

CME 192: Introduction to Matlab

Lecture 3



Over 600 Rhode Islands could fit inside Alaska



Lecture 2 Topics

- Scripts and functions
- Control flow
- Debugging

Lecture 3 Topics

- Data Structures
 - Cell arrays
 - Struct
- Plotting

Data Structs

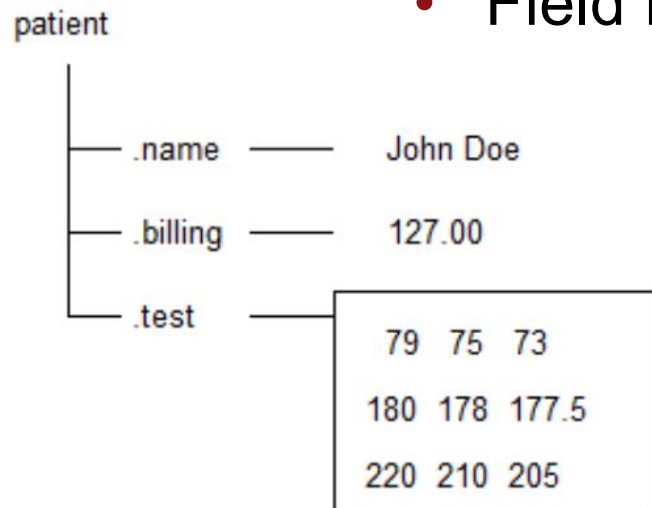
- A structure array is a data type that groups related data using data containers called fields. Each field can contain any type of data.
- Access data in a structure using dot notation of the form `structName.fieldName`.

Data Struct Applications

- Very useful for organizing big sets of data.
- Saving time series and analysis on it.
- Common way of saving research data.

Struct Example

- Struct name is 'patient'
- Field names are 'name', 'billing', and 'test'.



```
patient(1).name = 'John Doe';
patient(1).billing = 127.00;
patient(1).test = [79, 75, 73; 180, 178, 177.5; 220, 210, 205];
patient
```

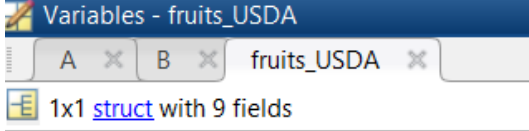
Creating Data Structs

Struct name

Alternating field name and field value

```
% Example entry for using structs
%Single struct
fruits_USDA = struct('number', 09003, 'name', 'APPLES,RAW,WITH SKIN', ...
                    'calories', 52, 'protein', 0.26, ...
                    'carbohydrates', 13.81, 'fiber', 2.4, 'sugar', 10.39, ...
                    'scaling', 109, 'serving', '1 cup, slices');
```

The fields of the struct



The screenshot shows the MATLAB Variables window for the variable 'fruits_USDA'. It displays a 1x1 struct with 9 fields. The fields and their values are listed in the table below.

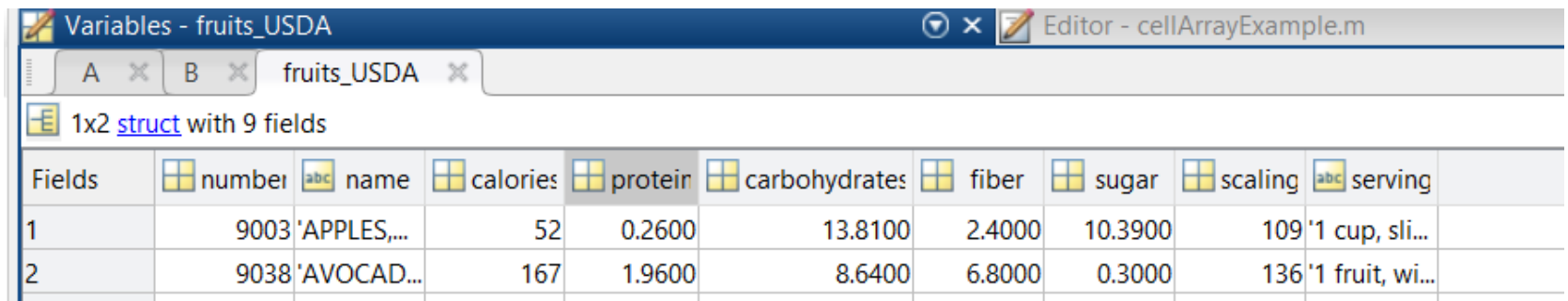
Field ^	Value
number	9003
name	'APPLES,RAW,WITH SKIN'
calories	52
protein	0.2600
carbohydrates	13.8100
fiber	2.4000
sugar	10.3900
scaling	109
serving	'1 cup, slices'

Appending to Structs

We perform the same process but we add a second element to our struct.

```
%Appending to struct  
fruits_USDA(2) = struct('number', 09038, 'name', 'AVOCADOS, RAW, CALIFORNIA', ...  
    'calories', 167, 'protein', 1.96, ...  
    'carbohydrates', 8.64, 'fiber', 6.8, 'sugar', 0.3, ...  
    'scaling', 136, 'serving', '1 fruit, without skin and seed');
```

The same field names must be used. In the variable editor each row is a different fruit.



