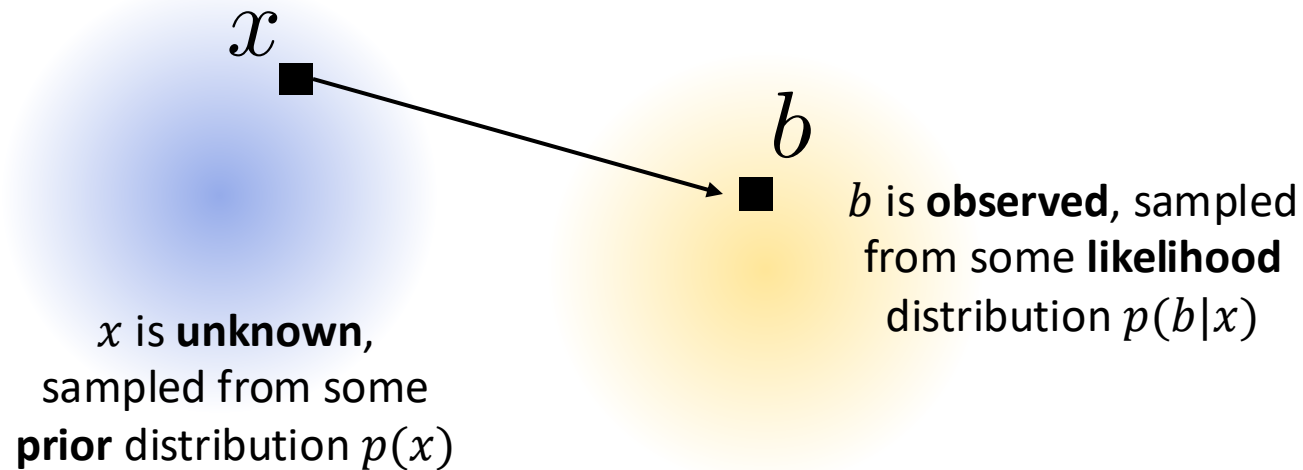


Problem Session 6

Topics

- Bayesian perspective on inverse problems
- 3 Optimization Methods
 - Gradient Descent with Adam
 - Half-Quadratic Splitting
 - ADMM
- Implementation Tips

