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#### FIR Filter Design via Spectral Factorization and Convex Optimization

Shao-Po Wu, **Stephen Boyd** (Stanford) & Lieven Vandenberghe (UCLA)

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FIR Filter Design via Spectral Factorization and Convex Optimization



- Convex optimization & interior-point methods
- FIR filters & magnitude specs
- Spectral factorization
- Examples
  - lowpass filter design
  - minimax logarithmic (dB) approximation
  - third-octave equalization
  - antenna array pattern design
- Spectral factorization methods
- Discretization

## Convex optimization problems

minimize 
$$f_0(x)$$
  
subject to  $f_1(x) \le 0, \dots, f_L(x) \le 0,$   
 $Ax = b$ 

- $x \in \mathbf{R}^n$  is optimization variable
- $f_i$  are **convex**: for  $0 \le \lambda \le 1$ ,  $f_i(\lambda x + (1 - \lambda)y) \le \lambda f_i(x) + (1 - \lambda)f_i(y)$
- examples: linear & (convex) quadratic programs

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(roughly speaking,)

# Convex optimization problems are fundamentally tractable

- computation time is small, grows gracefully with problem size and required accuracy
- large problems solved quickly in practice
- what "solve" means:
  - find **global** optimum within a given tolerance, or,
  - find **proof** (certificate) of infeasibility

#### Interior-point methods

- handle linear and **nonlinear** convex problems
- based on Newton's method applied to 'barrier' functions that trap
   x in interior of feasible region (hence the name IP)
- worst-case complexity theory: # Newton steps  $\sim \sqrt{\text{problem size}}$
- in practice: # Newton steps between 5 & 50 (!)
- can exploit problem structure (sparsity, state equations) to reduce computation per Newton step
- 1000s variables, 10000s constraints feasible on PC

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**Finite impulse response** (FIR) filter of order *n*:

$$y(t) = \sum_{k=0}^{n-1} h(k)u(t-k)$$

 $h = ig(h(0), h(1), \dots, h(n\!-\!1)ig) \in \mathbf{R}^n$  are the filter coefficients

Frequency response  $H: [0, \pi] \to \mathbf{C}$ ,

 $H(\omega) = h(0) + h(1)e^{-j\omega} + \dots + h(n-1)e^{-j(n-1)\omega}$ 

#### Filter magnitude specs

magnitude spec:

$$L(\omega) \le |H(\omega)| \le U(\omega), \quad \omega \in [0,\pi]$$

 $L, U: [0, \pi] \to \mathbf{R}_+$  given bounds; can take  $L(\omega) = 0$ ,  $U(\omega) = \infty$ 

- arises in many applications (audio, spectrum shaping, ... )
- upper bounds are convex in h; lower bounds are not

Magnitude filter design problem involves magnitude specs

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Classical example: lowpass filter design

lowpass filter with maximum stopband attenuation:

 $\begin{array}{ll} \text{minimize} & \delta_2 \\ \text{subject to} & 1/\delta_1 \leq |H(\omega)| \leq \delta_1, \quad \omega \in [0, \omega_{\mathrm{p}}] \\ & |H(\omega)| \leq \delta_2, \quad \omega \in [\omega_{\mathrm{s}}, \pi] \end{array}$ 

- variables:  $h \in \mathbf{R}^n$  (filter coefficients),  $\delta_2 \in \mathbf{R}$  (stopband attenuation)
- parameters:  $\delta_1 \in \mathbf{R}$  (logarithmic passband ripple), n (order),  $\omega_p$  (passband frequency),  $\omega_s$  (stopband frequency)

magnitude filter design problems are nonconvex

- can get trapped in local minima
- cannot unambiguously determine feasibility

by change of variables, can formulate as **convex** problem

- can efficiently compute global solution
- unambiguously determine feasibility
- get absolute limit of performance

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## Autocorrelation coefficients

autocorrelation coefficients of filter:

$$r(t) = \sum_{k=-n+1}^{n-1} h(k)h(k+t), \quad t \in \mathbf{Z}$$

- r(t) = r(-t); r(t) = 0 for  $t \ge n$
- suffices to specify  $r = ig(r(0), \dots, r(n\!-\!1)ig) \in \mathbf{R}^n$

Fourier transform of r is

$$R(\omega) = r(0) + \sum_{k=1}^{n-1} r(k) \left( e^{jk\omega} + e^{-jk\omega} \right) = |H(\omega)|^2$$

## Magnitude spec via r

magnitude spec can be expressed as

 $L(\omega)^2 \le R(\omega) \le U(\omega)^2, \quad \omega \in [0,\pi]$ 

- for each  $\omega$ , **linear inequality** in r
- hence magnitude spec is **convex** constraint in r

must add: r is the autocorrelation coefficients of **some**  $h \in \mathbf{R}^n$ .

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## Spectral factorization theorem

$$R(\omega) = r(0) + \sum_{k=0}^{n-1} r(k) \left( e^{jk\omega} + e^{-jk\omega} \right)$$

admits the representation

$$R(\omega) = \left|\sum_{k=0}^{n-1} h(k)e^{-jk\omega}\right|^2$$

if and only if

$$R(\omega) \ge 0, \quad \omega \in [0,\pi]$$

- spectral factorization condition is  ${\bf convex}$  constraint in r
- many ways to find spectral factor h given r

### Lowpass filter design (again)

with variables r and  $\tilde{\delta}_2\text{, problem becomes}$ 

 $\begin{array}{ll} \mbox{minimize} & \tilde{\delta}_2 \\ \mbox{subject to} & 1/\tilde{\delta}_1 \leq R(\omega) \leq \tilde{\delta}_1, \quad \omega \in [0, \omega_{\rm p}] \\ & R(\omega) \leq \tilde{\delta}_2, \quad \omega \in [\omega_{\rm s}, \pi] \\ & R(\omega) \geq 0, \quad \omega \in [0, \pi] \end{array}$ 

