%
% ZHU Xiaoqing
% March, 2002
%
% -----
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```

function OutSequence=MedianSequence(InSequence,WindowDepth)
%
%----- initialize variables -----

FrameLength=length(InSequence);
WindowSpan=floor(WindowDepth/2);
OutSequence=InSequence;
for j=1:WindowSpan
    InSequence=[InSequence(1) InSequence InSequence(end)];
end
% ---- pre-shift, initialize window ----
InSequence=[InSequence(1) InSequence];
for j=1:WindowDepth
    FrameWindow(:,:,j)=ReadSequence(InSequence,j);

```

end

```
[FrameHeight,FrameWidth,WindowDepth]=size(FrameWindow);
```

```
% ---- Median filtering ----
```

```
for i=1:FrameLength
```

```
    FrameWindow(:,1:end-1)=FrameWindow(:,2:end);
```

```
    FrameWindow(:,end)=ReadSequence(InSequence,i+WindowDepth);
```

```
    BetterFrame=median(FrameWindow,3);
```

```
    OutSequence=WriteSequence(OutSequence,BetterFrame,i);
```

```
End
```

```
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% ---- EE392J Final Project ----
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```
% WeightedMC: % block-based motion estimation for sections with weighted MAD criterion
```

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% March, 2002
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```
function [NewSection, MVF] = WeightedMC (LastFrame, CurrentFrame, WeightMap,RangeI, RangeJ,  
BlockSize )
```

```
%
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```
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```
[FrameHeight,FrameWidth]=size(CurrentFrame);
```

```
NewSection=LastFrame(RangeI,RangeJ);
```

```
[SectionHeight,SectionWidth]=size(NewSection);
```

```
MVF=zeros(SectionHeight,SectionWidth,2);
```

```
rt=.9; %threshold for rejecting spuriousmotion
```

```
BlockSpan=min([RangeI(1) RangeJ(1) FrameHeight-RangeI(end) FrameWidth-RangeJ(end)
```

```
BlockSize*3/2-1])-BlockSize;
```

```
if BlockSpan>=2
```

```
    for i=1:SectionHeight
```

```
        for j=1:SectionWidth
```

```
            BlockI=RangeI(i)-BlockSpan:RangeI(i)+BlockSpan;
```

```
            BlockJ=RangeJ(j)-BlockSpan:RangeJ(j)+BlockSpan;
```

```
            CurrentBlock=CurrentFrame(BlockI,BlockJ);
```

```
            PredBlock=LastFrame(BlockI,BlockJ);
```

```
            WeightBlock=WeightMap(BlockI,BlockJ);
```

```
            Min=sum(sum(abs(PredBlock-CurrentBlock).*WeightBlock));
```

```
            SAD0=Min+eps;
```

```
            MVi=0;MVj=0;
```

```
            for vi=BlockSize+1:BlockSize
```

```
                for vj=BlockSize+1:BlockSize
```

```
                    PredBlock=LastFrame(BlockI-vi,BlockJ-vj);
```

```
                    SAD=sum(sum(abs(PredBlock-CurrentBlock).*WeightBlock));
```

```
                    if SAD/SAD0<rt & SAD<Min
```

```
                        MVi=vi;
```

```
                        MVj=vj;
```

```

        Min=SAD; %update
    end
end
end
MVF(i,j,1)=MVj;
MVF(i,j,2)=MVj;
NewSection(i,j)=LastFrame(RangeI(i)-MVj,RangeJ(j)-MVj);
end
end
end
end

```

```

%
% ---- EE392J Final Project ----
%
% JointDenoise.m: %remove noise by spatio-temporal filtering
%
%
% ZHU Xiaoqing
% March, 2002
%
% -----
function Better=JointDenoise(Current,Last,Next)
%
[Ni,Nj]=size(Current);
Temp(:,1)=Current;
Temp(:,2)=Last;
Temp(:,3)=Next;
Better=median(Temp,3);

```

```

%
% ---- EE392J Final Project ----
%
% GenSyn.m: generate synthetic scene for evaluation
%
%
% ZHU Xiaoqing
% March, 2002
%
% -----

Image=imread('lena.bmp');
NoisyImage=Image;
SequenceLength=100;
NoiseMarker=zeros(1,SequenceLength);
for FrameIndex=1:SequenceLength
    if rand>.7
        NoisyImage=imnoise(Image, 'speckle'); % add noise to image;
        NoiseMarker(FrameIndex)=1; % mark this frame
    else
        NoisyImage=Image;
    end
end

for j=1:3

```

```

TempFrame(:,j)=Image;
end
StaticSequence(FrameIndex)=im2frame(TempFrame);

for j=1:3
TempFrame(:,j)=NoisyImage;
end
NoisySequence(FrameIndex)=im2frame(TempFrame);
end
% movie(StaticSequence,5);

```

```

%
% ---- EE392J Final Project ----
%
% quality.m: evaluate quality of processed synthetic sequence
%
% ZHU Xiaoqing
% March, 2002
%
% -----
% quality.m
InImage=double(Image);
for i=1:length(OutSequence)
TempFrame=frame2im(OutSequence(i));
OutImage=double(TempFrame(:,1));
Err(i)=sum(sum((OutImage-InImage).^2))/FrameHeight/FrameWidth+eps;
psnr(i)=10*log10(255^2/Err(i));
end

```

```

%
% ---- EE392J Final Project ----
%
% Test.m: test the effect of 5-tap temporal median filtering
%
% ZHU Xiaoqing
% March, 2002
%
% -----
% sandwich structure of frame processing
% try blockwise motion detection + pixelwise MV estimation
%
%----- initialize variables -----

GenSyn; % generate synthetic data
FrameIndex=1:SequenceLength;
InSequence=NoisySequence;
OutSequence=InSequence(3:end-2);
InSequence=[InSequence(1),InSequence];

for j=1:5

```

```

    TempFrame=frame2im(InSequence(j));
    FrameWindow(:,j)=double(TempFrame(:,:,1));
end

[FrameHeight,FrameWidth,WindowDepth]=size(FrameWindow);

for i=1:length(OutSequence)
    TempFrame=frame2im(InSequence(i+4));
    FrameWindow(:,1:4)=FrameWindow(:,2:5);
    FrameWindow(:,5)=double(TempFrame(:,:,1));
    BetterFrame=median(FrameWindow,3);
    for j=1:3
        TempFrame(:,j)=BetterFrame;
    end
    OutSequence(i)=im2frame(TempFrame);
end
InSequence=InSequence(3:end-2);
Quality

```