

# Lecture 7 - SISO Loop Design

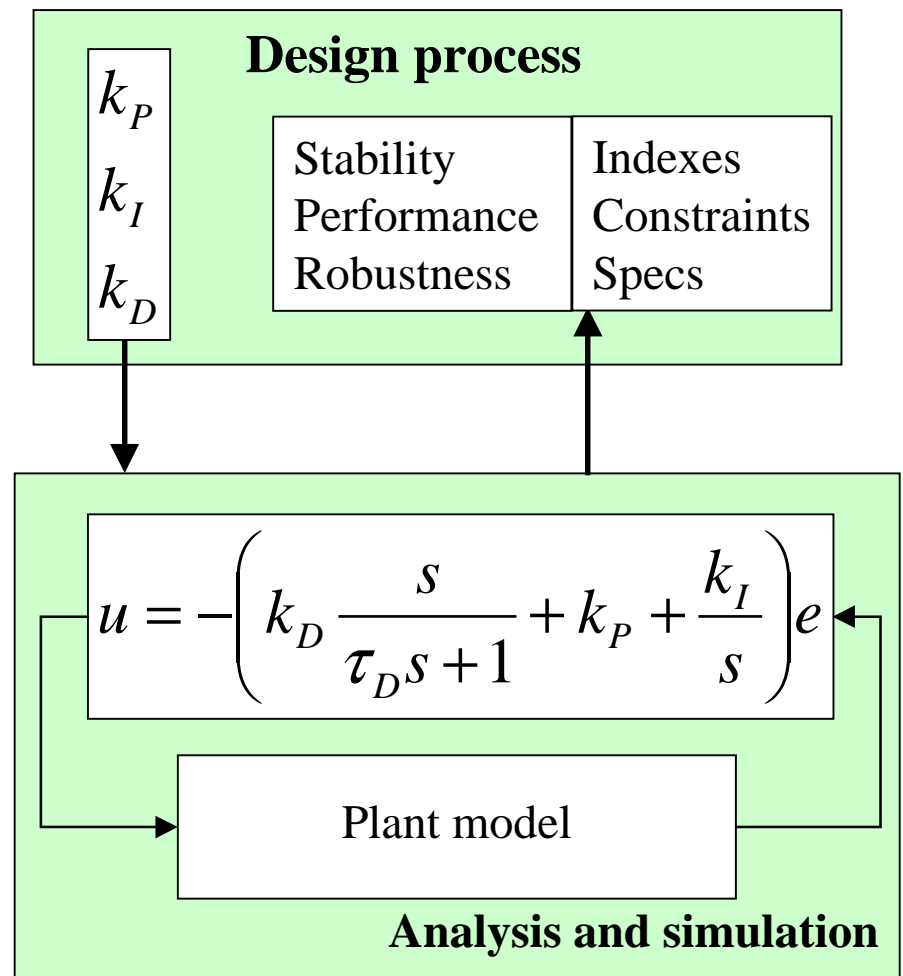
- Design approaches, given specs
- Loopshaping: in-band and out-of-band specs
- Design example
- Fundamental design limitations for the loop
  - Frequency domain limitations
  - Structural design limitations
  - Engineering design limitations

# Modern control design

- Observable and controllable system
  - Can put poles anywhere
  - Can drive state anywhere
  - Can design ‘optimal control’
- Issues
  - Large control
  - Error peaking in the transient
  - Noise amplification
  - Poor robustness, margins
  - Engineering trade off vs. a single optimality index

# Feedback controller design

- Conflicting requirements
- Engineers look for a reasonable trade-off
  - Educated guess, trial and error controller parameter choice
  - Optimization, if the performance is really important
    - optimality parameters are used as tuning handles



# Loopshape requirements

$$L(i\omega) = P(i\omega)C(i\omega)$$

Performance

$$S(i\omega) = [1 + L(i\omega)]^{-1}$$

- Disturbance rejection and reference tracking
  - $|S(i\omega)| \ll 1$  for the disturbance  $d$ ;  $|P(i\omega)S(i\omega)| \ll 1$  for the load  $v$
  - **satisfied for  $|L(i\omega)| \gg 1$**
- Noise rejection
  - $|T(i\omega)| = |S(i\omega)L(i\omega)| < 1$  is Ok unless  $|1 + L(i\omega)|$  is small
- Limited control effort
  - $|C(i\omega)S(i\omega)| < 1$
  - works out with large  $|C(i\omega)|$  for low frequency, where  $|P(i\omega)| > 1$