A Bayesian Perspective on Inverse Problems

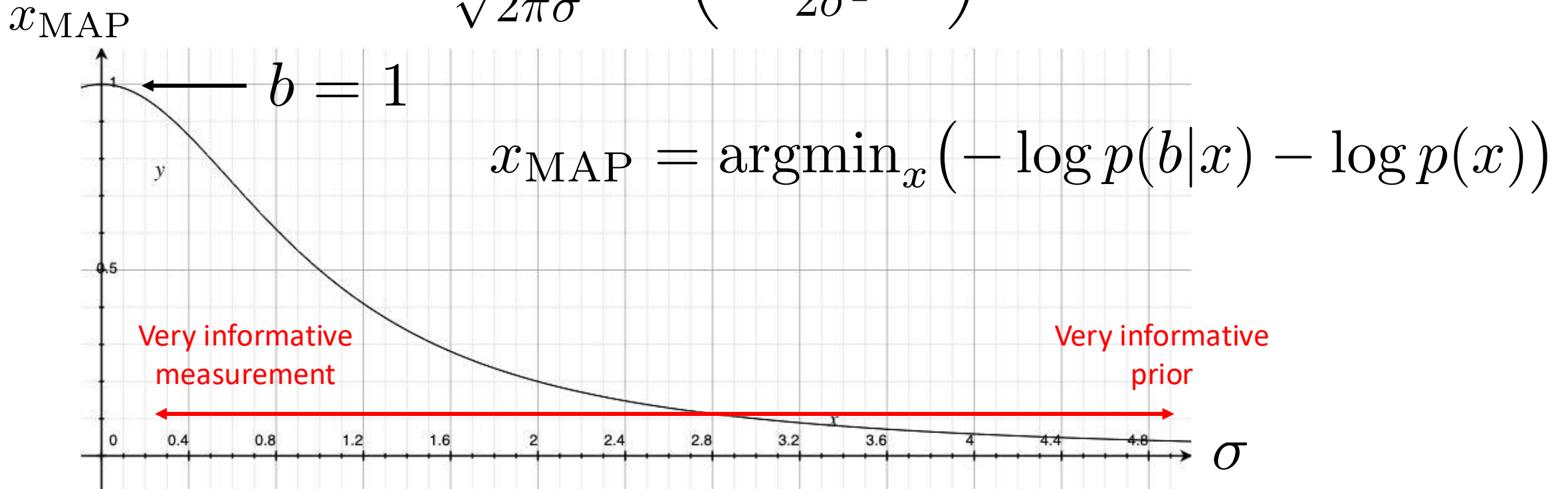


We want to recover
 x given b

$$x_{\text{MAP}} = \operatorname{argmin}_x \left(-\log p(b|x) - \log p(x) \right)$$

1D Example

e.g. $\left\{ \begin{array}{l} p(x) = \frac{1}{\sqrt{2\pi}} \exp\left(\frac{-x^2}{2}\right) \text{ 0-mean Gaussian prior} \\ p(b|x) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left(\frac{-(b-x)^2}{2\sigma^2}\right) \text{ Gaussian Noise (variance } \sigma^2) \end{array} \right.$



Linear Inverse Problems

$$x_{\text{MAP}} = \operatorname{argmin}_x \left(-\log p(b|x) - \log p(x) \right)$$

$$\text{e.g.} \left\{ \begin{array}{l} -\log p(b|x) = \frac{1}{2\sigma^2} \|Ax - b\|_2^2 \quad \text{Linear model with Gaussian noise} \\ -\log p(x) = \lambda \|Dx\|_1 \quad \text{TV regularization} \end{array} \right.$$

Linear Inverse Problems

$$\text{minimize } \frac{1}{2\sigma^2} \|Ax - b\|_2^2 + \lambda \|Dx\|_1 \quad \text{over } x$$

3 ways to tackle an optimization problem

Look for a closed-form expression of the minimizer (e.g. with FOC)

Fast but does not always work and requires an explicit prior

Use a gradient-based optimization method (e.g. Adam)

Simple but can be slow, does not always converge and requires an explicit prior (Task 1)

Use something smarter (e.g. HQS, ADMM)

Can be faster, more robust and quite versatile...
Topic of tasks 2 and 3!

Task 1 – Gradient Descent

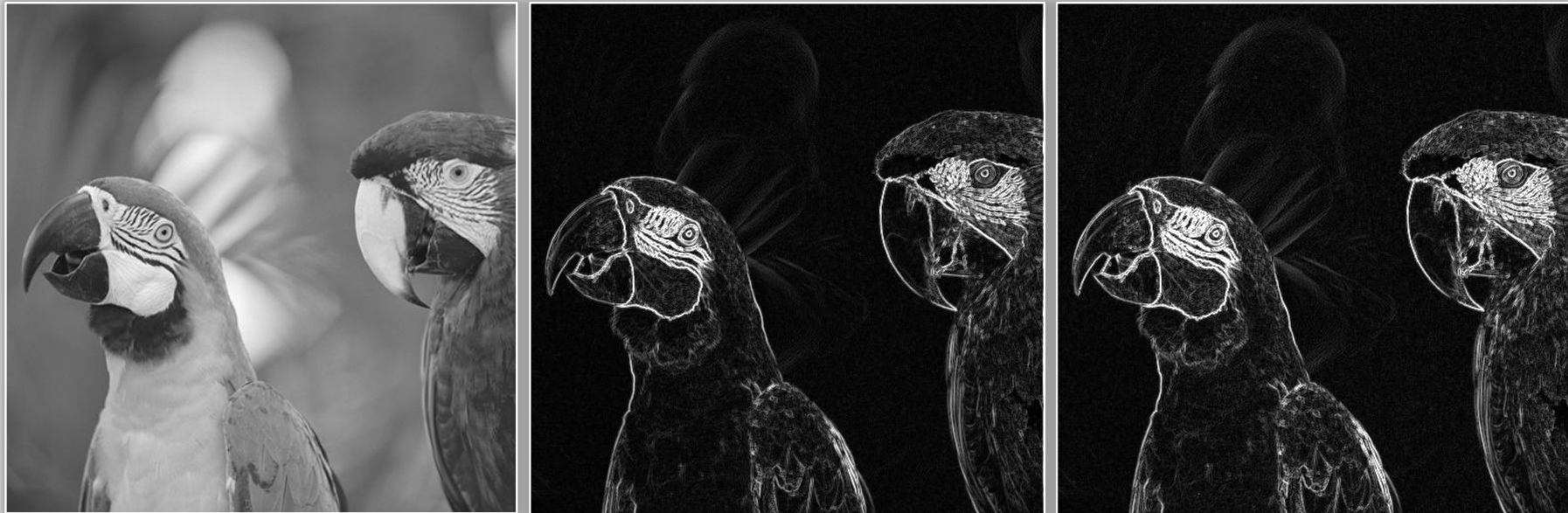
$$\text{minimize } \frac{1}{2} \|Cx - b\|_2^2 + \lambda \text{TV}(x) \quad \text{over } x$$

