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OUR TEAM



YUTONG ZHANG



WINNIE CHEN



GEORGIA LIMCAOCO



KONGMENG HER

DOMAIN SELECTION

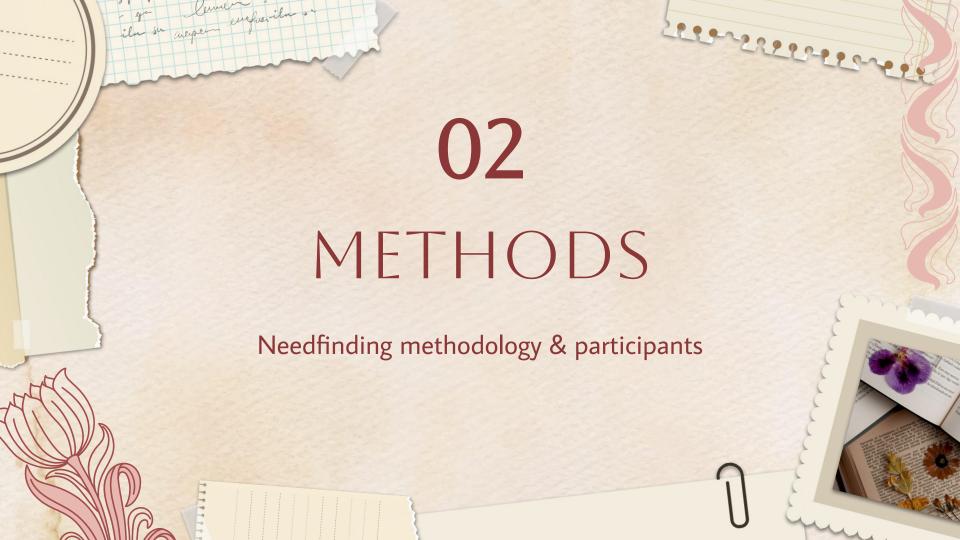
Interest in entertainment/the arts (from in section activity)

Experience as an isolated artist

Community knowledge sharing

Community for traditionally isolated artists/creatives





SOURCING PARTICIPANTS



Full-time/highly committed to their art form



Non-Stanford



Considering more isolated versus less isolated art forms



Diversity of art forms or professions



OUR PARTICIPANTS



RU

MUSICOLOGY PHD OF UIUC

VOCAL ARTIST

MILPITAS, CA



CHALI
ARTISTIC DIRECTOR OF DANCE GROUP
COLLEGE STUDENT
STANFORD, CA



KANGYI
MASTER OF ROYAL COLLEGE OF ART
JEWELRY DESIGNER
LONDON, UK

INTERVIEW QUESTIONS

What is your day-to-day workflow? Are you satisfied with your current workflow?





How do you find inspiration when you're feeling stuck? What aspects of the creative process do you find most difficult? When do you feel the need to reach out and speak to someone else?

Do you have any significant past collaboration experiences? Who do you turn to when you need suggestions and inspiration?

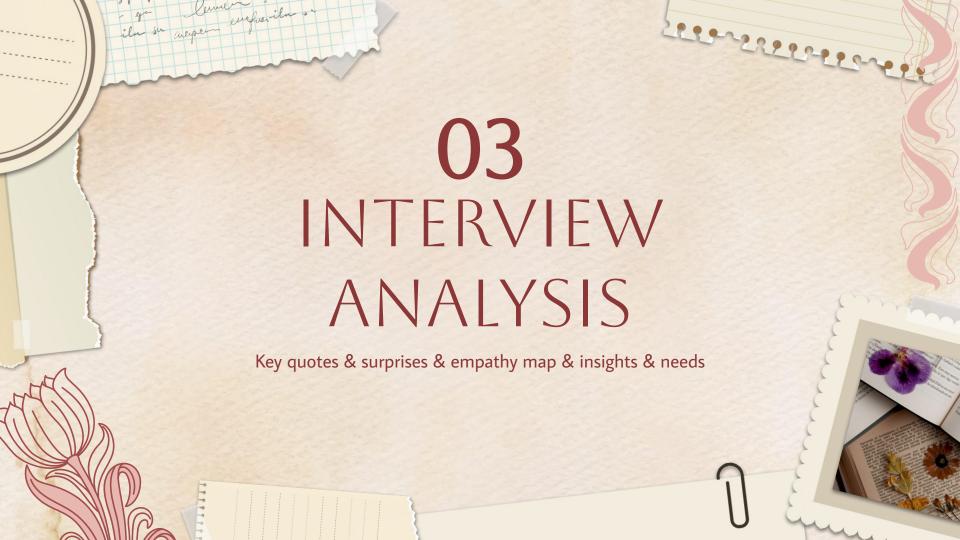






Do you prefer offline or online communication? Would you prefer discussing with a large or a smaller group of people? Are you open to meeting new people in your local area?