# Loopshape requirements

## Robustness

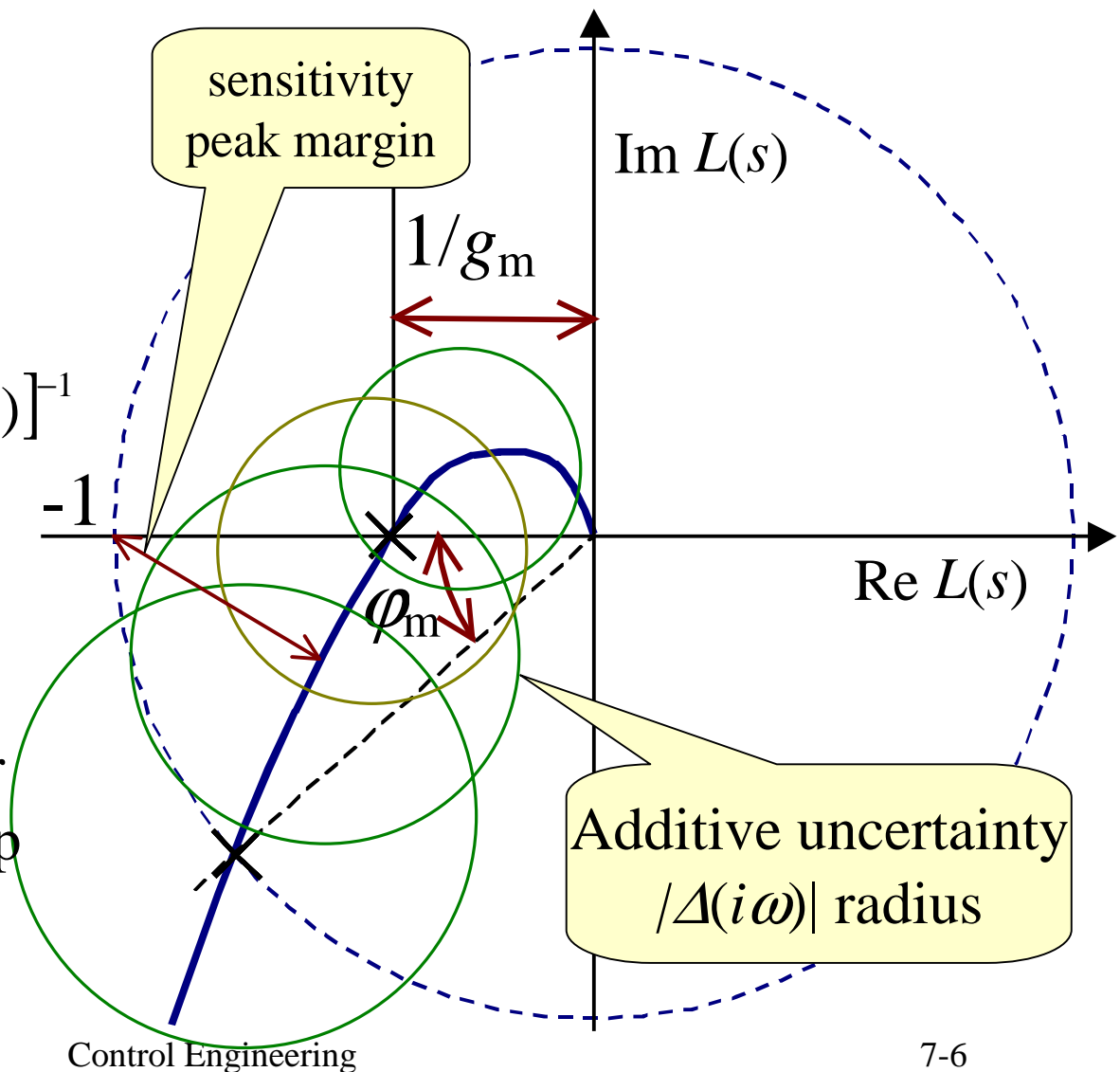
- Multiplicative uncertainty
  - $|T(i\omega)| < 1/\delta(\omega)$ , where  $\delta(\omega)$  is the uncertainty magnitude
  - at high frequencies, relative uncertainty can be large, hence,  $|T(i\omega)|$  must be kept small
  - **must have  $|L(i\omega)| \ll 1$  for high frequency, where  $\delta(\omega)$  is large**
- Additive uncertainty
  - $|C(i\omega) S(i\omega)| < 1/\delta(\omega)$ , where  $\delta(\omega)$  is the uncertainty magnitude
- Gain margin of 10-12db and phase margin of 45-50 deg
  - this corresponds to the relative uncertainty of the plant transfer function in the 60-80% range around the crossover