Fields	number	name	calories	protein	carbohydrates	fiber	sugar	scaling	serving
1	9003	'APPLES,...	52	0.2600	13.8100	2.4000	10.3900	109	'1 cup, sli...
2	9038	'AVOCAD...	167	1.9600	8.6400	6.8000	0.3000	136	'1 fruit, wi...

Creating a Large Array of Struct

Each field name is given and the respective values are given in “{ }”.

```
fruits_USDA = struct(...
    'number', {9003, 9038, 9050, 9070, 9148, 9176, 9191, 9316},...
    'name', {'APPLES,RAW,WITH SKIN', 'AVOCADOS,RAW,CALIFORNIA',...
             'BLUEBERRIES,RAW', 'CHERRIES,SWEET,RAW', 'KIWIFRUIT,GRN,RAW',...
             'MANGOS,RAW', 'NECTARINES,RAW', 'STRAWBERRIES,RAW'},...
    'calories', {52 167 57 63 61 60 44 32},...
    'protein', {0.2600 1.9600 0.7400 1.0600 1.1400 0.8200 1.0600 0.6700},...
    'carbs', {13.8100 8.6400 14.4900 16.0100 14.6600 14.9800 10.5500 7.6800},...
    'fiber', {2.4000 6.8000 2.4000 2.1000 3.0000 1.6000 1.7000 2.0000},...
    'sugar', {10.3900 0.3000 9.9600 12.8200 8.9900 13.6600 7.8900 4.8900},...
    'scaling', {109 136 68 138 69 336 129 152},...
    'serving', {'1 cup, slices', '1 fruit, without skin and seed',...
                '50 berries', '1 cup, with pits yields', '1 fruit, (2" dia)',...
                '1 fruit, without refuse', '1 small, (2-1/3" dia)',...
                '1 cup, halves'});
```

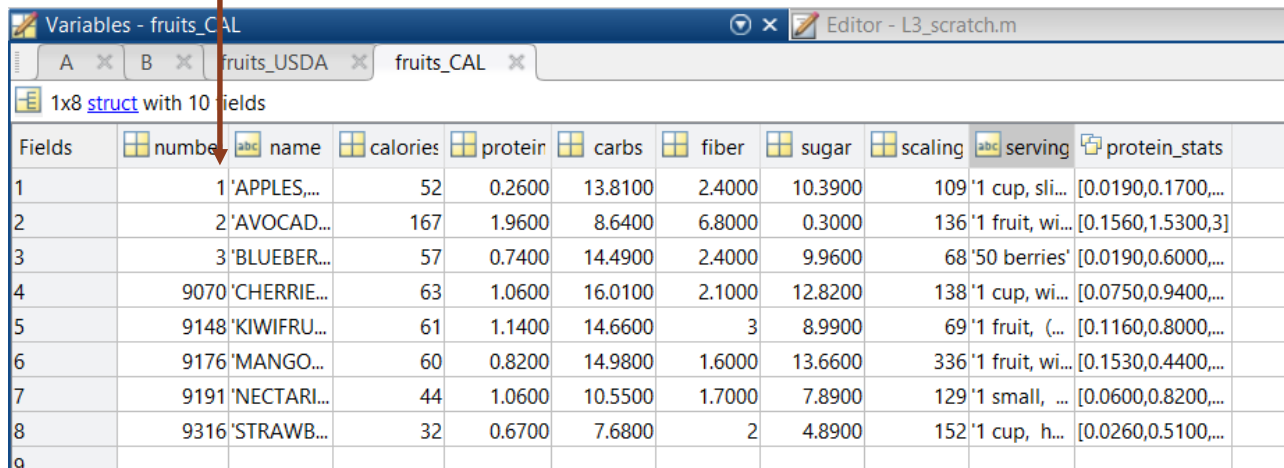
Copying and Modifying a Struct

```
fruits_CAL = fruits_USDA
```

Makes a hard copy of the struct.
Changes to one struct will not be updated in the other.

```
fruits_CAL(1).number = 1;  
fruits_CAL(2).number = 2;  
fruits_CAL(2).number = 3;
```

Updates can be made



Variables - fruits_CAL

Editor - L3_scratch.m

1x8 struct with 10 fields

Fields	number	name	calories	protein	carbs	fiber	sugar	scaling	serving	protein_stats
1	1	'APPLES,...	52	0.2600	13.8100	2.4000	10.3900	109	'1 cup, sli...	[0.0190,0.1700,...
2	2	'AVOCAD...	167	1.9600	8.6400	6.8000	0.3000	136	'1 fruit, wi...	[0.1560,1.5300,3]
3	3	'BLUEBER...	57	0.7400	14.4900	2.4000	9.9600	68	'50 berries'	[0.0190,0.6000,...
4	9070	'CHERRIE...	63	1.0600	16.0100	2.1000	12.8200	138	'1 cup, wi...	[0.0750,0.9400,...
5	9148	'KIWIFRU...	61	1.1400	14.6600	3	8.9900	69	'1 fruit, (...	[0.1160,0.8000,...
6	9176	'MANGO...	60	0.8200	14.9800	1.6000	13.6600	336	'1 fruit, wi...	[0.1530,0.4400,...
7	9191	'NECTARI...	44	1.0600	10.5500	1.7000	7.8900	129	'1 small, ...	[0.0600,0.8200,...
8	9316	'STRAWB...	32	0.6700	7.6800	2	4.8900	152	'1 cup, h...	[0.0260,0.5100,...
9										