better: isotropic

$$\sqrt{(\cdot)_1^2 + (\cdot)_1^2}$$

easier: anisotropic

$$\sqrt{(\cdot)_1^2} + \sqrt{(\cdot)_1^2}$$



Task 1 – Gradient Descent

- Your task is to
 - Implement the computation of the TV norm (hint: compute gradients in Fourier space)
 - Run GD with ADAM and report qualitative + quantitative results
 - Compare isotropic and anisotropic TV

Task 2 - HQS

minimize $f(x) + g(Dx)$ over x

↓ Formulate as a constrained optimization problem

minimize $f(x) + g(z)$

subject to $Dx = z$

↓ while not converged

$x \leftarrow \operatorname{argmin}_x \left(f(x) + \frac{\rho}{2} \|Dx - z\|_2^2 \right)$ “x-update”

$z \leftarrow \operatorname{argmin}_z \left(g(z) + \frac{\rho}{2} \|Dx - z\|_2^2 \right)$ “z-update”

We have 2 optimization problems instead of 1!

We can find closed-form solution to these...

Task 2 - HQS

minimize $f(x) + g(Dx)$ over x

Deconvolution with TV

$$f(x) = \|Cx - b\|_2^2$$

$$g(Dx) = \lambda \|Dx\|_1$$

D is the gradient operator

Task 2 - HQS

x-update

$$f(x) = \|Cx - b\|_2^2 \quad g(Dx) = \lambda \|Dx\|_1$$

$$x \leftarrow \operatorname{argmin}_x \left(f(x) + \frac{\rho}{2} \|Dx - z\|_2^2 \right) = \operatorname{prox}(z)$$

$$\operatorname{prox}_{\|\cdot\|_1, B}(\mathbf{z}) = \mathcal{F}^{-1} \left(\frac{\begin{matrix} \mathcal{F}\{c\}^* \cdot \mathcal{F}\{b\} + \rho(\mathcal{F}\{d_0\}^* \cdot \mathcal{F}\{z_1\} + \mathcal{F}\{d_3\}^* \cdot \mathcal{F}\{z_2\}) \\ \mathcal{F}\{c\}^* \cdot \mathcal{F}\{c\} + \rho(\mathcal{F}\{d_0\}^* \cdot \mathcal{F}\{d_0\} + \mathcal{F}\{d_3\}^* \cdot \mathcal{F}\{d_3\}) \end{matrix}}{} \right)$$