# Gain and phase margins

- Are less informative than the noise sensitivity

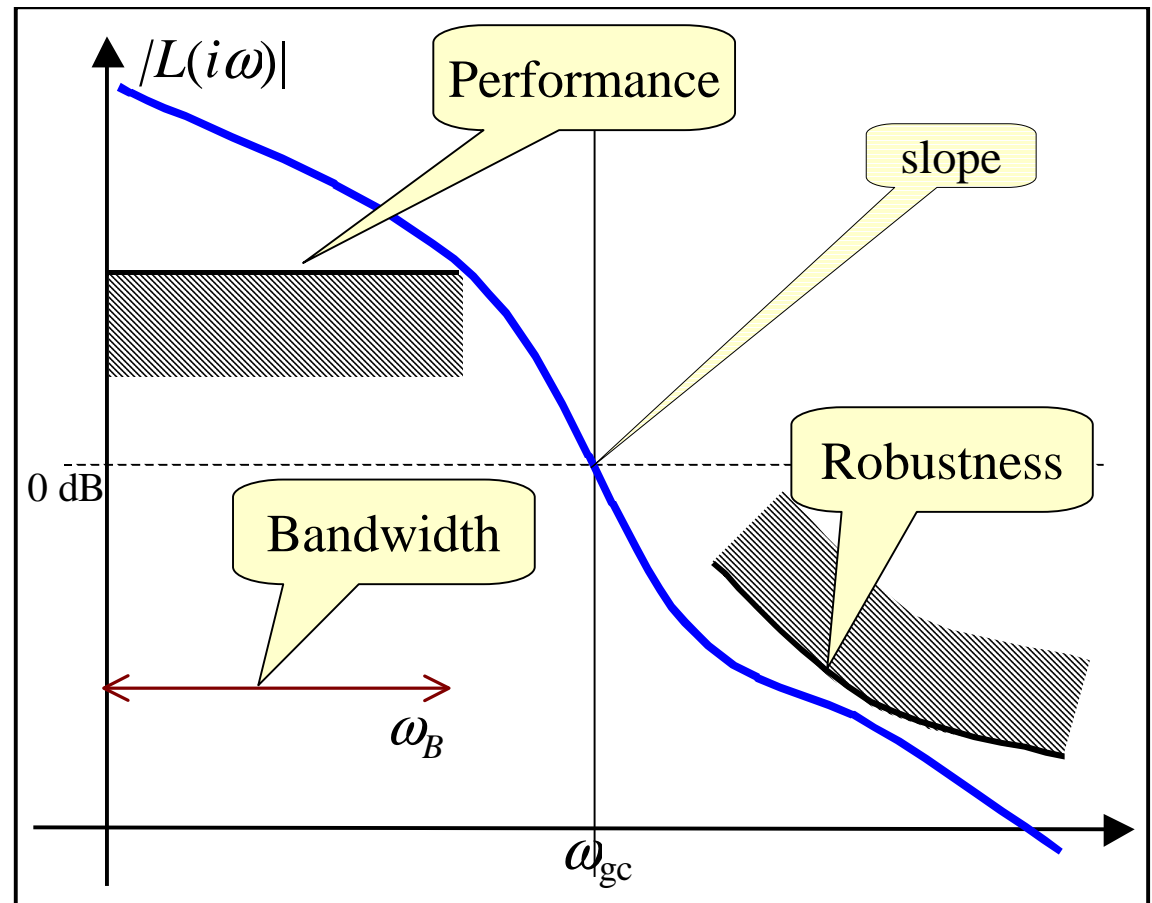
$$S_u(s) = C(s)[1 + P(s)C(s)]^{-1}$$

- Can use uncertainty characterization and the sensitivity instead
- Margins are useful for deciding upon the loop shape modifications



# Loop Shape Requirements

- Low frequency:
  - high gain  $L$   
= small  $S$
- High frequency:
  - small gain  $L$   
= small  $T$  · large  $\delta$
- Bandwidth
  - performance can be only achieved in a limited frequency band:  $\omega \leq \omega_B$
  - $\omega_B$  is the bandwidth



Fundamental tradeoff: performance vs. robustness

# Loopshaping design

- Loop design
  - Use P,I, and D feedback to shape the loop gain
- Loop modification and bandwidth
  - Low-pass filter - get rid of high-frequency stuff - robustness
  - Notch filter - get rid of oscillatory stuff - robustness
  - Lead-lag to improve phase around the crossover - bandwidth
    - P+D in the PID together have a lead-lag effect
- Need to maintain stability while shaping the magnitude of the loop gain
- Formal design tools  $H_2$ ,  $H_\infty$ , LMI,  $H_\infty$  loopshaping
  - cannot go past the fundamental limitations