RU



[Hardest part of creative process]
"When I was first starting to
create art instead of performing
art other people created, it was
the organizing part and
socializing part."

"I would prefer to start with a big group but then small group talk, and then see how we can go from there. It will end with 1:1 to actually talk—that can actually make something happen."

Surprise: went from having a community to being isolated



CHALI



[When do you feel the need...someone else?] "My friends interact with me more regularly and understand my story, they can help me highlight and expand parts of myself."

"I don't like dancing by myself anymore."

"Dance is less about me and more about my team."

Surprise: went from being isolated to having a community, finds that he creates for <u>different reasons</u> between these two situations.



KANGYI

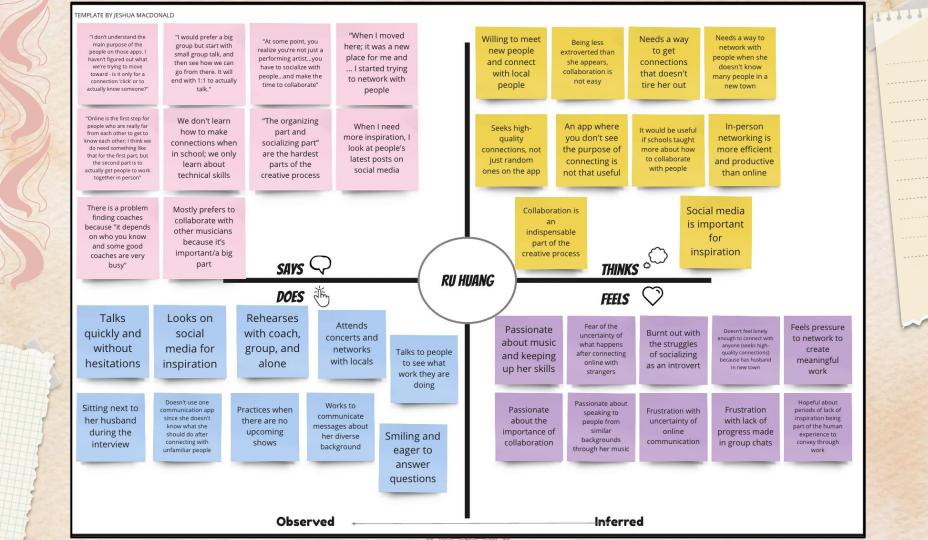


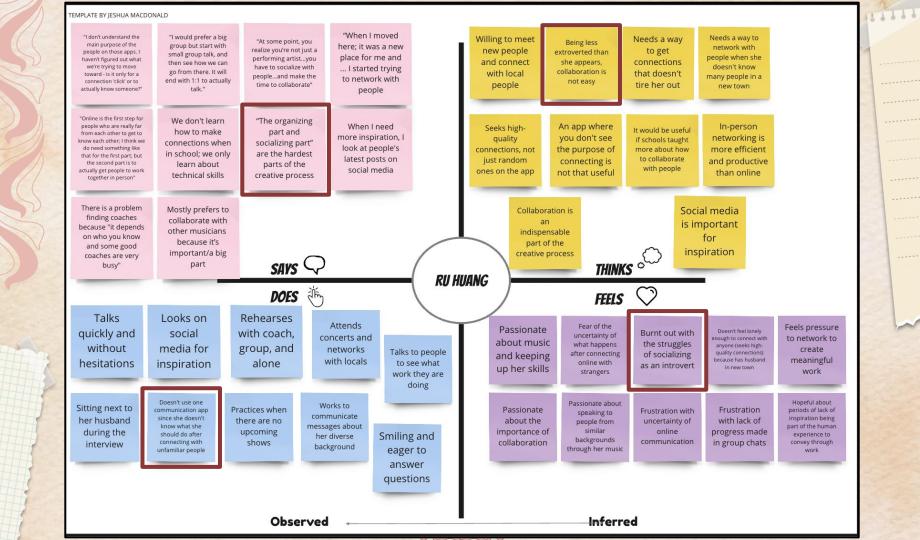
"Sometimes designers will introduce to each other, but we kind of don't care about each other."