Plotting in Matlab

- When using a Matlab plot function a new window will automatically come up.
- You can define new figure windows by using the command 'figure'
- Figures can be numbered such as figure(1);
figure(2); figure(3);

Plotting Options

- Matlab will plot over whichever figure is open by default. To plot a second graph over that one use 'hold on'.
- 'xlabel', 'ylabel', and 'zlabel' are all used to label the axes.
- A legend can be added by using 'legend' and listing all the domains.

Types of Plots

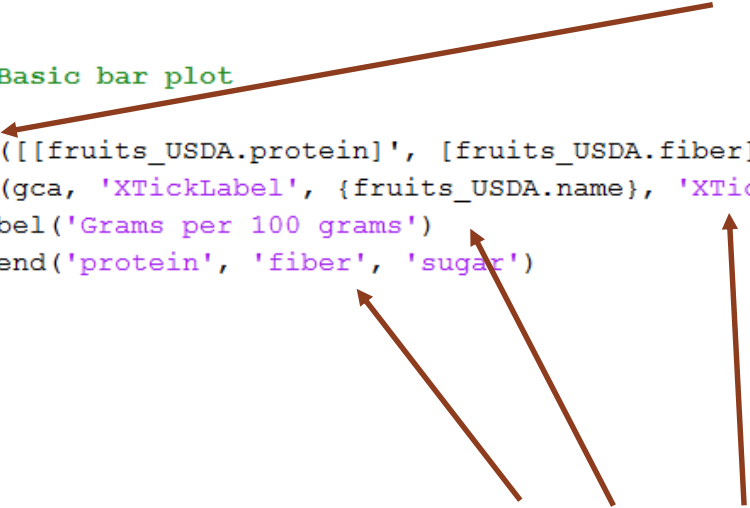
- Bar
- Line
- Scatter
- 3D

Bar Plot

Creates the bar plot and plots the values from the designated fields.

```
%% Basic bar plot
```

```
bar([fruits_USDA.protein]', [fruits_USDA.fiber]', [fruits_USDA.sugar]' ])  
set(gca, 'XTickLabel', {fruits_USDA.name}, 'XTickLabelRotation', 45)  
ylabel('Grams per 100 grams')  
legend('protein', 'fiber', 'sugar')
```

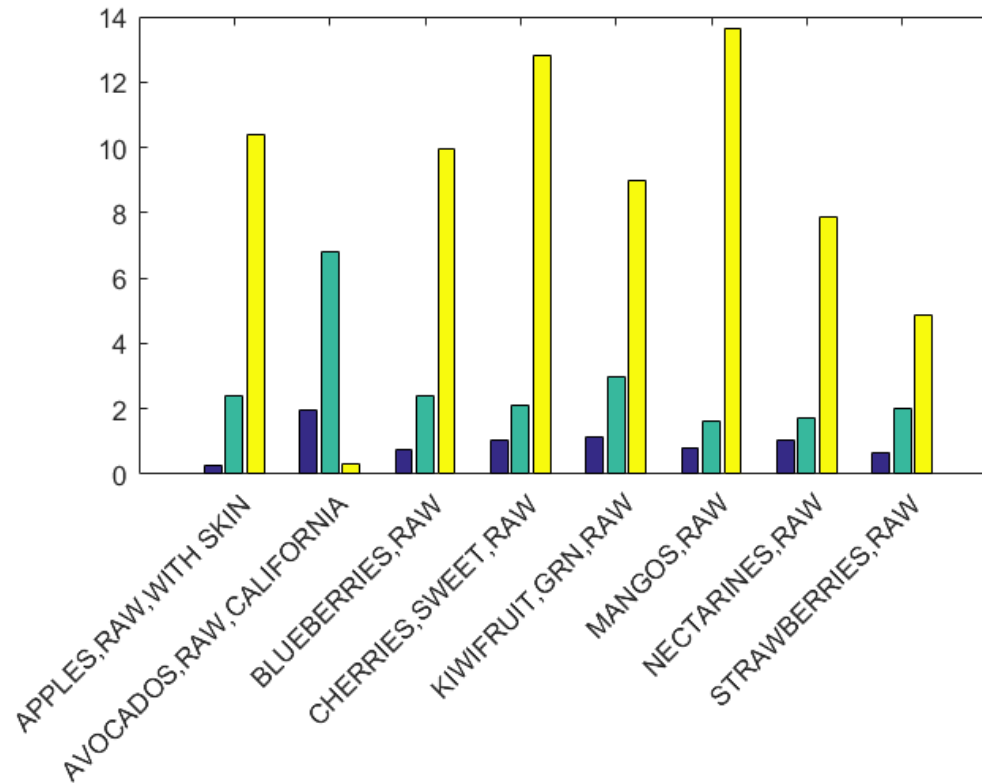


- Creates the labels for the plot.
- gca stands for “get current axes.”