# Example - disk drive servo

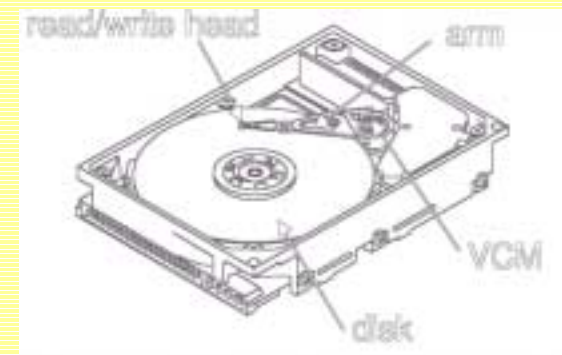
- The problem from HW Assignment 2
  - data in `diskPID.m`, `diskdata.mat`
- Design model:  $\Delta P(s)$  is an uncertainty

$$P(s) = \frac{g_0}{s^2} + \Delta P(s)$$

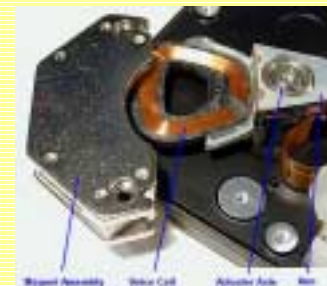
- Analysis model: description for  $\Delta P(s)$
- Design approach: PID control based on the simplified model

$$C(s) = k_P + \frac{k_I}{s} + k_D \frac{s}{\tau_D s + 1}$$

## Disk servo control



$$J\ddot{\phi} = T_{VCM} + T_{DISTURBANCE}$$



Voice  
Coil  
Motor

# Disk drive servo controller

- Start from designing a PD controller
  - poles, characteristic equation

$$1 + C(s)P(s) = 0 \Rightarrow (k_P + sk_D) \cdot \frac{g_0}{s^2} + 1 = 0$$

$$s^2 + sg_0k_D + g_0k_P = 0$$

- Critically damped system

$$k_D = 2w_0 / g_0; \quad k_P = w_0^2 / g_0$$

where frequency  $w_0$  is the closed-loop bandwidth

- In the derivative term make dynamics faster than  $w_0$ . Select  $\tau_D = 0.25 / w_0$

$$k_D \frac{s}{\tau_D s + 1}$$

# Disk drive servo

- Step up from PD to PID control

$$1 + \left( k_P + sk_D + \frac{1}{s}k_I \right) \cdot \frac{g_0}{s^2} = 0$$

$$s^3 + s^2 g_0 k_D + s g_0 k_P + g_0 k_I = 0$$

- Keep the system close to the critically damped, add integrator term to correct the steady state error, keep the scaling

$$k_P = w_0^2 / g_0; \quad k_D = aw_0 / g_0; \quad k_I = bw_0^3 / g_0 \quad \tau_D = c / w_0$$

where  $a$ ,  $b$ , and  $c$  are the tuning parameters

- Initial guess:  $w_0 = 2000$ ;  $a=2$ ;  $b=0.1$ ;  $c=0.25$
- Tune  $a$ ,  $b$ ,  $c$  and  $w_0$  by watching performance and robustness