See lecture notes for derivation

Task 2 - HQS

z-update

$$f(x) = \|Cx - b\|_2^2 \quad g(Dx) = \lambda \|Dx\|_1$$

$$z \leftarrow \operatorname{argmin}_z \left(g(z) + \frac{\rho}{2} \|Dx - z\|_2^2 \right) = \operatorname{prox}(v = Dx)$$

$$\operatorname{prox}_{\|\cdot\|_1, \rho}(v) = \mathcal{S}_\kappa(v) = \begin{cases} v - \kappa & v > \kappa \\ 0 & |v| \leq \kappa \\ v + \kappa & v < -\kappa \end{cases} = (v - \kappa)_+ - (-v - \kappa)_+$$

$\kappa = \lambda/\rho$

The z-update is already implemented ☺

Task 2 - HQS

Deconvolution with DnCNN

$$f(x) = \|Cx - b\|_2^2$$

$$g(Dx) = \lambda\psi(x)$$

D is the identity matrix here

What is ψ ?

ψ is the prior implicitly represented by a Gaussian denoiser

Task 2 - HQS

ψ is the prior implicitly represented by a Gaussian denoiser

We have a denoiser \mathcal{D} , which we assume behaves as a MAP estimator

i.e., we assume there exists ψ such that

$$\mathcal{D}(x, \sigma^2) = \operatorname{argmin}_z \left(\frac{1}{2\sigma^2} \|z - x\|^2 + \psi(z) \right)$$



Task 2 - HQS

x-update

$$f(x) = \|Cx - b\|_2^2 \qquad g(Dx) = \lambda\psi(x)$$

$$x \leftarrow \operatorname{argmin}_x \left(f(x) + \frac{\rho}{2} \|x - z\|_2^2 \right) = \operatorname{prox}(z)$$

$$\operatorname{prox}_{\|\cdot\|_2, \rho}(\mathbf{z}) = \mathcal{F}^{-1} \left\{ \frac{\mathcal{F}\{c\}^* \cdot \mathcal{F}\{b\} + \rho \mathcal{F}\{z\}}{\mathcal{F}\{c\}^* \cdot \mathcal{F}\{c\} + \rho} \right\}$$

Task 2 - HQS

z-update

$$f(x) = \|Cx - b\|_2^2$$

$$g(Dx) = \lambda\psi(x)$$

$$z \leftarrow \operatorname{argmin}_z \left(\psi(z) + \frac{\rho}{2\lambda} \|x - z\|_2^2 \right) = \operatorname{prox}(x)$$

$$\operatorname{prox}(x) = \mathcal{D} \left(x, \sigma^2 = \frac{\lambda}{\rho} \right)$$

The z-update is already implemented ☺

Task 2 - HQS

Takeaways

- HQS transforms an inverse problem with **no closed-form solution** into **two optimization problems**.
- Most often, these subproblems have **closed form solutions**.
- A denoiser can be seen as a closed form solution to a MAP problem. Therefore, **a denoiser implicitly defines a prior**.

Task 3 – Under-Constrained Problem

Single-pixel imaging

$$b = Ax$$

A is a “flat” matrix (more columns than rows).

This is an under-constrained problem.

Idea #1: Make the problem well-posed with “least-norm”.



Task 3 – Least-Norm

Idea #1: Make the problem well-posed with “least-norm”.

$$\text{minimize } \|x\|_2^2$$

$$\text{subject to } Ax = b$$

We have a closed-form solution:

$$x = A^T (AA^T)^{-1} b$$

Task 3 – Least-Norm

$$x = A^T (AA^T)^{-1} b$$

- Compute $u = (AA^T)^{-1} b$
- Compute $x = A^T u$

Use `cg` and `LinearOperator` from `scipy.sparse.linalg`

Task 3 – Least-Norm

`LinearOperator(size, matvec=method)`

1. Size = (number of measurements, number of measurements)
2. Method = a function that implements the operation AA^T
(You are given `Afun` and `Atfun` already)

`cg(A=LinearOperator, b=b, maxiter=num_iters, tol=cg_tolerance)`

Don't forget to apply the final A^T !