Plot Output

```
%% Basic bar plot
```

```
bar([fruits_USDA.protein]', [fruits_USDA.fiber]', [fruits_USDA.sugar]' ])  
set(gca, 'XTickLabel', {fruits_USDA.name}, 'XTickLabelRotation', 45)  
ylabel('Grams per 100 grams')  
legend('protein', 'fiber', 'sugar')
```



Stacking the Bars

Create new variable

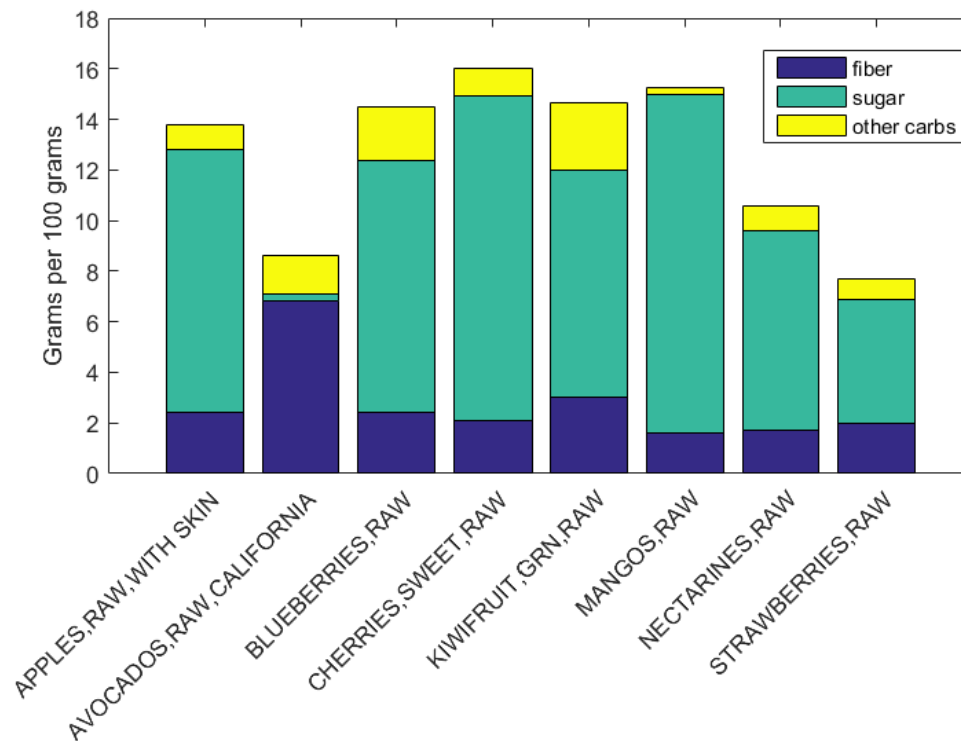
Stack the fields

```
%% Stacked bar plot
other_carbs = [fruits_USDA.carbs]'-...
              [fruits_USDA.fiber]'-[fruits_USDA.sugar]';
bar([[fruits_USDA.fiber]', [fruits_USDA.sugar]'],...
    other_carbs), 'stacked')
set(gca, 'XTickLabel', {fruits_USDA.name}, 'XTickLabelRotation', 45)
ylabel('Grams per 100 grams')
legend('fiber', 'sugar', 'other carbs')
```


Stacking the Bars

```
%% Stacked bar plot
```

```
other_carbs = [fruits_USDA.carbs]'-...  
    [fruits_USDA.fiber]'-[fruits_USDA.sugar]';  
bar([fruits_USDA.fiber]', [fruits_USDA.sugar]','...  
    other_carbs]', 'stacked')  
set(gca, 'XTickLabel', {fruits_USDA.name}, 'XTickLabelRotation', 45)  
ylabel('Grams per 100 grams')  
legend('fiber', 'sugar', 'other carbs')
```