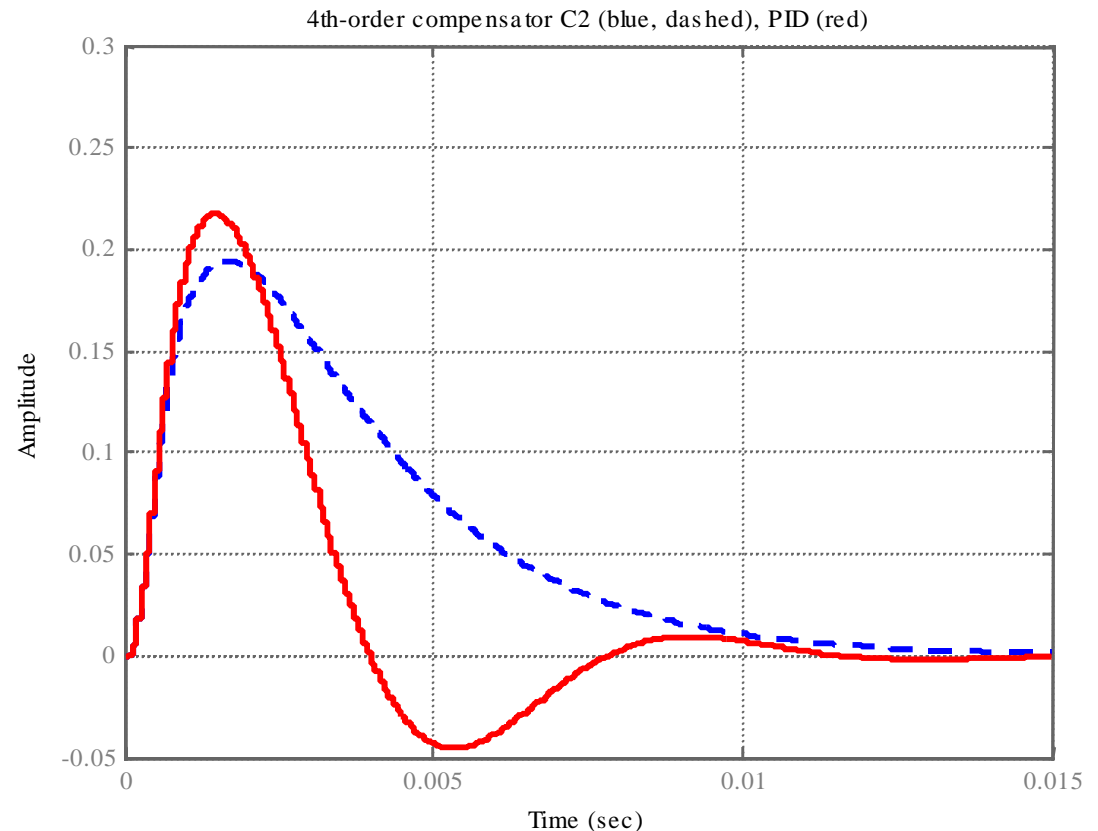
# Disk drive - controller tuning

- Tune  $a$ ,  $b$ ,  $w_0$ , and  $\tau_D$  by trial and error
- Find a trade off taking into the account
  - Closed loop step response
  - Loop gain - performance
  - Robustness - sensitivity
  - Gain and phase margins
- Try to match the characteristics of C2 controller (demo)
- The final tuned values:

$$w_0 = 1700; a = 1.5; b = 0.5; c = 0.2$$

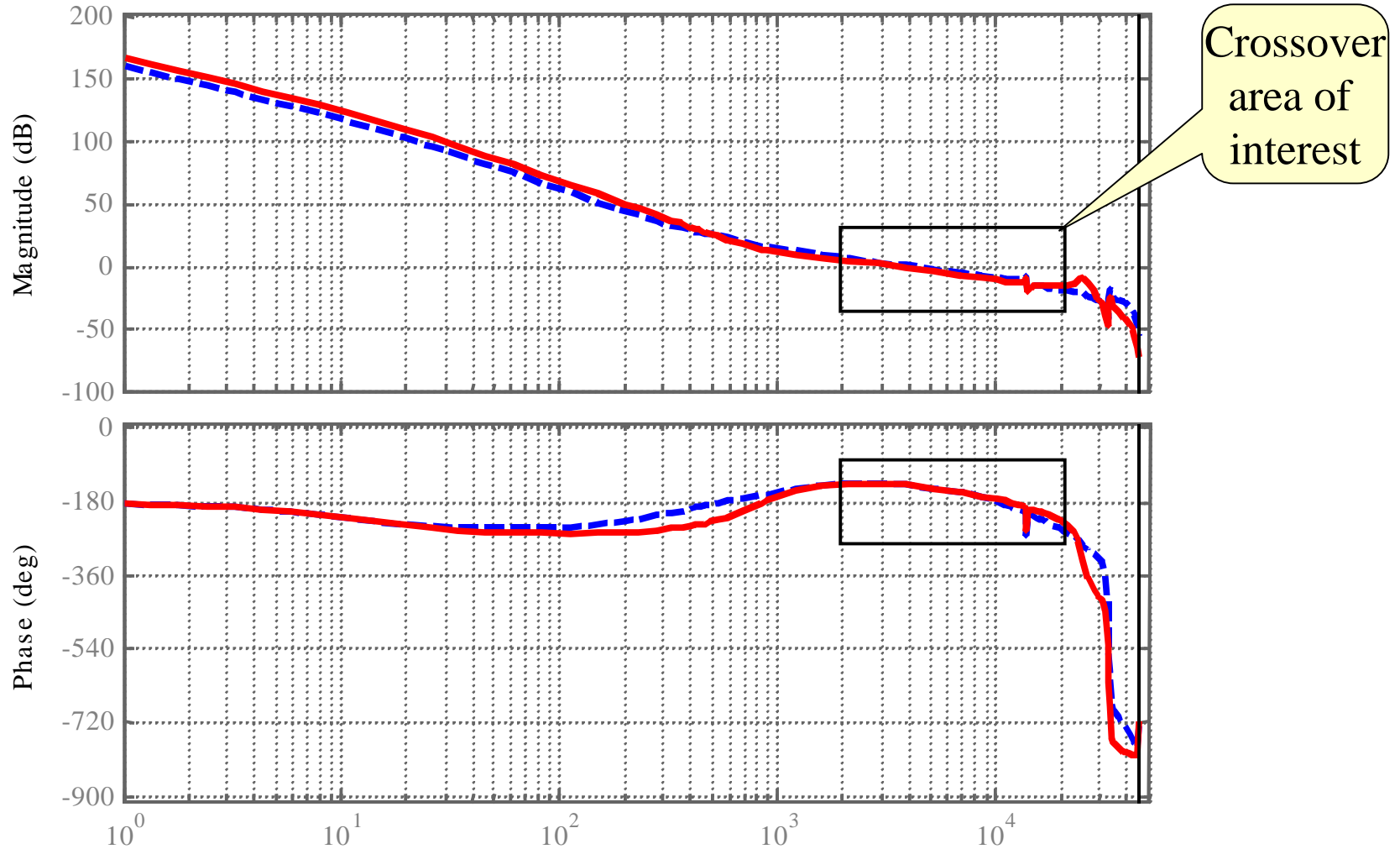
# Disk servo - controller comparison

- PID is compared against a reference design
- Reference design: 4-th order controller: lead-lag + notch filter
  - Matlab diskdemo
  - Data in `diskPID.m`, `diskdata.mat`



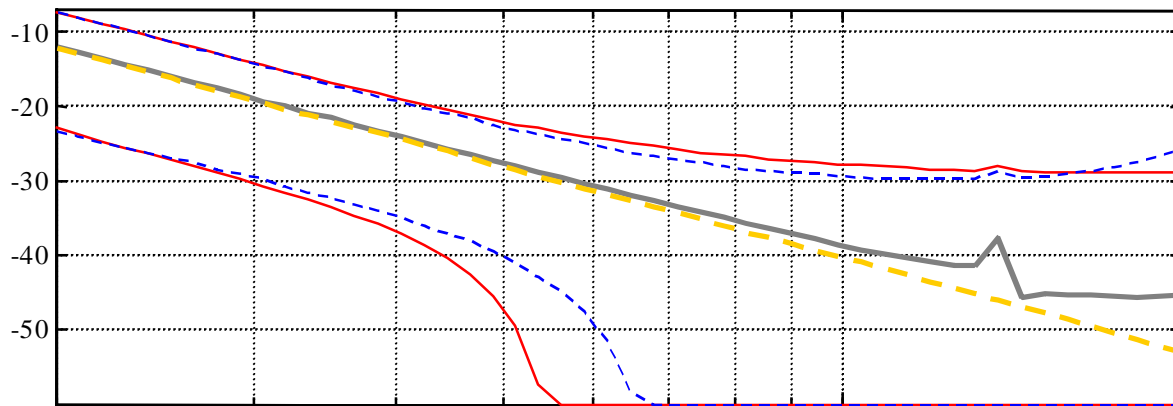
# Loop shape, margins

LOOP GAIN - C2 (blue, dashed), PID (red)



# Disk drive servo - robustness

TRANSFER FUNCTION AND ACCEPTABLE UNCERTAINTY - C2 (blue, dashed), PID (red, dotted)