Task 3 – ADMM

Single-pixel imaging

$$b = Ax$$

Idea #2: Add a prior.

$$\text{minimize } \frac{1}{2} \|Ax - b\|_2^2 + \lambda\psi(Dx)$$

There is no closed form solutions anymore ☹️

Task 3 – ADMM

minimize $f(x) + g(Dx)$ over x

↓ Formulate as a constrained optimization problem

minimize $f(x) + g(z)$

subject to $Dx = z$

↓ while not converged

$x \leftarrow \operatorname{argmin}_x \left(f(x) + \frac{\rho}{2} \|Dx - z + u\|_2^2 \right)$ “x-update”

$z \leftarrow \operatorname{argmin}_z \left(g(z) + \frac{\rho}{2} \|Dx - z + u\|_2^2 \right)$ “z-update”

$u \leftarrow u + Dx - z$ “dual-update”

Task 3 – ADMM

$$\underset{x}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2 + \lambda \text{TV}(\mathbf{x})$$

$$\mathbf{x} \leftarrow \underset{x}{\text{argmin}} \quad \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2 + \frac{\rho}{2} \|\mathbf{Dx} - \mathbf{z} + \mathbf{u}\|^2$$

$$\mathbf{z} \leftarrow \underset{\mathbf{z}}{\text{argmin}} \quad \lambda \|\mathbf{z}\|_p + \frac{\rho}{2} \|\mathbf{Dx} - \mathbf{z} + \mathbf{u}\|^2$$

$$\mathbf{u} \leftarrow \mathbf{u} + \mathbf{Dx} - \mathbf{z}$$

- Use Conjugate Gradients for the x-update. Combine the least squares objectives first.

Task 3 – ADMM

- Sum of squared losses is also a squared loss:

$$\|Ax - b\|^2 + \lambda\|Cx - d\|^2 = \left\| \begin{bmatrix} A \\ \sqrt{\lambda}C \end{bmatrix} x - \begin{bmatrix} b \\ \sqrt{\lambda}d \end{bmatrix} \right\|^2$$

- Least squares analytic solution

$$\text{minimize} \quad \|Ax - b\|^2 \quad \longrightarrow \quad x = (A^T A)^{-1} A^T b$$

Note: this is the least-square problem, the “over-constrained” version of “Ax=b”

Task 3 – ADMM

$$\underset{x}{\text{minimize}} \quad \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2 + \lambda \Psi_{\text{DnCNN}}(\mathbf{x})$$

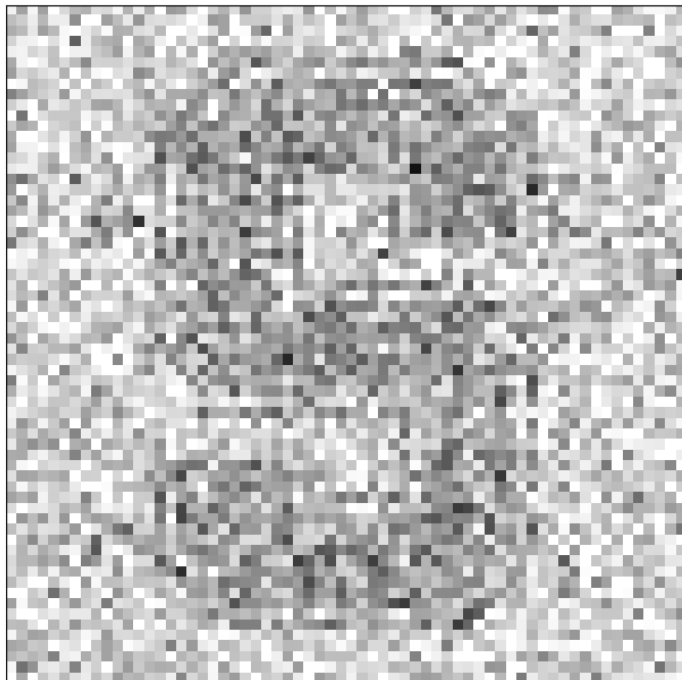
$$\mathbf{x} \leftarrow \underset{x}{\text{argmin}} \quad \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|^2 + \frac{\rho}{2} \|\mathbf{x} - \mathbf{z} + \mathbf{u}\|^2$$