3D Bar Graph

We now use the function 'bar3'

```
%% 3D bar plot
```

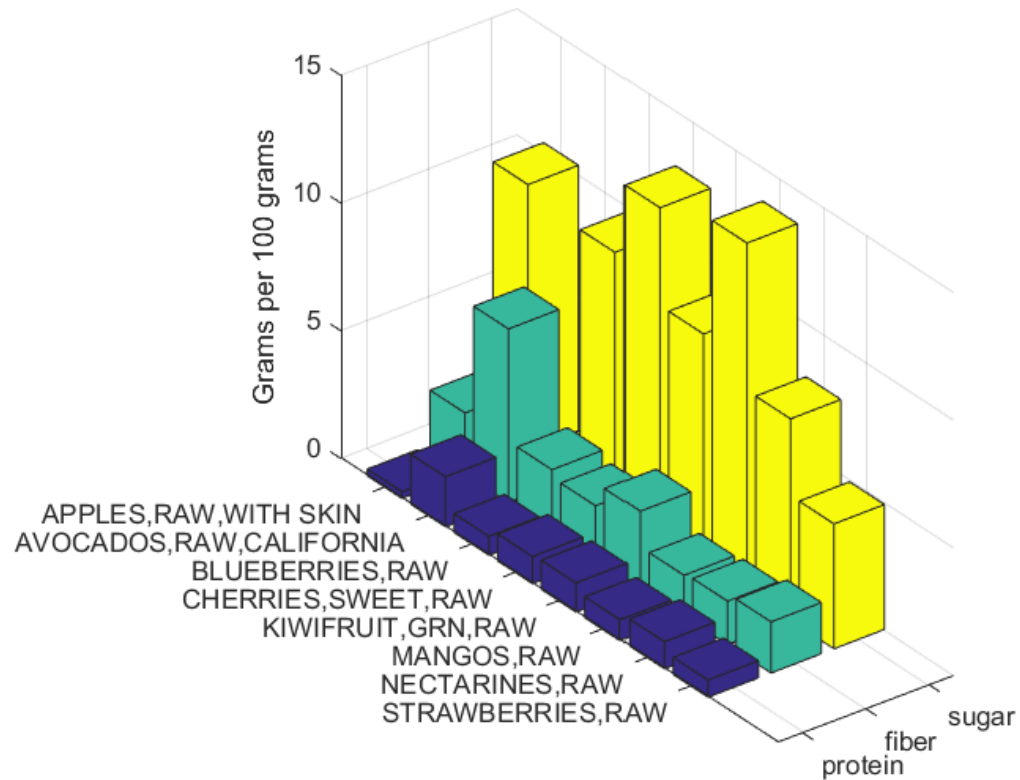
```
bar3([[fruits_USDA.protein]', [fruits_USDA.fiber]', [fruits_USDA.sugar]' ])  
set(gca, 'YTickLabel', {fruits_USDA.name})  
set(gca, 'XTickLabel', {'protein', 'fiber', 'sugar'})  
zlabel('Grams per 100 grams')
```

- The x, y, and z axes are labeled.
- In y we give the fruit names.
- In x we give the calorie type.
- In z we give the grams.

3D Bar Graph

```
%% 3D bar plot
```

```
bar3([fruits_USDA.protein]', [fruits_USDA.fiber]', [fruits_USDA.sugar]' ])  
set(gca, 'YTickLabel', {fruits_USDA.name})  
set(gca, 'XTickLabel',{'protein', 'fiber', 'sugar'})  
zlabel('Grams per 100 grams')
```