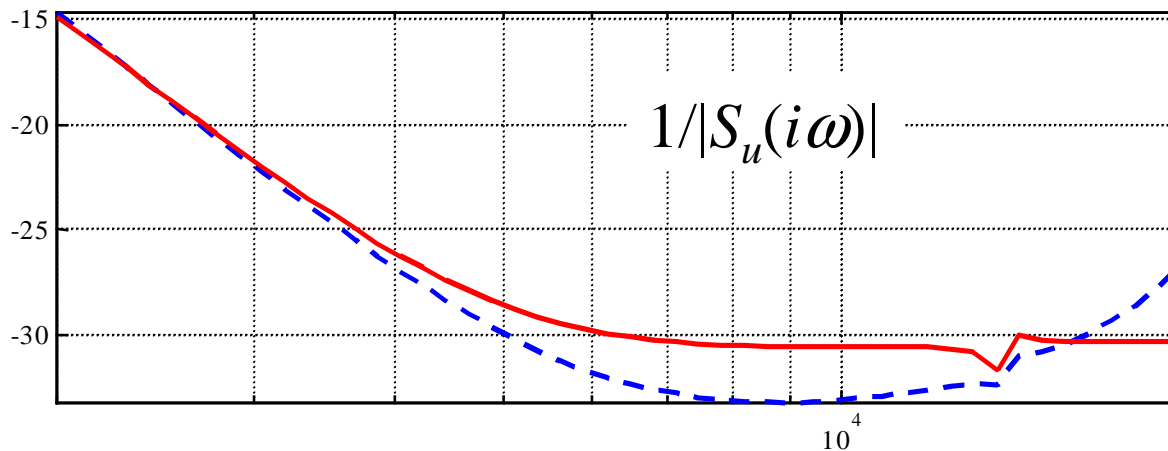


Robust stability bounds

Full model

Simple model

ROBUSTNESS TO PLANT UNCERTAINTY (dB) - C2 (blue, dashed), PID (red)



C2 - Matlab demo

PID

```
[m2, ph2] = bode( feedback( C2, Gd ), w )
```

```
[mP, phP] = bode( feedback( PIDd, Gd ), w )    plot( w, 1./mP, w, 1./m2 )
```

# Fundamental design limitations

- If we do not have a reference design - how do we know if we are doing well. May be there is a much better controller?
- Cannot get around the fundamental design limitations
  - frequency domain limitations on the loop shape
  - system structure limitations
  - engineering design limitations



# Frequency domain limitation

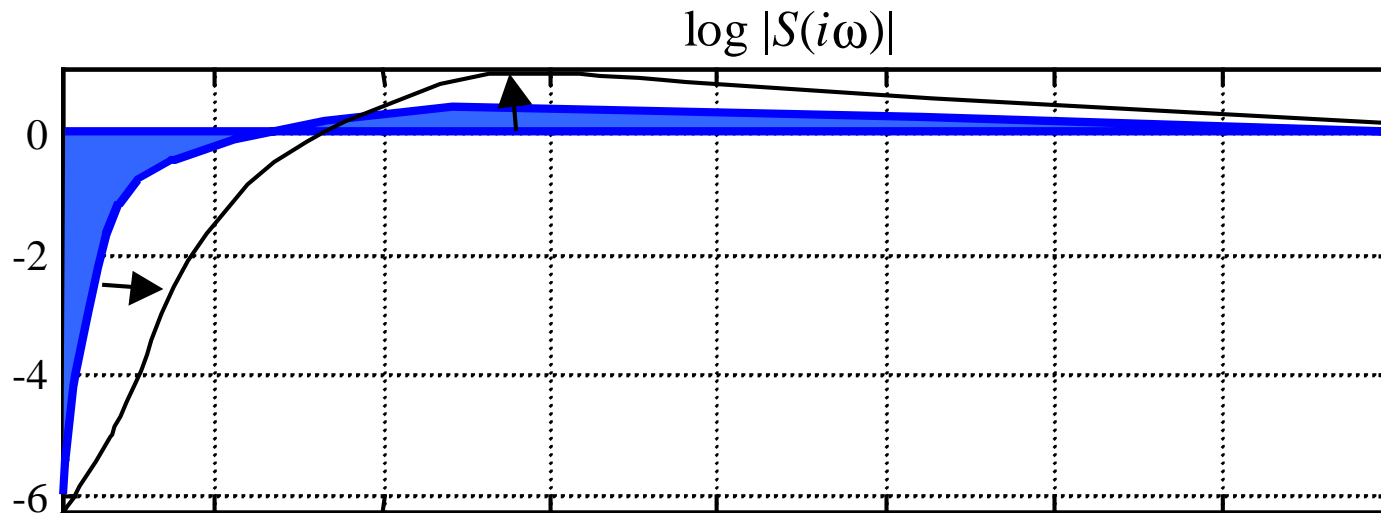
$$S(i\omega) + T(i\omega) = 1$$

Performance:  $|S(i\omega)| \ll 1$

Robustness:  $|T(i\omega)| \ll 1$

- Bode's integral constraint - waterbed effect

$$\int_0^{\infty} \log |S(i\omega)| d\omega = 0 \quad (\text{for most real-life stable system, or worse for the rest})$$