"Artists already know what they want to do. They just are not sure about it — they just need other reactions to help them be sure."

Surprise: has never had a collaborative community and is not searching for one







RU



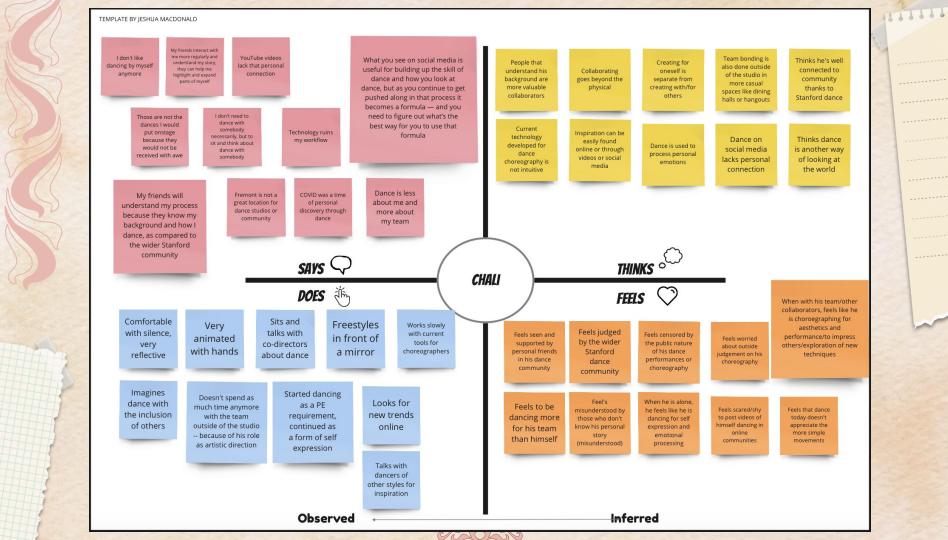
Introverted artists
struggle with networking
for collaboration but feel
the importance of
creating connections for
collaboration purposes.

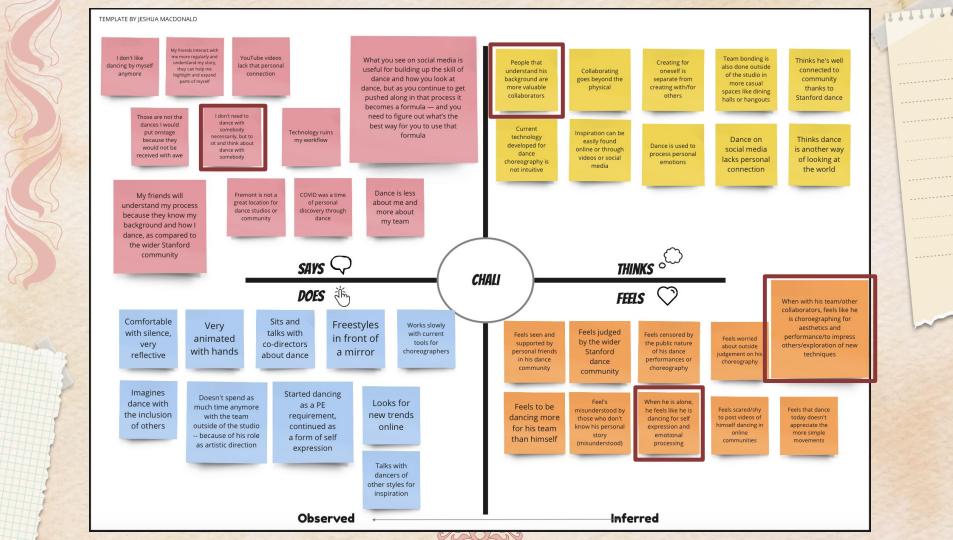




Introverted artists need an avenue for easier connection with other artists.