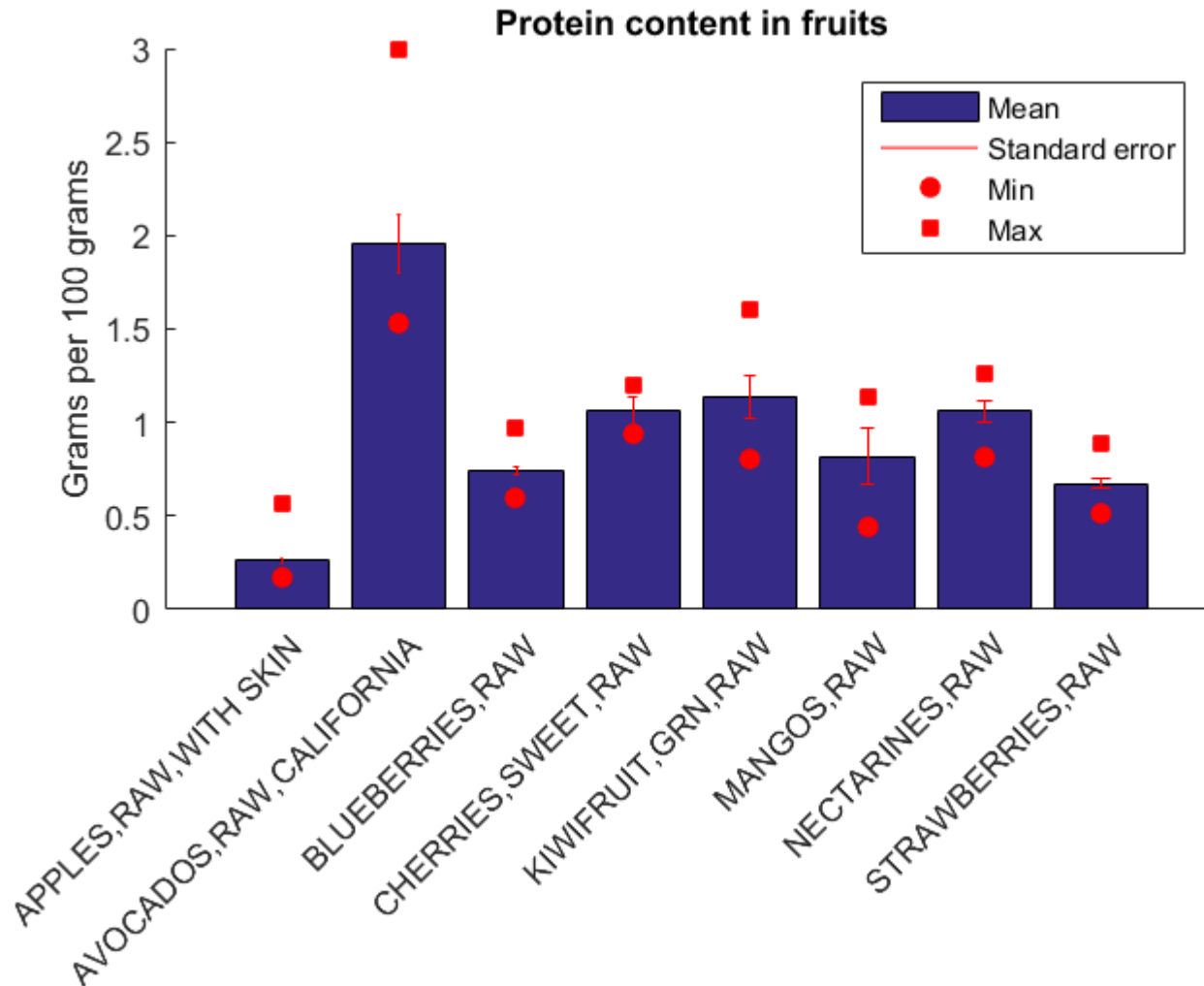


Plotting Additional Data

```
%% Bar plot with errorbars and max/min values

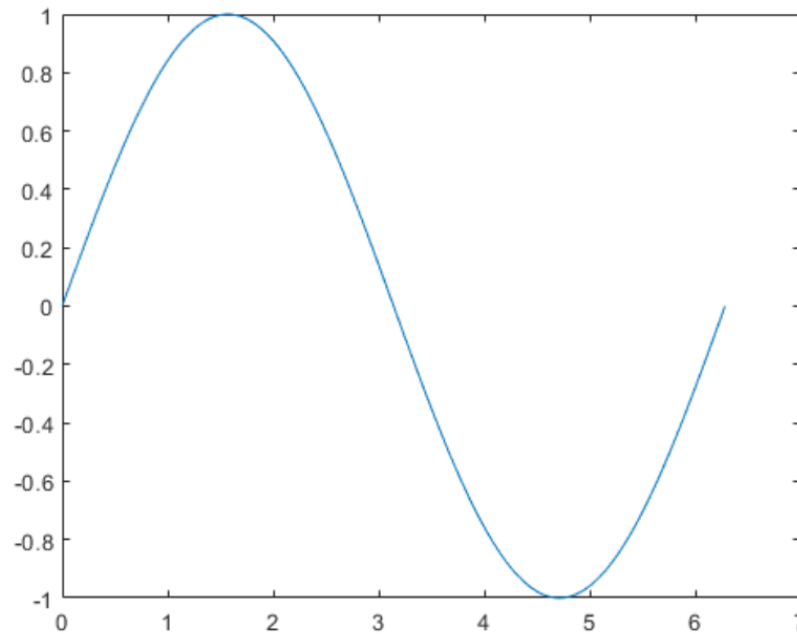
figure()
hold on
h1 = bar([fruits_USDA.protein]);
for ifruit = 1:size(fruits_USDA,2)
    %Plot standard deviation as error bar
    h2 = errorbar(ifruit, fruits_USDA(ifruit).protein, ...
        fruits_USDA(ifruit).protein_stats(1), 'r');
    %Plot min and max measurements
    h3 = plot(ifruit, fruits_USDA(ifruit).protein_stats(2), 'ro', ...
        'MarkerFaceColor', 'r');
    h4 = plot(ifruit, fruits_USDA(ifruit).protein_stats(3), 'rs', ...
        'MarkerFaceColor', 'r');
end
title('Protein content in fruits')
set(gca, 'XTick', 1:8, 'XTickLabel', {fruits_USDA.name}, 'XTickLabelRotation', 45)
ylabel('Grams per 100 grams')
legend([h1 h2 h3 h4], {'Mean', 'Standard error', 'Min', 'Max'})
```

Plotting Additional Data



Plotting Numerical Functions

```
x = 0:pi/100:2*pi;  
y = sin(x);  
plot(x,y)
```

