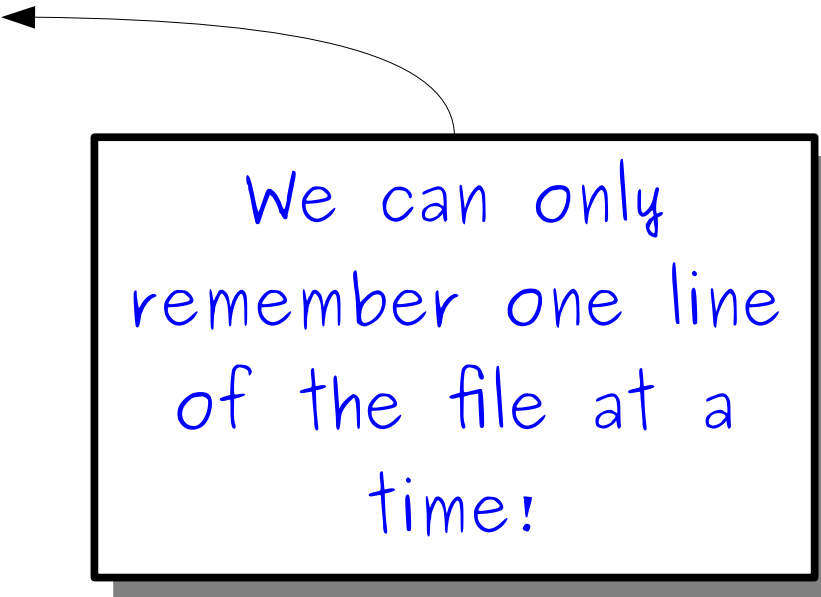


ArrayList

Reading a File

```
try {  
    BufferedReader br = /* ... open the file ... */  
    while (true) {  
        String line = br.readLine();  
        if (line == null) break;  
  
        /* ... process line ... */  
    }  
    br.close();  
} catch (IOException e) {  
    /* ... handle error ... */  
}
```

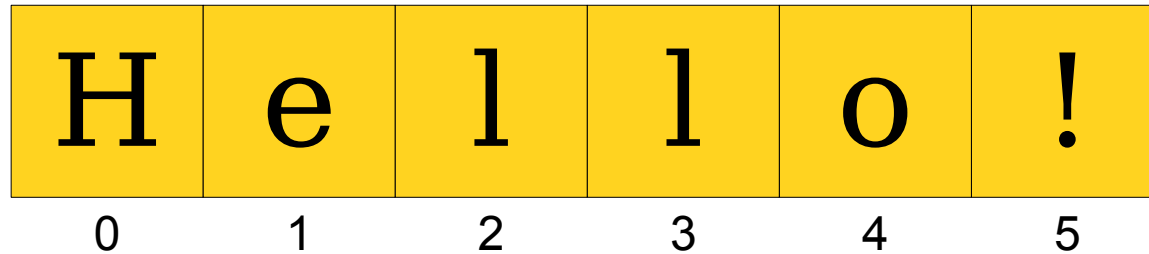


We can only remember one line of the file at a time!

Remembering Lots of Data

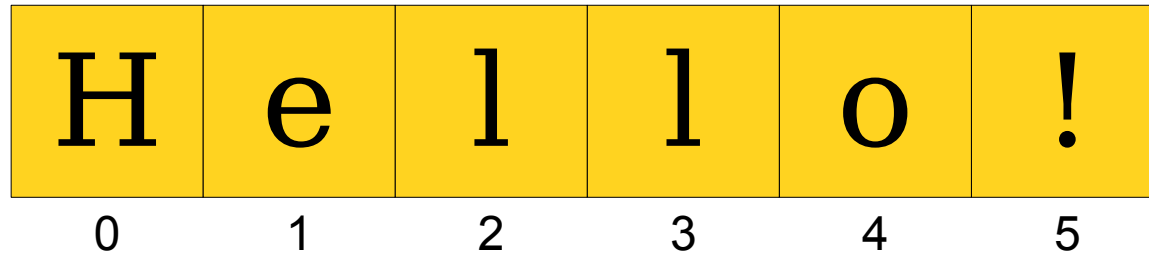
- Declare multiple variables.
 - Makes code really hard to read.
 - Have to know how much space in advance.
 - Can't treat variables uniformly.
- Store it in the canvas.
 - Only works for GObjects.
 - Can't easily retrieve them (getElementAt requires locations)
- Store it as a String.
 - Impractical for non-text information.

Looking Closer at Strings



- A string stores a sequence of multiple characters.
 - Can access characters by index by calling `charAt`.
- Every element has the same type.
 - Namely, type `char`.

Looking Closer at Strings



A string stores a sequence of multiple **characters**.

Can access characters by index by calling `charAt`.

Every element has the same type.

Namely, type **char**.

What if we
don't want to
store **chars**?

Introducing ArrayList

137	42	314	271	160	178
0	1	2	3	4	5

- An ArrayList stores a sequence of multiple objects.
 - Can access objects by index by calling get.
- All stored objects have the same type.
 - You get to choose the type!

Strings and ArrayLists

- Both String and ArrayList store zero-indexed sequences.
 - Strings store chars.
 - ArrayLists store objects.
- ArrayLists, unlike Strings, are mutable.
 - You can insert, remove, and replace elements.

Importing ArrayList

- To use ArrayList, you need to import it:

```
import java.util.*;
```

- ***Don't*** import the following:

```
import acmx.export.java.util.*;
```


Simple ArrayList Operations

- You can append an element to an ArrayList by calling

***arrayList*.add(*value*)**

- You can get the *n*th element of an ArrayList by calling

***arrayList*.get(*n*)**

- You can see how many elements are in an ArrayList by calling

***arrayList*.size()**

Time-Out for Announcements!

Midterm Locations

- Midterm is **tomorrow**, February 10 from 7PM – 10PM.
- Locations divvied up by last name:
 - Abb - Jon: Go to **Hewlett 200**
 - Jun - Mari: Go to **Hewlett 201**
 - Marq - Mik: Go to **Hewlett 101**
 - Mil - Ogr: Go to **Hewlett 102**
 - Oke - Pat: Go to **Hewlett 103**
 - Pau - Tan: Go to **Braun Auditorium**
 - Tao - Zuc: Go to **320-105**
- Remember to prepare your one sheet of notes!

Assignments

- Assignment 4 was due at 3:15PM today.
 - Due Wednesday with one late period or Friday with two.
- Assignment 5 (**The Java String Quartet**) out now, due next Wednesday, February 18 at 3:15PM.
 - Play around with strings, file processing, and ArrayLists!
 - **Recommendation:** Study for the midterm! Read through the assignment handout by Wednesday.

Back to CS106A!

The Range-Based **for** Loop

- You can iterate over the elements of an ArrayList, in order, using this syntax:

```
for (type var : list) {  
    /* ... process var ... */  
}
```

- Useful when you need to visit everything in a list in order and don't need access to the indices.

Wrapper Types

- ArrayList cannot directly store primitive types.
- Java provides *wrapper types* that “wrap” a primitive type inside an object.

int

Integer

double

Double

char

Character

boolean

Boolean

Putting it all Together



**The Contiguous United States
Visualized by distance to the nearest McDonald's**

by Stephen Von Worley • September 2009
DATA POINTED datapointed.net
Location data courtesy of AggData
<http://www.aggdata.com/>