CHALL



Artists create differently for themselves and for others/performance.

Artists turn to their close circles for support and motivation.

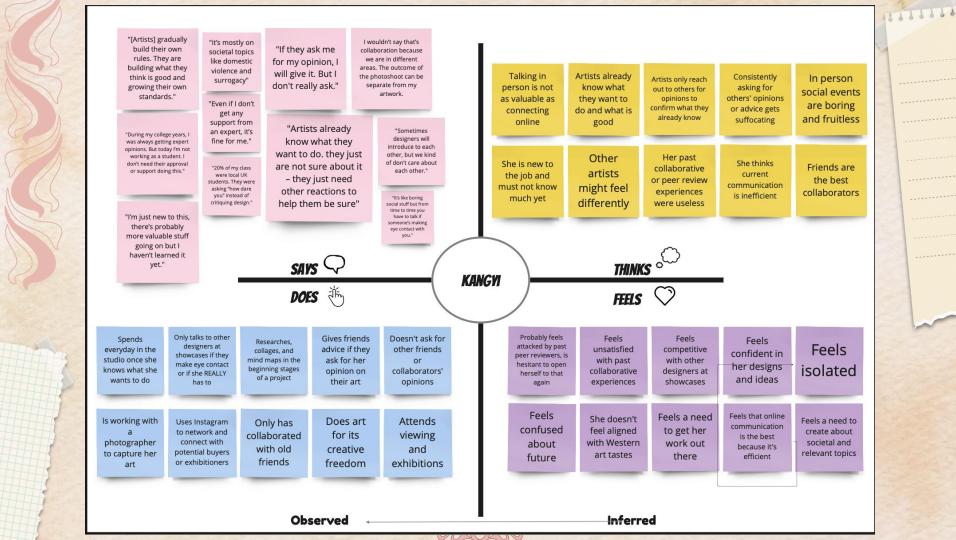


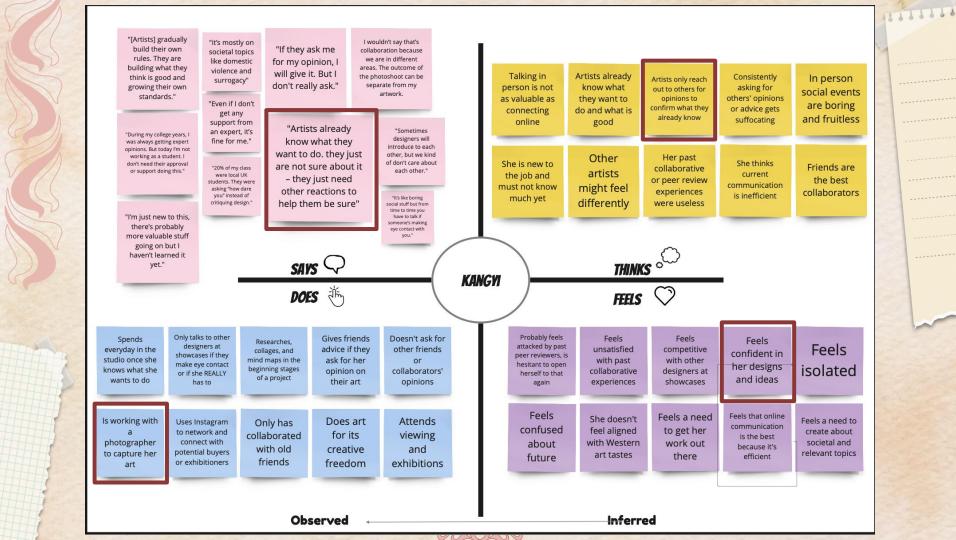


Artists need opportunities to create for both audiences.

Artists need to feel understood personally and not just as a creative.







KANGYI



Artists already have an internal sense of what they believe is good, but seek out others for validation.





Artists have a need for avenues to receive validation.





HERE ARE THREE MAIN IDEAS



#1

The mode of collaboration needs to be conceived as comfortable and valuable for artists to opt in.



#2

Different artists require different things (Performance artists vs Visual artists).



#3

Collaboration is an avenue to self understanding, not just external inspiration.



NEXT STEPS



#1

Further develop our interview scope to find other types of artists



#2

Explore different niches within our domain



#3

Brainstorm POVs and HMWs