$$\mathbf{z} \leftarrow \text{DnCNN}(\mathbf{x} + \mathbf{u})$$

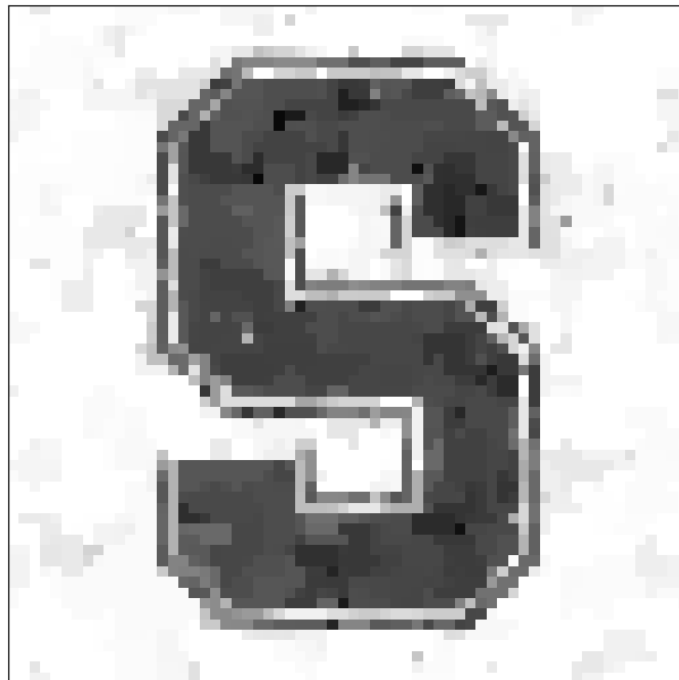
$$\mathbf{u} \leftarrow \mathbf{u} + \mathbf{x} - \mathbf{z}$$

- Use Conjugate Gradients to do the x-update. Combine the least squares objectives first.

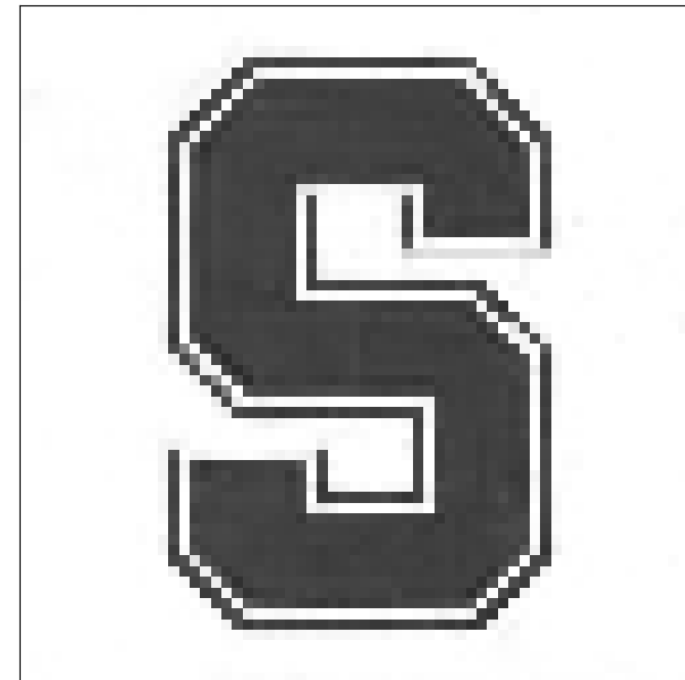
LN, PSNR: 10.6



ADMM+TV, PSNR: 21.0



ADMM+DnCNN, PSNR: 35.3



Summary

- Inverse problems:
 - Deconvolution with a prior
 - Single-pixel imaging (under-constrained with a prior)
- Priors:
 - TV (anisotropic, isotropic)
 - Denoisers

Good luck with the homework!