# Structural design limitations

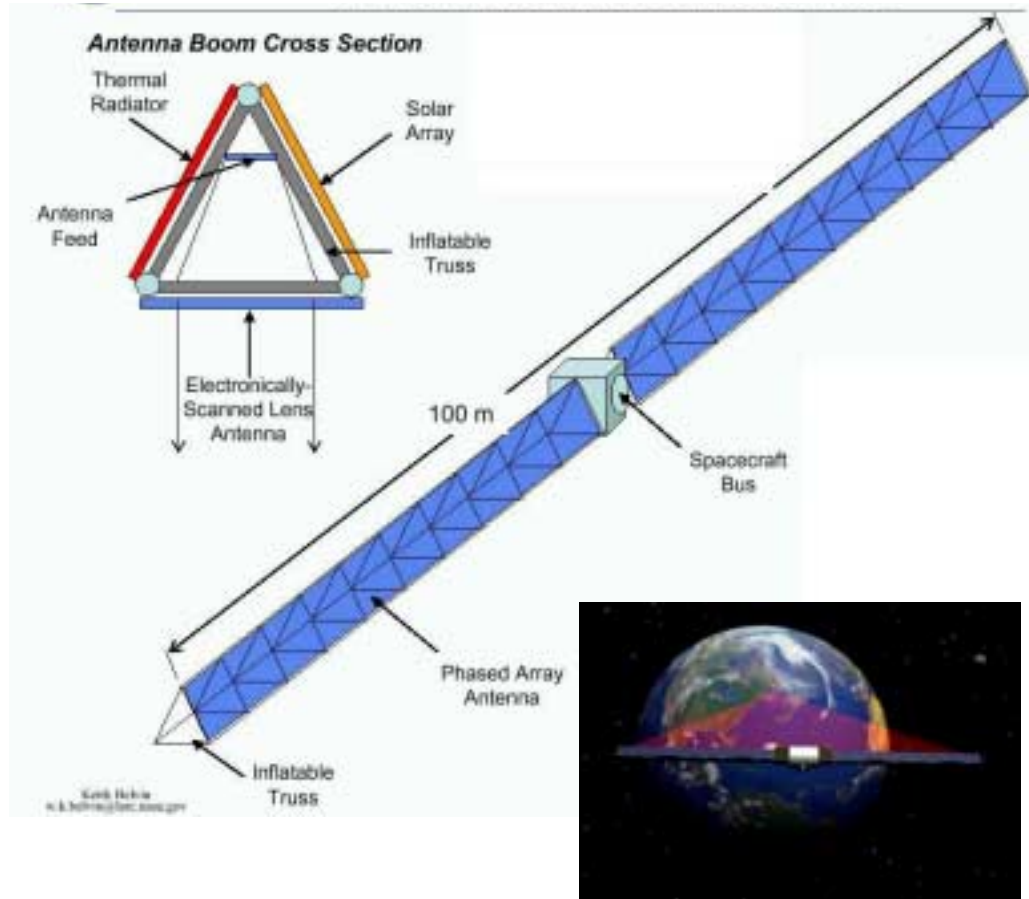
- Delays and non-minimum phase (r.h.s. zeros)
  - cannot make the response faster than delay, set bandwidth smaller
- Unstable dynamics
  - makes Bode's integral constraint worse
  - re-design system to make it stable or use advanced control design
- Flexible dynamics
  - cannot go faster than the oscillation frequency
  - practical approach:
    - filter out and use low-bandwidth control (wait till it settles)
    - use input shaping feedforward

# Unstable dynamics

- Very advanced applications
  - need advanced feedback control design



# Flexible dynamics



- Very advanced applications
  - really need control of 1-3 flexible modes



NASA Dryden Flight Research Center Photo Collection  
<http://www.dfrc.nasa.gov/gallery/photo/index.html>  
NASA Photo: E002-0161-1 Date: June 24, 2002 Photo by: Nick Galante  
Pathfinder Plus flight in Hawaii

# Engineering design limitations

- Sensors
  - noise - have to reduce  $|T(i\omega)|$  - reduced performance
  - quantization - same effect as noise
  - bandwidth (estimators) - cannot make the loop faster
- Actuators
  - range/saturation - limit the load sensitivity  $|C(i\omega) S(i\omega)|$
  - actuator bandwidth - cannot make the loop faster
  - actuation increment - sticktion, quantization - effect of a load variation
  - other control handles
- Modeling errors
  - have to increase robustness, decrease performance
- Computing, sampling time
  - Nyquist sampling frequency limits the bandwidth