 $( ilde{\delta}_i ext{ corresponds to } \delta_i^2 ext{ in original problem})$ 

- a **convex** problem in r and  $\tilde{\delta}_2$
- hence, can be efficiently, globally solved

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- minimize ripple  $ilde{\delta}_1$  in dB (nonlinear convex problem)
- minimize order *n* (quasiconvex problem)
- minimize stopband  $\omega_{
  m p}$  (quasiconvex problem)
- multiple stop & pass bands

these can be efficiently, globally solved

#### Minimax logarithmic (dB) approximation

given desired frequency response magnitude  $D:[0,\pi]
ightarrow {f R}_+$ , find

$$h = \operatorname{argmin}_{\omega \in [0,\pi]} \left| \log |H(\omega)| - \log D(\omega) \right|$$

reformulate as

 $\begin{array}{ll} \mbox{minimize} & \tau \\ \mbox{subject to} & 1/\tau \leq R(\omega)/D(\omega)^2 \leq \tau, \quad \omega \in [0,\pi] \end{array}$ 

(constraint implies  $R(\omega) \geq 0$  for  $\omega \in [0,\pi]$ )

- a **convex** problem in  $r \in \mathbf{R}^n$  and  $au \in \mathbf{R}$
- hence efficiently, globally solved

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## Example: 1/f (pink noise) filter

minimax dB fit over  $0.01\pi \leq \omega \leq \pi$ ,  $D(\omega) = 1/\sqrt{\omega}$ 



for 50-tap filter, optimal fit is  $\pm 0.5$ dB



third-octave equalization: choose H so  $g_k \approx 1$ (gives good results for audio perception) formulate third-octave equalization problem as

$$\begin{array}{ll} \mbox{minimize} & \alpha \\ \mbox{subject to} & 1/\alpha \leq \frac{1}{\Omega_{k+1} - \Omega_k} \int_{\Omega_k}^{\Omega_{k+1}} R(\omega) |T(\omega)|^2 \ d\omega \leq \alpha, \quad k = 1, \ldots, K, \\ & R(\omega) \geq 0, \quad \omega \in [0, \pi] \end{array}$$

- nonlinear **convex** problem in r,  $\alpha$
- hence efficiently, globally solved

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#### Third-octave equalization example

- n=20;~15 third-octave bands from  $\Omega_1=0.031\pi$  to  $\Omega_{16}=\pi$
- constraint  $|H(\omega)| \leq 10$  for all  $\omega$

equalized (solid) and unequalized (dashed) gains and freq. response:



- gains equalized to  $\pm 2 dB$
- deep notch in T near  $\omega=0.5$  makes constraint  $|H|\leq 10$  active



$$G(\theta) = \sum_{k=0}^{n-1} w(k) \exp\left(j\frac{2\pi kd}{\lambda}\cos\theta\right)$$

- design variables:  $w \in \mathbf{C}^n$
- magnitude spec:  $L(\theta) \leq |G(\theta)| \leq U(\theta), \ \theta \in [0, 2\pi)$
- can convert to FIR filter problem with complex coefficients
- hence, same techniques work ...

#### Antenna array pattern design example

- 12 elements, spacing  $d=0.45\lambda$
- allowed ripple  $\pm 2 dB$  in  $\pm 30^{\circ}$  beam
- minimize max of |G| outside  $\pm 45^{\circ}$



10dB divisions; -19dB sidelobe attenuation achieved

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some other specifications/problems that are convex in r:

• bound on size of filter coefficients:

$$r(0) = \sum_{i} h(i)^2 \le M$$

• bounds on log-magnitude slope:

$$a \leq \frac{d|H|}{d\omega} \frac{\omega}{|H(\omega)|} = (1/2) \frac{dR}{d\omega} \frac{\omega}{R(\omega)} \leq b$$

- multi-system magnitude equalization
- magnitude design of infinite impulse response (IIR) filters

## Spectral factorization methods

given  $T(z) = r(0) + \sum_{k=1}^{n-1} r(k)(z^k + z^{-k})$  with  $T(e^{j\omega}) \ge 0, \qquad \omega \in [0,\pi]$ 

find  $S(z) = h(0) + h(1)z^{-1} + \dots + h(n-1)z^{-(n-1)}$  such that

 $T(z) = S(z)S(z^{-1})$ 

#### methods:

- compute roots of T inside unit disk
- Cholesky factorization of banded Toeplitz matrix
- solution of algebraic Riccati equation
- Newton's method
- Fast Fourier transform

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#### Discretization

constraints in problems above are **semi-infinite**: have a constraint for each  $\omega \in [0, \pi]$ 

discretization: replace  $[0, \pi]$  by finite set, e.g.,  $\omega_i = i\pi/m$ ,  $i = 0, \ldots, m$ 

example: discretized max attenuation lowpass filter:

 $\begin{array}{ll} \mbox{minimize} & \tilde{\delta}_2 \\ \mbox{subject to} & 1/\tilde{\delta}_1 \leq R(\omega_i) \leq \tilde{\delta}_1, \quad \omega_i \in [0, \omega_{\rm p}] \\ & R(\omega_i) \leq \tilde{\delta}_2, \quad \omega_i \in [\omega_{\rm s}, \pi] \\ & R(\omega_i) \geq 0, \quad i = 0, \dots, m \end{array}$ 

 $\ldots$  a linear program in r and  $ilde{\delta}_2$ 



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