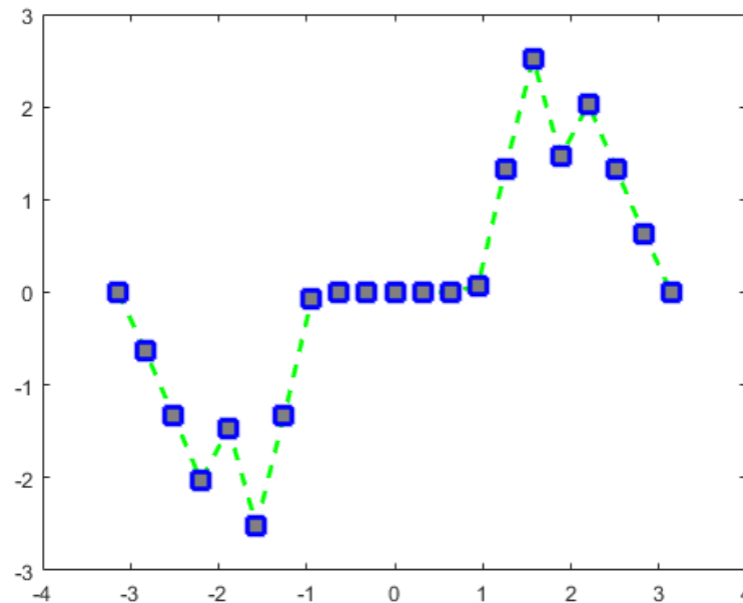


<https://www.mathworks.com/help/matlab/ref/plot.html>

Plotting Options

```
x = -pi:pi/10:pi;  
y = tan(sin(x)) - sin(tan(x));  
  
figure  
plot(x,y,'--gs',...  
      'LineWidth',2,...  
      'MarkerSize',10,...  
      'MarkerEdgeColor','b',...  
      'MarkerFaceColor',[0.5,0.5,0.5])
```

Markers and line parameters can be modified.



Plotting Options

```
plot(X,Y)
plot(X,Y,LineStyle)
plot(X1,Y1,...,Xn,Yn)
plot(X1,Y1,LineStyle1,...,Xn,Yn,LineStylen)
```

Line

[expand all](#)

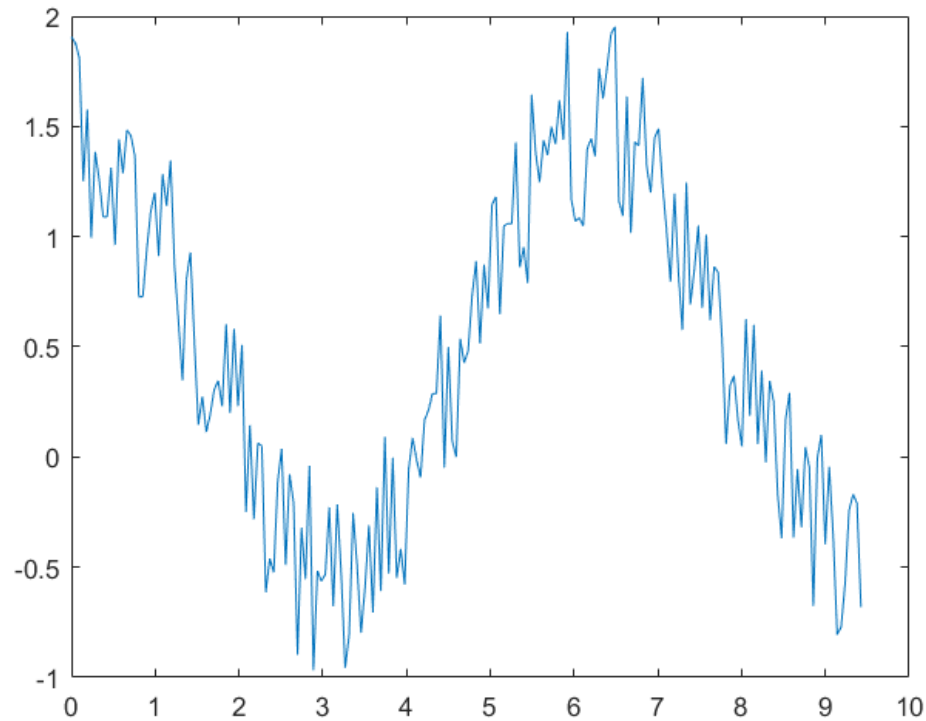
- > **LineStyle — Line style**
'-' (default) | '--' | ':' | '-.' | 'none'
- > **LineWidth — Line width**
0.5 (default) | positive value
- > **Color — Line color**
[0 0 0] (default) | RGB triplet | 'r' | 'g' | 'b' | ...
- > **LineJoin — Style of line corners**
'round' (default) | 'miter' | 'chamfer'
- > **AlignVertexCenters — Sharp vertical and horizontal lines**
'off' (default) | 'on'

<https://www.mathworks.com/help/matlab/ref/matlab.graphics.chart.primitive.line-properties.html>
<https://www.mathworks.com/help/matlab/ref/plot.html>

Another Way of Viewing Data?

```
x = linspace(0,3*pi,200);  
y = cos(x) + rand(1,200);  
plot(x, y)
```

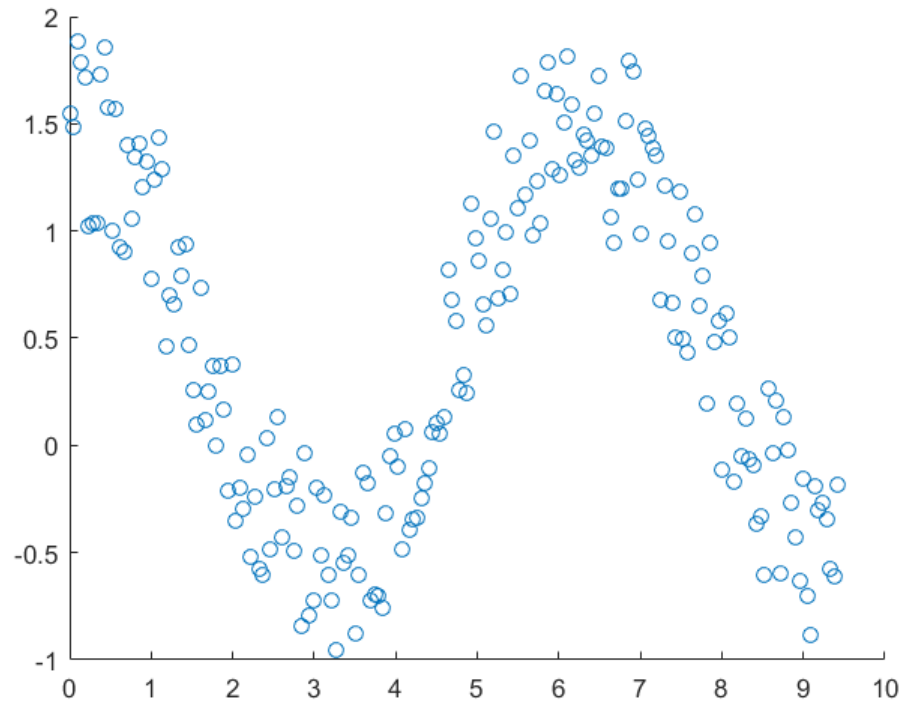
Line plots may not always be the best method for viewing data



Scatter Plot

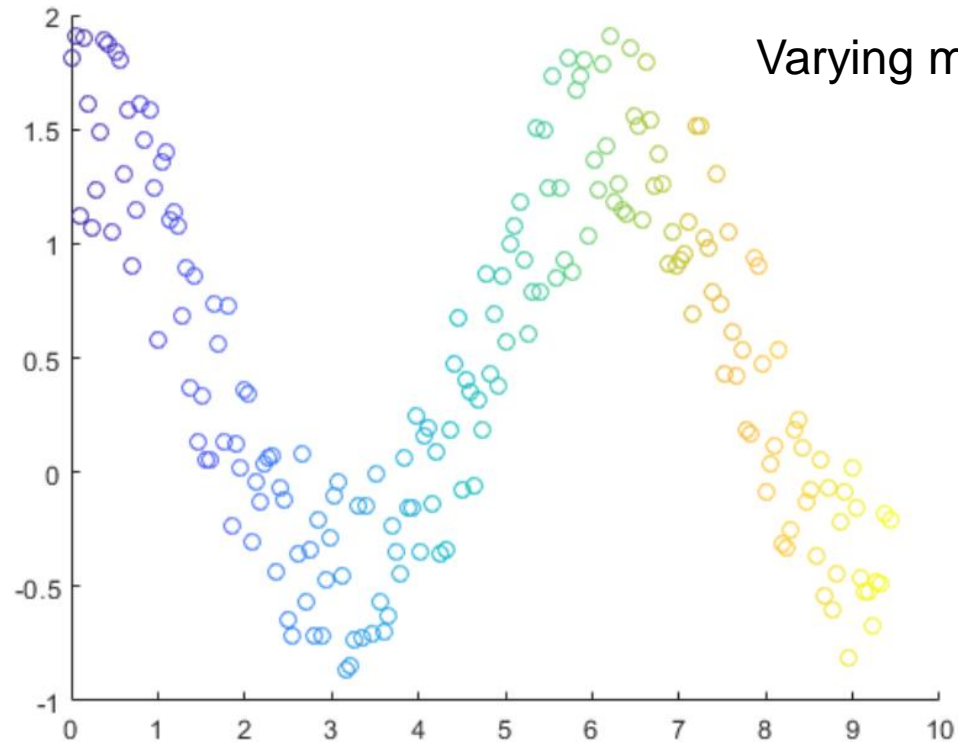
```
x = linspace(0,3*pi,200);  
y = cos(x) + rand(1,200);  
scatter(x, y)
```

Places data points but does not connect them.



Scatter Plots

```
x = linspace(0,3*pi,200);  
y = cos(x) + rand(1,200);  
c = linspace(1,10,length(x));  
scatter(x,y,[],c) ← color  
↑  
size
```



Scatter Plots

```
x = linspace(0,3*pi,200);  
y = cos(x) + rand(1,200);  
c = linspace(1,10,length(x));  
scatter(x,y,[],c) ← color  
↑  
size
```

